

Optimal Dynamic Traffic Assignment Using a State Space Model

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Abstract

We propose a new mathematical formulation for the problem of optimal traffic assignment in dynamic networks with multiple origins and destinations. This problem is motivated by route guidance issues that arise in an Intelligent Vehicle-Highway Systems (IVHS) environment. We assume that the network is subject to known time-varying demands for travel between its origins and destinations during a given time horizon. The objective is to assign the vehicles to links over time so as to minimize the total travel time experienced by all the vehicles using the network. We model the traffic network over the time horizon as a discrete-time dynamical system. The system state at each time epoch is defined in a way that, without loss of optimality, avoids complete microscopic detail by grouping vehicles into platoons irrespective of origin node and time of entry to network. Moreover, the formulation contains no explicit path enumeration. The state transition function can model link travel times by either impedance functions, link outflow functions, or by a combination of both. Two versions (with different boundary conditions) of the problem of optimal traffic assignment are studied in the context of this model. These optimization problems are optimal control problems for nonlinear discrete-time dynamical systems, and thus they are amenable to algorithmic solutions based on dynamic programming. The computational challenges associated with the exact solution of these problems are discussed and some heuristics are proposed.

Keywords

intelligent vehicle-highway systems, dynamic traffic assignment,
impedance functions, link outflow functions,
state space model, dynamic programming

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1. Introduction

We consider the problem of dynamic traffic assignment in networks with multiple trip origins and destinations. Our approach is as follows. The traffic network, which may include both freeway corridors and surface streets, is modeled as a directed graph. The sets of origins and destinations are subsets of the set of vertices of the graph. The edges of the graph are links in the network. Some information is available about these links, in the form of impedance functions, which express link travel times in terms of the number of vehicles on the links, or link outflow functions, which constrain the departure or exit rate of vehicles from a link in terms of the number of vehicles on this link. We assume that the network is subject to known time-varying demands from vehicles for travel between their origins and destinations during a given finite time horizon (e.g., a period of a few hours). The objective is to assign the vehicles to links over time in order to minimize the total travel time experienced by all the vehicles using the network. Thus the resulting assignment will be system-optimal. We are dealing with a dynamic as opposed to static problem because the demand is dynamic and optimal routes assigned to vehicles from their origins to their destinations depend on the entire set of demands over the whole time horizon considered.

Our motivation for studying this problem comes from route guidance issues that arise in an Intelligent Vehicle-Highway Systems (IVHS) environment [see Saxton (1991)]. In IVHS, it is desired to perform “anticipatory” route guidance, i.e., to route the vehicles on the network on the basis of the future travel times that they will experience on the links that they will be traveling. However, these future travel times depend on the routing decisions made for other vehicles traveling

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on the network, and thus they have to be forecasted using a combination of historical and real-time information [see, e.g., Kaufman *et al.* (1990a), Kaufman and Smith (1990b) and Wunderlich (1990)]. Our objective is not to directly address this real-time forecasting/assignment problem where the demand is not known a priori and the decisions may be affected by the occurrence of incidents and other unpredictable events. By making the simplifying assumption that the demand, although dynamic, is known beforehand, and by considering a fixed time horizon (with no incidents occurring), we obtain an optimization problem that may be solved completely, at least in principle. It is our thesis that the solution of the dynamic traffic assignment problem considered in this paper, as well as the properties of this solution, will provide considerable insight into the problem of real-time “anticipatory” route guidance in IVHS. This thesis is the primary motivation of the work that follows.

We model the traffic network over the time horizon as a discrete-time dynamical system. At each time epoch, the system state consists of the sizes of all platoons, each of which represents all vehicles on a certain link with the same destination and the same earliest possible time of departing the link. This state definition avoids complete microscopic detail by grouping vehicles into platoons irrespective of origin node and time of entry to network, yet it conforms to the requirement that the state should summarize all relevant past behavior so as to contain sufficient information for the determination of the future behavior of the system. Also, since this formulation is based on links, it contains no path enumeration. We provide a general form for the state transition function giving the possible states at time $t + 1$ as a function of the state at time t and of the feasible assignment or routing decisions for platoons that exit a link or join the network in the time interval $(t, t + 1]$. Specific forms of the state transition function can model link travel times by either impedance functions or link outflow functions. Further, the two can be combined in a way which represents interaction between links due to recurring congestion and capacity reductions, in addition to single link impedances.

Overall, the optimization problem for traffic assignment becomes one of optimal control for a nonlinear integer-valued discrete-time dynamical system. The number of control variables (i.e., the number of routing decisions that have to be made) is bounded by the product of: (1) the number of links, (2) the number of destinations, and (3) the time horizon considered. As formulated, the optimization problem is amenable to an algorithmic solution based on dynamic programming. Hence, Dijkstra’s algorithm can be employed to determine the system optimal routing decisions in the context of a forward dynamic programming search over the state space. Other search techniques

(optimal or heuristic) could also be employed. In fact, our model has been developed in the hope of providing a compact yet detailed mathematical representation to which methods in areas such as combinatorial optimization or mixed integer programming may be applied.

Our presentation is organized as follows. We compare our approach with related work on dynamic traffic assignment in Section 2. The dynamical system model is presented in Section 3, and two versions (with different boundary conditions) of the resulting optimal control problem are formulated in Section 4. This section also presents forward and backward dynamic programming recursions for solving the problem. The forward dynamic programming recursion is applied in Section 5 to a simple triangle network. Section 6 discusses important extensions of the model of Section 3 concerning background traffic, blocking controls, link outflow functions, and the combination of impedance and link outflow functions. Issues of computational complexity and search heuristics are discussed in Section 7, while Section 8 concludes the paper.

2. Comparison with Other Work

Merchant and Nemhauser (1978) formulated a mathematical program for system-optimal dynamic traffic assignment in a network with multiple origins and a single destination. They assumed that all links are uncapacitated and that in each time interval the number of vehicles departing a link is a function (nonlinear in general) only of the volume on that link. Therefore, congestion caused by blocking of one link by another congested link is not modeled. Carey (1987) reformulated this model as a convex program by assuming the link departure function to be a maximum outflow instead of an actual outflow, hence constraining by nonlinear inequality instead of equality. Thus vehicles may be held back to benefit the system-optimality criterion, but not due to congestion on other links since the model remains uncapacitated. Departure functions can be included in the dynamical system model presented in this paper (see Sections 6.3 and 6.4), and combination with impedance functions for link travel times will prevent unreasonably short link travel times that might otherwise occur with short time intervals Δt .

In the last few years, there has been renewed interest in the problem of optimal traffic assignment; see for instance the special issue of *Transportation Research: B* edited by Gartner and Improta (1990). We now compare our approach with some of this recent work.

Papageorgiou *et al.* (1990) have studied the general requirements of dynamic models based on standard state space methods. Our approach is different from theirs in several respects. A major

difference is that their model is macroscopic and continuous in nature, employing traffic volumes, traffic densities, and rates of traffic volumes, whereas our model is microscopic in the sense that it tracks explicitly platoons of vehicles on links. Another difference is that the model of Papageorgiou *et al.* requires the specification of dynamical equations (that will be part of the complete state space model) to model the propagation of “composition rates” along links, where these rates represent the proportion of vehicles on a link flowing to a particular destination. Instead, we explicitly calculate and record in the state the exit time of a vehicle from its current link using a combination of impedance and link outflow functions.

