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USER MANUAL FOR ZIP,  
A Z80 ASSEMBLY LANGUAGE  
INTERPRETER PROGRAM

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CRL-TR-20-84

MARCH 1984

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<sup>1</sup>Any opinions, findings, and conclusions or recommendations expressed in this publication are those of the authors and do not necessarily reflect the views of the funding agencies.

This report is a reissue of Systems Engineering Laboratory (now defunct) report:  
SEL-TR-154.

engn  
UMR1092

SEL-TR-154

**User Manual for ZIP,  
a Z80 Assembly Language  
Interpreter Program**

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**August 1981**

**Prepared under  
a Grant from the University of Michigan  
Center for Research on Learning and Teaching**

## TABLE OF CONTENTS

Introduction .....	1
Program Overview .....	1
Operating Instructions .....	1
Screen Layout .....	2
Command Syntax .....	3
Command Descriptions .....	3
System Routines .....	5
Self Modifying Code .....	5
Computed Jumps .....	5
Interrupts .....	6
Refresh Register .....	6
References .....	7
Illustrations .....	8
Assembly Listing .....	9



## Introduction

ZIP (Z80 Interpreter Program) was written by G. D. Buzzard and W. MacLeod based on a design by T. N. Mudge. Designed as a teaching/debugging tool, ZIP is presently used to aid in the teaching of an introductory microcomputer course. Following the User Manual is an assembly listing of ZIP.

ZIP disassembles and interprets segments of memory containing Z80 machine code and/or data. The disassembled code is displayed on the left side of the CRT screen and the CPU registers, top four words of the stack, and 32 contiguous bytes of memory are displayed on the right side. This configuration provides a visual relationship between the assembly language source code and the dynamic state of the CPU registers, stack, and memory locations. Commands can be entered to control the interpretation of the program, modify register or memory values, and to control the display of information.

## Program Overview

In order to display the disassembled code in an intelligible format the areas of executable code must be distinguished from data areas and unused memory. This is accomplished by searching the target program code for jump, call, and return statements. The location of these statements, along with their targets, when necessary, are used to develop a table of origin and end point (ORG-END) pairs. This table of ORG-END pairs is then used to determine which segments of memory will be disassembled and displayed as source code, and which will be displayed as data.

Upon completion of the ORG-END table the user is prompted for commands. After the execution of any command which affects the target program PC (program counter), a segment of memory is disassembled and displayed. Within the constraints mentioned later, this dynamic disassembly allows the effects of self-modifying code to be observed. Following the execution of commands which change the state of any of the CPU registers, displayed memory locations, or the stack, the right side of the display is updated.

The user is prompted for new commands until program control by ZIP is terminated by:

- 1) The user entering the quit command (QU).
- 2) ZIP interpreting a reset, jump to the operating system, or an unreturned call to the operating system.
- 3) A recognized (interrupts enabled) mode 0 interrupt which supplies an instruction which changes the PC.
- 4) A recognized mode 1 interrupt.

## Operating Instructions

The file containing the load module for ZIP is available on the ECE 365 system diskette. ZIP is loaded in memory at  $C800_{16}$ . The target program stack is initialized at  $C7FF_{16}$  and proceeds towards low memory. Since no address checking is performed on the target program, the user is cautioned against interpreting programs which occupy or modify memory locations near or above  $C800_{16}$ .

The suggested method for running ZIP is to load both ZIP and the target program from SPDS (i.e., !A R,D,MYPGM<cr> !R<cr> !A R,D,ZIP<cr> !R<cr> ), then issue the GO command for address C800<sub>16</sub> (!G 0C800) to begin program execution. From this point on, program flow is controlled by ZIP and the user's interactive commands. Immediately, the CRT screen is reformatted and the user is prompted for a "START ADDRESS?". The starting address of the target program code is to be entered as a four digit hexadecimal number followed by a carriage return. This enables ZIP to track the target program's origins and endpoints. The disassembled text, CPU register contents, top four stack words, and 32 memory locations are then displayed and the user prompted for a command.

### Screen Layout

The layout of the screen is shown in Figure 1. The column on the left shows memory locations in hex (4 hex digits). Alongside these are one to four byte instruction codes also in hex (Z80 instructions can be from one to four bytes in length). Further to the right, the instruction codes are shown in their disassembled form. For example, consider the line covered by the shaded rectangle in the left center. At the left is a memory location (90EE<sub>16</sub>). This location and the subsequent one contain the bytes 10<sub>16</sub> and F7<sub>16</sub> respectively (the Z80 has byte oriented addressing). These disassemble to the Z80 instruction: "DJNZ 90E7" -- decrement register B and jump if B is non-zero to location 90E7<sub>16</sub>. Notice that addresses of operands or targets of jumps are not disassembled but are left as absolute addresses. To disassemble these would require access to the symbol table created when the program was assembled. In order to keep the first version of ZIP simple the ability to recover symbolic address was omitted.

As noted above, ZIP automatically determines data areas in memory by examining jumps, subroutine calls, and returns, and when necessary their targets. Memory locations that contain data rather than instructions have their contents displayed as one to four hex digits in the same column as the symbolic instruction codes. Further to the right, in the same column as the disassembled instruction, the contents of the memory is displayed in its ASCII character form.

The right hand side of the screen displays the contents of the Z80's CPU registers, the top four items on the stack, 32 bytes of memory, and the command line.

There are eight 1 byte CPU registers: A, F, B, C, D, E, H, L. These are displayed at the top right of the screen. For example, the second row at the top right shows the contents of A in hex (88), the contents of B in hex (33), followed by the contents of A in binary (10001000), and the contents of F in binary (00110011). The binary display is useful for checking bit operations, shifts, and rotations. The F register is not a general purpose register, instead it holds six 1 bit flags that show the condition codes. Their position is shown in the binary display of F by the header "SZ\*H\*PNC" at the extreme top right (see [2] for their meaning). Immediately below the 1 byte CPU registers are the 16 bit CPU registers: IX, IY, SP, PC. IX and IY are index registers, SP is the stack pointer (points to the top of the stack), and PC is the program counter. The register pairs BC, DE, and HL can also be regarded as 16 bit registers and the format of the display has been set up to allow this view. To the right of the 16 bit registers appears the two special 1 byte registers I and R. Below the 16 bit registers appears the top two stack items. These items are one word, or two bytes each, thus in Figure 1, for example the top of the stack is at location F3F8<sub>16</sub> (see contents of SP)

and the top item is the 16 bit quantity  $ED08_{16}$ . The bytes of the top four words of the stack are shown in the reverse order from which they appear in memory; left-to-right within each word corresponds to high-to-low memory addresses. The stack grows towards low memory. The orientation of the bytes displayed in each word is consistent with the orientation of the bytes displayed in the 16 bit registers and the register pairs BC, DE, and HL. In all cases, 16 bit words are stored with their most significant byte at the higher memory location.

Below the stack display a user selected 32 byte area of memory is displayed in hex. Finally, below that the command currently being entered by the user is shown.

The shaded rectangles in Figure 1 indicate reverse video. Thus the instruction to be executed next is the DJNZ mentioned above. In addition the contents of the H and L registers are shown in reverse video indicating that the most recently executed instruction -- "INC HL" -- caused their contents to be altered. If any of the memory locations already displayed on the screen had been altered they would also be shown in reverse video.

The command line is shown with an reverse video square alongside it to distinguish it. The particular command shown in figure 1 reads: beginning with the current instruction (the DJNZ) execute the program until the contents of registers A and B have been equal three times. The command is terminated with a carriage return; the return initiates ZIP's interpretation of the command line. The left side of the display scrolls so that the next instruction to be interpreted (i.e., the instruction displayed in reverse video) is always kept in the middle of the screen.

### Command Syntax

Figure 1 shows ZIP's command syntax in standard BNF (Backus Naur Form) notation. The current version of ZIP enforces rather severe spacing restrictions:

- 1) Exactly one space is required between the command words GO, SE, DI and the productions which follow them. The command words which are not followed by any productions may be followed by any combination of other characters.
- 2) Repetition factors (i.e., :12) must be preceded by one or more spaces.
- 3) No spaces other than those mentioned above are allowed.
- 4) All commands must be terminated by carriage returns.

Note: only the first two letters of the command word are interpreted. Therefore, GO\_BLUE 5000 is interpreted the same as GO 5000.

The modification to ZIP to accommodate arbitrary spacing is straight forward and will be implemented at a later date.

### Command Descriptions

GO --

causes the contents of the target program PC to be replaced by the specified value. The disassembled code is updated to reflect this change, and all reverse video on the right side of the screen, with the exception of

the PC, unless it is left unchanged, is reset to normal video.

**SET --**

causes the contents of the indicated register or memory location to be replaced by the specified value. Unless the specified value equals the previous value, the indicated register or memory location will be displayed in reverse video. It is possible to change the contents of any memory location regardless of whether or not it is displayed.

**DISPLAY --**

displays 32 contiguous bytes of memory, beginning with the specified address, in the memory display area of the screen. All resulting memory display screen locations with values differing from their previous ones are displayed in reverse video, while those screen locations remaining unchanged are displayed in normal video. This feature facilitates a quick byte by byte comparison of different memory locations.

**Trigger Conditions --**

cause the target program to be interpreted until the specified condition is met. All displayed values which have changed since the last command are shown in reverse video, while those which have not changed are shown in normal video. The <tail> production specifies the number of target program instructions to be interpreted, if the number is omitted a default of one is assumed. The second alternative of the <taill> production specifies an optional repetition factor. And, the <memory><relation><rhs\_memory> construct, when used, operates on comparisons of 8 bits in length.

**ON --**

fills the screen with 256 contiguous bytes of memory beginning with the 32 bytes which were displayed in the normal screen format.

**OFF --**

is used in conjunction with ON. OFF returns the screen to its normal format. All reverse video which appeared in the memory display area of the screen previous to the ON command is reset to normal video.

**AU --**

swaps the alternate A and F registers for the present ones. This command has a toggling action, and may be repeated several times in succession. Any resulting change (with respect to the values which were displayed at the end of the preceding command) is shown in reverse video.

**UA --**

performs the same function as AU on the remaining CPU general registers (i.e., B,C,D,E,H,L).

**OLD --**

displays the right side of the screen exactly as it appeared prior to the last trigger condition command.

**NEW --**

is used in conjunction with OLD. NEW restores the right side of the screen to reflect the current state of the registers and memory. All reverse video which appeared prior to the OLD command is reset to normal video.

**QUIT --**

terminates execution of ZIP and returns control to SPDS.

### System Routines

Operating system routines are not interpreted. Therefore, the execution of all operating system routines appear transparent to the user. The single step interpretations of some common operating system call statements are described below:

CALL CO (console output) --

The ASCII character representing the contents of the C register is flashed briefly near the lower left corner of the screen, and the user is prompted for the next command.

CALL CICO (console input console output) --

Program execution enters a wait loop until an input from the keyboard is received. The character entered is flashed briefly near the lower left corner of the screen, and the corresponding ASCII value is displayed in the A register.

CALL CI (console input) --

Program execution enters a wait loop until an input from the keyboard is received. Upon receiving an input the ASCII value corresponding to the entry is displayed in the A register.

### Self Modifying Code

The target program is tracked only once, establishing the ORG-END table prior to any part of the target program being executed. Hence, if the target program dynamically modifies a memory area which was executable code into a data field, or vice versa, the display on the left side of the screen will periodically become unintelligible. This, however, should not affect the correct execution of the target program. Self modifying code which does not change executable code into data, or vice versa, is interpreted without any adverse affects.

### Computed Jumps

Another result of the program being tracked only once is that the run-time targets of computed jumps (i.e., JP(HL), JP(IX), and JP(IY)) cannot be determined. When the tracking routine encounters a computed jump the tracking is aborted and the user queried to provide the entries for the ORG-END table.

The format required for user entry of the ORG-END table is as follows:

- 1) All entries must appear as four digit hex numbers followed by a carriage return.
- 2) All entries must be entered as ORG-END pairs, with END's being entered immediately after their corresponding ORG's.
- 3) The entries must be entered in ascending numerical order of ORG values.
- 4) The last two entries must be FFFF and 0000 respectively.

## Interrupts

Mode 0 interrupts (see [2] for descriptions) cannot be detected by ZIP. But, provided that the instruction supplied by the peripheral device does not change the PC, any resulting changes in the CPU registers, top for stacks words, or displayed memory will be shown.

As stated earlier, mode 1 interrupts result in program control being returned to the operating system. This action is effected via the equivalent of a "RST 38H" instruction.

For mode 2 interrupts the current version of ZIP will not dynamically trace the execution of an interrupt service routine during the interpretation of the target program. The final CPU register status, top four stack values, and displayed memory values will be shown, but, the execution of the interrupt service routine will appear transparent. However, ZIP can be coerced to request the user to make entries to the ORG-END table -- SPDS users can do this by entering C800 for the "START ADDRESS?". Then, ORG-END pairs can be entered which encompass only the interrupt service routine, thus allowing the routine to be interpreted as a separate entity. This independent interpretation of the interrupt service routine is analogous to the testing of an external subroutine of a structured computer program before the main (calling) program is tested as a whole.

By interpreting the target program up to the point where the interrupt would occur the pertinent register and memory values can be obtained. These values can then be loaded into the appropriate places at the beginning of the interpretation of the interrupt service routine by using the SET command.

## Refresh Register

The R (refresh) register exhibits some unique characteristics during program interpretations by ZIP. While the R register display does indeed reflect the actual value of the CPU R-register at the beginning of an instruction simulation, the R-register display may not reflect the actual value of the CPU R-register after any occurrence of the following simulation events:

- 1) Calls to the operating system.
- 2) Interrupts which are handled during instruction simulation.

These discrepancies are possible because the CPU R-register display value is computed by ZIP, and not merely taken from the CPU R-register. This is done in an effort to closely approximate the decrementing of the R-register during the execution of the target program alone, without reflecting the refresh cycles which occur during the execution of ZIP program code. However, the number of memory refresh cycles cannot be computed for operating system subroutines, interrupt service routines, or mode 0 interrupt instructions because their execution is not dynamically traced.

It is important to remember that the CPU R-register, which is initially set to  $00_{16}$ , is coerced by ZIP and does contain the value indicated in the display during the execution of the instruction which is shown in reverse video on the screen.

**References**

- [1] T. N. Mudge. "Teaching Assembly Language Using an Assembly Language Interpreter." Proc. 1981 ASEE Annual Conference, Univ. So. Cal., June 1981.
- [2] Microcomputer Data Book, Mostek, 1979.

## Illustrations

90D7	C5	PUSH	BC	SZ*H*PNC
90D8	D5	PUSH	DE	A: 88 33: F 10001000 00110011
90D9	E5	PUSH	HL	B: 00 18: C 00000000 00011000
90DA	DD E5	PUSH	IX	D: 83 40: E 10000011 01000000
90DC	FD E5	PUSH	IY	H: 3E 3E: L 01100101 00111110
90DE	21 4F 92	LD	HL, 924F	
90E1	FD 21 45 F8	LD	IY, F845	IX: 1290 SP: F3F8 I: 11
90E5	06 08	LD	B, 08	IY: 1413 PC: 90EE R: 4C
90E7	7E	LD	A, (HL)	
90E8	FD 77 00	LD	(IY), A	STACK: ED08 9024 0000 600F
90EB	FD 23	INC	IY	
90ED	23	INC	HL	MEMORY:
90EE	10 F7	LD	IY, F7	7000: 73 03 00 20 39 31 30 43
90F0	FD 21 82 F8	LD	IY, F882	7008: 20 20 46 44 20 37 33 20
90F4	DD 21 00 90	LD	IX, 9000	7010: 30 33 20 20 20 20 4C 44
90F8	06 04	LD	B, 04	7018: 20 20 20 20 20 20 28 49
90FA	7E	LD	A, (HL)	
90FB	FD 77 00	LD	(IY), A	A=B 3
90FE	3E 3A	LD	A, 3A	
9100	FD 77 01	LD	(IY+01), A	
9103	DD 7E 00	LD	A, (IX)	
9106	CD 5C 94	CALL	945C	
9109	FD 72 02	LD	(IY+02), D	
910C	FD 73 03	LD	(IY+03), E	

Figure 1. Screen layout

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<command> ::= GO<hex><hex><hex><hex>|<set>|<display>|
            <trigger_condition>|ON|OF|AU|UA|OL|NE|QU
<set> ::= SE<reg>=<hex><hex>|SE<double_reg>=<hex><hex><hex><hex>|
        SE<memory>=<hex><hex>
<display> ::= DI<memory>
<trigger_condition> ::= <condition><taill>|<tail>
<condition> ::= <reg><relation><rhs_reg>|
               double_reg<relation><rhs_double>|
               <memory><relation><rhs_memory>|
               F=<bit><bit><bit><bit><bit><bit>
<reg> ::= A|B|C|D|E|H|L
<relation> ::= =|<|>|<|>
<rhs_reg> ::= <reg>|<hex><hex>|<memory>
<double_reg> ::= BC|DE|HL|SP|PC|IX|IY
<rhs_double> ::= <double_reg>|<hex><hex><hex><hex>|<memory>
<rhs_memory> ::= <hex><hex>|<memory>
<memory> ::= @<hex><hex><hex><hex>
<hex> ::= 0|1|2|3|4|...|F
<taill> ::= cr:<number>cr
<tail> ::= <number>cr|cr
<number> ::= <hex>|<hex><hex>|<hex><hex><hex>|<hex><hex><hex><hex>
<bit> ::= 0|1|X

```

Figure 2. ZIP's Syntax.



**Assembly Listing**

The following pages contain a commented Z80 assembly listing for ZIP.

00001 . COMMENT>

00002

BY G. D. BUZZARD

00003

APRIL 1981

00004

LAST UPDATED 08-21-81

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00056

THIS IS A SET OF ROUTINES TO FACILITATE AND  
DIRECT THE EXECUTION OF ZIP (Z-80 INTERPRETER  
PROGRAM).

RADIX 16

ASCA EQU 41 ; ASCII A  
ASCFF EQU 47 ; ASCII F +1  
ASCO EQU 30 ; ASCII 0  
ASC9F EQU 3A ; ASCII 9 +1  
COMLOC EQU 0FD82 ; COMMAND LINE LOCATION  
CR EQU 0D ; ASCII <CR>  
CURSH EQU 05 ; CURSOR HOME (HIGH)  
CURSL EQU 82 ; CURSOR HOME (LOW)  
CURSYN EQU 9B ; CURSOR ERROR POSITION  
KYBD EQU 0E ; KEYBOARD INPUT ADDRESS  
POLL EQU 14 ; KEYBOARD STATUS REGISTER  
QCURSH EQU 00 ; QUESTION POSITION  
QCURSL EQU OFF ; " " (LOW)  
QRESP EQU 0F8FF ; RESPONSE POSITION  
Q1 EQU 0F8F0 ; QUESTION START ADDRESS  
SYST EQU 123 ; SYSTEM ADDRESS  
TITL EQU 0F86C ; ADDRESS FOR TITLE  
USP EQU 0C7FF ; USER STACK LOCATION  
VIDE0 EQU 0ED ; V-RAM IN CODE  
VIDOFF EQU 12 ; V-RAM OUT CODE

EXTRN ACONV  
EXTRN BANKST  
EXTRN BANKSW  
EXTRN CICC  
EXTRN COURSES  
EXTRN CURSOR  
EXTRN FINTOP  
EXTRN KEYIN  
EXTRN N31  
EXTRN MDISP  
EXTRN ORGEND  
EXTRN PRESAV  
EXTRN REGA  
EXTRN REGAF  
EXTRN REGB  
EXTRN REGC  
EXTRN REGD  
EXTRN REGE  
EXTRN REGF  
EXTRN REGH  
EXTRN REGL  
EXTRN REGIX  
EXTRN REGIY  
EXTRN REGSP

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00057 EXTRN REGPC
00058 EXTRN RSTATE
00059 EXTRN REVID
00060 EXTRN REVMEM
00061 EXTRN RESSAV
00062 EXTRN SCREEN
00063 EXTRN SAVIT
00064 EXTRN SAVE
00065 EXTRN SIMUL
00066 EXTRN TEMP
00067 EXTRN TEXTUP
00068 EXTRN TRACK
00069 EXTRN WIPE
00070 EXTRN XRAF
00071 EXTRN XRBC
00072 ;
00073 ENTRY MAIN
00074 ENTRY HEXIT
00075 ENTRY SYN
00076 ;
00000 31 0C4B0 00077 MAIN: LD SP,STKP ; SET OUR STACK
00001 CD 0000* 00078 CALL BANKST ; SET BANKSWITCH REG
00002 CD 01460 00079 CALL INIT ; INITIALIZE STORAGE
00003 3E ED 00080 LD A,VIDEO
00004 CD 0000* 00081 CALL BANKSW ; SWITCH IN V-RAM
00005 CD 00350 00082 CALL QUERY ; GET START ADDRESS
00006 2A 00E20 00083 LD HL,(STRT) ; LOAD IT INTO HL
00007 CD 0000* 00084 CALL TRACK ; TRACK TARGET PROGRAM
00008 2A 0000* 00085 LD HL,(ORGEND) ; ABSOLUTE START ADDR
00009 22 0000* 00086 LD (REGPC),HL ; AND INTO REGPC
00010 CD 0000* 00087 CALL SCREEN
00011 3E 9B 00088 LD A,CURSYN
00012 32 01250 00089 LD (CURERR),A ; ERROR CURSOR POSITION
00013 3E ED 00090 LD A,VIDEO
00014 CD 0000* 00091 CALL BANKSW ; SWITCH IT IN AGAIN
00015 21 FD82 00092 RPT: LD HL,COMLOC
00016 CD 0000* 00093 CALL CICO ; GET INPUT
00017 CD 01890 00094 CALL DECIDE
00018 18 F5 00095 JR RPT
00096 ;
00097 ; QUERY QUERIES THE USER FOR THE STARTING ADDRESS
00098 ; OF THE PROGRAM CODE. ONLY THE FIRST FOUR CHARACTERS
00099 ; OF THE RESPONSE ARE USED (45678=>4567).
00100 ;
00035 F5 00101 QUERY: PUSH AF
00036 C5 00102 PUSH BC
00037 D5 00103 PUSH DE
00038 E5 00104 PUSH HL
00105 ;
00039 CD 0000* 00106 CALL WIPE ; CLEAR SCREEN
00040 11 FB6C 00107 LD DE,TITL
00041 21 00FE0 00108 LD HL,ZIP
00042 01 0018 00109 LD BC,18
00043 ED B0 00110 LDIR ; WRITE TITLE
00111 ;
00047 11 FBF0 00112 LD DE,Q1

