

Week	Day	Theme	Assigned Reading
Week 01			NO CLASS
		Syllabus Review	N/A
Week 02		How Games Make Meaning	Cheating, Ch 1 Choose 1: <ul style="list-style-type: none"> <li>○ IGDA Survey</li> <li>○ GDC Industry Report</li> </ul> ESA Essential Facts
		Failing at Games (& Why It's a Good Thing, Actually)	The Art of Failure Ch 1 & 4
Week 03		The Queer Art of Failure	PLAYING TO LOSE The Queer Art of Failing at Video Games
		Queer Embodiment	"Loving Father, Caring Husband, Secret Octopus": Queer Embodiment and Passing in <i>Octodad</i>
Week 04		Representation in Games	From <i>Custer's Revenge</i> and <i>Mario</i> to <i>Fable</i> and <i>Fallout</i> : Race, Gender, and Sexuality in Digital Games
		Race/Gender/Sexuality in Games	When and Why Representation Matters to Players: Realism versus Escapism
Week 05		Playing w/Race	<i>Digital Diaspora</i> : Chapter 4: Serious Play: Playing with Race in Contemporary Gaming Culture
		Dystopian Blackness in Games	DYSTOPIAN BLACKNESS AND THE LIMITS OF RACIAL EMPATHY IN THE WALKING DEAD AND THE LAST OF US
Week 06		Procedural Rhetoric & Games About Race	Bogost - Rhetoric of Games  On Procedural Rhetoric and Designing <i>Black Like Me</i>
		Historical Racialized Experiences	Ch 2: "Historical Narratives, Contemporary Games, Racialized Experiences"
Week 07		Playing Against the Grain	THE RUBBLE AND THE RUIN Race, Gender, and Sites of Inglorious Conflict in Spec Ops: The Line
		Techno-Primitivism	JOURNEY INTO THE TECHNO-PRIMITIVE DESERT

Week 08	██████████	Orientalism in Games	<i>The Race Card</i> : Ludo-Orientalism and the Gamification of Race
	██████████	Orientalism in Game Studies	West of the Magic Circle: The Orientalist Origins of Game Studies
Week 09	██████████ ██████████	SPRING BREAK – NO CLASS	
Week 10	██████████	The Figure of the Game Auteur	<i>Open World Empire</i> : Ludophile: Author \ Auteur / Asian <b>MID-TERM DUE</b>
	██████████	Colonization in Games	Video Games & Postcolonialism: An Introduction
Week 11	██████████	Colonialism in Board Games	<a href="#">Ludology Podcast: “Empires Up in Arms”</a>  <a href="#">Colonization – The Board Game Struggle</a>
	██████████	Colonialism in Video Games	Woke Gaming: Ch 6: The Perpetual Crusade: Rise of the Tomb Raider, Religious Extremism, and the Problem of Empire
Week 12	██████████	Colonialism & Space in Games	Empire Plays Back: The Playing Fields of Empire: Empire and Spatiality in Videogames
	██████████	Industry Woes: Problems in Video Game Production	Woke Gaming: Ch 5: The Sobering Reality of Sexism in the Video Game Industry
Week 13	██████████	Making Games; Making Meaning	The Black Game Maker’s Experience
	██████████	GamerGate: WTF Was That Anyway?	What Was Gamergate: UC Mercer Talk ( <a href="https://youtu.be/ILYWHpglolw">https://youtu.be/ILYWHpglolw</a> )
Week 14	██████████	Mainstreaming Misogyny	Mainstreaming Misogyny: The Beginning of the End and the End of the Beginning in Gamergate Coverage
	██████████	GamerGate, Role-Playing, and Gamifying Harassment	Theorycraft and Online Harassment- Mobilizing Status Quo Warriors
Week 15	██████████	Gamifying Harassment	<i>Rhet Ops</i> : GAMERGATE: UNDERSTANDING THE TACTICS OF ONLINE KNOWLEDGE DISRUPTORS
	██████████	Gaming & Accessibility	“#TechFail: FROM INTERSECTIONAL (IN)ACCESSIBILITY TO INCLUSIVE DESIGN”

Week 16	██████████	Race & Disability	REPRESENTING RACE AND DISABILITY Grand Theft Auto: San Andreas as a Whole Text Last Class ☹
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FINAL S WEEK	██████████		
	██████████	Last Day to turn in materials	

**Final Turned in: 21<sup>st</sup> or 24<sup>th</sup> at the latest**