Friesz *et al.* (1989) and Boyce *et al.* (1991) have also approached dynamic traffic assignment from an optimal control perspective. In both cases, they have modeled traffic flow as a real-valued continuous-time process. The model that we present is discrete time and integer valued. Furthermore, in both works the definition of dynamic user-optimality requires *instantaneous* user-optimal travel costs for all routes that are being used at each instant of time to be equal. This is different from the notion of optimal *anticipatory* routing that we are interested in, in the context of a system-optimal criterion (recall the discussion in Section 1). It should be noted that one of the features of the model of Boyce *et al.* (1991) is the consideration of exit flows as control variables; our use of blocking controls in Section 6.2 is conceptually similar to that.

Finally, Janson (1991) has recently addressed the dynamic user-equilibrium traffic assignment problem for networks with multiple origins and destinations and known time-varying travel demands. He has developed a mathematical program for dynamic user-equilibrium assignment and proposed an algorithm for the solution of this problem. The algorithm is based on a two-step decomposition of the problem that is then solved iteratively. His simulations have shown that the iterative procedure exhibits good near convergence properties. Our approach differs from Janson’s work in at least two respects. First, we are considering a system-optimal objective rather than a user-equilibrium one. Second, our discretization of time is fundamentally different. In Janson (1991), the discrete time interval Δt must be chosen large enough so that vehicles completely traverse any link in one time interval. Otherwise, the links need to be broken into smaller ones resulting in an increase of the dimensionality of the mathematical program. In our formulation, Δt must be chosen small enough so that vehicles will not traverse more than one link in one time interval. The number of decision variables in our optimization problem increases linearly in the number of time intervals.

3. The State Space Model

We present in this section a dynamical system model of a traffic system having multiple origins and destinations. (The discussion in this section can also be found in Lafortune *et al.* (1991).) Each link in the network may be described by a first order difference equation and the network as a whole is represented by another first order difference equation that is an aggregation of the link equations. Thus our dynamical equation possesses an attractive and simple modular structure.

3.1. Definition of the main variables

The geographical network is viewed as a finite-vertex directed graph in which every edge is associated with one and only one ordered pair of vertices. Thus any origin or destination must necessarily be a vertex and any highway or arterial connecting two points with no intervening point of interest is an edge on the directed graph. The structure is formalized as follows.

- (i) $|X|$ = Number of elements of a finite set X .
- (ii) $V = \{1, \dots, |V|\}$ = Set of nodes or vertices v of a network.
- (iii) $E = \{1, \dots, |E|\}$ = Set of directed edges or links ℓ of a network.
- (iv) D = Set of destination nodes or vertices d . This is a subset of V .

The set of origin vertices does not have to be explicitly referred to in the dynamical equations that follow. Therefore, without loss of generality, we assume that this set is equal to V .

Since the formulation is discrete time, we define

- (i) t = Discrete time index. Thus $t \in \mathbb{N}$.
- (ii) T_ℓ = Maximum possible number of sampling instants spent by a vehicle on the link $\ell \in E$.

Thus it is assumed that there exists an upper bound on the time that a vehicle may spend on a given link. We consider such an assumption tenable if a link is never loaded in excess of a defined capacity. This restriction will be introduced when the region of admissible behavior of the model is defined. Moreover, it may be noted that T_ℓ is independent of the time at which a vehicle joins the link ℓ , i.e., of prevailing traffic conditions at the time of entry. T_ℓ is a function of highway or arterial capacity, which is also time invariant.

The state of the network at any given sampling time must reflect the location of each vehicle on the network at that time. Accordingly we define a state variable that groups vehicles on a link according to their destinations and exit times from the link. Thus for all $\ell \in E, d \in D$ and $1 \leq k \leq T_\ell$ define

$$x_k^{d\ell}(t) = \text{Number of vehicles on link } \ell \text{ and traveling to destination } d, \text{ present on the link in the time interval } [t, t+k).$$

Note that the traffic represented by $x_k^{d\ell}(t)$ is assumed to be on its next link at the time instant $t+k$.

The state of the network is affected by vehicles entering or leaving links, which suggests the use of input and output variables. In accordance with this intuition we define for all $\ell \in E, d \in D$ and $1 \leq k \leq T_\ell$

$$u^{d\ell}(t) = \text{Number of vehicles traveling to destination } d \text{ that are on link } \ell \text{ at time } t+1 \text{ but are not on it at time } t.$$

$$y^{d\ell}(t) = \text{Number of vehicles traveling to destination } d, \text{ that are on link } \ell \text{ at time } t \text{ but are not on it at time } t+1.$$

Observe that the above definitions imply that the input at time t will affect the state at time $t+1$. The output, as we shall see later, is simply that part of the state required to maintain the conservation of flow.

The last prerequisite for formulating a state equation is a functional relationship between input and state. This is where we resort to the impedance function. For all $\ell \in E$ we define

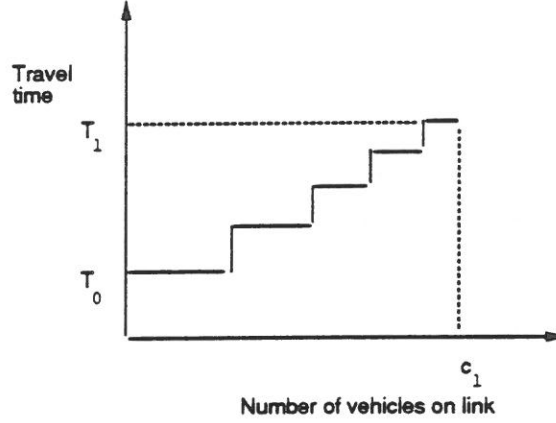
$$\begin{aligned} f_\ell(z) &= \text{Impedance of link } \ell \text{ when loaded with } z \text{ vehicles} \\ &= \text{travel time of a vehicle joining } \ell \text{ when } z \text{ vehicles are traveling on this link.} \end{aligned}$$

The impedance function is assumed to be an integer valued staircase function (as sketched in Fig. 1) that is right continuous. Formally the impedance function may be defined as

$$f_\ell(z) = \sum_{k=T_0}^{T_\ell} k \chi_{[a_k, b_k)}(z)$$

where $a_{T_0} = 0, b_{T_\ell} = \infty, b_{T_\ell-1} < \infty$ and $b_k = a_{k+1}$ for $T_0 \leq k \leq T_\ell - 1$, and χ is the usual characteristic function.

We adopt for all $x = (x_1, \dots, x_n)^T \in R^n$ the notation $\|x\| = |x_1| + |x_2| + \dots + |x_n|$.



$c_\ell = \text{capacity}$
 $T_\ell = \text{Max travel time}$

Figure 1: Impedance function

3.2. The link dynamical equation

We define a dynamical equation for the vehicles on link ℓ and traveling to various destinations d . It is assumed that the initial conditions are stated as the state $x_k^{d\ell}(t_0)$, $1 \leq k \leq T_\ell - 1$ where t_0 is the initial time. To begin, let the link have no input (i.e., no new vehicles entering the link). We assume that the exit time of a vehicle from link ℓ is fixed at the time of entry by the impedance function as follows:

$$x_k^{d\ell}(t+1) = x_{k+1}^{d\ell}(t) \quad 1 \leq k \leq T_\ell - 1$$

and

$$x_{T_\ell}^{d\ell}(t+1) = 0.$$

This will be generalized in Sections 6.2-6.4 where blocking of vehicles at the end of a link and link outflow functions will be incorporated into the model.