```

004A	01 000F	00113	LD	BC, OF	
004D	ED E0	00114	LDIR		; WRITE "START ADDR"
		00115			
004F	21 0000*	00116	LD	HL, CURSES	
0052	23	00117	INC	HL	; CHANGE
0053	3E 00	00118	LD	A, @CURSH	
0055	77	00119	LD	(HL), A	; CURSOR
0056	23	00120	INC	HL	
0057	23	00121	INC	HL	; ADDRESS
0058	3E FF	00122	LD	A, @CURSL	
005A	77	00123	LD	(HL), A	
		00124			
005B	CD 0000*	00125	CALL	CURSOR	
005E	EB	00126	EX	DE, HL	; PUT SCR ADDR IN HL
005F	CD 0000*	00127	CALL	CICO	
		00128			
		00129			; GET INPUT, CONVERT AND CHECK SYNTAX
0062	21 00E3	00130	L22: LD	HL, STRT+1	; LOCN FOR START ADDR
0065	06 02	00131	LD	B, 2	; COUNTER
0067	11 0000*	00132	LD	DE, KEYIN	; ASCII LOCN
		00133			
006A	CD 0126	00134	L21: CALL	HEXIT	; CONVERT TO HEX
006D	CB 7F	00135	BIT	7, A	; ERROR?
006F	20 37	00136	JR	NZ, SYN	; IF SO JUMP
		00137			
0071	ED 6F	00138	RLD		; STORE IT
0073	13	00139	INC	DE	; NEXT ASCII
		00140			
0074	CD 0126	00141	CALL	HEXIT	; CONVERT IT
0077	CB 7F	00142	BIT	7, A	; ERROR?
0079	20 2D	00143	JR	NZ, SYN	; IF SO JUMP
		00144			
007B	ED 6F	00145	RLD		; STORE IT
007D	13	00146	INC	DE	; NEXT ASCII
007E	2B	00147	DEC	HL	
007F	10 E9	00148	DJNZ	L21	
		00149			
0081	1A	00150	LD	A, (DE)	
0082	FE 0D	00151	CP	CR	; <CR> ?
0084	C2 00A8	00152	JP	NZ, SYN	
		00153			
		00154			; MOVE CURSOR
0087	21 0000*	00155	LD	HL, CURSES	
008A	23	00156	INC	HL	; CHANGE
008B	3E 05	00157	LD	A, CURSH ;	
008D	77	00158	LD	(HL), A	; CURSOR
008E	23	00159	INC	HL	
008F	23	00160	INC	HL	; ADDRESS
0090	3E 52	00161	LD	A, CURSL	
0092	77	00162	LD	(HL), A	
		00163			
0093	E1	00164	POP	HL	
0094	D1	00165	POP	DE	
0095	C1	00166	POP	BC	
0096	F1	00167	POP	AF	
0097	C9	00168	RET		

```

00169 ;
00170 ; SYNTAX ERROR HANDLER
009B DD 21      00171 SYN1: LD IX, DECIDE+4 ; RETURN PAST PUSHES
009A 018D
009C 21 00E4 00172 LD HL, MESS2
009F 11 F882 00173 LD DE, COMLOC
00A2 FD 21 00174 LD IY, COMLOC
00A4 F882
00A6 1B 0E 00175 JR L23
00176 ;
00A8 DD 21 00177 SYN: LD IX, L22 ; RETURN ADDRESS
00AA 0062
00AC 21 00E4 00178 LD HL, MESS2
00AF 11 F8FF 00179 LD DE, QRESP
00B2 FD 21 00180 LD IY, QRESP
00B4 F8FF
00B6 01 0019 00181 L23: LD BC, 19
00B9 ED B0 00182 LDIR ; WRITE MESSAGE
00183 ;
00BB 21 0000* 00184 LD HL, CURSES
00BE 23 00185 INC HL
00186 ;
00BF 7E 00187 LD A, (HL) ; CHECK FOR SPECIAL
00C0 FE 00 00188 CP 00 ; CASE -- <CR> FOR
00C2 20 03 00189 JR NZ, L24 ; START ADDRESS --
00C4 3E 01 00190 LD A, 01
00C6 77 00191 LD (HL), A
00192 ;
00C7 23 00193 L24: INC HL ; THE LINKER DOES
00C8 23 00194 INC HL ; NOT ALLOW ARITH-
00C9 3A 0125 00195 LD A, (CURERR) ; METICS ON EXTERNALS
00CC 77 00196 LD (HL), A
00CD CD 0000* 00197 CALL CURSOR ; CURSOR
00198 ;
00D0 DD E5 00199 PUSH IX ; PUT IT ON STACK
00200 ;
00D2 FD E5 00201 PUSH IY
00D4 E1 00202 POP HL
00D5 F5 00203 PUSH AF ; WE'RE SKIPPING
00D6 05 00204 PUSH BC ; THE FORMAL
00D7 05 00205 PUSH DE ; SUBROUTINE
00D8 E5 00206 PUSH HL ; ENTRY POINT
00D9 DD E5 00207 PUSH IX
00DB DD 21 00208 LD IX, KEYIN ; RESET POINTER
00DD 0000*
00DF C3 0000* 00209 JP N31 ; JUMP TO SUBR
00210 ; IN CICO
00211 ;
00E2 00212 STRT: DEFS 2
00E4 53 59 4E 00213 MESS2: DEFB 'SYNTAX ERROR RE-ENTER
00E7 54 41 58
00EA 20 45 52
00ED 52 4F 52
00F0 20 52 45
00F3 2D 45 4E
00F6 54 45 52

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00F9 20 20 20
00FC 20 20
00FE 5A 2D 38 00214 ZIP:  DEFB  'Z-80 INTERPRETER PROGRAM'
0101 30 20 49
0104 4E 54 45
0107 52 50 52
010A 45 54 45
010D 52 20 50
0110 52 4F 47
0113 52 41 4D
0116 53 54 41 00215  DEFB  'START ADDRESS?'
0119 52 54 20
011C 41 44 44
011F 52 45 53
0122 53 3F 20
0125 18 00216 CURERR: DEFB  18
00217 ;
00218 ; HEXIT TAKES THE ASCII CONTENTS OF DE AND CONVERTS
00219 ; IT TO HEX.  THE HEX VALUE IS STORED IN THE A-REG.
00220 ; IF A NON-NUMERIC ENTRY IS DETECTED, THE A-REG
00221 ; RETURNS OFF.
00222 ;
0126 1A 00223 HEXIT.  LD  A, (DE) ; ASCII
0127 FE 30 00224 CP  ASCO ; <0?
0129 FA 0143 00225 JF  M, ERR ; IF SO ERROR
012C FE 3A 00226 CP  ASC9P ; < 9?
012E F2 0134 00227 JF  P, N21 ; IF SO JUMP
00228 ;
0131 E6 0F 00229 AND  OF ; CONVERT TO HEX
0133 C9 00230 RET
00231 ;
0134 FE 41 00232 N21: CP  ASCA ; <A?
0136 FA 0143 00233 JF  M, ERR ; IF SO ERROR
0139 FE 47 00234 CP  ASCFP ; <F?
013B F2 0143 00235 JF  P, ERR ; IF NOT ERROR
00236 ;
013E E6 0F 00237 AND  OF ; CONVERT TO HEX
0140 C6 09 00238 ADD  A, 9
0142 C9 00239 RET
00240 ;
0143 3E FF 00241 ERR: LD  A, OFF ; ERROR CODE
0145 C9 00242 RET
00243 ;
00244 ; INIT INITIALIZES THE STORAGE AREAS PRESAV,
00245 ; REGSAV, AND MDISP WITH ZEROS.  ALSO THE USER
00246 ; STACK LOCATION IS SET.
00247 ;
0146 01 0032 00248 INIT: LD  BC, 32 ; LENGTH
0149 11 0000* 00249 LD  DE, PRESAV ; DESTINATION
014C 21 0176 00250 L1: LD  HL, ZERO ; SOURCE
014F ED A0 00251 LDI
0151 2B 00252 DEC  HL
0152 EA 014C 00253 JF  PE, L1 ; IF NOT DONE LOOP
00254 ;
0155 21 C7FF 00255 LD  HL, USP ; USER STACK LOCATION
0158 22 0000* 00256 LD  (REGSP), HL

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015E' 21 0000 00257 LD HL, 00
015E' 22 0000* 00258 LD (MDISP), HL ; MEMORY DISP LOC'N
; 00259 ;
0161' 01 0050 00260 LD BC, 50 ; LENGTH
0164' 11 0000* 00261 LD DE, SAVIT ; DESTINATION
0167' 21 0176' 00262 L2: LD HL, ZERO ; SOURCE
016A' ED 40 00263 LDI
016C' 2B 00264 DEC HL
016D' EA 0167' 00265 JP PE, L2 ; IF NOT DONE LOOP
; 00266 ;
0170' 3E 18 00267 LD A, 18 ; INIT CURERR
0172' 32 0125' 00268 LD (CURERR), A
0175' C9 00269 RET
; 00270 ;
0176' 00 00271 ZERO: DEFB 00
; 00272 ;
00273 ; COPY COPIES REGSAV INTO PRESAV
00274 ;
0177' 05 00275 COPY: PUSH BC
0178' 05 00276 PUSH DE
0179' 05 00277 PUSH HL
017A' 01 0012 00278 LD BC, 12
017D' 11 0000* 00279 LD DE, PRESAV
0180' 21 0000* 00280 LD HL, REGSAV
0183' ED 00 00281 LDIR
0185' E1 00282 POP HL
0186' D1 00283 POP DE
0187' C1 00284 POP BC
0188' C9 00285 RET
; 00286 ;
00287 ; DECIDE IS THE COMMAND INTERPRETER. IT'S INPUT
00288 ; IS TAKEN FROM KEYIN. THE CHARACTERS IN KEYIN ARE
00289 ; PARSED TO DETERMINE THE ACTION TO BE TAKEN.
00290 ; THIS ROUTINE IS STRUCTURED AS A BINARY DECISION
00291 ; TREE.
; 00292 ;
0189' F5 00293 DECIDE: PUSH AF
018A' 05 00294 PUSH BC
018B' 05 00295 PUSH DE
018C' 05 00296 PUSH HL
; 00297 ;
018D' 21 0000* 00298 LD HL, KEYIN ; START OF BUFFER
0190' 7E 00299 LD A, (HL)
0191' FE 4F 00300 CP 4F ; ASCII 0
0193' FA 01E1' 00301 JP M, DQ ; < 0
0196' 20 1A 00302 JR NZ, SQ ; > 0
; 00303 ;
0198' 23 00304 INC HL ; NEXT CHARACTER
0199' 7E 00305 LD A, (HL)
019A' FE 4C 00306 CP 4C ; ASCII L
019C' FA 01AA' 00307 JP M, OFQ ; < OL
019F' CA 0A22' 00308 JP Z, OL ; = OL
; 00309 ;
01A2' FE 4E 00310 CP 4E ; ASCII N (ON?)
01A4' CA 09B7' 00311 JP Z, ON ; = ON
01A7' C3 0098' 00312 JP SYN1 ; ERROR

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		00313 ;				
01AA	FE 46	00314 3F0:	CP	46		; ASCII F (0F?)
01AC	CA 0A04	00315	JP	Z, 0F		; = 0F
01AF	C3 0098	00316	JP	SYN1		; ERROR
		00317 ;				
01B2	FE 53	00318 50:	CP	53		; ASCII 3
01B4	FA 01B2	00319	JP	M, 00		; < 3
01B7	Z0 0A	00320	JR	NZ, 00		; > 3
		00321 ;				
01B9	Z3	00322	INC	HL		; NEXT CHARACTER
01BA	7E	00323	LD	A, (HL)		
01BB	FE 45	00324	CP	45		; ASCII E (SE?)
01BD	CA 0208	00325	JP	Z, SE		; = SE
01C0	C3 0435	00326	JP	TRG		; ERROR OR TRIGGER
		00327 ;				
01C3	FE 55	00328 00:	CP	55		; ASCII U
01C5	C2 0098	00329	JP	NZ, SYN1		; ^= U ERROR
01C8	Z3	00330	INC	HL		; NEXT CHARACTER
01C9	7E	00331	LD	A, (HL)		
01CA	FE 41	00332	CP	41		; ASCII A
01CC	CA 0980	00333	JP	Z, UA		; = UA
01CF	C3 0098	00334	JP	SYN1		; ERROR
		00335 ;				
01D2	FE 51	00336 00:	CP	51		; ASCII Q
01D4	C2 0435	00337	JP	NZ, TRG		; ^= Q ERROR OR TRIGGER
01D7	Z3	00338	INC	HL		; NEXT CHARACTER
01D8	7E	00339	LD	A, (HL)		
01D9	FE 55	00340	CP	55		; ASCII U (QU?)
01DB	CA 0200	00341	JP	Z, QU		; = QU
01DE	C3 0098	00342	JP	SYN1		; ERROR
		00343 ;				
01E1	FE 44	00344 00:	CP	44		; ASCII D
01E3	FA 0213	00345	JP	M, 00		; < D
01E6	Z0 0A	00346	JR	NZ, 00		; > D
		00347 ;				
01E8	Z3	00348	INC	HL		; NEXT CHARACTER
01E9	7E	00349	LD	A, (HL)		
01EA	FE 49	00350	CP	49		; ASCII I (DI?)
01EC	CA 0222	00351	JP	Z, DI		; = DI
01EF	C3 0435	00352	JP	TRG		; TRIGGER OR ERROR
		00353 ;				
01F2	FE 4E	00354 00:	CP	4E		; ASCII N
01F4	FA 0204	00355	JP	M, 00		; < N
01F7	C2 0098	00356	JP	NZ, SYN1		; > N ERROR
		00357 ;				
01FA	Z3	00358	INC	HL		; NEXT CHARACTER
01FB	7E	00359	LD	A, (HL)		
01FC	FE 45	00360	CP	45		; ASCII E (NE?)
01FE	CA 0A10	00361	JP	Z, NE		; = NE
0201	C3 0098	00362	JP	SYN1		; ERROR
		00363 ;				
0204	FE 47	00364 00:	CP	47		; ASCII G
0206	C2 0435	00365	JP	NZ, TRG		; TRIGGER OR ERROR
0209	Z3	00366	INC	HL		
020A	7E	00367	LD	A, (HL)		; NEXT CHARACTER
020B	FE 4F	00368	CP	4F		; ASCII O (GO?)



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020D' CA 028F' 00369      JP      Z, GO          ; = GO
0210' C3 0098' 00370      JP      SYN1          ; ERROR
                   00371 ;
0213' FE 41      00372 AB:   CP      41              ; ASCII A
0215' C2 0435' 00373      JP      NZ, TRG       ; TRIGGER OR ERROR
0218' 23        00374      INC     HL              ; NEXT CHATACTER
0219' 7E        00375      LD      A, (HL)       ;
021A' FE 55      00376      CP      55              ; ASCII U (AU?)
021C' CA 098F' 00377      JP      Z, AU         ; = AU
021F' C3 0435' 00378      JP      TRG           ; TRIGGER OR ERROR
                   00379 ;
                   00380 ; DI HANDLES THE MEMORY DISPLAY INSTRUCTION.
                   00381 ; ONLY THE FIRST FOUR NUMERICS ARE USED FOR
                   00382 ; DETERMINING THE ADDRESS OF THE MEMORY TO BE
                   00383 ; DISPLAYED.
                   00384 ;
0222' 01 0012   00385 DI:   LD      BC, 12          ;
0225' 3E 20      00386      LD      A, 20          ; ASCII <SP>
0227' 23        00387      INC     HL              ; NEXT CHARACTER
0228' ED B1      00388      CPIR           ; SEARCH FOR BLANK
                   00389 ;
022A' E2 0098' 00390      JP      PO, SYN1      ; BLANK NOT FOUND
022D' 7E        00391      LD      A, (HL)       ; CHAR AFTER <SP>
022E' FE 40      00392      CP      40              ; ASCII @
0230' C2 0098' 00393      JP      NZ, SYN1      ;
0233' 23        00394      INC     HL              ; SHOULD POINT TO HHHH
0234' 11 0000*  00395      LD      DE, MDISP     ; TARGET LOCATION
0237' EB        00396      EX     DE, HL
0238' 23        00397      INC     HL
                   00398 ;
0239' CD 025B' 00399      CALL   HEX4
                   00400 ;
023C' 1A        00401      LD      A, (DE)       ; NEXT CHARACTER
023D' FE 0D      00402      CP      CR              ; IS IT <CR> ?
023F' C2 0098' 00403      JP      NZ, SYN1
                   00404 ;
0242' CD 0000*  00405      CALL   RSTATE        ; PUT UP RHS OF SCREEN
0245' CD 027F' 00406      CALL   BLNK
0248' CD 0000*  00407      CALL   CURSOR
024B' CD 0000*  00408      CALL   REVID
024E' CD 0000*  00409      CALL   REVMEM
0251' CD 0000*  00410      CALL   SAVE
0254' C3 0AB8' 00411      JP      DONE
                   00412 ;
                   00413 ; HEX4 TAKES THE FOUR ASCII BYTES POINTED BY DE,
                   00414 ; CONVERTS THEM TO HEX, AND STORES THEM IN THE
                   00415 ; TWO BYTES POINTED BY HL.
                   00416 ; HEX2 FUNCTIONS SIMILARLY FOR TWO ASCII BYTES.
                   00417 ;
0257' 06 01      00418 HEX2:   LD      B, 1
0259' 18 02      00419      JR      AGAIN
                   00420 ;
025B' 06 02      00421 HEX4:   LD      B, 2
025D' CD 0126' 00422 AGAIN:   CALL   HEXIT          ; CONVERT TO HEX
0260' CB 7F      00423      BIT    7, A
0262' 28 05      00424      JR      Z, H1         ; IF NO ERROR JUMP

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0264' DD E1      00425      POP      IX          ; STRIP TOP OF STACK
0266' DB 009B'   00426      JP       SYN1
                                00427 ;
0269' ED 6F      00428 H1:   RLD          ; STORE IT
026B' 13         00429      INC      DE          ; NEXT ASCII
026C' CD 0126'   00430      CALL     HEXIT       ; CONVERT IT
026F' CB 7F      00431      BIT     7,A
0271' ZB 05      00432      JR      Z,HZ        ; IF NO ERROR JUMP
0273' DD E1      00433      POP      IX          ; STRIP TOP OF STACK
0275' DB 009B'   00434      JP       SYN1
                                00435 ;
0278' ED 6F      00436 H2:   RLD          ;
027A' 13         00437      INC      DE          ; NEXT ASCII
027B' ZB         00438      DEC     HL          ; NEXT STORAGE BYTE
027C' 10 DF      00439      DJNZ   AGAIN
027E' C9         00440      RET
                                00441 ;
                                00442 ; BLNK BLANKS OUT THE COMMAND LINE.
                                00443 ;
027F' 01 0019'   00444 BLNK:   LD       BC,19
0282' 11 FD82    00445      LD      DE,COMLOC
0285' 21 028E'   00446 BLNK1:  LD      HL,SPACE
0288' ED A0      00447      LDI
028A' EA 0285'   00448      JP     PE,BLNK1
028D' C9         00449      RET
                                00450 ;
028E' 20         00451 SPACE:  DEFB    20
                                00452 ;
                                00453 ; GO CHANGES THE USER'S PC (REGPC)
                                00454 ;
028F' 01 0012    00455 GO:   LD      BC,12
0292' 3E 20      00456      LD      A,20        ; ASCII <SP>
0294' 23         00457      INC     HL          ; NEXT CHARACTER
0295' ED B1      00458      CPIR          ; SEARCH FOR BLANK
                                00459 ;
0297' E2 009B'   00460      JP     PO,SYN1     ; BLANK NOT FOUND
029A' 11 0000*   00461      LD      DE,REGPC   ; TARGET LOCATION
029D' EB         00462      EX     DE,HL
029E' 23         00463      INC     HL          ; HIGH BYTE REGPC
                                00464 ;
029F' CD 025B'   00465      CALL    HEX4
                                00466 ;
02A2' 1A         00467      LD      A,(DE)     ; NEXT CHARACTER
02A3' FE 0D      00468      CP     CR          ; IS IT <CR> ?
02A5' C2 009B'   00469      JP     NZ,SYN1
                                00470 ;
02A8' CD 0000*   00471      CALL    FINTOP
02AB' CD 0000*   00472      CALL    WIPE
02AE' CD 0000*   00473      CALL    TEXTUP
02B1' CD 0000*   00474      CALL    RSTATE