Thus we obtain a linear homogeneous first order difference equation

$$x^{d\ell}(t+1) = A^{d\ell} x^{d\ell}(t)$$

where

$$x^{d\ell}(t) = [x_1^{d\ell}(t) \cdots x_{T_\ell}^{d\ell}(t)]^T$$

and

$$A^{dl} = \begin{bmatrix} 0 & 1 & 0 & 0 & \cdots & 0 & 0 \\ 0 & 0 & 1 & 0 & \cdots & 0 & 0 \\ 0 & 0 & 0 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \cdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 0 & 1 \\ 0 & 0 & 0 & 0 & \cdots & 0 & 0 \end{bmatrix}_{T_l \times T_l}$$

Therefore the time evolution of the homogeneous (zero-input) dynamical equation reflects the exit of vehicles from a link. The modeling of vehicle exit as an internal dynamic of the link gives us the following output equation

$$y^{dl}(t+1) = C^{dl} x^{dl}(t)$$

where

$$C^{dl} = [1 \ 0 \ \cdots \ 0]_{1 \times T_l}.$$

Now, to incorporate the input $u^{dl}(t)$, a simple extension of the state and input is necessary. Let

$$x^\ell(t) = [x^{1\ell}(t)^T \cdots x^{D|\ell}(t)^T]^T_{T_l|D|\times 1}$$

and

$$u^\ell(t) = [u^{1\ell}(t) \cdots u^{D|\ell}(t)]^T_{|D|\times 1}.$$

Observe that

$$x^\ell(t+1) = A^\ell x^\ell(t)$$

where

$$A^\ell = \text{diag}\{A^{1\ell} \cdots A^{D|\ell}\}_{(T_l|D|) \times (T_l|D|)}.$$

Remark: For given matrices M^j $j = 1, \dots, J$, we shall use the notation $\text{diag}\{M^1 \cdots M^J\}$ to represent the block-diagonal matrix

$$\begin{bmatrix} M^1 & 0 & \cdots & 0 \\ 0 & M^2 & & \vdots \\ \vdots & & \cdots & 0 \\ 0 & \cdots & 0 & M^J \end{bmatrix}.$$

For each link and destination we define for all k such that $1 \leq k \leq T_\ell$

$$g_k^{d\ell}(x^\ell, u^\ell) = \begin{cases} 1 & \text{if } f_\ell(\|A^\ell x^\ell\| + \|u^\ell\|) = k \\ 0 & \text{otherwise.} \end{cases}$$

The function f_ℓ computes the time spent on link ℓ by vehicles joining the link at a given time. The function $g_k^{d\ell}(\cdot)$ is used to schedule events in the future based on the current state. Therefore the state dynamics are deterministically event driven and the appropriate state variable may be incremented. Accordingly we obtain the first order difference equation

$$x^{d\ell}(t+1) = A^{d\ell} x^{d\ell}(t) + g^{d\ell}(x^\ell(t), u^\ell(t)) \cdot u^{d\ell}(t)$$

where

$$g^{d\ell}(x^\ell, u^\ell) = [g_1^{d\ell}(x^\ell, u^\ell) \cdots g_{T_\ell}^{d\ell}(x^\ell, u^\ell)]^T.$$

Next let

$$G^\ell(x^\ell, u^\ell) = \text{diag}\{g^{1\ell}(x^\ell, u^\ell) \cdots g^{|D|\ell}(x^\ell, u^\ell)\}$$

which is of dimension $(T_\ell|D| \times |D|)$. Then it is evident that

$$x^\ell(t+1) = A^\ell x^\ell(t) + G^\ell(x^\ell(t), u^\ell(t))u^\ell(t).$$

The extension to link output is made as usual. Let

$$y^\ell(t) = [y^{1\ell}(t) \cdots y^{|D|\ell}(t)]_{|D| \times 1}^T$$

and

$$C^\ell = \text{diag}\{C^{1\ell} \cdots C^{|D|\ell}\}$$

which is of dimension $|D| \times (T_\ell|D|)$. Then

$$y^\ell(t) = C^\ell x^\ell(t).$$

3.3. The network dynamical equation

The network dynamical equation is very easily written by exploiting the modular structure of the system. We define the following notation.

(i) $X(t) = [x^1(t)^T \cdots x^{|E|}(t)^T]^T$.

Thus $X(t)$ is a $(\sum_{\ell=1}^{|E|} T_\ell|D|) \times 1$ dimensional vector.

(ii) $U(t) = [u^1(t)^T \dots u^{|E|}(t)^T]^T$.

Thus $U(t)$ is a $(|D||E|) \times 1$ dimensional vector.

(iii) $A = \text{diag}\{A^1 \dots A^{|E|}\}$.

Thus A is of dimension $(\sum_{\ell=1}^{|E|} T_\ell |D|) \times (\sum_{\ell=1}^{|E|} T_\ell |D|)$.

(iv) $G(X, U) = \text{diag}\{G^1(x^1, u^1) \dots G^{|E|}(x^{|E|}, u^{|E|})\}$.

Thus $G(X, U)$ is of dimension $(\sum_{\ell=1}^{|E|} T_\ell |D|) \times (|D||E|)$.

(v) $C = \text{diag}\{C^1 \dots C^{|E|}\}$.

Thus C is of dimension $(|E| |D|) \times (\sum_{\ell=1}^{|E|} T_\ell |D|)$.

The required dynamical equation for the whole network is then

$$X(t+1) = AX(t) + G(X(t), U(t))U(t).$$

It is assumed that the initial conditions are stated as the quantity $X(t_0) \equiv X_0$ where t_0 is the initial time. The homogeneous system remains linear first order and the overall system is also first order. The network output equation is

$$Y(t) = CX(t).$$

3.4. Definition of the feasible region for routing decisions

The following are the input and state constraints of the dynamical system.

(i) Flow conservation equations.

For all nodes $v \in V$ we have the following equations for each destination $d \in D$:

$$d \neq v \implies \sum_{\ell \in S_v} u^{d\ell}(t) = \sum_{\ell \in P_v} y^{d\ell}(t) + r^{dv}(t), \quad t = 0, 1, \dots$$

$$d = v \implies \forall \ell \in S_v, u^{d\ell}(t) = 0, \quad t = 0, 1, \dots$$

where

S_v = Set of successor links of node v ;

P_v = Set of predecessor links of node v ;

$r^{dv}(t)$ = Number of new vehicles entering the network at node v at time $(t+1)$

and traveling to destination $d \in D$.

$R(t) = [r^{11}(t)r^{21}(t)\dots r^{|D|1}(t)r^{12}(t)\dots r^{|D||V|}(t)]^T$ is the $(|V| |D| \times 1)$ vector of travel demands for all vertices $v \in V$ and all destinations $d \in D$.

The first equation is the usual nodal flow conservation equation. The inflows and outflows to a node are balanced. The $r^{dv}(t)$ term and the second equation arise because each node is a possible source or sink for traffic. It may be noted that the flow at each node is conserved by destination and not only as total nodal flow.

(ii) Headway constraints.

We define for each $\ell \in E$ the quantity K_ℓ as

$$K_\ell = \frac{\Delta t}{t_{\text{headway}}} \times \text{number of lanes on } \ell$$

where Δt is the real-time value of the sampling interval and t_{headway} is the specified separation time between two vehicles. The constraint equation is

$$\sum_{d \in D} x_k^{dl}(t) \leq K_\ell, \quad 1 \leq k \leq T_\ell, \quad t = 0, 1, \dots$$

(iii) Capacity constraints.

For all $\ell \in E$ we require

$$\sum_{d \in D} \|x^{dl}(t)\| \leq c_\ell, \quad t = 0, 1, \dots$$

where c_ℓ is the capacity of link ℓ .

We remind the reader of our remark made at the beginning of section 3, about the existence of T_ℓ . Since the impedance function is bounded on the interval $[0, c_\ell]$ the capacity constraint ensures that the range of the impedance function is confined to the mapping of the interval $[0, c_\ell]$. Thus we may assume that $T_\ell = f_\ell(c_\ell)$.

The three sets of equations in (i)–(iii) together with a given state $X(t)$ and demand $R(t)$ define a feasible region for the input $U(t)$. We refer to this set of admissible controls by the function $\Omega(X(t), R(t))$. Formally,

$$\Omega(X, R) = \left\{ U \in \mathbb{N}^{|D| |E|} : \left[(\forall v \in V)(\forall d \in D) \left(d \neq v \implies \left[\sum_{\ell \in S_v} u^{d\ell} = \sum_{\ell \in P_v} C^{d\ell} x^{d\ell} + r^{dv} \right] \right) \right] \right. \\ \left. \wedge \left(d = v \implies \left[(\forall \ell \in S_v) u^{d\ell} = 0 \right] \right) \right\}$$

$$\wedge \left[(\forall \ell \in E) \left(\left[1 \leq k \leq T_\ell \implies \|M_k(A^\ell x^\ell + G^\ell(x^\ell, u^\ell)u^\ell)\| \leq K_\ell \right] \wedge \left[\|A^\ell x^\ell + G^\ell(x^\ell, u^\ell)u^\ell\| \leq c_\ell \right] \right) \right] \} .$$

The matrix M_k extracts all the $x_k^{d_\ell}$ components from x^ℓ and may be defined as follows. Let

$$m_k = [0 \ 0 \ \cdots \ 0 \ 1 \ 0 \ \cdots \ 0]_{1 \times T_\ell}$$

where the 1 is in the k the position, and

$$M_k = \text{diag} \{ m_k, \cdots, m_k \}_{|D| \times |D| T_\ell} .$$

Remark: For simplicity of notation, we have omitted possible time dependencies of certain variables in the above presentation. In general, K_ℓ , c_ℓ , and even the impedance function $f_\ell(\cdot)$ could be time-varying.

4. The Mathematical Statement of the Optimal Control Problem

From Sections 3.3 and 3.4 we obtain the equation of motion of the system and the control constraint set function, i.e., the set of feasible in flows. These are

$$X(t+1) = AX(t) + G(X(t), U(t))U(t)$$

$$U(t) \in \Omega(X(t), R(t)) .$$

(For simplicity of notation, we will abbreviate $G(X(t), U(t))U(t)$ as $GU(t)$ in this section.)

The problems are modeled as decision networks in which the decision nodes are pairs $(t, X(t))$ such that $X(t)$ is a system state reachable at time t . The decision arcs represent the control variables (link inputs) $U(t)$, with arc $U(t)$ present and connecting $(t, X(t))$ with $(t+1, X(t+1))$ if and only if $U(t) \in \Omega(X(t), R(t))$ and $X(t+1) = AX(t) + GU(t)$. By imposing a cost structure and boundary conditions on the decision network we formulate two problems, one fixed-endtime free-endpoint problem and the other free-endtime fixed-endpoint.

4.1. Fixed-endtime free-endpoint problem

Let the study horizon be a fixed integer terminal time denoted by T_f . The boundary conditions are then

$$X(t_0) = X_0$$

$$X(T_f) \in \mathbb{N}^{\sum_{l=1}^{|E|} T_l |D_l|} .$$

Having obtained our two point boundary value problem we proceed to define the cost. For each state trajectory in the interval $[t_0, T_f]$, denoted $X(t; t_0, T_f)$ the associated cost J is defined as

$$J(X(t; t_0, T_f)) = \sum_{j=t_0}^{T_f} \|X(j)\| + F(X(T_f)) .$$

The rationale for our definition is as follows. The norm of the state represents the number of vehicles on the network during one sampling interval. Thus if the sampling time is one hour then the first term of the cost function gives us the total number of vehicle-hours incurred within the time horizon. The second term represents a penalty for not clearing the network within the allotted time T_f , since all non-zero terms in $X(T_f)$ represent vehicles which have not yet reached their destinations.

The optimal cost as a function of the initial state may be defined as

$$J^*(X_0) = \min \left\{ J(X(t; t_0, T_f)) : X(t_0) = X_0, X(j+1) = AX(j) + GU(j), \right. \\ \left. \text{and } U(j) \in \Omega(X(j), R(j)), t_0 \leq j < T_f \right\} .$$

Pick points t_1, \dots, t_p such that $t_0 < t_1 < \dots < t_p < T_f$. From the definition of J it is evident that

$$J(X(t; t_0, T_f)) = J(X(t; t_0, t_1)) + \dots + J(X(t; t_{p-1}, t_p)) + J(X(t; t_p, T_f))$$

where if $t_k < T_f$ then $J(X(t; t_0, t_k)) = \sum_{j=t_0}^{t_k} \|X(j)\|$. Thus by the above additivity J obeys the principle of optimality. Furthermore the costs associated with trajectories from a state and those to the state are independent of each other. Consequently we develop recursive dynamic programming equations to solve the optimization problem.

4.2. Dynamic programming recursion equation for the fixed-endtime free-endpoint problem

(A) Forward recursion equation

For a given initial state X_0 , we define the cost J_F to reach state X at time t along trajectory $X(j; t_0, t)$ to be

$$J_F(X, X(j; t_0, t), t) = \begin{cases} \sum_{j=t_0}^t \|X(j)\| & \text{if } t < T_f \\ \sum_{j=t_0}^t \|X(j)\| + F(X) & \text{if } t = T_f \end{cases}$$

where $X(j; t_0, t)$ must satisfy $X(t_0) = X_0$ and $X(t) = X$. Then

$$J(X(t; t_0, T_f)) = J_F(X(T_f), X(j; t_0, T_f), T_f) .$$

For each feasible X_t at a time instant t we define the following forward value function V_F .

$$V_F(X_t, t) = \min \left\{ J_F(X_t, X(j; t_0, t), t) : X(t_0) = X_0, X(t) = X_t, X(j+1) = AX(j) + GU(j), \right. \\ \left. \text{and } U(j) \in \Omega(X(j), R(j)), t_0 \leq j < t \right\} .$$

Thus $V_F(X_t, t)$ represents the lowest cost to reach state X_t at time t among all admissible state trajectories between X_0 and X_t . It is evident that

$$J^*(X_0) = \min \left\{ V_F(X_{T_f}, T_f) : X_{T_f} \in \mathcal{X}_{T_f} \right\}$$

where

$$\mathcal{X}_{T_f} = \left\{ X : X(t_0) = X_0, X(T_f) = X, X(j+1) = AX(j) + GU(j), \right. \\ \left. \text{and } U(j) \in \Omega(X(j), R(j)), t_0 \leq j < T_f \right\}$$

is the set of all feasible terminal states for this fixed endtime problem.