02B4' CD 0000*   00475      CALL    CURSOR
02B7' CD 0000*   00476      CALL    REVID
02BA' CD 0000*   00477      CALL    REVMEM
02BD' C3 0AB8'   00478      JP     DONE
                                00479 ;
                                00480 ;

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02C0' 3E 12      00481 00:      LD      A,VIDOFF
02C2' CD 0000*   00482      CALL   BANKSW      ; SWITCH OUT V-RAM
02C5' 09 0123    00483      JP     SYST        ; END PROGRAM
00484 ;
00485 ;
00486 ; SE HANDLES THE SET INSTRUCTION (WHICH CHANGES
00487 ; MEMORY OR REGISTER VALUES). THE MAIN BODY OF
00488 ; THIS ROUTINE IS A BINARY DECISION TREE WHICH
00489 ; DETERMINES WHICH REGISTER TO SET AND STORES
00490 ; THAT INFO IN HL.
00491 ;
02C8' 01 0012    00492 SE:      LD      50,12
02CB' 1E 10      00493      LD      A,20      ; ASCII <SP>
02CD' 1E        00494      INC    HL         ; NEXT CHARACTER
02CE' EE 81      00495      CP    R1R
00496 ;
02D1' E1 00FE    00497      JP     50,SYN1    ; BLANK NOT FOUND
02D3' 7E        00498      LD      A,(HL)    ; FIRST CHARACTER
02D4' FE 45      00499      CP    45         ; ASCII E
02D6' FA 01EE    00500      JP     M,3EB     ; < E
02D8' 02 037E    00501      JP     NZ,3EL    ; > E
00502 ;
02DC' 23        00503      INC    HL         ; NEXT CHARACTER
02DD' 7E        00504      LD      A,(HL)
02DE' FE 3D      00505      CP    3D         ; ASCII =
02E0' 02 009E    00506      JP     NZ,SYN1   ; != ERROR
00507 ;
02E3' EB        00508      EX     DE,HL
02E4' 13        00509      INC    DE         ; NEXT CHARACTER
02E5' 21 0000*   00510      LD     HL,REGE   ; DESTINATION
02E8' 03 040A    00511      JP     REG1
00512 ;
02EB' FE 42      00513 SEB:      CP    42         ; ASCII B
02ED' FA 030D    00514      JP     M,3EAT    ; < B
02F0' 20 5E      00515      JR     NZ,3EC    ; > B
00516 ;
02F2' 23        00517      INC    HL         ; NEXT CHARACTER
02F3' 7E        00518      LD      A,(HL)
02F4' FE 3D      00519      CP    3D         ; ASCII =
02F6' 20 08      00520      JR     NZ,3EBC   ;
00521 ;
02F8' EB        00522      EX     DE,HL
02F9' 13        00523      INC    DE         ; NEXT CHARACTER
02FA' 21 0000*   00524      LD     HL,REGB   ; DESTINATION
02FB' 03 040A    00525      JP     REG1
00526 ;
0300' FE 43      00527 SEBC:   CP    43         ; ASCII C
0302' 02 009B    00528      JP     NZ,SYN1
00529 ;
0305' EB        00530      EX     DE,HL
0306' 13        00531      INC    DE
0307' 21 0000*   00532      LD     HL,REGB
030A' 03 0410    00533      JP     REG2
00534 ;
030D' FE 40      00535 SEAT:   CP    40         ; ASCII @
030F' FA 009B    00536      JP     M,SYN1

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0312' 20 2A      00537      JR      NZ, SEA      ; > @ (A)
                00538 ;
                00539 ; SPECIAL CASE (SET MEMORY)
                00540 ;
0314' EB      00541      EX      DE, HL
0315' 13      00542      INC     DE      ; NEXT CHARACTER
0316' 21 033C' 00543      LD      HL, ATMEM+1 ; STORAGE
0319' CD 025B' 00544      CALL   HEX4
031C' EB      00545      EX      DE, HL
                00546 ;
031D' 7E      00547      LD      A, (HL)      ; NEXT CHARACTER
031E' FE 3D      00548      CP      3D      ; ASCII =
0320' C2 0098' 00549      JP      NZ, SYN1
                00550 ;
0323' EB      00551      EX      DE, HL
0324' 13      00552      INC     DE      ; NEXT CHARACTER
0325' 21 033D' 00553      LD      HL, WITH     ; STORAGE
0328' CD 0257' 00554      CALL   HEX2
                00555 ;
032B' 2A 033B' 00556      LD      HL, (ATMEM)  ; LOCATION
032E' 3A 033D' 00557      LD      A, (WITH)   ; VALUE
0331' 77      00558      LD      (HL), A
                00559 ;
0332' 1A      00560      LD      A, (DE)     ; NEXT CHARACTER
0333' FE 0D      00561      CP      CR      ; <CR> ?
0335' C2 0098' 00562      JP      NZ, SYN1
0338' C3 041A' 00563      JP      SEDONE
                00564 ;
033B'      00565 ATMEM:  DEFS  2
033D'      00566 WITH:   DEFS  1
                00567 ;
                00568 ; RESUME TREE
                00569 ;
033E' 23      00570 SEA:   INC     HL      ; NEXT CHARACTER
033F' 7E      00571      LD      A, (HL)
0340' FE 3D      00572      CP      3D      ; ASCII =
0342' C2 0098' 00573      JP      NZ, SYN1
                00574 ;
0345' EB      00575      EX      DE, HL
0346' 13      00576      INC     DE      ; NEXT CHARACTER
0347' 21 0000* 00577      LD      HL, REGA    ; DESTINATION
034A' C3 040A' 00578      JP      REG1
                00579 ;
034D' FE 43      00580 SEC:   CP      43      ; ASCII C
034F' 20 0F      00581      JR      NZ, SED    ; ^= C (D)
                00582 ;
0351' 23      00583      INC     HL      ; NEXT CHARACTER
0352' 7E      00584      LD      A, (HL)
0353' FE 3D      00585      CP      3D      ; ASCII =
0355' C2 0098' 00586      JP      NZ, SYN1
                00587 ;
0358' EB      00588      EX      DE, HL
0359' 13      00589      INC     DE      ; NEXT CHARACTER
035A' 21 0000* 00590      LD      HL, REGC    ; DESTINATION
035D' C3 040A' 00591      JP      REG1
                00592 ;

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0360	Z3	00593	SED:	INC	HL	; NEXT CHARACTER
0361	7E	00594		LD	A, (HL)	
0362	FE 3D	00595		CP	3D	; ASCII =
0364	FA 009B	00596		JP	M, SYN1	; < =
0367	Z0 0B	00597		JR	NZ, SEDE	
		00598				
0369	EB	00599		EX	DE, HL	
036A	13	00600		INC	DE	; NEXT CHARACTER
036B	Z1 0000*	00601		LD	HL, REGD	; DESTINATION
036E	C3 040A	00602		JP	REG1	
		00603				
0371	FE 45	00604	SEDE:	CP	45	; ASCII E
0373	C2 009B	00605		JP	NZ, SYN1	
		00606				
0376	EB	00607		EX	DE, HL	
0377	13	00608		INC	DE	
0378	Z1 0000*	00609		LD	HL, REGD	
037B	C3 0410	00610		JP	REG2	
		00611				
037E	FE 4C	00612	SEL:	CP	4C	; ASCII L
0380	FA 03C0	00613		JP	M, SEH	; < L
0383	Z0 0F	00614		JR	NZ, SEF	; > P
		00615				
0385	Z3	00616		INC	HL	; NEXT CHARACTER
0386	7E	00617		LD	A, (HL)	
0387	FE 3D	00618		CP	3D	; ASCII =
0389	C2 009B	00619		JP	NZ, SYN1	
		00620				
038C	EB	00621		EX	DE, HL	
038D	13	00622		INC	DE	
038E	Z1 0000*	00623		LD	HL, REGL	; DESTINATION
0391	C3 040A	00624		JP	REG1	
		00625				
0394	FE 50	00626	SEP:	CP	50	; ASCII P
0396	FA 009B	00627		JP	M, SYN1	; < P
0399	Z0 10	00628		JR	NZ, SES	; > P
		00629				
039B	Z3	00630		INC	HL	; NEXT CHARACTER
039C	7E	00631		LD	A, (HL)	
039D	FE 43	00632		CP	43	
039F	C2 009B	00633		JP	NZ, SYN1	
		00634				
03A2	EB	00635		EX	DE, HL	
03A3	13	00636		INC	DE	; NEXT CHARACTER
03A4	Z1 0000*	00637		LD	HL, REGPC	
03A7	Z3	00638		INC	HL	; DESTINATION
03A8	C3 0410	00639		JP	REG2	
		00640				
03AB	FE 53	00641	SES:	CP	53	; ASCII S
03AD	C2 009B	00642		JP	NZ, SYN1	
		00643				
03B0	Z3	00644		INC	HL	; NEXT CHARACTER
03B1	7E	00645		LD	A, (HL)	
03B2	FE 50	00646		CP	50	; ASCII P
03B4	C2 009B	00647		JP	NZ, SYN1	
		00648				

03B7	EB		00649	EX	DE, HL	
03B8	13		00650	INC	DE	; NEXT CHARACTER
03B9	21	0000*	00651	LD	HL, REG8F	
03BC	23		00652	INC	HL	
03BD	C3	0410	00653	JP	REG2	
			00654			;
03C0	FE	48	00655	CP	48	; ASCII H
03C2	FA	0098	00656	JP	M, SYN1	
03C5	20	1E	00657	JR	NZ, SEI	
			00658			;
03C7	23		00659	INC	HL	; NEXT CHARACTER
03C8	7E		00660	LD	A, (HL)	
03C9	FE	3D	00661	CP	3D	; ASCII =
03CB	FA	0098	00662	JP	M, SYN1	
03CE	20	08	00663	JR	NZ, SEHL	
			00664			;
03D0	EB		00665	EX	DE, HL	
03D1	13		00666	INC	DE	; NEXT CHARACTER
03D2	21	0000*	00667	LD	HL, REGH	; DESTINATION
03D5	C3	040A	00668	JP	REG1	
			00669			;
03D8	FE	4C	00670	CP	4C	; ASCII L
03DA	C2	0098	00671	JP	NZ, SYN1	
			00672			;
03DD	EB		00673	EX	DE, HL	
03DE	13		00674	INC	DE	; NEXT CHARACTER
03DF	21	0000*	00675	LD	HL, REGH	; DESTINATION
03E2	C3	0410	00676	JP	REG2	
			00677			;
03E5	FE	4F	00678	CP	4F	; ASCII I
03E7	C2	0098	00679	JP	NZ, SYN1	
			00680			;
03EA	23		00681	INC	HL	
03EB	7E		00682	LD	A, (HL)	; NEXT CHARACTER
03EC	FE	58	00683	CP	58	; ASCII X
03EE	FA	0098	00684	JP	M, SYN1	
03F1	20	0F	00685	JR	NZ, SEIY	
			00686			;
03F3	EB		00687	EX	DE, HL	
03F4	13		00688	INC	DE	; NEXT CHARACTER
03F5	21	0000*	00689	LD	HL, REGIX	
03F6	23		00690	INC	HL	; DESTINATION
03F8	C3	0410	00691	JP	REG2	
			00692			;
03FC	FE	59	00693	CP	59	; ASCII Y
03FE	C2	0098	00694	JP	NZ, SYN1	
			00695			;
0401	EB		00696	EX	DE, HL	
0402	13		00697	INC	DE	; NEXT CHARACTER
0403	21	0000*	00698	LD	HL, REGIY	
0404	23		00699	INC	HL	; DESTINATION
0407	C3	0410	00700	JP	REG2	
			00701			;
			00702			; THE REGISTERS ARE CHANGED HERE.
040A	CD	0257	00703	CALL	HEX2	
040D	C3	041A	00704	JP	SEDONE	

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00705 ;
04104 1A      00706 REG2:  LD      A,(DE)      ; NEXT CHARACTER
04114 FE 3D    00707      CP      3D          ; ASCII =
04134 C2 0098  00708      JP      NZ,SYN1
00709 ;
04164 13      00710      INC     DE
04174 CD 02EE  00711      CALL   HEX4
00712 ;
04194 1A      00713 REGONE: LD     A,(DE)      ; NEXT CHARACTER
041B4 FE 0E    00714      CP      0E          ; QORD = ?
041D4 C2 0098  00715      JP      NZ,SYN1
00716 ;
04204 CD 0000*  00717      CALL   RSTATE      ; PUT UP RHS OF SCREEN
04234 CD 027F  00718      CALL   BLNK
04264 CD 0000*  00719      CALL   CURSOR
04294 CD 0000*  00720      CALL   REVID
041E4 CD 0000*  00721      CALL   REVMEM
041F4 CD 0000*  00722      CALL   SAVE
04324 C3 0AB5  00723      JP      DONE
00724 ;
00725 ;
00726 ; TRG HANDLES THE SIMULATION OF PROGRAM EXECUTION
00727 ; BY INTERPRETING THE INPUT STRING AND CALLING
00728 ; SIM THE APPROPRIATE NUMBER OF TIMES.
00729 ;
04354 CD 0A5D  00730 TRG:  CALL   SAVOLD      ; SAVE RHS OF SCREEN
04364 11 0948  00731      LD     DE,TRAD
04384 21 094A  00732      LD     HL,ZEROA
043E4 01 0004  00733      LD     BC,4
04414 ED A0    00734 TS:  LDI    ; ASCII ZERO OUT TRAD
04434 2B      00735      DEC   HL
04444 EA 0441  00736      JP     PE,TS
00737 ;
04474 21 0000  00738      LD     HL,00
04494 22 0944  00739      LD     (STEPS),HL  ; ZERO OUT STEPS
00740 ;
044D4 22 05F5  00741      LD     (BIT7),HL  ; RESET CODE
04504 22 05F7  00742      LD     (BIT6),HL
04534 22 05F9  00743      LD     (BIT4),HL
04564 22 05FB  00744      LD     (BIT2),HL
04594 22 05FD  00745      LD     (BIT1),HL
045C4 22 05FF  00746      LD     (BIT0),HL
045F4 22 0639  00747      LD     (BIT7A),HL
04624 22 063B  00748      LD     (BIT6A),HL
04654 22 063D  00749      LD     (BIT4A),HL
04684 22 063F  00750      LD     (BIT2A),HL
046B4 22 0641  00751      LD     (BIT1A),HL
046E4 22 0643  00752      LD     (BIT0A),HL
04714 22 0645  00753      LD     (BIT7B),HL
04744 22 0647  00754      LD     (BIT6B),HL
04774 22 0649  00755      LD     (BIT4B),HL
047A4 22 064B  00756      LD     (BIT2B),HL
047D4 22 064D  00757      LD     (BIT1B),HL
04804 22 064F  00758      LD     (BIT0B),HL
00759 ;
04834 21 0000*  00760      LD     HL,KEYIN  ; INPUT BUFFER

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0486' 7E          00761          LD      A, (HL)          ; FIRST CHARACTER
0487' FE 3A      00762          CP      3A              ; ASCII 9 +1
0488' F2 04EA'   00763          JP      P, TREG        ;
00764 ;
048C' FE 0D      00765          CP      CR              ; ASCII <CR>
048E' 20 08      00766          JP      NZ, T4         ;
0490' 3E 01      00767          LD      A, 1           ;
0492' 33 0944'   00768          LD      (STEPS), A    ; ONE SIMULATION
0495' C3 04A6'   00769          JP      TNUM           ;
00770 ;
0498' FE 30      00771 T4:          CP      30              ; ASCII 0
049A' FA 0098'   00772          JP      M, SYN1       ;
049D' 11 0000*   00773          LD      DE, KEYIN     ;
00774 ;
04A0' CD 094E'   00775          CALL   UNIFORM        ;
04A3' CD 023E'   00776          CALL   HEX4           ;
00777 ;
04A6' ED 4B      00778 TNUM:          LD      BC, (STEPS)   ; LOAD COUNTERS
04A8' 0944'      ;
04AA' 04          00779          INC     B              ;
04AB' CD 0000*   00780          CALL   SIMUL          ; RUN SIMULATION
04AE' 0D          00781          DEC     C              ; INNER COUNTER
04AF' 21 FA      00782          JR     NZ, T2         ;
04B1' 3A 0944'   00783          LD      A, (STEPS)   ; RESET INNER
04B4' 4F          00784          LD      C, A          ;
04B5' 10 F4      00785          DJNZ   T2             ; DEC OUTER
04B7' C3 0926'   00786          JP     TDONE          ;
00787 ;
04BA' 3E 00      00788 TREG:          LD      A, 0           ;
04BC' 33 091E'   00789          LD      (LOOP), A    ; ZERO LOOP
04BF' 32 0919'   00790          LD      (CINFO), A   ; ZERO CINFO
00791 ;
04C2' 3A 091E'   00792 T5:          LD      A, (LOOP)    ;
04C5' FE 01      00793          CP      1              ;
04C7' 20 2E      00794          JR     NZ, T5        ; JUMP IF FIRST TIME
00795 ;
00796 ; THIS SECTION DETERMINE THE HEX VALUE OF AN ASCII
00797 ; NUMERIC INPUT STRING FOR THE RHS OF A TRIGGER
00798 ; CONDITION STATEMENT. NUMERICS ARE NOT VALID FOR
00799 ; THE LHS OF A TRIGGER CONDITION (WITH RELATION).
00800 ;
04C8' 7E          00801          LD      A, (HL)       ; NEXT CHARACTER
04CA' FE 3A      00802          CP      3A           ; ASCII 9 +1
04CC' F2 0A8E'   00803          JP      P, CKIT      ; CHECK FOR A-F HEX
04CF' FE 30      00804          CP      30           ;
04D1' FA 0098'   00805          JP      M, SYN1     ; TOO LOW FOR COMMAND
00806 ;
04D4' E5          00807          PUSH   HL            ;
04D5' DB E1      00808          POP    IX            ; MOVE VALUE TO INDEXED
00809 ; REGISTER
04D7' DB 7E 02   00810 NUM:          LD      A, (IX+2)    ; 3RD CHARACTER
04DA' 11 0920'   00811          LD      DE, VAL      ; PUT VALUE IN VAL
04DE' EB          00812          EX     DE, HL        ; (USED IN HEX2, 4)
04DE' FE 30      00813          CP      30           ; ASCII 0
04E0' FA 04EC'   00814          JP      M, TNUM2    ; SHOULD BE TWO DIGITS
00815 ;

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00816 ; ASSUME 4 DIGITS IN NUMBER. WE WILL GET THE NUMBER
00817 ; AND STORE IT IN R6.
00818 ;
04E1 23 00819 INC HL ; POINT TO HIGH BYTE
04E2 CD 015E 00820 CALL HEX4