The initial condition on $V_F(X, t)$ is

$$V_F(X_0, t_0) = \|X_0\| .$$

By the principle of optimality the recursion equation is as follows.

Case $t_0 < t < T_f$:

$$V_F(X_t, t) = \|X_t\| + \min_{X_{t-1} \in \mathcal{X}_{t-1}} V_F(X_{t-1}, t-1)$$

where

$$\mathcal{X}_{t-1} = \{X : X_t = AX + GU, U \in \Omega(X, R(t-1))\} .$$

Case $t = T_f$:

$$V_F(X_{T_f}, T_f) = F(X_{T_f}) + \|X_{T_f}\| + \min_{X_{T_f-1} \in \mathcal{X}_{T_f-1}} V_F(X_{T_f-1}, T_f-1)$$

where \mathcal{X}_{T_f-1} is defined as above.

(B) Backward recursion equation

Analogous to the prior case we define the cost to complete from a given state X at a given time t along a trajectory $X(j; t, T_f)$ as

$$J_B(X, X(j; t, T_f), t) = \sum_{j=t}^{T_f} \|X(j)\| + F(X(T_f))$$

where $X(j; t, T_f)$ must satisfy $X(t) = X$. Then

$$J(X(t; t_0, T_f)) = J_B(X(t_0), X(j; t_0, T_f), t_0) .$$

For each feasible X_t at time instant t we define

$$V_B(X_t, t) = \min \left\{ J_B(X_t, X(j; t, T_f), t) : \begin{array}{l} X(t) = X_t, X(j+1) = AX(j) + GU(j) \\ \text{and } U(j) \in \Omega(X(j), R(j)), t \leq j < T_f \end{array} \right\}$$

as the backward value function at state X_t at time t . Accordingly

$$J^*(X_0) = V_B(X_0, X(j; t_0, T_f), t_0) .$$

For each $X \in \mathcal{X}_{T_f}$ (as defined in part A) the boundary condition is

$$V_B(X, T_f) = \|X\| + F(X) .$$

By the principle of optimality, for all t such that $t_0 \leq t < T_f$, the backward recursion equation is

$$V_B(X, t) = \|X\| + \min_{U \in \Omega(X, R(t))} V_B(AX + GU, t+1) .$$

While the backward recursion equation appears more elegant in its formulation, we consider the forward recursion equation to be more useful. In the absence of a definite endpoint the set of feasible terminal states is too large to allow computation. The well defined initial condition on the other hand allows forward chaining through the solution space in a well defined recursive manner. An example illustrating the pruning of forward search using Dijkstra's implementation of dynamic programming is presented in Section 5.

4.3. Free-endtime fixed-endpoint problem

Here the control objective is to clear the network in as short a time as possible. Thus the target state is the zero vector. The dynamical equation and control constraint set $\Omega(X, R(t))$ are as usual.

We define the cost associated with a state trajectory to be

$$J(X(t; t_0, T)) = \sum_{j=t_0}^T \|X(j)\| \quad \text{where } T \in \mathbb{N} .$$

The optimal cost J^* as a function of the initial state X_0 at time t_0 is

$$J^*(X_0, t_0) = \min \left\{ J(X(t; t_0, T)) : X(t_0) = X_0, X(T) = 0, X(j+1) = AX(j) + GU(j), \right. \\ \left. \text{and } U(j) \in \Omega(X(j), R(j)), t_0 \leq j < T, T \in \mathbb{N} \right\} .$$

However, if this problem is viewed as an infinite horizon, i.e., all state trajectories are assumed defined on $[t_0, \infty)$, then the problem may be viewed as free-endpoint free-endtime. We define

$$J(X(t; t_0)) = \sum_{j=t_0}^{\infty} \|X(j)\|$$

and

$$J^*(X_0, t_0) = \min \left\{ J(X(t; t_0)) : X(t_0) = X_0, X(j+1) = AX(j) + GU(j), \right. \\ \left. \text{and } U(j) \in \Omega(X(j), R(j)), t_0 \leq j \right\} .$$

Thus if $J^*(X_0, t_0)$ exists then $\lim_{j \rightarrow \infty} \|X(j)\| = 0$ which implies that the target is implicitly achieved and the exogenous demand R terminates in finite time. Moreover the requirements of integrality force $X(j) = 0$ in finite time.

5. An Example Illustrating the Forward DP Recursion

The triangle network of Fig. 2 is used. A and B are valid origin vertices and B and C are valid

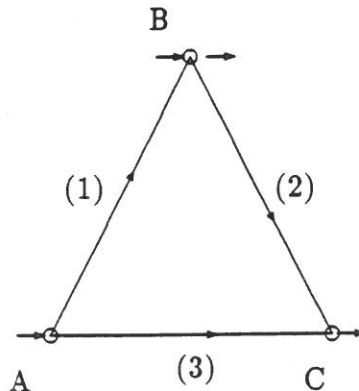


Figure 2: Triangle network

destination vertices. Accordingly,

$$\begin{aligned} V &= \{A, B, C\} \\ E &= \{1 = (A, B), 2 = (B, C), 3 = (A, C)\} \\ D &= \{B, C\} . \end{aligned}$$

The impedance functions are presented in tabular form in Table 1.

Number of Vehicles	Travel Time-AC	Travel Time-AB and BC
1	20	15
2	20	17
3	30	22
4	40	33
5	60	45
6	100	70

Capacity =6
Max travel time =100/70

Table 1: Impedance Functions

We wish to find a system optimal routing for the following simple demand pattern:

$$\begin{aligned} r^{BA}(0) &= 1 \\ r^{CA}(0) &= 1 \\ r^{CA}(10) &= 3 . \end{aligned}$$

Our objective is to clear the network, as in Section 4.3. To better illustrate the working of the DP algorithm an equivalent but different formulation of the cost function is used. We define

$$J(X(t; 0, T)) = \sum_{t=0}^{T-1} \sum_{d \in D} \sum_{\ell \in E} \left[\sum_{k=1}^{T_\ell} kg_k^{d\ell}(x^\ell(t), u^\ell(t)) \right] u^{d\ell}(t) .$$

Thus the total cost of traveling a link is incurred as soon as the vehicle is routed to a link.

The flow of the algorithm is presented as a tree in Fig. 3 and the important computations are shown in Table 2. (By "Terminal" we mean a node that will reach the terminal state without any further inputs. The "not expanded" nodes are ones that are not expanded further since they cannot yield optimal solutions.)

0: J=0; (0,0,0)	01; J=34; (2,0,0)	011: J=169; (5,0,0)	Not expanded
		012: J=124; (2,0,3)	0121: J=139; Terminal
		013: J=120; (4,0,1)	0131: J=135; Not Expanded
		014: J=116; (3,0,2)	0141: J=131; Not Expanded
	02; J=35; (1,0,1)	021: J=134; (4,0,1)	Not expanded
		022: J=170; (1,0,4)	Terminal
		023: J=104; (3,0,2)	0231: J=138; Terminal
		024: J=112; (2,0,3)	0241: J=127; Terminal and OPTIMAL

$(x, y, z) = (\text{number of vehicles on AB, number of vehicles on BC, number of vehicles on AC})$

Figure 3: DP Tree

6. Important Extensions of the Basic Model

6.1. Background traffic

The model of Section 3 assumes that all vehicles are to be routed during their travel in the network. We now discuss how to include background traffic into the model. By background traffic we mean vehicles whose routing is not part of the optimization but rather is a known deterministic function of time. This function could for instance be based on historical data, on shortest path calculations, or on some traffic equilibrium solution.