04E3 EE 00821 EX DE,HL ; POINT HL TO NEXT CHAR
04E4 13 00822 INC DE ; POINT DE TO VALUE
04E5 C3 07A0 00823 JP TREG16
00824 ;
04E6 CD 0157 00825 TNUM2: CALL HEX2 ; TWO DIGIT NUMBER
04E7 EE 00826 EX DE,HL ; POINT HL TO NEXT CHAR
04E8 13 00827 INC DE ; POINT DE TO VALUE
04E9 C3 07A8 00828 JP TREG8
00829 ;
00830 ; DECISION TREE
00831 ;
04F4 7E 00832 T5: LD A,(HL)
04F5 FE 48 00833 CP 46 ; ASCII F
04F6 FA 0174 00834 JP M,TB ; < F
04F7 C2 06CC 00835 JP NZ,TL ; > F
00836 ;
04FD 23 00837 INC HL
04FE 7E 00838 LD A,(HL) ; NEXT CHARACTER
04FF FE 3D 00839 CP 3D ; ASCII =
0501 C2 0098 00840 JP NZ,SYN1
00841 ;
00842 ; THIS SECTION HANDLES THE F=BBBBBB INSTRUCTION.
00843 ;
0504 3A 091E 00844 LD A,(LOOP)
0505 FE 00 00845 CP 0
0506 C2 0098 00846 JP NZ,SYN1
00847 ;
0508 38 00 00848 LD B,0
0509 23 00849 INC HL ; NEXT CHARACTER
050A 7E 00850 LD A,(HL) ; BIT 7
050B FE 38 00851 CP 38 ; ASCII X
050C 20 12 00852 JR NZ,T5.5
00853 ;
0514 DD 21 00854 LD IX,0BF0B ; MODIFY PROGRAM
0515 EF0B
0516 DD 22 00855 LD (BIT7),IX
0517 3E7E
0518 DD 22 00856 LD (BIT7A),IX
0519 06B9
0520 DD 22 00857 LD (BIT7B),IX
0521 0660
0522 18 0E 00858 JR T6
0523 FE 30 00859 T5.5: CP 30 ; ASCII 0
0524 23 07 00860 JR Z,T6
00861 ;
0525 FE 31 00862 CP 31 ; ASCII 1
0526 C2 0098 00863 JP NZ,SYN1
0527 C8 F8 00864 SET 7,B
00865 ;
0531 23 00866 T6: INC HL ; NEXT CHARACTER
0532 7E 00867 LD A,(HL) ; BIT 6

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0583	FE 58	00868	CP	58	
0585	20 12	00869	JR	NZ, T6, 5	
		00870			
0587	DE 21	00871	LD	IX, 0B7CE	
0589	B7CE				
058E	DE 21	00872	LD	(BIT6), IX	
058D	05F7				
058F	DE 22	00873	LD	(BIT6A), IX	
0541	083E				
0543	DE 22	00874	LD	(BIT6E), IX	
0545	0842				
0547	18 0E	00875	JR	T7	
0549	FE 30	00876	CP	30	T6, 5.
054B	28 07	00877	JR	Z, T7	
		00878			
054D	FE 31	00879	CP	31	
054F	02 05F8	00880	JP	NZ, SYN1	
0552	0E 70	00881	SET	4, B	
		00882			
0554	28	00883	T7: INC	HL	; NEXT CHARACTER
0555	7E	00884	LD	A, (HL)	; BIT 4
0558	FE 58	00885	CP	58	
055E	20 12	00886	JR	NZ, T7, 5	
		00887			
0559	DE 21	00888	LD	IX, 0A7CE	
055C	A7CE				
055E	DE 21	00889	LD	(BIT4), IX	
0560	05FF				
0562	DE 22	00890	LD	(BIT4A), IX	
0564	08ED				
0566	DE 22	00891	LD	(BIT4E), IX	
0568	0864				
056A	18 0E	00892	JR	T8	
056C	FE 30	00893	T7, 5: CP	30	
056E	28 07	00894	JR	Z, T8	
		00895			
0570	FE 31	00896	CP	31	
0572	02 05F8	00897	JP	NZ, SYN1	
0575	0E 70	00898	SET	4, B	
		00899			
0577	28	00900	T8: INC	HL	; NEXT CHARACTER
0578	7E	00901	LD	A, (HL)	; BIT 2
0579	FE 58	00902	CP	58	
057B	20 12	00903	JR	NZ, T8, 5	
		00904			
057D	DE 21	00905	LD	IX, 097CE	
057F	97CE				
0581	DE 22	00906	LD	(BIT2), IX	
0583	08FE				
0585	DE 22	00907	LD	(BIT2A), IX	
0587	063F				
0589	DE 22	00908	LD	(BIT2E), IX	
058B	0668				
058D	18 0E	00909	JR	T9	
058F	FE 30	00910	T8, 5: CP	30	
0591	28 07	00911	JR	Z, T9	

		00912 ;			
0595	FE 31	00913	CP	31	
0596	02 005E	00914	JP	NZ, SYN1	
0597	0E 00	00915	SET	Z, B	
		00916 ;			
0598	28	00917 T9:	INC	HL	; NEXT CHARACTER
0599	7E	00918	LD	A, (HL)	; BIT 1
059A	FE 53	00919	CP	58	
059B	20 12	00920	JR	NZ, T9, 5	
		00921 ;			
059C	0D 21	00922	LD	IX, 08FCE	
059D	8FCE				
059E	0D 22	00923	LD	(BIT1), IX	
059F	05FD				
05A0	0D 22	00924	LD	(BIT1A), IX	
05A1	0691				
05A2	0D 22	00925	LD	(BIT1E), IX	
05A3	0692				
05A4	18 0B	00926	JR	T10	
05A5	FE 30	00927 T9, 5:	CP	30	
05A6	28 07	00928	JR	Z, T10	
		00929 ;			
05A8	FE 31	00930	CP	31	
05A9	02 0098	00931	JP	NZ, SYN1	
05AA	0E 08	00932	SET	I, B	
		00933 ;			
05AD	28	00934 T10:	INC	HL	; NEXT CHARACTER
05AE	7E	00935	LD	A, (HL)	; BIT 0
05AF	FE 58	00936	CP	58	
05B0	20 12	00937	JR	NZ, T10, 5	
		00938 ;			
05B2	0D 21	00939	LD	IX, 087CE	
05B3	87CE				
05B4	0D 22	00940	LD	(BIT0), IX	
05B5	05FF				
05B6	0D 22	00941	LD	(BIT0A), IX	
05B7	0648				
05B8	0D 22	00942	LD	(BIT0B), IX	
05B9	0649				
05BA	18 0B	00943	JR	T11	
05BB	FE 30	00944 T10, 5:	CP	30	
05BC	28 07	00945	JR	Z, T11	
		00946 ;			
05BD	FE 31	00947	CP	31	
05BE	02 0098	00948	JP	NZ, SYN1	
05BF	0E 00	00949	SET	O, B	
		00950 ;			
05E0	78	00951 T11:	LD	A, B	
05E1	32 091F	00952	LD	(BPAT), A	; STORE BIT PATTERN
05E2	28	00953	INC	HL	
05E3	7E	00954	LD	A, (HL)	
05E4	FE 0D	00955	CP	CR	; IS IT <CR> ?
05E5	02 0607	00956	JP	NZ, T13	
		00957 ;			
05E7	0D 0000*	00958 T12:	CALL	SIMUL	; RUN SIMULATION
05E8	3A 0000*	00959	LD	A, (REGF)	

05F1	CB AF	00960	RES	5, A	
05F3	CB BF	00961	RES	3, A	
05F5	00	00962 BIT7:	NOP		
05F6	00	00963	NOP		
05F7	00	00964 BIT6:	NOP		
05F8	00	00965	NOP		
05F9	00	00966 BIT4:	NOP		
05FA	00	00967	NOP		
05FB	00	00968 BIT2:	NOP		
05FC	00	00969	NOP		
05FD	00	00970 BIT1:	NOP		
05FE	00	00971	NOP		
05FF	00	00972 BIT0:	NOP		
0600	00	00973	NOP		
0601	B8	00974	CP	B	; CHECK FLAGS
0602	20 E7	00975	JR	NZ, T12	
0604	C3 0826	00976	JF	TDONE	
		00977			
		00978			
0607	3E 20	00979 T13:	LD	A, 20	; ASCII <SP>
0609	50	00980	LD	D, B	; BIT PATTERN
060A	01 000A	00981	LD	BC, 0A	
060B	BE	00982	CP	(HL)	; CHECK FOR <SP>
060E	C2 0098	00983	JF	NZ, SYN1	
		00984			
0611	ED A1	00985 T14:	CPI		
0613	E2 0098	00986	JF	PO, SYN1	; NO NUMBERS FOUND
0616	CA 0611	00987	JF	Z, T14	
		00988			
0619	2B	00989	DEC	HL	; FOUND SOMETHING
061A	3E 3A	00990	LD	A, 3A	; ASCII :
061C	BE	00991	CP	(HL)	
061D	C2 0098	00992	JF	NZ, SYN1	
		00993			
0620	23	00994	INC	HL	; NEXT CHARACTER
0621	EB	00995	PUSH	HL	
0622	D1	00996	POP	DE	
		00997			
0623	CD 094B	00998	CALL	UNFORM	
0624	CD 025B	00999	CALL	HEX4	
		01000			
0629	3A 091F	01001	LD	A, (BFAT)	; GET BIT PATTERN
062C	57	01002	LD	D, A	
062D	ED 4E	01003	LD	BC, (STEPS)	; LOAD COUNTERS
062F	0944				
0631	04	01004	INC	B	
		01005			
0632	3A 0000*	01006 T17:	LD	A, (REGF)	; UNTIL F=BBBBBB
0635	CB AF	01007	RES	5, A	; RUN SIMULATION
0637	CB BF	01008	RES	3, A	
0639	00	01009 BIT7A:	NOP		
063A	00	01010	NOP		
063B	00	01011 BIT6A:	NOP		
063C	00	01012	NOP		
063D	00	01013 BIT4A:	NOP		
063E	00	01014	NOP		

063F	00	01015	BIT2A:	NOP		
0640	00	01016		NOP		
0641	00	01017	BIT1A:	NOP		
0642	00	01018		NOP		
0643	00	01019	BIT0A:	NOP		
0644	00	01020		NOP		
0645	EA	01021		CF	D	; CHECK FLAGS
0646	18 05	01022		JR	Z, T17, 5	
		01023				
0647	CD 0000*	01024		CALL	SIMUL	; RUN SIMULATION
0648	18 E5	01025		JR	T17	
		01026				
064D	0D	01027	T17, 5:	DEC	C	; INNER COUNTER
064E	20 09	01028		JR	NZ, T18	
0650	3A 0944*	01029		LD	A, (STEPS)	; RESET INNER COUNTER
0653	4F	01030		LD	C, A	
0654	10 03	01031		DJNZ	T18	; OUTER COUNTER
0655	C3 0926*	01032		CF	TDONE	
		01033				
0659	3A 0000*	01034	T18:	LD	A, (REGF)	; UNTIL F0=BBBBBB
065C	CB AF	01035		RES	3, A	; RUN SIMULATION
065E	CB 8F	01036		RES	3, A	
0660	00	01037	BIT7B:	NOP		
0661	00	01038		NOP		
0662	00	01039	BIT6B:	NOP		
0663	00	01040		NOP		
0664	00	01041	BIT4B:	NOP		
0665	00	01042		NOP		
0666	00	01043	BIT2B:	NOP		
0667	00	01044		NOP		
0668	00	01045	BIT1B:	NOP		
0669	00	01046		NOP		
066A	00	01047	BIT0B:	NOP		
066B	00	01048		NOP		
066C	EA	01049		CF	D	; CHECK FLAGS
066D	20 C3	01050		JR	NZ, T17	
		01051				
066F	CD 0000*	01052		CALL	SIMUL	; RUN SIMULATION
0672	18 E5	01053		JR	T18	
		01054				
		01055				; DECISION TREE (RESUMED).
		01056				
0674	FE 42	01057	TB:	CF	42	; ASCII B
0675	FA 068A*	01058		JF	M, TAT	; < B
0679	20 2D	01059		JR	NZ, TD	; > B
		01060				
067B	23	01061		INC	HL	; NEXT CHARACTER
067D	7E	01062		LD	A, (HL)	
067D	FE 43	01063		CF	43	; ASCII C
067F	11 0000*	01064		LD	DE, REGB	; 8 BIT LOCATION
0682	C2 074A*	01065		JF	NZ, TREGB	; 8 BIT COMP. (B=, < .
		01066				
0685	23	01067		INC	HL	; NEXT CHARACTER
0686	18	01068		DEC	DE	; POINT TO BC
0687	C3 07A0*	01069		JF	TREG16	; 16 BIT CF. (BC=, < .
		01070				

068A	FE 40	01071	TAT:	CP	40	; ASCII @
068C	FA 009B	01072		JP	M, SYN1	
068E	ZB 07	01073		JR	NZ, TAT1	
		01074				
0691	ZB	01075		INC	HL	; NEXT CHAR (A=, C...)
0692	11 0000*	01076		LD	DE, REGA	; 8 BIT LOCATION
0695	C3 074A	01077		JP	TREG8	
		01078				
0698	ZB	01079	TAT1.	INC	HL	; NEXT CHAR
0699	11 0918	01080		LD	DE, REGMEM+1	; TARGET
069C	EB	01081		EX	DE, HL	
069D	CD 025B	01082		CALL	HEX4	; GET INPUT ADDRESS
06A0	EB	01083		EX	DE, HL	; HL POINTS NEXT CHAR
06A1	ED 5B	01084		LD	DE, (REGMEM)	; DE POINTS 8 BIT LOC'N
06A3	0917					
06A5	C3 073A	01085		JP	TRMEM	
		01086				
06A8	FE 44	01087	TD:	CP	44	; ASCII D
06AA	FA 03BE	01088		JP	M, TD	; MUST BE C
06AD	Z0 18	01089		JR	NZ, TE	; MUST BE E
		01090				
06AF	ZB	01091		INC	HL	; NEXT CHAR
06B0	7E	01092		LD	A, (HL)	
06B1	FE 45	01093		CP	45	; ASCII E
06B3	11 0000*	01094		LD	DE, REGD	; 8 BIT LOCATION
06B6	C2 074A	01095		JP	NZ, TREG8	; 8 BIT CP. (D=, C...)
		01096				
06B9	ZB	01097		INC	HL	; NEXT CHAR
06BA	1B	01098		DEC	DE	; POINT TO DE
06BB	C3 07A0	01099		JP	TREG16	; 16 BIT CP. (DE=, C...)
		01100				
06BE	ZB	01101	TD:	INC	HL	; NEXT CHAR (C=, C...)
06BF	11 0000*	01102		LD	DE, REGC	
06C1	C3 074A	01103		JP	TREG8	; 8 BIT
		01104				
06C5	ZB	01105	TE:	INC	HL	; NEXT CHAR (E=, C...)
06C6	11 0000*	01106		LD	DE, REGE	
06C9	C3 074A	01107		JP	TREG8	
		01108				
06CC	FE 4C	01109	TL:	CP	4C	; ASCII L
06CE	FA 03DA	01110		JP	M, TH	; < L
06D1	Z0 3E	01111		JR	NZ, TS	; > L
		01112				
06D3	ZB	01113		INC	HL	; NEXT CHAR (L=, C...)
06D4	11 0000*	01114		LD	DE, REGL	
06D7	C3 074A	01115		JP	TREG8	
		01116				
06DA	FE 48	01117	TH:	CP	48	; ASCII H
06DC	FA 009B	01118		JP	M, SYN1	; < H
06DF	Z0 0F	01119		JR	NZ, TI	; > H
		01120				
06E1	ZB	01121		INC	HL	; NEXT CHAR
06E2	7E	01122		LD	A, (HL)	
06E3	FE 4C	01123		CP	4C	; ASCII L
06E5	11 0000*	01124		LD	DE, REGH	; 8 BIT LOC'N
06E8	C2 074A	01125		JP	NZ, TREG8	

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01126 ;
06EB 23 01127 INC HL ; NEXT CHAR (HL=,C...)
06EC 1E 01128 DEC DE ; POINT TO HL
06ED 03 07A0 01129 JP TREG16 ;
01130 ;
06FD FE 49 01131 TI: CP 49 ; ASCII I
06FE 02 0098 01132 JF NZ,SYN1
06FF 23 01133 INC HL ; NEXT CHAR
0700 7E 01134 LD A,(HL)
0701 FE 58 01135 CP 58 ; ASCII K
0702 FA 0098 01136 JP M,SYN1
0703 20 07 01137 JR NZ,TIY
01138 ;
06FE 23 01139 INC HL ; NEXT CHAR (IX=,C...)
06FF 11 0000* 01140 LD DE,REGIX
0702 03 07A0 01141 JP TREG16
01142 ;
0703 FE 59 01143 TIY: CP 59 ; ASCII Y
0704 02 0098 01144 JF NZ,SYN1
0705 23 01145 INC HL ; NEXT CHAR (IY=,C...)
0706 11 0000* 01146 LD DE,REGIY
0707 03 07A0 01147 JP TREG16
01148 ;
0710 FE 53 01149 TS: CP 53 ; ASCII S
0711 FA 0727 01150 JP M,TPC ; < S
0712 02 0098 01151 JP NZ,SYN1 ; > S
01152 ;
0713 23 01153 INC HL ; NEXT CHAR
0714 7E 01154 LD A,(HL)
0715 FE 50 01155 CP 50 ; ASCII F
0716 02 0098 01156 JP NZ,SYN1
01157 ;
0720 23 01158 INC HL ; NEXT CHAR (SP=,C...)
0721 11 0000* 01159 LD DE,REGSP
0722 03 07A0 01160 JP TREG16
01161 ;
0727 FE 50 01162 TPC: CP 50 ; ASCII F
0728 02 0098 01163 JP NZ,SYN1
0729 23 01164 INC HL ; NEXT CHAR
072A 7E 01165 LD A,(HL)
072B FE 43 01166 CP 43 ; ASCII C
072C 02 0098 01167 JP NZ,SYN1
01168 ;
0733 23 01169 INC HL ; NEXT CHAR (PC=,C...)
0734 11 0000* 01170 LD DE,REGPC
0735 03 07A0 01171 JP TREG16
01172 ;
01173 ; FOR <MEM0><REL><RHS+MEM> ASSUME 8 BIT COMPARE
01174 ;
073A 3A 091E 01175 TRMEM: LD A,(LOOP) ; FIRST TIME
073B FE 00 01176 CP 0 ; THRU LOOP?
073C 23 09 01177 JR Z,TREG8 ; IF SO JUMP
01178 ;
0741 3A 0919 01179 LD A,(CINFO) ; CHECK LENGTH BIT
0742 0B 7F 01180 BIT 7,A
0743 23 02 01181 JR Z,TREG8

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0748	18 54	01182	JR	TREG16	
		01183			
074A	3A 091E	01184	TREG8: LD	A, (LOOP)	; FIRST TIME
074D	FE 00	01185	CP	0	; THRU LOOP ?
074F	20 41	01186	JR	NZ, T8. 1	; IF NOT JUMP
		01187			
0751	3E 01	01188	TR16A: LD	A, 1	
0753	32 091E	01189	LD	(LOOP), A	; SET LOOP FLAG
0756	3A 0919	01190	LD	A, (CINFO)	; GET INFO BYTE
0759	47	01191	LD	B, A	; PUT IT IN B
075A	ED 53	01192	LD	(LHS), DE	; STORE LHS OF COMPARE
075C	091C				
		01193			
075E	7E	01194	LD	A, (HL)	; RELATIONAL CHAR
075F	FE 7E	01195	CP	7E	; ASCII <
0761	20 04	01196	JR	NZ, T8. 2	
		01197			
0763	0B E0	01198	SET	4, B	; SET NOT FLAG
0765	13	01199	INC	HL	; NEXT CHAR
0766	7E	01200	LD	A, (HL)	
		01201			
0767	FE 3D	01202	T8. 2: CP	3D	; ASCII =
0769	20 0A	01203	JR	NZ, T8. 3	
076B	0B C0	01204	SET	0, B	; SET = FLAG
076D	78	01205	LD	A, B	; SAVE IT
076E	32 0919	01206	LD	(CINFO), A	
0771	23	01207	INC	HL	; NEXT CHAR
0772	C3 04C2	01208	JP	TRPT	; CHECK RHS
		01209			
0775	FE 3E	01210	T8. 3: CP	3E	; ASCII >
0777	20 0A	01211	JR	NZ, T8. 4	
0779	0B C8	01212	SET	1, B	; SET > FLAG
077B	78	01213	LD	A, B	
077D	32 0919	01214	LD	(CINFO), A	; SAVE IT
077F	23	01215	INC	HL	; NEXT CHAR
0780	C3 04C2	01216	JP	TRPT	; CHECK RHS
		01217			
0783	FE 3C	01218	T8. 4: CP	3C	; ASCII <
0785	C2 0098	01219	JP	NZ, SYN1	
0788	0B D0	01220	SET	2, B	; SET < FLAG
078A	78	01221	LD	A, B	
078B	32 0919	01222	LD	(CINFO), A	; SAVE IT
078E	23	01223	INC	HL	; NEXT CHAR
078F	C3 04C2	01224	JP	TRPT	
		01225			
0792	3A 0919	01226	T8. 1: LD	A, (CINFO)	; CHECK LENGTH FLAG
0795	0B 7F	01227	BIT	7, A	
0797	D2 0098	01228	JP	NZ, SYN1	; JUMP IF 16 (11)
		01229			
079A	ED 53	01230	LD	(RHS), DE	; RHS OF COMPARE
079C	091A				
079E	1B 21	01231	JR	FINEND	
		01232			
07A0	3A 091E	01233	TREG16: LD	A, (LOOP)	; FIRST TIME
07A3	FE 00	01234	CP	0	; THRU LOOP ?
07A5	20 0B	01235	JR	NZ, T16. 1	; IF NOT JUMP



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01235
0707 3A 1A1A 01237 LD A, (CINFO) ; GET INFO BYTE
0708 1B FF 01238 SET 7, A ; SET 16 BIT FLAG
0709 32 1A1A 01239 LD (CINFO), A ; SAVE IT
070F 13 17E1 01240 JP TR16A
01241
07E1 3A 0919 01241 F16. 1. LD A, (CINFO) ; CHECK LENGTH FLAG
07E3 1B 7F 01243 BIT 7, A
07E7 3A 10A8 01244 JP Z, SYN1 ; JUMP IF 8 BIT (10%)
01245
07E9 1E 5B 01246 LD (RHS), DE ; RHS OF COMPARE
07ED 091A
07EE 03 07D1 01247 JP FINEND
01248
01249 ; FINEND FINDS THE END OF THE INPUT LINE (<CR> -OR-
01250 ; (###<CR>) AND LOADS THE APPROPRIATE VALUE IN
01251 ; THE LOOP COUNTER.
01252
07D1 7E 01253 FINEND: LD A, (HL) ; BETTER BE <SP>, <CR>
07D2 FE 0D 01254 CP CR ; ASCII CR
07D4 20 08 01255 JR NZ, F1
01256
07D6 3E 01 01257 LD A, 1 ; ONCE THRU
07D8 32 0944 01258 LD (STEPS), A
07DB 03 07ED 01259 JP DOIT
01260
07DE FE 20 01261 F1: CP 20 ; ASCII <SP>
07D0 02 0098 01262 JP NZ, SYN1
01263
07D3 3E 20 01264 LD A, 20
07D5 06 08 01265 LD B, 8 ; MAX 8 SPACES
07D7 23 01266 F2: INC HL ; NEXT CHAR
07D8 BE 01267 CP (HL) ; <SP> ?
07D9 20 02 01268 JR NZ, F3 ; IF NOT JUMP
07DB 10 FA 01269 DJNZ F2
01270
07DD FE 01271 F3: LD A, (HL)
07DE FE 3A 01272 CP 3A ; ASCII :
07E0 02 0098 01273 JP NZ, SYN1
01274
07E3 23 01275 INC HL ; NEXT CHAR
07E4 13 01276 PUSH HL
07E5 01 01277 POP DE ; SAVE START LOC'N
01278
07E6 0D 094B 01279 CALL UNFORM
07E9 0D 025B 01280 CALL HEX4 ; # IN STEPS (IN HEX)
01281
07EC 1E 5B 01282 DOIT: LD DE, (LHS) ; POINT TO LHS VALUE
07EE 0910
07F0 2A 091A 01283 LD HL, (RHS) ; POINT TO RHS VALUE
07F3 3A 0919 01284 LD A, (CINFO) ; GET INFO BYTE
07F6 0B 67 01285 BIT 4, A ; CHECK ^ FLAG
07F8 20 4D 01286 JR NZ, DNOT ; JUMP IF ^ (10%)
01287
07FA 0B 47 01288 BIT 0, A ; CHECK = FLAG
07FC 28 13 01289 JR Z, DGL ; JUMP IF > OR <

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07FE 3E 0A 01290 LD A,0CA ; CC=ZERO (=)
0800 32 089F 01291 LD (JP1),A ; PUT IT IN JP1
0803 32 08DC 01292 LD (JP1A),A
0806 3E 02 01293 LD A,0C2 ; CC=NON-ZERO (=)
0808 32 08E5 01294 LD (JP2),A
080B 32 08F3 01295 LD (JP2A),A
080E 03 0891 01296 JP DCONT
01297 ;
0811 3A 0919 01298 DGL: LD A,(CINFO) ; GET INFO BYTE
0814 0B 4F 01299 BIT 1,A ; CHECK > FLAG
0816 2B 14 01300 JR Z,DL ; JUMP (<)
0818 0B EB 01301 EX DE,HL ; SWITCH RHS&LHS
0819 3E FA 01302 LD A,0FA ; CC=MINUS (>)
081B 32 089F 01303 LD (JP1),A
081E 32 08DC 01304 LD (JP1A),A
0821 3E F2 01305 LD A,0F2 ; CC=PLUS (<)
0823 32 08E5 01306 LD (JP2),A
0826 32 08F3 01307 LD (JP2A),A
0828 03 0891 01308 JP DCONT
01309 ;
082C 3A 0919 01310 DL: LD A,(CINFO) ; GET INFO BYTE
082F 0B 57 01311 BIT 2,A ; CHECK < FLAG
0831 0A 009B 01312 JP Z,SYN1 ; NOT (<,>) OR =
0834 3E FA 01313 LD A,0FA ; CC=MINUS (<)
0836 32 089F 01314 LD (JP1),A
0839 32 08DC 01315 LD (JP1A),A
083C 3E F2 01316 LD A,0F2 ; CC=PLUS (<)
083E 32 08E5 01317 LD (JP2),A
0841 32 08F3 01318 LD (JP2A),A
0844 03 0891 01319 JP DCONT
01320 ;
01321 ;
01322 ;
0847 0B 47 01323 DNCT: BIT 0,A ; CHECK = FLAG
0849 2B 13 01324 JR Z,DNGL ; JUMP IF > OR <
084B 3E 02 01325 LD A,0C2 ; CC=NON-ZERO (=)
084D 32 089F 01326 LD (JP1),A ; PUT IT IN JP1
0850 32 08DC 01327 LD (JP1A),A
0853 3E 0A 01328 LD A,0CA ; CC=ZERO (=)
0855 32 08E5 01329 LD (JP2),A
0858 32 08F3 01330 LD (JP2A),A
085B 03 0891 01331 JP DCONT
01332 ;
085E 3A 0919 01333 DNGL: LD A,(CINFO) ; GET INFO BYTE
0861 0B 4F 01334 BIT 1,A ; CHECK > FLAG
0863 2B 14 01335 JR Z,DNL ; JUMP (<)
0865 0B EB 01336 EX DE,HL ; SWITCH RHS&LHS
0868 3E F2 01337 LD A,0F2 ; CC=PLUS (>)
086A 32 089F 01338 LD (JP1),A
086E 32 08DC 01339 LD (JP1A),A
0870 3E FA 01340 LD A,0FA ; CC=MINUS (>)
0873 32 08E5 01341 LD (JP2),A
0876 32 08F3 01342 LD (JP2A),A
0879 03 0891 01343 JP DCONT
01344 ;
087C 3A 0919 01345 DNL: LD A,(CINFO) ; GET INFO BYTE

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087C	0E 57	01346		BIT	Z, A	) CHECK C FLAG
087E	CA 0098	01347		JP	Z, SYN1	) NOT C.D. OR =
0881	3E F1	01348		LD	A, OF2	) CC=PLUS (+)
0883	32 089F	01349		LD	(JP1), A	
0886	32 08DC	01350		LD	(JP1A), A	
0889	3E FA	01351		LD	A, OFA	) CC=MINUS (-)
088B	32 08E5	01352		LD	(JP2), A	
088E	32 08F8	01353		LD	(JP2A), A	
		01354 ;				
0891	ED 4B	01355	DOCNT:	LD	BC, (STEPS)	) LOAD LOOP COUNTERS
0893	0944					
0895	04	01356		INC	B	
0896	3A 0919	01357		LD	A, (CINFO)	) GET INFO BYTE
0899	0B 7F	01358		BIT	7, A	
089B	20 20	01359		JR	NZ, D016	) JUMP IF 16 BIT
		01360 ;				
089D	1A	01361	D1:	LD	A, (DE)	
089E	EE	01362		CP	(HL)	) COMPARE VALUES
089F	C2 08A7	01363	JP1:	JP	NZ, D2	) JUMP IF CORRECT
		01364				) NZ IS MODIFIABLE
08A2	CD 0000*	01365		CALL	SIMUL	) RUN SIMUL IF NOT
08A5	1B F6	01366		JR	D1	) CHECK AGAIN
		01367 ;				
08A7	0D	01368	D2:	DEC	C	) INNER COUNTER
08A8	20 09	01369		JR	NZ, D3	
08AA	3A 0944	01370		LD	A, (STEPS)	) RESET INNER COUNTER
08AD	4F	01371		LD	C, A	
08AE	10 03	01372		DJNZ	D3	) OUTER COUNTER
		01373 ;				
08B0	03 0926	01374		JP	TDONE	
		01375 ;				
08B3	1A	01376	D3:	LD	A, (DE)	
08B4	EE	01377		CP	(HL)	) COMPARE VALUES
08B5	CA 089D	01378	JP2:	JP	Z, D1	) JUMP IF CORRECT
		01379				) Z IS MODIFIABLE
08B9	CD 0000*	01380		CALL	SIMUL	) RUN SIMUL IF NOT
08BB	1B F6	01381		JR	D3	
		01382 ;				
		01383 ;				
08BD	ED 53	01384	D016:	LD	(DEREG), DE	) SAVE ADDRESS OF VALUE
08BF	0922					
08C1	22 0924	01385		LD	(HLREG), HL	) SAVE ADDR OF RHS VAL.
		01386 ;				
08C4	3A 08DC	01387		LD	A, (JP1A)	
08C7	0B AF	01388		RES	5, A	) CHANGE MDL OR F0NC
08C9	32 08DC	01389		LD	(JP1A), A	
		01390 ;				
08CC	3A 08F8	01391		LD	A, (JP2A)	
08CF	0B AF	01392		RES	5, A	) CHANGE MDL OR F0NC
08D1	32 08F8	01393		LD	(JP2A), A	
		01394 ;				
08D4	CD 0900	01395	D1A:	CALL	GETEM	) LOAD DE, HL WITH (DE
		01396				) AND (HL) RESPECTIVELY
08D7	E5	01397		PUSH	HL	) SAVE IT
08D8	EF	01398		CP	A	) RESET CARRY FLAG
08D9	ED 52	01399		SBC	HL, DE	) SET FLAGS

08DB	E1	01400	POP	HL	/ GET IT BACK
08DC	C2 08E4	01401 JF1A:	JP	NZ, D2A	/ JUMP IF CORRECT
		01402			/ NZ IS SELF-MODIFIABLE
		01403 ;			
08DF	ED 0000*	01404	CALL	SIMUL	/ RUN SIMUL IF NOT
08E2	18 F0	01405	JR	D1A	/ CHECK AGAIN
		01406 ;			
08E4	0D	01407 D2A:	DEC	C	/ INNER COUNTER
08E5	20 09	01408	JR	NZ, D3A	
08E7	3A 0944	01409	LD	A, (STEPS)	/ RESET INNER COUNTER
08EA	4F	01410	LD	C, A	
08EB	10 03	01411	DJNZ	D3A	/ OUTER COUNTER
08ED	03 0926	01412	JP	TDONE	
		01413 ;			
08F0	CD 0900	01414 D3A:	CALL	GETEM	/ LOAD DE, HL WITH (DE)
		01415			/ AND (HL) RESPECTIVELY
08F3	E5	01416	PUSH	HL	/ SAVE IT
08F4	EF	01417	CF	A	/ RESET CARRY FLAG
08F5	ED 52	01418	SBC	HL, DE	/ SET FLAGS
08F7	E1	01419	POP	HL	
08F8	CA 08D4	01420 JF2A:	JP	Z, D1A	/ JUMP IF CORRECT
		01421			/ Z IS SELF MODIFIABLE
		01422 ;			
08FB	CD 0000*	01423	CALL	SIMUL	/ RUN SIMUL IF NOT
08FE	18 F0	01424	JR	D3A	/ CHECK AGAIN
		01425 ;			
		01426 ;			
		01427 /	GETEM LOADS DE WITH (DE), AND HL WITH (HL).		
		01428 ;			
0900	ED 5E	01429 GETEM:	LD	DE, (DEREG)	/ POINT TO LHS VALUE
0901	0922				
0904	2A 0924	01430	LD	HL, (HLREG)	/ POINT TO RHS VALUE
		01431 ;			
0907	D5	01432	PUSH	DE	/ SAVE IT
0908	5E	01433	LD	E, (HL)	/ GET LOW HALF OF (HL)
0909	23	01434	INC	HL	/ POINT TO HIGH 1/2
090A	56	01435	LD	D, (HL)	/ GET HIGH HALF OF (HL)
		01436 ;			
090B	DD E1	01437	POP	IX	/ GET OLD DE
090D	DD 6E 00	01438	LD	L, (IX)	/ GET LOW HALF
0910	ED 23	01439	INC	IX	/ POINT TO HIGH 1/2
0912	ED 66 00	01440	LD	H, (IX)	/ GET HIGH HALF
		01441 ;			
0915	09	01442	RET		
		01443 ;			
0916		01444 FLG:	DEFS	1	
0917		01445 REGMEM:	DEFS	2	
0919		01446 CINFO:	DEFS	1	
091A		01447 RHS:	DEFS	2	
091C		01448 LHS:	DEFS	2	
091E		01449 LOOP:	DEFS	1	
091F		01450 BPAT:	DEFS	1	
0920		01451 VAL:	DEFS	2	
0922		01452 DEREG:	DEFS	2	
0924		01453 HLREG:	DEFS	2	
		01454 ;			

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0926 CD 0000* 01455 TDONE: CALL FINTOP
0929 CD 0000* 01456 CALL WIPE
092B CD 0000* 01457 CALL TEXTUP
092F CD 0000* 01458 CALL RSTATE
0932 CD 0000* 01459 CALL CURSOR
0935 CD 0000* 01460 CALL REVID
0938 CD 0000* 01461 CALL REVMEM
093E CD 0000* 01462 CALL SAVE
093E CD 0177 01463 CALL COPY
0941 CB 0AB8 01464 JF DONE
01465 ;
0944 01466 STEPS: DEFB 2
0946 01467 TPAD: DEFB 4
094A 30 01468 ZEROA: DEFB 30
01469 ;
01470 ; UNIFORM
01471 ; DETERMINE HEX VALUE FROM UNFORMATTED ASCII.
01472 ;
094B 08 05 01473 UNIFORM: LD B,5
094D 3E 0D 01474 LD A,DR ; ASCII <CR>
094F 23 01475 T15: INC HL
0950 10 05 01476 DJNZ T16 ; SYNTAX CHECK
0952 DD E1 01477 POP IX ; PEEL TOP OF STACK
0954 CB 0098 01478 JF SYN1
0957 BE 01479 T16: CF (HL) ; SEARCH FOR <CR>
0958 20 F5 01480 JR NZ,T15
01481 ;
095A E5 01482 PUSH HL
095B BF 01483 CP A ; CLEAR CARRY
095C ED 52 01484 SBC HL,DE ; L = # OF #'S
095E 06 00 01485 LD B,0
0960 4D 01486 LD C,L ; BC IS LOOP COUNTER
0961 E1 01487 POP HL
0962 2E 01488 DEC HL ; POINTS TO LAST #
0963 11 0949 01489 LD DE,TPAD+3 ; DESTINATION
0966 ED E8 01490 LDDR ; PUT # IN TPAD
01491 ;
0968 21 0945 01492 LD HL,STEPS+1
096B 11 0946 01493 LD DE,TPAD
096E 09 01494 RET
01495 ;
01496 ;
01497 ; AU SWAPS THE AF REGISTER WITH AF. NO RECORD IS
01498 ; KEPT TO INDICATE WHICH OF THE VALUES WAS THE SUCCESSOR
01499 ; OF THE ORIGINAL PRIMARY AF REGISTER.
096F 2A 0000* 01500 AU: LD HL,(XRAF) ; AF
0972 ED 5B 01501 LD DE,(REGAF) ; AF
0974 0000*
0976 ED 5B 01502 LD (XRAF),DE ; EXCHANGE THEM
0978 0000*
097A 22 0000* 01503 LD (REGAF),HL
01504 ;
097D CD 0000* 01505 CALL RSTATE
0980 CD 0000* 01506 CALL REVID
0983 CD 027F 01507 CALL BLNK
0986 CD 0000* 01508 CALL CURSOR

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0989' 03 0AB8' 01509      JP      DONE
                01510 ;
                01511 ;
01512 ; 0A SWAPS THE REMAINING GENERAL REGISTERS (BC, DE, HL)
01513 ; WITH THEIR ALTERNATES.  AGAIN NO RECORD IS KEPT OF THE
                01514 ; ORIGINAL PRIMARY REGISTER SET.
098C' 11 0000* 01515 0A:  LD      DE, TEMP      ; TEMPORARY STORAGE
098F' 21 0000* 01516      LD      HL, XABC      ; SOURCE
0992' 01 0006 01517      LD      BC, 6
0995' ED E0 01518      LDIR
                01519 ;
0997' 13      01520      INC     DE      ; SKIP OVER XRAF
0998' 13      01521      INC     DE
0999' 23      01522      INC     HL      ; SKIP OVER REGAF
099A' 23      01523      INC     HL
                01524 ;
099E' 0E 06 01525      LD      C, 6
099F' ED E0 01526      LDIR
                01527 ;
099F' 21 0000* 01528      LD      HL, TEMP      ; SOURCE
09A2' 13      01529      INC     DE      ; SKIP OVER REGAF
09A3' 13      01530      INC     DE
09A4' 0E 06 01531      LD      C, 6
09A6' ED E0 01532      LDIR
                01533 ;
09AB' CD 0000* 01534      CALL   RSTATE
09AE' CD 0000* 01535      CALL   REVID
09AE' CD 027F' 01536      CALL   BLNK
09B1' CD 0000* 01537      CALL   CURSOR
09B4' 03 0AB8' 01538      JP      DONE
                01539 ;
                01540 ;
01541 ; 0N FILLS THE SCREEN WITH AN EXPANDED VERSION OF
01542 ; THE MEMORY DISPLAY AREA.  TWENTY FOUR ROWS OF
01543 ; SIXTEEN BYTES EACH ARE DISPLAYED, BEGINNING WITH
01544 ; THE ADDRESS STORED IN MDISP.
09B7' CD 0000* 01545 0N:  CALL   WIFE
09BA' FD 21 01546      LD      IY, 0F800      ; TOP LEFT OF V-RAM
09BC' F800
09BE' 2A 0000* 01547      LD      HL, (MDISP)      ; GET MEMORY ADDRESS
09C1' 0E 10 01548      LD      C, 10      ; OUTER LOOP COUNTER
                01549 ;
09C3' 7C 01550 0N3:  LD      A, H      ; WRITE MEM-ADDR TO VRAM
09C4' CD 0000* 01551      CALL   ACONV
09C7' FD 72 00 01552      LD      (IY), D
09CA' FD 73 01 01553      LD      (IY+1), E
09CD' 7D 01554      LD      A, L
09CE' CD 0000* 01555      CALL   ACONV
09D1' FD 72 02 01556      LD      (IY+2), D
09D4' FD 73 03 01557      LD      (IY+3), E
09D7' 3E 3A 01558      LD      A, ' '
09D9' FD 77 04 01559      LD      (IY+4), A      ; END WRITE MEM-ADDR
                01560 ;
09DC' 06 10 01561      LD      B, 10      ; LOAD INNER LOOP COUNT
09DE' 11 0005 01562      LD      DE, 5

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09E1  FD 19      01563      ADD      IY, DE      ; UPDATE IY LOC'N
                                01564 ;
09E3  FD 23      01565 DN4:    INC      IY      ; SKIP A SPACE
09E3  7E          01566      LD      A, (HL)    ; WRITE MEMORY CONTENTS
09E6  23          01567      INC     HL      ; TO V-RAM
09E7  CD 0000*    01568      CALL   ACQNV
09EA  FD 72 00    01569      LD      (IY), D
09ED  FD 23      01570      INC     IY
09EF  FD 73 00    01571      LD      (IY), E
09F2  FD 23      01572      INC     IY      ; END WRITE MEM-CONTENT
09F4  10 ED      01573      DJNZ   QN4      ; RETURN FOR NEXT MEMOR
                                01574 ;
09F6  0D          01575      DEC     C      ; DEC OUTER LOOP COUNT
09F7  11 001B     01576      LD      DE, 1B
09FA  FD 19      01577      ADD     IY, DE    ; SKIP TO NEXT LINE
09FC  20 C5      01578      JR     NZ, QN3   ; RETURN TO WRITE NEXT
                                01579 ;
                                01580 ;
09FE  CD 0000*    01580      CALL   CURSOR
0A01  C3 0A88*    01581      JP     DONE
                                01582 ;
                                01583 ;
                                01584 ; OF RESTORES THE SCREEN TO ITS NORMAL CONFIGURATION
                                01585 ; WHICH REFLECTS THE CURRENT STATE OF THE PROGRAM.
0A04  CD 0000*    01586 OF:     CALL   WIFE
0A07  CD 0000*    01587      CALL   FINTOP
0A0A  CD 0000*    01588      CALL   TEXTUP
0A0D  C3 0A10*    01589      JP     NEE      ; CONT AT NEE
                                01590 ;
                                01591 ; NEE RESTORES THE RIGHT HAND SIDE OF THE SCREEN TO
                                01592 ; ITS NORMAL CONFIGURATION AND CURRENT VALUES
0A10  CD 0000*    01593 NEE:     CALL   RSTATE
0A13  CD 0000*    01594      CALL   CURSOR
0A16  CD 0000*    01595      CALL   REVID
0A19  CD 0000*    01596      CALL   REVMEM
0A1C  CD 027F*    01597      CALL   BLNK
0A1F  C3 0A88*    01598      JP     DONE
                                01599 ;
                                01600 ;
                                01601 ; OL DISPLAYS THE RIGHT HAND SIDE OF THE SCREEN AS
                                01602 ; IT APPEARED IMMEDIATELY AFTER THE PRECEEDING TRIGGER
                                01603 ; CONDITION WAS MET.
0A22  21 0AED*    01604 OL:     LD      HL, OLDSCR ; SAVE AREA
0A25  11 FB8C     01605      LD      DE, OF880 ; START OF 8-BIT REGS
0A28  3E 04      01606      LD      A, 4      ; WRITE 4 LINES
0A2A  CD 0A4E*    01607      CALL   WRTE
                                01608 ;
0A2D  11 FA10     01609      LD      DE, OFA10 ; START OF 16-BIT REGS
0A30  3E 02      01610      LD      A, 2      ; WRITE 2 LINES
0A32  CD 0A4E*    01611      CALL   WRTE
                                01612 ;
0A35  11 FB00     01613      LD      DE, OFB00 ; START OF STACK AREA
0A38  3E 01      01614      LD      A, 1      ; WRITE 1 LINE
0A3A  CD 0A4E*    01615      CALL   WRTE
                                01616 ;
0A3D  11 FBFO     01617      LD      DE, OFBFO ; START OF MEMORY AREA
0A40  3E 04      01618      LD      A, 4      ; WRITE 4 LINES

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0A42 0D 0A4E 01619 CALL WRTE
0A43 0D 027F 01620 CALL BLNK
0A44 0D 0000 01621 CALL CURSOR
0A45 03 0A88 01622 JP DONE
01623 ;
01624 ; WRTE WRITES THE DATA STORED IN OLDSOR ON THE SCREEN
0A4E 01 001D 01625 WRTE: LD BC, 1D ; INNER LOOP