We need to distinguish between “guided” and “background” vehicles. Let $X_g(\cdot)$ denote the state vector (as defined in Section 3.2) for guided vehicles and $X_b(\cdot)$ that for background vehicles. Similarly for $U_g(\cdot)$ & $U_b(\cdot)$, $Y_g(\cdot)$ & $Y_b(\cdot)$ and $R_g(\cdot)$ & $R_b(\cdot)$. Finally, define

$$X_{tt}(t) = X_g(t) + X_b(t)$$

$$U_{tt}(t) = U_g(t) + U_b(t)$$

$$R_{tt}(t) = R_g(t) + R_b(t)$$

for all t , where tt stands for “total.”

For the background traffic, by assumption,

$$u_b^{dl}(t) = f_b(t, Y_b(t), r_b^{dv}(t))$$

where f_b is a known function and where v is the origin vertex of l . In order to obtain a meaningful

problem formulation, we assume that

$$U_b(t) \in \Omega(X_b(t), R_b(t))$$

i.e., the routing of the background traffic should satisfy the flow conservation equations and the headway and capacity constraints in the absence of guided vehicles ($X_g(\cdot) \equiv 0$ and $R_g(\cdot) \equiv 0$).

The network dynamical equation now consists of two parts:

$$\begin{aligned} X_g(t+1) &= AX_g(t) + G(X_{tt}(t), U_{tt}(t))U_g(t) \\ X_b(t+1) &= AX_b(t) + G(X_{tt}(t), U_{tt}(t))U_b(t) \\ Y_g(t) &= CX_g(t) \\ Y_b(t) &= CX_b(t) \end{aligned}$$

with appropriate initial conditions $X_b(t_0)$ and $X_g(t_0)$. The feasible region for routing decisions $U_g(\cdot)$ is defined by the flow conservation equations

$$\begin{aligned} \sum_{\ell \in S_v} u_g^{d\ell}(t) &= \sum_{\ell \in P_v} y_g^{d\ell}(t) + r_g^{dv}(t) && [d \neq v] \\ \forall \ell \in S_v, u_g^{d\ell}(t) &= 0 && [d = v] \end{aligned}$$

and by the headway and capacity constraints

$$\begin{aligned} \sum_{d \in D} M_k x_{tt}^{d\ell}(t) &\leq K_\ell, \quad 1 \leq k \leq T_\ell, \quad t = 0, 1, \dots \\ \sum_{d \in D} \|x_{tt}^{d\ell}(t)\| &\leq c_\ell, \quad t = 0, 1, \dots \end{aligned}$$

In other words, the headway and capacity constraints are in terms of the total traffic, while the flow conservation equations are in terms of the guided traffic, since by assumption the routing of the background traffic satisfies its own set of flow conservation equations.

Finally, the cost of a state trajectory

$$X(t; t_0, T_f) = \begin{bmatrix} X_g(t; t_0, T_f) \\ X_b(t; t_0, T_f) \end{bmatrix}$$

could in general depend on both types of traffic:

$$J(X(t; t_0, T_f)) = \sum_{j=t_0}^{T_f} \alpha_1 \|X_g(j)\| + \beta_1 \|X_b(j)\| + \alpha_2 F(X_g(T_f)) + \beta_2 F(X_b(T_f))$$

where α_i and β_i , $i = 1, 2$ are weighting factors.

6.2. Blocking controls

We have assumed that link travel time is strictly determined by an impedance function of the number of vehicles on the link. In reality, the travel time on one link may be affected by loadings on nearby links. For instance, suppose that a vehicle assigned to depart a link at time $(t+1)^-$ cannot enter any of the links immediately downstream due to capacity constraints. With the current model, this would imply infeasibility of the state $X(t)$ under consideration, but in fact the blocked vehicle would simply remain on his current link until downstream capacity becomes available, affecting the vehicles on his link and in some cases vehicles on upstream links. Link interactions may be an essential part of congestion modeling, particularly with respect to real-time traffic management in the presence of unforeseen incidents.

We now interpret the impedance function f_ℓ as not an actual but a minimum link travel time, and we include into the model routing decisions that actually “block” or “stall” a vehicle at the end of a link instead of routing this vehicle on a successor link. We will refer to these decisions as *blocking controls* and use the notation

$$U_{\text{block}}(t) = \left(u_{\text{block}}^{d\ell}(t) \right)_{|D||E| \times 1}$$

to differentiate them from the normal routing decisions $U(t)$. More precisely,

$u_{\text{block}}^{d\ell}(t)$ = Number of vehicles traveling to destination d that are on link ℓ at time t and are due to exit that link at time $(t+1)^-$, but will be rescheduled to exit ℓ at time $(t+2)^-$ instead (i.e., they are blocked at the end of ℓ for one time period).

The new dynamical equation for this “two-input” system is of the form

$$X(t+1) = AX(t) + G(X(t), U(t))U(t) + G_{\text{block}}U_{\text{block}}(t).$$

The new term represents the effect of the blocking controls. When $U(t) \equiv 0$, we have

$$x_1^{d\ell}(t+1) = x_2^{d\ell}(t) + u_{\text{block}}^{d\ell}(t)$$

which can be written more compactly as

$$x^{d\ell}(t+1) = A^{d\ell}x^{d\ell}(t) + G_{\text{block}}^\ell u_{\text{block}}^{d\ell}(t)$$

where $G_{\text{block}}^\ell = [1 \ 0 \ \cdots \ 0]_{T_\ell \times 1}^T$. Similarly to the structure of $G(X, U)$, G_{block} is of dimension

destination case without blocking, we replace $y_\ell(t) = C^\ell x^\ell(t)$ (cf. Section 3.2) by

$$y^\ell(t) = h_\ell(\|x^\ell(t)\|) \quad \ell \in E.$$

The link outflow $y^\ell(t)$ depends solely on the total link volume at time t , hence, in contrast to what was done in Section 3.2, we need not divide the link volume into classes $x_k^\ell(t)$ by time k until link departure (the superscript d is omitted since there is a single destination). To complete the alternate model, we rewrite the dynamical equation of Section 3.3 and the constraints of Section 3.4 with this reduction in state space.

Friesz *et al.* (1989) also based their vehicle dynamics on outflow functions. Carey (1987) considers the outflow function as a bound on outflow instead of actual outflow, writing $y \leq h(x)$ in order to obtain a convex mathematical program; in our model this constraint would represent the addition of blocking controls. The remark of the previous section, concerning the allowing of blocking only when a state trajectory would terminate in infeasibility otherwise, applies here as well.

The multidestination case presents the issue of how to balance link outflows across destination classes. In this case we constrain total outflows over all destination classes by

$$\sum_{d \in D} y^{d\ell}(t) = h_\ell(\|x^\ell(t)\|) \quad \ell \in E.$$

In some cases it may be desirable to prevent the system optimality criterion from delaying one destination class in favor of another. Carey suggests balancing outflows through constraints of the form

$$\frac{y^{1\ell}(t)}{y^{d\ell}(t)} = \frac{x^{d\ell}(t)}{x^{1\ell}(t)} \quad d \in D$$

but the integral solutions we explore in the dynamic programming solution procedure would in general fail to satisfy this constraint. We can attempt to satisfy this criterion by placing a penalty on violation of the balancing constraints into the objective function. Another alternative for balancing would be to define two-argument outflow functions h' which take as inputs both the total traffic volume on the link and volume associated with the particular destination. Then

$$y^{d\ell}(t) = h'_\ell(\|x^\ell(t)\|, x^{d\ell}(t)) \quad \ell \in E.$$

We remark that link outflow functions seem to model non-recurring congestion, i.e., capacity reductions due to traffic incidents, more closely than impedance functions or changes in link capacity constraints. It is not the physical capacity of the link to hold vehicles that is reduced, but the maximum rate at which the end of the link can release vehicles.