0A51 ED E0 01626 LDIR ; WRITE TO V-RAM
0A53 3D 01627 DEC A ; DEC OUTER COUNTER
0A54 01 0033 01628 LD BC, 33
0A57 EB 01629 EX DE, HL
0A58 09 01630 ADD HL, BC ; SKIP TO NEXT LINE
0A59 EB 01631 EX DE, HL
0A5A 20 F2 01632 JR NZ, WRTE ; WRITE NEXT LINE
0A5C 09 01633 RET
01634 ;
01635 ;
01636 ; SAVOLD SAVES THE CURRENT RHS OF THE SCREEN
0A5D 11 0A8D 01637 SAVOLD: LD DE, OLDSOR ; SAVE AREA
0A60 21 F880 01638 LD HL, 0F880 ; START OF 8-BIT REGS
0A63 3E 04 01639 LD A, 4 ; WRITE 4 LINES
0A65 0D 0A81 01640 CALL WRTE1
01641 ;
0A68 21 FA10 01642 LD HL, 0FA10 ; START OF 16-BIT REGS
0A6B 3E 02 01643 LD A, 2 ; WRITE 2 LINES
0A6D 0D 0A81 01644 CALL WRTE1
01645 ;
0A70 21 FB00 01646 LD HL, 0FB00 ; START OF STACK AREA
0A73 3E 01 01647 LD A, 1 ; WRITE 1 LINE
0A75 0D 0A81 01648 CALL WRTE1
01649 ;
0A78 21 FBF0 01650 LD HL, 0FBF0 ; START OF MEMORY AREA
0A7B 3E 04 01651 LD A, 4 ; WRITE 4 LINES
0A7D 0D 0A81 01652 CALL WRTE1
0A80 09 01653 RET
01654 ;
01655 ; WRTE1 WRITES THE DATA STORED ON THE SCREEN TO OLDSOR
0A81 01 001D 01656 WRTE1: LD BC, 1D ; INNER LOOP
0A84 ED E0 01657 LDIR ; WRITE TO OLDSOR
0A86 3D 01658 DEC A ; DEC OUTERR COUNTER
0A87 01 0033 01659 LD BC, 33
0A8A 09 01660 ADD HL, BC ; SKIP TO NEXT LINE
0A8B 20 F4 01661 JR NZ, WRTE1 ; WRITE NEXT LINE
0A8D 09 01662 RET
01663 ;
01664 ; CKIT CHECKS TO DETERMINE IF THE RHS CHARACTER STRING
01665 ; IS A REGISTER OR A HEX NUMBER.
0A8E FE 41 01666 CKIT: CP 41
0A90 FA 0098 01667 JP M, SYN1 ; < ASCII A
0A93 FE 47 01668 CP 47
0A95 F2 04F4 01669 JP P, T5 ; > ASCII F
01670 ;
0A98 E5 01671 PUSH HL ; MOVE POINTER TO
0A99 DD E1 01672 POP IX ; INDEX REGISTER
0A9B 3A 0919 01673 LD A, (CINFO) ; LENGTH OF COMPARE
0A9E CB 7F 01674 BIT 7, A

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0A90	28 0B	01675	JR	Z, CB	/ 8 BIT LENGTH
		01676 ;			
0A92	DD 7E 02	01677	LD	A, (IX+2)	/ GET THIRD CHARACTER
0A93	FE 30	01678	CP	30	
0A97	FA 04F4	01679	JF	M, T5	/ TWO CHARACTERS LONG
0AAA	CB 04D7	01680	JF	NUM	/ RETURN
		01681 ;			
0AAB	DD 7E 01	01682 CB:	LD	A, (IX-1)	/ GET 2ND CHARACTER
0AB0	FE 30	01683	CP	30	
0AB2	FA 04F4	01684	JF	M, T5	/ ONE CHARACTER LONG
0AB3	CB 04D7	01685	JF	NUM	/ RETURN
		01686 ;			
0AB8	E1	01687 DONE:	POP	HL	
0AB9	D1	01688	POP	DE	
0ABA	C1	01689	POP	BC	
0ABB	F1	01690	POP	AF	
0ABC	C9	01691	RET		
		01692 ;			
0ABD		01693 OLDSOR:	DEFS	13F	/ HOLDS OLD SCREEN (RHS)
		01694 ;			
0EFC		01695	DEFS	4F	/ OUR STACK AREA
0C4B		01696 STKP:	DEFS	1	
		01697 ;			
		01698	END		

MACROS:

SYMBOLS:

ACONV	09E8*	AGAIN	025D	AQ	0213	ASC0	0060	ASDPP	003A
ASCA	0041	ASDPP	0047	ATMEM	033B	AU	096F	BANKST	0004*
BANKSW	0203*	BIT0	05FF	BIT0A	0643	BIT0B	066A	BIT1	05FD
BIT1A	0641	BIT1E	0668	BIT2	05FB	BIT2A	063F	BIT2B	0686
BIT4	05FF	BIT4A	063D	BIT4B	0664	BIT4	05F7	BIT6A	063E
BIT6B	0682	BIT7	05F5	BIT7A	0639	BIT7B	0660	BLNK	027F
BLNK1	0285	BPAT	091F	CB	0AAD	CICO	0060*	CINFO	0919
CRIT	0A8E	CBMLDC	F082	CCPY	0177	CR	000D	CURERR	0125
CURSES	00EC*	CURSH	0005	CURSL	0082	CURSOR	0A49*	CURSYN	009B
D1	089D	D1A	08D4	DZ	08A7	DZA	08E4	D3	08B3
D3A	08F0	DDONT	0891	DECIDE	0189	DEREG	0922	DGL	0811
D1	0222	DL	082C	DNGL	085E	DNL	0879	DNOT	0847
D018	08BD	DOIT	07EC	DONE	0AB8	DQ	01E1	ERR	0143
F3	070E	F2	07D7	F3	07DD	FINEND	07C1	FINTOP	0A08*
FLG	0916	GETEM	0900	GO	028F	GO	0204	H1	0269
F2	0273	HEX2	0257	HEX4	025B	HEXIT	0126	HLREG	0924
INIT	0148	JP1	089F	JP1A	08DC	JP2	08B5	JP2A	08F8
KEYIN	049E*	KYBD	000E	L1	014C	L2	0167	L21	006A
L22	0082	L23	00B6	L24	00C7	LHS	0910	LOOP	091E
MAIN	00001	MDISF	09BF*	MES82	00E4	N21	0134	N31	00E0*
NEE	0A10	NO	01F2	NUM	04D7	OF	0A04	OF3	01AA
OL	0A22	OLDSCR	0ABD	ON	09B7	ON3	09C3	ON4	09E3
ORGEND	0013*	POLL	0014	PRESAV	017E*	Q1	F8F0	QCURSH	0000
QCURSL	00FF	Q0	01D2	QRESP	F3FF	QU	0200	QUERY	0035
REG1	040A	REG2	0410	REGA	0693*	REGAF	097B*	REGE	0680*
REGC	06D0*	REGD	06B4*	REGE	06C7*	REGF	065A*	REGH	06E6*
REGIX	0700*	REGIY	070C*	REGL	06D5*	REGMEM	0917	REGPC	0735*
REGSAV	0131*	REGSP	0722*	REVID	0A17*	REVMEM	0A1A*	RHS	091A
RFT	002A	RSTATE	0A11*	SAVE	093C*	SAVIT	0165*	SAVOLD	0A5D
SCREEN	001E*	SE	02C8	SEA	038E	SEAT	030D	SEB	02EB
SEBC	0300	SEC	034D	SED	0360	SEDE	0371	SEDDONE	041A
SEH	03C0	SEHL	03D8	SEI	03E3	SEIY	03FC	SEL	037E
SEF	0394	SES	03AB	SIMUL	03FC*	SPCE	028E	SQ	01B2
STEPS	0944	STKP	0C4B	STRT	00E2	SYN	0CAB1	SYN1	0098
SYST	0123	T10	05BD	T10. 3	05D5	T11	05E0	T12	05EB
T13	0607	T14	0611	T15	094F	T16	0957	T16. 1	07B2
T17	0632	T17. 5	064D	T18	0659	T2	04AB	T3	0441
T4	0498	T5	04F4	T5. 3	0526	T6	0531	T6. 3	0549
T7	0534	T7. 5	056C	T8	0577	T8. 1	0792	T8. 2	0767
T8. 3	0775	T8. 4	0783	T8. 5	058F	T9	059A	T9. 5	05B2
TAT	068A	TAT1	0698	TB	0674	TC	04BE	TD	06A8
TDONE	0926	TE	06C5	TEMP	09A0*	TEXTUP	0A0B*	TH	06DA
TI	06F0	TITL	F86C	TIY	0705	TL	06CC	TNUM	04A6
TNUM2	04ED	TPAD	0946	TPC	0727	TR16A	0751	TRACK	0015*
TREG	04BA	TREG16	07A0	TREG8	074A	TRG	0435	TRMEM	073A
TRPT	04C2	TS	0711	UA	098C	UNIFORM	094B	UD	01C3
USP	07FF	VAL	0920	VIDEO	00ED	VIDOFF	0012	WIPE	0A05*
WITH	033D	WRTE	0A4E	WRTE1	0A81	XRAF	0978*	XRBC	0990*
ZERO	0176	ZEROA	094A	ZIP	00FE				

NO FATAL ERROR(S)

00001 . COMMENT:

00002

BY G. BUZZARD

00003

AND W. MACLEOD

00004

00005

FEBRUARY, 1981

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LAST UPDATED 07-08-81

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THIS IS A SET OF SUBROUTINES TO FILL THE SCREEN WITH A REPRESENTATION OF THE STATE OF THE Z80 SYSTEM. THE LEFT SIDE OF THE SCREEN WILL DISPLAY A DISASSEMBLED CORE LISTING, WITH THE PROGRAM COUNTER POINTING TO THE MIDDLE LINE. ON THE RIGHT SIDE ARE DISPLAYED THE CONTENTS OF THE UNPRIMED REGISTER SET, AS WELL AS THE TOP OF THE STACK AND SELECTED STORAGE LOCATIONS.

THE CALLING PROGRAM MUST INITIALIZE A BANKSWITCH REGISTER BY CALLING SUBROUTINE BANKST. THIS REFORMATS THE SCREEN AND SETS UP A "BANK SWITCH REGISTER" IN STORAGE. (FCS A.K.A. XYCOM D.B. A HARDHAT COMPUTER CLAIMS THAT THE BANK SWITCH REGISTER IS READ/WRITE, NOT SO; IT IS WRITE-ONLY.)

THE USER'S REGISTERS ARE SAVED IN THE AREA BEGINNING AT REGSAV. EACH USER REGISTER MAY BE ADDRESSED SEPARATELY AS REGR WHERE R IS ITS NAME (E.G. THE ACCUMULATOR IS SAVED IN REGA.)

>

RADIX 16

EXTRN	DISASS	, DISASSEMBLER
EXTRN	HEX	, WRITES LOCN AND HEX FIELDS
EXTRN	LENGTH	
EXTRN	LINE	, DISASSEMBLED TEXT
EXTRN	OPCODE	, LINE-12 OR 80
EXTRN	ORGEND	, TABLE OF ORGEND PAIRS
EXTRN	INFO	, CHARACTERIZES INSTRUCTIONS
EXTRN	REGPC	
EXTRN	REGSAV	, REGISTER SAVE AREA
EXTRN	REGSP	
EXTRN	PRESAV	, PREVIOUS REG SAVE AREA

,

ENTRY	ACONV
ENTRY	BANKSW
ENTRY	BANKST
ENTRY	CIOC
ENTRY	CURSES
ENTRY	CURSOR
ENTRY	FINTOP
ENTRY	KEYIN
ENTRY	MDISP
ENTRY	N31
ENTRY	REVID
ENTRY	REVMEM
ENTRY	SAVE
ENTRY	SAVIT
ENTRY	RSTATE
ENTRY	SCREEN
ENTRY	TEXTUP
ENTRY	WIPE

,

0010

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0000      00057 MDISP:  DEFB  2      ; HOLDS ADDRESS OF MEMORY
          00058      ; TO BE DISPLAYED
          00059 ;
0010      00060 BLANK:  EQU  20      ; ASCII BLANK
F7E0      00061 BEFOR  EQU  0F7E0   ; JUST BEFORE TOP OF SCREEN
300E      00062 BS      EQU  08      ; ASCII BACKSPACE
300E      00063 CR      EQU  0D      ; ASCII CARRIAGE
00E2      00064 CURSEL EQU  32      ; CURSOR HOME RELATIVE (LOW)
0000      00065 NULL   EQU  00      ; ASCII NULL
000E      00066 KYBD   EQU  0E      ; KEYBOARD DATA ADDRESS
FEA2      00067 MEMLOC EQU  0FEA2   ; V-RAM ADDRESS
FFFF      00068 NIL    EQU  0FFFF   ; ORGEND SENTINEL MARKER
0014      00069 POLL   EQU  14      ; KEYBOARD STATUS ADDRESS
FA12      00070 R16BIT EQU  0FA12
F800      00071 SCRTOP EQU  0F800   ; TOP OF SCREEN IN RAM
F84E      00072 SFLAGS EQU  0F84E   ; FLAG NAME FIELD
FB02      00073 STKLOC EQU  0FB02   ; STACK FIELD IN VIDEO RAM
F882      00074 SREGS  EQU  0F882   ; REGISTER FIELD IN VIDEO RAM
00ED      00075 VIDEO  EQU  0ED     ; FOR USE WITH BANKSW
0012      00076 VIDOFF EQU  12
          00077 ;
          00078 ; THE FOLLOWING TABLE HOLDS THE ADDRESSES OF THE SCREEN
          00079 ; LOCATIONS OF THE REGISTER CONTENTS DISPLAY.  THIS
          00080 ; THIS TABLE IS INDEXED INTO FROM THE REVID (REVERSE
          00081 ; VIDEO) ROUTINE.
          00082 ;
0002      87 F8 88      00083 SCRL0C:  DEFB  87, 0F8, 88, 0F8, 87, 0F8, 88, 0F8      ; F REG
0005      F8 87 F8
0008      88 F8
000A      84 F8 85      00084      DEFB  84, 0F8, 85, 0F8, 84, 0F8, 85, 0F8      ; A REG
000D      F8 84 F8
0010      85 F8
0012      D7 F8 D8      00085      DEFB  0D7, 0F8, 0D8, 0F8, 0D7, 0F8, 0D8, 0F8      ; C REG
0015      F8 D7 F8
0018      D8 F8
001A      D4 F8 D5      00086      DEFB  0D4, 0F8, 0D5, 0F8, 0D4, 0F8, 0D5, 0F8      ; B REG
001D      F8 D4 F8
0020      D5 F8
0022      27 F9 28      00087      DEFB  27, 0F9, 28, 0F9, 27, 0F9, 28, 0F9      ; E REG
0025      F9 27 F9
0028      28 F9
002A      24 F9 25      00088      DEFB  24, 0F9, 25, 0F9, 24, 0F9, 25, 0F9      ; D REG
002D      F9 24 F9
0030      25 F9
0032      77 F9 78      00089      DEFB  77, 0F9, 78, 0F9, 77, 0F9, 78, 0F9      ; L REG
0035      F9 77 F9
0038      78 F9
003A      74 F9 75      00090      DEFB  74, 0F9, 75, 0F9, 74, 0F9, 75, 0F9      ; H REG
003D      F9 74 F9
0040      75 F9
          00091 ;
0042      15 FA 16      00092      DEFB  15, 0FA, 16, 0FA, 17, 0FA, 18, 0FA      ; IX REG
0045      FA 17 FA
0048      18 FA
004A      15 FA 16      00093      DEFB  15, 0FA, 16, 0FA, 17, 0FA, 18, 0FA      ; IX REG
004D      FA 17 FA

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00E0	18	FA					
00E1	1E	FA	1F	00094	DEFB	1E, OFA, 1F, OFA, 20, OFA, 21, OFA	; 8F RE
00E5	FA	1C	FA				
00E6	11	FA					
00EA	1E	FA	1F	00095	DEFB	1E, OFA, 1F, OFA, 20, OFA, 21, OFA	; 8F RE
00EE	FA	1C	FA				
00F0	21	FA					
00F2	26	FA	27	00096	DEFB	26, OFA, 27, OFA, 26, OFA, 27, OFA	; I REG
00F5	FA	1B	FA				
00F8	27	FA					
006A	65	FA	66	00097	DEFB	65, OFA, 66, OFA, 67, OFA, 68, OFA	; IY RE
006D	FA	67	FA				
0070	68	FA					
0072	65	FA	66	00098	DEFB	65, OFA, 66, OFA, 67, OFA, 68, OFA	; IY RE
0075	FA	67	FA				
0078	68	FA					
007A	6E	FA	6F	00099	DEFB	6E, OFA, 6F, OFA, 70, OFA, 71, OFA	; PC RE
007E	FA	70	FA				
0080	71	FA					
0082	6E	FA	6F	00100	DEFB	6E, OFA, 6F, OFA, 70, OFA, 71, OFA	; PC RE
0085	FA	70	FA				
0088	71	FA					
008A	76	FA	77	00101	DEFB	76, OFA, 77, OFA, 76, OFA, 77, OFA	; R REG
008D	FA	76	FA				
0090	77	FA					
			00102				
0092	F5		00103	SCREEN.	PUSH	AF	
0093	CD	0383	00104		CALL	FINTOP	; FIND TOP OF SCREEN
0098	3E	ED	00105		LD	A, VIDEO	
0099	CD	0529	00106		CALL	BANKSW	; SWITCH IN VIDEO RAM
009B	CD	00E7	00107		CALL	WIPE	; WIPE IT CLEAN
009E	CD	00E0	00108		CALL	TEXTUP	; PUT UP DISASSEMBLED TEXT
00A1	CD	0178	00109		CALL	RSTATE	; PUT UP REGISTER STATE
00A4	CD	00CB	00110		CALL	CURSOR	; SEND IT TO USER'S AREA
00A7	CD	053C	00111		CALL	REVID	; PUT REV. VIDED IN REGS V-RAM
00AA	CD	060C	00112		CALL	REVMEM	; REVERSE VIDEO OF MEMORY CHNG
00AD	CD	057F	00113		CALL	SAVE	; SAVE MEMORY DISPLAYED
00B0	3E	12	00114		LD	A, VIDEOFF	
00B2	CD	0529	00115		CALL	BANKSW	; SWITCH OUT VIDEO RAM
00B5	F1		00116		POP	AF	
00B6	CF		00117		RET		
			00118				
			00119				; WIPE BLANKS THE ENTIRE SCREEN.
00B7	E5		00120	WIPE:	PUSH	HL	
00B8	B5		00121		PUSH	DE	
00B9	05		00122		PUSH	BC	
00BA	21	F800	00123		LD	HL, 8CRTOP	
00BD	36	20	00124		LD	(HL), BLANK	
00BF	01	07FF	00125		LD	BC, 7FF	
00C2	E5		00126		PUSH	HL	
00C3	D1		00127		POP	DE	
00C4	13		00128		INC	DE	
00C5	ED	E0	00129		LDIR		
00C7	C1		00130		POP	BC	
00C8	D1		00131		POP	DE	
00C9	E1		00132		POP	HL	

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00DA' C9          00133      RET
                  00134 ;
                  00135 ; CURSOR REPOSITIONS (AND CAN ALTER) THE CURSOR.
00DB' 06 04      00136 CURSOR: LD      B, 4
00DD' 21 00DA'    00137      LD      HL, CURSES
00DE' 0E 00      00138 CRSDUT. LD      C, 00
00DF' ED A3      00139      OUTI
00E0' 0C         00140      INC     C
00E1' ED A3      00141      OUTI
00E2' 20 F7      00142      JR      NZ, CRSDUT
00E3' C9         00143      RET
00EA' 0E 05 0F   00144 CURSES: DEFB    0E, 05, 0F, 82, 0A, 40
00EB' 82 0A 40

00145 ; THE LAST TWO BYTES WILL MAKE THE CURSOR BLINK.
00146 ; MAKE LOOP COUNT = 6 TO INCLUDE THEM.
00147 ;
00148 .COMMENT1   TEXTUP PUTS THE DISASSEMBLED TEXT
00149 UP ON THE (MEMORY MAPPED AT F800-0FFFF) SCREEN.
00150 IT EXPECTS HL TO POINT TO THE LOCATION TO BE DISPLAYED
00151 AT TOP OF SCREEN. THE LINE POINTED TO BY USER PC WILL
00152 BE IN REVERSE VIDEO (BLACK ON WHITE.)

00E0' D5          00153 TEXTUP: PUSH    DE
00E1' C5          00154      PUSH    BC
00E2' E3          00155      PUSH    HL
00E3' E3          00156      PUSH    HL
00E4' 21 F7E0     00157      LD      HL, BEFOR ; JUST BEFORE SCREEN TOP
00E7' 22 0176'    00158      LD      (HERE), HL ; SAVE SCREEN LOCATION
00EA' 06 18       00159      LD      B, 18 ; LOOP COUNTER
00EC' E1          00160      POP     HL ; BRING BACK REF POINTER
00ED' C5          00161 TXTP:  PUSH    BC
00EE' E5          00162      PUSH    HL ; SAVE OLD REFERENCE POINTER
00EF' CD 03FA'    00163      CALL   WITHIN
00F2' 30 3B       00164      JR      NC, TIN
00F4' DD 21       00165      LD      IX, ORGEND
00F5' 0000*
00F8' DD 66 01    00166 TNEXT: LD      H, (IX+1)
00FB' DD 6E 00    00167      LD      L, (IX+0)
00FE' C1          00168      POP     BC ; GET REF POINTER
00FF' C5          00169      PUSH    BC ; BALANCE STACK
0100' BF          00170      CP     A ; CLEAR CARRY FLAG
0101' ED 42       00171      SBC    HL, BC ; FIND NEXT ORG
0103' 01 0004     00172      LD      BC, 0004
0106' 30 04       00173      JR      NC, TFOUND
0108' DB 09       00174      ADD    IX, BC
010A' 18 EC       00175      JR      TNEXT ; AFTER THE LAST ORG-END
                  00176 ; PAIR, THERE HAD BETTER
                  00177 ; BE THE SENTINEL:
                  00178 ; FFFF, 0000
                  00179 ;
010C' ED 42       00180 TFOUND: SBC    HL, BC ; HOW MANY BYTES?
010E' 30 03       00181      JR      NC, FORQFM ; FOUR OF THEM
0110' 09         00182      ADD    HL, BC ; OR FEWER
0111' E5          00183      PUSH    HL
0112' C1          00184      POP     BC
0113' E1          00185 FORQFM: POP     HL
0114' 09         00186      ADD    HL, BC

```

0113	ES	00187	PUSH	HL	; RESTORE REF POINTER
0114	ED 43	00188	LD	(LENGTH), BC	
0115	0000*				
011A	ED 42	00189	SBC	HL, BC	
011B	CD 0000*	00190	CALL	HEX	
011F	41	00191	LD	B, C	; LOOP COUNTER
0120	11 0000*	00192	LD	DE, OPCODE	; POINT AT OPCODE FIELD
0123	CD 042A	00193	FLOOP: CALL	ASCII	
0126	10 FB	00194	DJNZ	FLOOP	
0128	13 29	00195	JR	NORMAL	
012A	3E 12	00196	LD	A, VIDEOFF	
012C	CD 0529	00197	CALL	BANKSW	; SWITCH OUT V-RAM
012F	CD 0000*	00198	TIN: CALL	DISAS	; DISASSEMBLE THE INSTR AT (HL)
0132	3E ED	00199	LD	A, VIDEO	
0134	CD 0529	00200	CALL	BANKSW	; SWITCH IN V-RAM
0137	D1	00201	POP	DE	; GET BACK OLD REF PTR
0138	ES	00202	PUSH	HL	; SAVE NEW REFERENCE POINTER
0139	EE	00203	EX	DE, HL	; POINT AT INSTR JUST DISASSEMBLED
013A	ED 4B	00204	LD	BC, (REGPC)	
013C	0000*				
013E	BF	00205	CP	A	; CLEAR CARRY FLAG
013F	ED 42	00206	SBC	HL, BC	; AT USER PC?
0141	20 0A	00207	JR	NZ, NORMAL	
0143	06 28	00208	LD	B, 28	
0145	21 0000*	00209	LD	HL, LINE	
0148	CE FE	00210	REVERS: SET	7, (HL)	; REVERSE VIDEO IF SO
014A	23	00211	INC	HL	
014E	10 FB	00212	DJNZ	REVERS	
014D	2A 0176	00213	NORMAL: LD	HL, (HERE)	; GET SCREEN POINTER
0150	11 0050	00214	LD	DE, 50	; LINE INCREMENT
0153	19	00215	ADD	HL, DE	; POINT TO NEXT LINE
0154	22 0176	00216	LD	(HERE), HL	; SAVE SCREEN POINTER
0157	E5	00217	PUSH	HL	; PUT SCREEN POINTER
0158	D1	00218	POP	DE	; IN DESTINATION REG
0159	21 0000*	00219	LD	HL, LINE	; POINT AT TEXT
015C	01 0032	00220	LD	BC, 32	; CHARACTER COUNT
015F	ED B0	00221	LDIR		; PUT IT ON SCREEN
		00222			
0161	21 0000*	00223	LD	HL, LINE	; BLANK OUT LINE
0164	CE 20	00224	LD	C, 20	; ASCII BLANK
0166	06 32	00225	LD	B, 32	
0168	71	00226	LOOP1: LD	(HL), C	; C ALREADY = 0
0169	23	00227	INC	HL	
016A	10 FC	00228	DJNZ	LOOP1	
		00229			
016C	E1	00230	POP	HL	; RESTORE CORE POINTER
016D	01	00231	POP	BC	; RESTORE LOOP COUNTER
016E	05	00232	DEC	B	; DJNZ TXTP
016F	02 00ED	00233	JP	NZ, TXTP	; LOOP FOR 24 LINES
		00234			
0172	E1	00235	TXRET: POP	HL	; RESTORE CALLER'S REGISTERS
0173	01	00236	POP	BC	
0174	D1	00237	POP	DE	
0175	09	00238	RET		
0176		00239	HERE: DEFS	2	
		00240			

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00241 ; RSTATE PUTS UP THE RIGHT HAND SIDE OF THE SCREEN
00242 ; (THE REGISTER STATES AND MEMORY LOCATIONS).
01780 F5 00243 RSTATE: PUSH AF ; SAVE CALLER'S REGISTERS
01790 C5 00244 PUSH BC
017A0 D5 00245 PUSH DE
017B0 E5 00246 PUSH HL
017C0 DD E5 00247 PUSH IX
017E0 FD E5 00248 PUSH IY
01800 21 02F7 00249 LD HL, NAME5 ; REGISTER NAME LIST
01830 FD 21 00250 LD IY, SFLAG5 ; REGISTER FIELD ADDR
01830 F845
01870 06 08 00251 LD B, 8
01890 7E 00252 NFLAG: LD A, (HL) ; PUT UP FLAG LABELS
018A0 FD 77 00 00253 LD (IY), A
018D0 FD 23 00254 INC IY
018F0 23 00255 INC HL
01900 10 F7 00256 DJNZ NFLAG
01920 FD 21 00257 LD IY, SREG5 ; POINT TO REG FIELD
01940 F882
00258 ;
01960 DD 21 00259 LD IX, REGSAV ; USER'S REGISTER SET
01980 0000*
019A0 06 04 00260 LD B, 4 ; LOOP COUNTER
019C0 7E 00261 REGS: LD A, (HL) ; REGISTER NAME
019D0 FD 77 00 00262 LD (IY), A ; TO VIDEO RAM
01A00 3E 3A 00263 LD A, 3A
01A20 FD 77 01 00264 LD (IY+1), A
01A50 DD 7E 00 00265 LD A, (IX) ; REGISTER CONTENTS
01A80 CD 04E2 00266 CALL ACONV
01AB0 FD 72 05 00267 LD (IY+5), D ; ONTO SCREEN
01AE0 FD 73 06 00268 LD (IY+6), E
01B10 E5 00269 PUSH HL ; SAVE NAME POINTER
01B20 FD E5 00270 PUSH IY
01B40 E1 00271 POP HL ; 16-BIT LOAD
01B50 11 0013 00272 LD DE, 13
01B80 19 00273 ADD HL, DE ; POINT TO BINARY FIELD
01B90 CD 031E 00274 CALL PBITS
01BC0 DD 7E 01 00275 LD A, (IX+1) ; NEXT REG. CONTENTS
01BF0 CD 04E2 00276 CALL ACONV
01C20 FD 72 02 00277 LD (IY+2), D ; ONTO SCREEN
01C50 FD 73 03 00278 LD (IY+3), E
01C90 37 00279 SCF
01CA0 3F 00280 CCF ; CLEAR CARRY
01CA0 11 0011 00281 LD DE, 11
01CB0 EB 52 00282 SBC HL, DE ; POINT TO NEXT BINARY FIELD
01CF0 CD 031E 00283 CALL PBITS
01D20 E1 00284 POP HL ; RESTORE NAME POINTER
01D30 23 00285 INC HL
01D40 3E 3A 00286 LD A, 3A
01D60 FD 77 07 00287 LD (IY+7), A
01D90 7E 00288 LD A, (HL) ; REGISTER NAME
01DA0 FD 77 08 00289 LD (IY+8), A
01DD0 23 00290 INC HL
01DE0 11 0002 00291 LD DE, 02
01E10 DD 19 00292 ADD IX, DE ; NEXT REGISTER PAIR
01E30 11 0050 00293 LD DE, 50

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01E6	FD 19	00294	ADD	IY, DE	NEXT SCREEN LINE
01E8	10 B2	00295	DJNZ	REGS	
		00296			
		00297	COMMENT>		
		00298			
		00299			THIS SECTION WRITES THE TITLES AND CONTENTS OF
		00300			THE 16-BIT REGISTERS, THE I REGISTER, AND THE R REGISTERS
		00301			TO THE VIDEO RAM.
		00302			>
01EA	FD 21	00303	LD	IY, R16BIT	
01EC	FA12				
01EE	06 02	00304	LD	B, 2	
01F0	7E	00305	LD	A, (HL) ; WRITE TITLE (FOR IX)	
01F1	FD 77 00	00306	LD	(IY), A ; (2ND TIME FOR IY)	
01F4	23	00307	INC	HL	
01F5	7E	00308	LD	A, (HL)	
01F6	FD 77 01	00309	LD	(IY+1), A	
01F9	23	00310	INC	HL	
01FA	3E 3A	00311	LD	A, 3A	
01FC	FD 77 02	00312	LD	(IY+2), A ; END WRITE TITLE	
01FF	ED 7E 00	00313	LD	A, (IX) ; WRITE CONTENTS OF IX	
0202	ED 23	00314	INC	IX	
0204	CD 04E2	00315	CALL	ACONV ; CONVERT TO ASCII	
0207	FD 72 05	00316	LD	(IY+5), D	
020A	FD 73 06	00317	LD	(IY+6), E	
020D	ED 7E 00	00318	LD	A, (IX)	
0210	ED 23	00319	INC	IX	
0212	CD 04E2	00320	CALL	ACONV	
0215	FD 72 08	00321	LD	(IY+3), D	
0218	FD 73 04	00322	LD	(IY+4), E ; END WRITE IX	
021E	7E	00323	LD	A, (HL) ; WRITE TITLE (FOR SP)	
021C	23	00324	INC	HL ; (2ND TIME FOR PC)	
021D	FD 77 09	00325	LD	(IY+9), A	
0220	7E	00326	LD	A, (HL)	
0221	23	00327	INC	HL	
0223	FD 77 0A	00328	LD	(IY+0A), A	
0225	3E 3A	00329	LD	A, 3A	
0227	FD 77 0B	00330	LD	(IY+0B), A	
022A	ED 7E 00	00331	LD	A, (IX) ; WRITE CONTENTS OF SP	
022D	ED 23	00332	INC	IX	
022F	CD 04E2	00333	CALL	ACONV	
0232	FD 72 0E	00334	LD	(IY+0E), D	
0235	FD 73 0F	00335	LD	(IY+0F), E	
0238	ED 7E 00	00336	LD	A, (IX)	
023E	ED 23	00337	INC	IX	
023D	CD 04E2	00338	CALL	ACONV	
0240	FD 72 0C	00339	LD	(IY+0C), D	
0243	FD 73 0D	00340	LD	(IY+0D), E ; END WRITE SP	
0246	7E	00341	LD	A, (HL) ; WRITE TITLE (FOR I)	
0247	23	00342	INC	HL ; (2ND TIME FOR R)	
024E	FD 77 12	00343	LD	(IY+12), A	
024B	3E 3A	00344	LD	A, 3A	
024D	FD 77 13	00345	LD	(IY+13), A	
0250	ED 7E 00	00346	LD	A, (IX) ; WRITE CONTENTS OF I	
0253	ED 23	00347	INC	IX	
0255	CD 04E2	00348	CALL	ACONV	

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0258 FD 72 14 00349 LD (IY+14),D
025E FD 73 15 00350 LD (IY+15),E
025E 11 0050 00351 LD DE,50
0261 FD 1F 00352 ADD IY,DE
0263 10 8E 00353 DJNZ BFEG
00354
00355 ; THIS SECTION WRITES THE TITLE AND TOP FOUR
00356 ; STACK LOCATION CONTENTS TO THE VIDEO RAM
00357 LD IX,(REGSP) ; USER STACK POINTER
026E DD 2A 00358 LD DE,STKLOC ; ADDRESS IN VIDEO RAM
026F 0000+ 00359 LD BC,6
026F ED B0 00360 LDIR ; WRITE "STACK:" TO V-RAM
0271 D5 00361 PUSH DE
0272 FD E1 00362 POP IY ; USE IY FOR ADDRESSES
0274 06 04 00363 LD B,4 ; LOOP COUNTER
0275 FD 23 00364 N1: INC IY ; SKIP SPACE
0278 DD 7E 01 00365 LD A,(IX+1) ; GET ONE NIBBLE
027E DD 23 00366 INC IX ; THIS IS AN UNROLLED
027D CD 04E2 00367 CALL ACONV ; LOOP
0280 FD 72 00 00368 LD (IY),D
0283 FD 23 00369 INC IY
0285 FD 73 00 00370 LD (IY),E ; WRITE NIBBLE
0288 FD 23 00371 INC IY
028A DD 7E FF 00372 LD A,(IX-1) ; GET ONE NIBBLE
028D DD 23 00373 INC IX ; THIS IS THE OTHER
028F DD 04E2 00374 CALL ACONV ; HALF OF IT.
0292 FD 72 00 00375 LD (IY),D
0295 FD 23 00376 INC IY
0297 FD 73 00 00377 LD (IY),E ; WRITE NIBBLE
029A FD 23 00378 INC IY
029C 10 D8 00379 DJNZ N1 ; RETURN FOR NEXT NIBBLE
00380
00381 ; THIS SECTION WRITES THE TITLE, ADDRESS, AND
00382 ; CONTENTS OF 32 CONTIGUOUS MEMORY LOCATIONS TO
00383 ; THE VIDEO RAM
029E 11 FEAE 00384 LD DE,MEMLOC ; LOAD V-RAM ADDRESS
02A1 01 0007 00385 LD BC,7
02A4 ED B0 00386 LDIR ; WRITE "MEMORY:" TO V-RAM
02A6 D5 00387 PUSH DE
02A7 FD E1 00388 POP IY ; USE IY FOR V-RAM ADDRESS
02A9 11 0049 00389 LD DE,49 ; SKIP TO NEXT LINE
02AC FD 1F 00390 ADD IY,DE ; " "
02AE 2A 0000 00391 LD HL,(MDISP) ; GET MEMORY DISPLAY
00392 ; LOCATION
02B1 0E 04 00393 LD C,4 ; OUTER LOOP COUNTER
02B3 7C 00394 N3: LD A,H ; WRITE MEM-ADDR TO V-RAM
02B4 CD 04E2 00395 CALL ACONV
02B7 FD 72 00 00396 LD (IY),D
02BA FD 73 01 00397 LD (IY+1),E
02BD 7D 00398 LD A,L
02BE CD 04E2 00399 CALL ACONV
02C1 FD 72 02 00400 LD (IY+2),D
02C4 FD 73 03 00401 LD (IY+3),E
02C7 3E 8A 00402 LD A," "
02C9 FD 77 04 00403 LD (IY+4),A ; END WRITE MEM-ADDR

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0200 04 03 00404 LD B, B ; INNER LOOP COUNTER
0202 11 0005 00405 LD DE, 5
0204 0E 15 00406 ADD IY, DE ; UPDATE IY LOCATION
0206 0E 15 00407 INC IY ; SKIP SPACE
0208 0E 15 00408 LD A, (HL) ; WRITE MEMORY CONTENTS
020A 0E 15 00409 INC HL ; TO VIDEO RAM
020C 0E 15 00410 CALL ACORNV
020E 0E 15 00411 LD (IY), A
0210 0E 15 00412 INC IY
0212 0E 15 00413 LD (IY), E
0214 0E 15 00414 INC IY ; END WRITE MEMORY CONTENTS
0216 10 E1 00415 DJNZ N4 ; RETURN FOR NEXT MEMORY
0218 00 00416 DEC C ; DEC OUTER LOOP
021A 11 0005 00417 LD DE, 5
021C 0E 15 00418 ADD IY, DE ; SKIP TO NEXT LINE
021E 10 E1 00419 JR NZ, N3 ; RETURN TO WRITE NEXT LINE
0220 0E E1 00420 POP IY
0222 0E E1 00421 POP IX
0224 0E E1 00422 POP HL
0226 0E E1 00423 POP DE
0228 0E E1 00424 POP BC
022A 0E E1 00425 POP AF
022C 0E 09 00426 RET
022E 53 5A 2A 00427 NAME: DEFM 'SZ*H*PNC'
0230 48 2A 50
0232 4E 43
0234 41 46 42 00428
0236 43 44 45
0238 48 4C
023A 49 51 53 00429 NAME: DEFM 'IXEPIYPCR'
023C 50 49 49
023E 59 50 43
0240 52
0242 53 54 41 00430 NAME: DEFM 'STACK MEMORY:'
0244 43 4B 3A
0246 4D 45 4D
0248 4F 52 59
024A 3A

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00431 ;
00432 . COMMENT>
00433 PBITS PUTS THE CONTENTS OF THE ACCUMULATOR
00434 ON THE SCREEN IN BINARY FORMAT, AT (HL) IN VIDEO RAM.
00435
031E 05 00436 PUSH BC
031F 05 00437 PUSH DE
0320 06 08 00438 LD B, 8 ; LOOP 8 TIMES
0322 0E 07 00439 RLC A ; LOOK AT MSB
0324 38 04 00440 JR C, ONE ; SELECT CHARACTER
0326 16 30 00441 LD D, '0'
0328 18 02 00442 JR PUT
032A 16 31 00443 ONE: LD D, '1'
032C 72 00444 PUT: LD (HL), D ; PUT CHAR. ON SCREEN
032E 13 00445 INC HL
032F 10 F2 00446 DJNZ BITS
0330 0E D1 00447 POP DE
0331 0E C1 00448 POP BC