6.4. Modeling impedance functions and link outflow functions together

We will now show that by combining impedance functions and link outflow functions into one model, we can overcome weaknesses associated with each idea taken alone. The combined model is easily interpreted as a generalization both of the link outflow function model of the previous section and of the impedance function model with blocking controls.

In considering outflow function models with outflow function constraints in the inequality sense, Kaufman (1990c) observes that when the discrete time unit is short compared to a freeflow link travel time, a vehicle entering a lightly occupied link may exit only one period later, exceeding the freeflow speed. The solution is to apply an impedance function at the time of link entry to compute a link travel time $s^\ell(t) = f_\ell(\|x^\ell(t)\|)$ for the vehicles entering link ℓ at time t , and to enforce this as the *minimum* link travel time by setting

$$D^{d\ell}(t) = \sum_{p=t}^{t+s^\ell(t)-2} y^{d\ell}(p) = \text{number of vehicles departing link } \ell \text{ while vehicles reaching the link at time period } t \text{ must remain}$$

(the -2 term in the above upper bound is due to the fact that, by definition, the output at time t is reflected in the state at time $t + 1$) and constraining the link outflows by

$$D^{d\ell}(t) \leq x^{d\ell}(t) - u^{d\ell}(t-1) \quad \ell \in E, d \in D.$$

Then only the vehicles which had entered the link before time t can exit within the minimum impedance time $s^\ell(t)$ and vehicles which enter at time t occur on a different link no earlier than $t+s^\ell(t)$. Note that this constraint also has the beneficial effect of contributing to balance of outflows across destinations by preventing very short link travel times for destination classes which might otherwise be favored by the system optimality criterion. Furthermore, it enforces a first-in, first-out condition under which no vehicle can decrease its total travel time by delaying its departure at an intermediate node. Kaufman and Smith (1990b) argue that this condition tends to be satisfied by traffic flows.

To see how this generalizes not only the outflow function model but the impedance function model with blocking as well, note that we can track satisfaction of the new constraints by assigning each group of entering vehicles to a data storage area according to its earliest possible link exit time. We originally tracked vehicles by variables $x_k^{d\ell}(t)$ according to actual link exit time $t + k$, and the addition of blocking controls transforms this to earliest link exit time, subject to feasibility

considerations. Then the headway constraints (Section 3.4) can be interpreted as a special case of the generalized model, with a constant outflow function.

Modeling link travel times as being given with equality by impedance functions ignores the interaction between links which is a necessary component of congestion modeling. The situation was improved by the addition of blocking controls, allowing vehicles to be delayed by downstream congestion. The addition of link outflow functions suggests a mechanism for modeling more complicated link interactions. For example, consider several links with the same exit node at which a traffic signal is located. The outflow function with the addition of a time index can model a preprogrammed variable signal timing plan, and if the link outflow functions on these links are given the flows on each link into the node as arguments, we can model a signal which responds in real time to traffic detectors.

7. Computational Issues

We present herein a discussion of the computational complexity of solving the optimal control problems posed in Section 4. As was shown in that section, we are essentially dealing with shortest path problems in the decision network, whose nodes are pairs $(t, X(t))$ (recall that the decision network is not the same as the geographical road network). It is well-known that an algorithm such as Dijkstra and based upon the dynamic programming equation developed in Section 4.2 will be $O(n^2)$ in the worst case, where n is the number of nodes in the decision network. (The subsequent analysis is all worst case.)

Let there be N nodes in the geographical roadway network, i.e., $|V| = N$. Thus all roadways terminate or originate within this set of N nodes. Furthermore all traffic on links flowing into a node may be routed to any of the links flowing out of the node. Accordingly the following worst case upper bounds are obtained: number of links = N^2 , number of destinations = N .

We assume next that the maximum number of time periods required to travel a link is denoted by T_{\max} , i.e., $T_{\max} = \max_{\ell \in E} T_{\ell}$. It is immediate that the quantity $T_{\max} N^3$ is an upper bound on the dimension of the state. We next estimate the size of our decision network. Each node in this decision network is a state $X(t)$ for some time instant t . Each $X(t)$ is a parent of many $X(t+1)$. Every $X(t+1)$ is derived from the parent $X(t)$ by some input $U(t)$, which may be viewed as a label for the link connecting parent and child. The input $U(t)$ gives the increase in cost from parent to child. This cost is the travel time experienced by the vehicles routed in $U(t)$ (cf. example in Section

5).

No exact way of estimating the fanout of a state $X(t)$ is as yet known to us. It is obviously dependent on the initial conditions and the demand pattern. The clarification of this relationship is the core of the optimization problem and our understanding of the same is embodied in the input space represented by $\Omega(X(t), R(t))$. Thus let us denote by $w^{dv}(t)$ the total number of vehicles (both inflow and external) arriving at a particular node v of the geographical network at time t and traveling to destination d . It can be shown that the maximum possible number of integral solutions to the flow conservation equations is given by

$$\binom{w^{dv}(t) + N - 1}{w^{dv}(t)} .$$

Thus the total number of possible inputs for the entire state $X(t)$ is bounded above by

$$\prod_{v=1}^N \prod_{d=1}^N \binom{w^{dv}(t) + N - 1}{w^{dv}(t)} , \quad (1)$$

since routing decisions must be made for each destination at each node. Consequently the maximum fanout for any state $X(t)$ of the decision network is given by (1). It may be noted that the depth of the tree is the time horizon of optimization.

We suspect that the actual computation in most networks would fall far short of the aforementioned bounds. In lightly loaded networks, $w^{dv}(t)$ is small. In the case that $w^{dv} = 1$, we observe that (1) evaluates to N^3 . If the network is heavily loaded, it will be congested and much of the search space will be pruned by active capacity and outflow rate constraints.

Further avenues of improvement lie in the use of heuristics to yield near optimal solutions. It is easy to see that for all cars constituting a particular $w^{dv}(t)$, their travel time from v to d must exceed the minimum freeflow travel time from v to d . This freeflow time is a conservative estimate of the cost to complete from a given state, and thus it could be used to develop an A^* optimization algorithm [see, e.g., Pearl (1984)].

For heavily congested networks it is also possible to restrict the resolution to obtain near optimal solutions. The estimate in (1) is based on the premise that any one car in the group $w^{dv}(t)$ can be routed to any link flowing out of the node v . We could decrease the resolution by assuming that cars may only be routed in packets of size p . Then our fanout estimate would come down to,

$$\prod_{v=1}^N \prod_{d=1}^N \binom{w^{dv}(t)/p(\text{mod } p) + 1 + N - 1}{w^{dv}(t)/p(\text{mod } p) + 1}$$

$$= \prod_{v=1}^N \prod_{d=1}^N \left(\frac{w^{dv}(t)/p(\text{mod } p) + N}{w^{dv}(t)/p(\text{mod } p) + 1} \right).$$

It is also conceivable to reduce computation by optimizing over a reduced time horizon. In this case the objective of optimization would be to minimize the travel time within the reduced horizon rather than to clear the network of all traffic. The cost function would be as stated at the end of Section 6.1 with α_2, β_2 begin chosen to prevent trivial solutions from being accepted as optimal.

We are convinced that there exist various methodologies, both exact and heuristic, for the reduction of computation. The heuristic approaches discussed above are currently under experimental investigation. We are also examining theoretical properties of optimal solutions in the hope of being able to impose more exact constraints on $\Omega(X(t), R(t))$.

8. Conclusion

We have approached the problem of dynamic traffic assignment in networks from the viewpoint of dynamical systems and have proposed a new model for this problem. This model is more detailed than typical macroscopic models, yet it avoids complete microscopic detail by grouping vehicles into platoons irrespective of origin node and time of entry to the network. It has been observed in the literature that traffic models based on impedance functions alone or on link outflow functions alone suffer from certain deficiencies. By using impedance functions to first determine a minimum travel time for a vehicle on a link and then by using blocking controls (Section 6.2) and/or outflow functions (Sections 6.3-6.4) to limit the outflow from a link, our model effectively combines both of these approaches. We believe that this feature of our model is interesting because it closely resembles what happens in a microscopic simulation of traffic (e.g., the INTEGRATION traffic simulator of Van Aerde (1988)).

In the context of this dynamical system model, two versions of the problem of optimal traffic assignment were formulated and studied. These problems can be solved by using dynamic programming over the state space. Due to the large size of the state space, the computational complexity is high even for very simple networks. However, the approach employed permits to easily introduce search heuristics, such as the A^* algorithm.

The work that we have presented opens several avenues for future investigations. Among these, we wish to mention the following.

- Refinement of the impedance function. The link impedance function has been assumed to

be a function of z , which represents the number of vehicles on the link. But this number is a highly aggregated version of the detailed information contained in the state $X(t)$. In fact, the state $X(t)$ is capable of supporting far richer arguments than z for the impedance function. Thus the experienced traffic designer may study the behavior of the model using more complex and generalized impedance functions (we refer the reader to Branston (1976) for a review of impedance functions).

- Determination of structural properties of optimal routing policies. Such properties could then be used to accelerate the forward search.
- Investigation of the real-time feasibility of this approach. Routing decisions at each time instant could be made on the basis of a limited lookahead forward search and the state of the model could be updated continuously on the basis of the data collected from the various sensors in the network.
- Coordination with real-time traffic control. Real-time traffic control (signalization, ramp metering, etc.) and anticipatory route guidance are coupled issues. On the one hand, routing decisions should account for real-time traffic control. On the other hand, real-time traffic control should adapt to routing decisions, e.g., when an incident triggers a rapid surge of vehicles off the corridors and onto the surface street network. Ways of modeling these interactions have to be developed.

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Node #	Time	State	Demand	Inputs	g	Cost
0	0	Start State				
01	0 1	$x_{17}^{B1} = 1, x_{17}^{C1} = 1$	$r^{BA} = 1, r^{CA} = 1$	$u^{B1} = 1, u^{C1} = 1$	$g_{17}^{B1} = 1, g_{17}^{C1} = 1$	34
02	0 1	$x_{15}^{B1} = 1, x_{20}^{C3} = 1$	$r^{BA} = 1, r^{CA} = 1$	$u^{B1} = 1, u^{C3} = 1$	$g_{15}^{B1} = 1, g_{20}^{C3} = 1$	35
011	10 11	$x_8^{B1} = 1, x_8^{C1} = 1$ $x_7^{B1} = 1, x_7^{C1} = 1$ $x_{45}^{C1} = 3$	$r^{CA} = 3$	$u^{C1} = 3$	$g_{45}^{C1} = 1$	169
012	10 11	$x_8^{B1} = 1, x_8^{C1} = 1$ $x_7^{B1} = 1, x_7^{C1} = 1$ $x_{30}^{C3} = 3$	$r^{CA} = 3$	$u^{C3} = 3$	$g_{30}^{C3} = 1$	124
013	10 11	$x_8^{B1} = 1, x_8^{C1} = 1$ $x_7^{B1} = 1, x_7^{C1} = 1$ $x_{33}^{C1} = 2, x_{20}^{C3} = 1$	$r^{CA} = 3$	$u^{C1} = 2, u^{C3} = 1$	$g_{33}^{C1} = 1, g_{20}^{C3} = 1$	120
014	10 11	$x_8^{B1} = 1, x_8^{C1} = 1$ $x_7^{B1} = 1, x_7^{C1} = 1$ $x_{22}^{C1} = 1, x_{25}^{C3} = 2$	$r^{CA} = 3$	$u^{C1} = 1, u^{C3} = 2$	$g_{22}^{C1} = 1, g_{25}^{C3} = 1$	116
021	10 11	$x_6^{B1} = 1, x_{11}^{C3} = 1$ $x_5^{B1} = 1, x_{10}^{C3} = 1$ $x_{33}^{C1} = 3$	$r^{CA} = 3$	$u^{C1} = 3$	$g_{33}^{C1} = 1$	134
022	10 11	$x_6^{B1} = 1, x_{11}^{C1} = 1$ $x_5^{B1} = 1, x_{10}^{C3} = 1$ $x_{45}^{C3} = 3$	$r^{CA} = 3$	$u^{C3} = 3$	$g_{45}^{C3} = 1$	170
023	10 11	$x_6^{B1} = 1, x_{11}^{C3} = 1$ $x_5^{B1} = 1, x_{10}^{C3} = 1$ $x_{22}^{C1} = 2, x_{25}^{C3} = 1$	$r^{CA} = 3$	$u^{C1} = 2, u^{C3} = 1$	$g_{22}^{C1} = 1, g_{25}^{C3} = 1$	104
024	10 11	$x_6^{B1} = 1, x_{11}^{C3} = 1$ $x_5^{B1} = 1, x_{10}^{C3} = 1$ $x_{17}^{C1} = 1, x_{30}^{C3} = 2$	$r^{CA} = 3$	$u^{C1} = 1, u^{C3} = 2$	$g_{17}^{C1} = 1, g_{30}^{C3} = 1$	112
0111	Not expanded by algorithm					
0121	17	$x_1^{B1} = 1, x_1^{C1} = 1$ $x_{39}^{C1} = 3$		$u^{C2} = 1$	$g_{15}^{C2} = 1$	139
0131	17	$x_1^{B1} = 1, x_1^{C1} = 1$ $x_{27}^{C1} = 2, x_{14}^{C3} = 1$		$u^{C2} = 1$	$g_{15}^{C2} = 1$	135
0141	17	$x_1^{B1} = 1, x_1^{C1} = 1$ $x_{16}^{C1} = 2, x_{18}^{C3} = 1$		$u^{C2} = 1$	$g_{15}^{C2} = 1$	131
0211	Not expanded by algorithm					
0221	Terminal state					
0231	32	$x_1^{C1} = 2, x_4^{C3} = 1$		$u^{C2} = 2$	$g_{17}^{C2} = 1$	138
0241	27	$x_1^{C1} = 1, x_{14}^{C3} = 2$		$u^{C2} = 1$	$g_{15}^{C2} = 1$	127

Table 2: Computational data for nodes of DP tree

All data not stated in the table is zero