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0332' C9          00449          RET
00450 ;
00451 ;
00452 ;          FINTOP FINDS THE PLACE TO START DISASSEMBLY
00453 ;          SO THAT THE USER'S PROGRAM COUNTER WILL POINT
00454 ;          TO THE LINE IN THE MIDDLE OF THE SCREEN.
00455 ;          ON RETURN, HL POINTS TO THE LOCATION TO BE
00456 ;          DISPLAYED AT TOP OF SCREEN.
00457 ;
00458 ;          IN THE CIRCULAR QUEUE THAT "REMEMBERS" THE
00459 ;          LAST 12 LINES, WE WILL USE FFFF(HEX) TO MEAN
00460 ;          NIL. SINCE THIS PROGRAM IS TO BE LOADED AT
00461 ;          THE TOP OF MEMOR., THE USER'S PROGRAM WILL
00462 ;          NEVER REACH FFX.
00463 ;
0333' FD 21      00463 FINTOP: LD      IX,SPOT          ; FIRST SPOT IN QUEUE
0334' 03C4'
0335' 2A 0000+    00464          LD      HL,(REGPC)      ; USER PC
0336' BF          00465          CP      A              ; CLEAR CARRY FLAG
0337' 01 0014     00466          LD      BC,34
0338' ED 42      00467          SBC    HL,BC          ; GO BACK 32 BYTES
00468 ;
0340' 1D 03FA'    00468          CALL   WITHIN
0341' 30 10      00469          JR     NO,F1          ; JUMP IF WITHIN ORGEND
00470 ;
00471 ; FILL QUEUE WITH ADDRESSES (4 AT A TIME) IF NOT WITHIN
00472 ; ORG-END PAIR
0343' FD 75 00    00473 F1:      LD      (IX),HL        ; PUT HL IN QUEUE
0344' FD 74 01    00474          LD      (IX+1),H
0345' 23          00475          INC    HL              ; NEXT ADDRESS (HL+4)
0346' 23          00476          INC    HL
0347' 23          00477          INC    HL
0348' 23          00478          INC    HL
0349' 1D 03FA'    00479          CALL   CNEXT         ; POINT TO NEXT SPOT
00480 ;
0352' 1D 03FA'    00481          CALL   WITHIN
0353' 30 0E      00482          JR     NO,F1          ; REPEAT IF STILL OUT
00483 ; CHECK IF REF. POINTER (HL) IS = REGPC -- IF SO JUMP
0357' EB          00484          EX     DE,HL          ; SAVE HL
0358' 2A 0000+    00485          LD      HL,(REGPC)
0359' BF          00486          CP      A              ; ZERO CARRY FLAG
0360' ED 52      00487          SBC    HL,DE
0361' EB          00488          EX     DE,HL
0362' 23 41      00489          JR     Z,FDONE        ; JUMP IF =
0363' 38 BF      00490          JR     C,FDONE        ; JUMP IF HL>REGPC
0364' 18 E0      00491          JR     F2
00492 ; IF WITHIN ORG-END START AT ORG, FILL QUEUE UNTIL
00493 ; END OR UNTIL HL=REGPC
0365' ED 66 01    00494 F1:      LD      H,(IX+1)      ; START AT ORG
0366' DD 6E 00    00495          LD      L,(IX)
00496 ; CHECK IF IX (HL) = (REGPC)
0368' E5          00497          PUSH  HL              ; SAVE HL
0369' BF          00498          CP      A              ; CLEAR CARRY FLAG
0370' ED 4B      00499          LD      BC,(REGPC)
0371' ED 42      00500          SBC    HL,BC
0372' 20 03      00501          JR     NZ,F1.5        ; JUMP IF NOT EQUAL
00502 ;

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0375 E1 00503 POP HL ; BALANCE STACK
0376 18 27 00504 JR F00N
00505
0378 E1 00506 F1, B. POP HL ; BALANCE STACK
0379 FD 78 00 00507 F3. LD (IY), L ; PUT HL IN QUEUE
037C FD 74 01 00508 LD (IY+1), H
037F CD 0000* 00509 CALL INFO ; FIND INSTR LENGTH
0382 E8 03 00510 AND 03
0384 3C 00511 INC A
0385 C4 00 00512 LD B, 0
0387 4F 00513 LD C, A
00514
0388 09 00515 ADD HL, BC ; INC REF. POINTER
0389 CD 03A9* 00516 CALL CNEXT ; POINT TO NEXT SPOT
00517 ; CHECK IF REF. POINTER (HL) IS >= REGPC -- IF SO JUMP
0390 ED 00518 EX DE, HL ; SAVE HL
039D 2A 0000* 00519 LD HL, (REGPC)
0390 BF 00520 CF A ; ZERO CARRY FLAG
0391 ED 52 00521 SBC HL, DE
0393 EE 00522 EX DE, HL
0394 38 09 00523 JR C, F00N ; JUMP IF HL>REGPC
0396 28 07 00524 JR Z, F00N ; JUMP IF =
00525
0398 CD 03DC 00526 CALL INSIDE
039B 38 A8 00527 JR C, F2 ; IF OUTSIDE, JUMP
039D 18 DA 00528 JR F3 ; ELSE, REPEAT
00529 ;
039F CD 03A9 00530 F00N: CALL CNEXT
03A2 FD 66 01 00531 F00NE: LD H, (IY+1) ; PUT STARTING LOC'N
03A5 FD 8E 00 00532 LD L, (IY) ; IN HL
03A6 C9 00533 RET
00534 ;
00535 ;
00536 ;

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00537 ; CNEXT TAKES THE IY REGISTER (ASSUMED TO POINT TO AN
00538 ; ADDRESS WITHIN SPOT) AND RETURNS THE NEXT SPOT.
00539 ; ADDRESSES WITHIN SPOT WRAP AROUND; IT IS A FIFO QUEUE
00540 ; WITH ONLY TWELVE MEMBERS.

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03A9 E5 00541 CNEXT: PUSH HL
03AA C5 00542 PUSH BC
03AB 01 03DC 00543 LD BC, SPOT-18
03AE FD 28 00544 INC IY
03B0 FD 23 00545 INC IY
03B2 FD 55 00546 PUSH IY
03B4 FD 55 00547 PUSH IY
03B6 BF 00548 CF A ; RESET CARRY FLAG
03B7 E1 00549 POP HL
03B8 ED 42 00550 SBC HL, BC
03BA FD E1 00551 POP IY
03BC C1 00552 POP BC
03BD E1 00553 POP HL
03BE D8 00554 RET C
03BF FD 21 00555 LD IY, SPOT
03C1 03C4*
03C3 C9 00556 RET
03C4 00557 SPOT: DEF3 18 ; CIRCULAR FIFO ADDRESS QUEUE

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00558
00559 ;INSIDE RESETS THE CARRY FLAG IF THE HL ADDRESS LIES
00560 ;WITHIN THE ORGEND PAIR POINTED TO BY IX.
03DC 05 00561 INSIDE: PUSH BC ;SAVE CALLER'S REGS
03DD 05 00562 PUSH HL ;HL HOLDS ADDR
03DE 0F 00563 CP A ;CLEAR CARRY FLAG
03DF 0D 46 01 00564 LD B,(IX+1)
03E2 0D 4E 00 00565 LD C,(IX) ;BC GETS ORG
03E3 0D 42 00566 SBC HL,BC ;SET CY IF ORG>ADDR
03E7 01 00567 POP HL
03E8 01 00568 POP BC
03E9 08 00569 RET C
03EA 05 00570 PUSH BC
03EB 05 00571 PUSH HL
03EC 01 00572 POP BC ;BC GETS ADDR
03ED 0D 66 03 00573 LD H,(IX+3)
03F0 0D 6E 02 00574 LD L,(IX+2) ;HL GETS END
03F3 05 00575 DEC HL
03F4 0D 42 00576 SBC HL,BC ;SET CY IF ADDR>(END-1)
03F6 05 00577 PUSH BC
03F7 01 00578 POP HL
03F8 01 00579 POP BC
03F9 09 00580 RET
00581 ;
00582 ;WITHIN CHECKS THE HL REG AGAINST ALL ORGEND PAIRS.
00583 ;IT RESETS CARRY FLAG IF HL LIES INSIDE A PAIR.
00584 ;ON RETURN, IX POINTS TO THE ORG-END PAIR CONTAINING
00585 ;THE INSTRUCTION (IF INSIDE AN ORGEND.)
03FA 0D 21 00586 WITHIN: LD IX,ORGEND ;START AT BEGINNING.
03FB 0000*
03FE 05 00587 PUSH BC
03FF 05 00588 PUSH HL ;SAVE CALLER'S REGS
0400 0D 46 01 00589 WNEXT: LD B,(IX+1)
0403 0D 4E 00 00590 LD C,(IX) ;BC GETS ORG
0406 0F 00591 CP A ;CLEAR CARRY FLAG
0407 0D 42 00592 SBC HL,BC ;SET CY IF ORG>ADDR
0409 08 10 00593 JR C,WRET
040B 01 00594 POP HL ;RESTORE ADDR
040C 05 00595 PUSH HL
040E 0D 03DC 00596 CALL INSIDE
0410 03 15 00597 JR NC,WRET
0412 05 00598 PUSH HL
0413 01 0004 00599 LD BC,0004
0416 0B 09 00600 ADD IX,BC
0418 0D 66 01 00601 LD H,(IX+1)
041E 0D 6E 00 00602 LD L,(IX) ;HL GETS ORG
041E 01 0001 00603 LD BC,0001
0421 09 00604 ADD HL,BC ;ORG = FFFF?
0422 01 00605 POP HL
0423 03 02 00606 JR Z,WRET
0425 03 09 00607 JR WNEXT ;ORGEND HAD BETTER HAVE FFFF
00608 ;AFTER IT!
0427 01 00609 WRET: POP HL
0429 01 00610 POP BC
0429 09 00611 RET
00612

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042A	1B		00613	ASCII:	PUSH	BC	
042E	EB		00614		PUSH	HL	
042C	7E		00615		LD	A, (HL)	
042D	5B	6F	00616		RES	7, A	, TREAT THEM ALL AS ASCII
042F	FE	7F	00617		CP	7F	
0431	20	0B	00618		JR	NZ, 48K	
0433	21	04DE	00619		LD	HL, DLET	
0436	1B	1D	00620		JR	MOV4	
0438	FE	20	00621	ASK:	CP	20	
043A	38	0E	00622		JR	C, NONFR	
043C	12		00623		LD	(DE), A	
043D	13		00624		INC	DE	
043E	3E	20	00625		LD	A, BLANK	
0440	06	0B	00626		LD	B, 3	
0442	12		00627	BLOOP:	LD	(DE), A	
0443	13		00628		INC	DE	
0444	10	FC	00629		DUNZ	BLOOP	
0446	E1		00630		POP	HL	
0447	23		00631		INC	HL	
0448	01		00632		POP	BC	
0449	09		00633		RET		
044A	06	00	00634	NONFR:	LD	B, 0	
044C	0E	17	00635		SLA	A	
044E	0E	27	00636		SLA	A	
0450	4F		00637		LD	C, A	
0451	21	04EE	00638		LD	HL, CTRL	
0454	09		00639		ADD	HL, BC	
0455	01	0004	00640	MOV4:	LD	BC, 4	
0458	ED	00	00641		LDIR		
045A	E1		00642		POP	HL	
045B	23		00643		INC	HL	
045C	01		00644		POP	BC	
045D	09		00645		RET		
045E	4E	55	00646	CTRL:	DEFM	'NUL SOH STX ETX EDT ENQ ACK BEL	
0461	20	53					
0464	48	20					
0467	54	52					
046A	45	54					
046D	20	45					
0470	54	20					
0473	4E	51					
0476	41	43					
0479	20	42					
047C	4C	20					
047E	42	53	00647		DEFM	BS HT LF VT FF CR SO SI	
0481	20	48					
0484	20	20					
0487	46	20					
048A	56	54					
048D	20	46					
0490	20	20					
0493	52	20					
0496	53	4F					
0499	20	53					
049C	20	20					
049E	44	4C	00648		DEFM	DLE DC1 DC2 DC3 DC4 NAK SYN ETB	

04A1 20 44 43  
 04A4 31 20 44  
 04A7 43 32 20  
 04AA 44 43 33  
 04AD 20 44 43  
 04E0 34 20 4E  
 04E3 41 4E 20  
 04E6 53 59 4E  
 04E9 20 45 54  
 04EC 42 20  
 04EE 43 41 4E  
 04C1 20 45 4D  
 04C4 20 20 53  
 04C7 55 42 20  
 04CA 45 53 43  
 04CD 20 46 53  
 04D0 20 20 47  
 04D3 53 20 20  
 04D6 52 53 20  
 04D9 20 56 53  
 04DC 20 20  
 04DE 44 45 4C  
 04E1 20

00649

DEFM CAN EM SUB ESC FS GS RS VS

00650 DLET:

DEFM DEL

00651 ;

04E2 E5  
 04E3 F3  
 04E4 21 0500  
 04E7 77  
 04E8 3E 33  
 04EA ED 6F  
 04EC ED 6F  
 04EE FE 3A  
 04F0 38 02  
 04F2 C6 07  
 04F4 5F  
 04F5 7E  
 04F6 FE 3A  
 04F8 38 02  
 04FA C6 07  
 04FC 57  
 04FD F1  
 04FE E1  
 04FF C9  
 0500

00652 ACONV:

PUSH HL  
 PUSH AF  
 LD HL, ALOC  
 LD (HL), A  
 LD A, 33H  
 RLD  
 RLD  
 CP 3AH  
 JR C, ANAJ1  
 ADD A, 7  
 ANAJ1: LD E, A  
 LD A, (HL)  
 CP 3AH  
 JR C, ANAJ2  
 ADD A, 7  
 ANAJ2: LD D, A  
 POP AF  
 POP HL  
 RET  
 ALOC: DEFS 1

00672 ;  
 00673 ;  
 00674 ;

--C: \* :>--

00675 ; BANKST INITIALIZES THE BANK SWITCHING REGISTER, AND  
 00676 ; SETS UP A SAVE FIELD (XYCOM'S OUTSTANDING DOCUMENTATION  
 00677 ; NOTWITHSTANDING, THE BANK SWITCHING REGISTER IS WRITE  
 00678 ; ONLY.)  
 00679 ; IT ALSO SETS UP THE CRT CONTROLLER FOR 24  
 00680 ; 80-CHARACTER LINES.

0501 F5  
 0502 C5  
 0503 E5

00681 BANKST:  
 00682  
 00683

PUSH AF ; SAVE ACCUMULATOR  
 PUSH BC  
 PUSH HL



```

0504' 3E 03      00684      LD      A,03      ; DEFAULT SETTING
0506' 32 051E    00685      LD      (BANKS),A ; SAVE BANK STATUS
0509' 03 2F      00686      OUT     (2F),A    ; WRITE TO BANK REGISTER
00687 ;
050E' 21 051F    00688      LD      HL,VIDSET ; CRT CONTROLLER SETTING
050E' 06 05      00689      LD      B,5       ; # OF CRTG REGS TO FIX
0510' 7E        00690 SETVID: LD      A,(HL)     ; GET REGISTER NUMBER
0511' 03 00      00691      OUT     (VREG),A  ; SEND TO CRTG REG SELECT
0513' 23        00692      INC     HL        ; POINT TO NEXT ENTRY
0514' 7E        00693      LD      A,(HL)   ; GET REGISTER CONTENTS
0515' 03 01      00694      OUT     (VWORD),A ; SEND TO CRTG REGISTER
0517' 23        00695      INC     HL        ; POINT TO NEXT ENTRY
0518' 10 F6      00696      DJNZ   SETVID
051A' E1        00697      POP    HL
051B' 01        00698      POP    BC
051C' F1        00699      POP    AF
051D' 0F        00700      RET
00701 ;
051E'          00702 BANKS:  DEFB      1
051F' 04 13 05   00703 VIDSET:  DEFB      04,13,05,1A,06,13,07,13,09,0A
0522' 1A 06 13
0525' 07 13 09
0528' 0A
0000          00704 VREG      EQU      00
0001          00705 VWORD    EQU      01
00706 ;
00707 .COMMENT#
00708
                                -(*)-
00709 BANKSW ALTERS THE STORED (SAVED) BANK SWITCH REGISTER
00710 AND SENDS AN ALTERED WORD TO THE HARDWARE BANK REG.
00711 IT EXPECTS THE ACCUMULATOR TO CONTAIN INFORMATION
00712 SPECIFYING THE CHANGE TO BE MADE.
00713 TO TURN ON A BIT OR BITS, SET BIT 4 OF THE ACC. AND
00714 SET THE DESIRED BIT/S (ALL OTHERS SHOULD BE ZERO.)
00715 TO TURN OFF A BIT OR BITS, RESET BIT 4 AND THE DESIRED
00716 BIT/S, WITH ALL OTHER BITS SET.
00717
                                -(*)-
00718 #
0529' E5          00719 BANKSW:  PUSH     HL
052A' 21 051E    00720      LD      HL,BANKS ; POINT TO STATUS BYTE
052B' 0B 67      00721      BIT    4,A       ; TURN ON OR OFF?
052F' 28 03      00722      JR     Z,OFF     ;
0531' E6          00723      OR     (HL)     ; TURN BIT(S) ON
0532' 18 01      00724      JR     GOBAK    ;
0534' A6          00725 OFF:      AND     (HL)     ; TURN BIT(S) OFF
0535' 32 051E    00726 GOBAK:  LD      (BANKS),A ; SAVE STATUS BYTE
0538' E1          00727      POP    HL
0539' 03 2F      00728      OUT     (2F),A  ; WRITE TO BANK REGISTER
053B' 0F        00729      RET
00730 ;
00731 ; THIS ROUTINE COMPARES THE VALUES OF THE USER'S
00732 ; REGISTER SET BEFORE AND AFTER THE SIMULATION OF
00733 ; THE PREVIOUS (USER'S) INSTRUCTION. IF A DIFFERENCE
00734 ; IS FOUND THE CORRESPONDING REGISTER VALUE IS
00735 ; DISPLAYED IN REVERSE VIDEO IN THE VIDEO RAM.
00736 ;

```

0530	F5		00737	REVID:	PUSH	AF	
053D	D5		00738		PUSH	BC	
053E	D5		00739		PUSH	DE	
053F	E3		00740		PUSH	HL	
			00741				
0540	01	0012	00742		LD	BC, 12	; LENGTH OF COMPARE
0543	11	0000*	00743		LD	DE, PRESAV	; OLD ONES
0546	21	0000*	00744		LD	HL, REGSAV	; NEW ONES
			00745				
0549	1A		00746	L1:	LD	A, (DE)	; OLD VALUE
054A	ED	A1	00747		CPI		; COMPARE 'EM
054C	13		00748		INC	DE	
054D	04	0538	00749		CALL	NZ, REV	; IF DIFF REVERSE IT
0550	EA	0549	00750		JP	PE, L1	; LOOP IF NOT DONE
			00751				
0553	E1		00752		POP	HL	
0554	D1		00753		POP	DE	
0555	C1		00754		POP	BC	
0556	F1		00755		POP	AF	
0557	C9		00756		RET		
			00757				
0558	F5		00758	REV:	PUSH	AF	
0559	C5		00759		PUSH	BC	
055A	D5		00760		PUSH	DE	
055B	E5		00761		PUSH	HL	
			00762				
055C	11	0000*	00763		LD	DE, REGSAV	; START ADDRESS
055F	2B		00764		DEC	HL	
0560	37		00765		SCF		
0561	3F		00766		CCF		; ZERO CARRY FLAG
0562	ED	52	00767		SBC	HL, DE	; DISPLACEMENT OF DIFF
			00768				
0564	0B	25	00769		SLA	L	
0566	0B	25	00770		SLA	L	
0568	0B	25	00771		SLA	L	; MULTIPLY BY 3
056A	11	0002	00772		LD	DE, SCRLOC	; ADDRESS OF TABLE
056D	19		00773		ADD	HL, DE	; FIND ADDR IN TABLE
			00774				
056E	06	04	00775		LD	B, 4	; LOOP COUNT
0570	5E		00776	L2:	LD	E, (HL)	
0571	23		00777		INC	HL	
0572	56		00778		LD	D, (HL)	
0573	23		00779		INC	HL	
0574	EB		00780		EX	DE, HL	; HL=(TABLE ENTRY)
0575	0B	FE	00781		SET	7, (HL)	; SET REV. VIDED BIT
0577	EB		00782		EX	DE, HL	
0578	10	F6	00783		DJNZ	L2	
			00784				
057A	E1		00785		POP	HL	
057B	D1		00786		POP	DE	
057C	C1		00787		POP	BC	
057D	F1		00788		POP	AF	
057E	C9		00789		RET		
			00790				
			00791				; SAVE SAVES THE TOP FOUR STACK WORDS (2 BYTES EACH),
			00792				; AND THE 32 DISPLAYED MEMORY VALUES. THESE VALUES

00793 ; ARE STORED IN SAVIT.

00794 ;

```
057F  FB 00795 SAVE. PUSH AF
0580  CS 00796      PUSH BC
0581  DS 00797      PUSH DE
0582  ES 00798      PUSH HL
00799 ;
0583  3E 04 00800      LD A, 4 ; OUTER COUNTER
0585  21 FB09 00801      LD HL, STKLOC+7 ; FROM V-RAM
0588  11 05BC 00802      LD DE, SAVIT ; TO SAVIT
058E  01 0004 00803 L3: LD BC, 4 ; MOVE TOP 4 OF STACK
058E  ED B0 00804      LDIR
0590  23 00805      INC HL ; SKIP SPACE
0591  3D 00806      DEC A ; DEC COUNTER
0592  20 F7 00807      JR NZ, L3
00808 ;
0594  21 FBFB 00809      LD HL, MEMLOC+34 ; START ADDRESS
0597  3E 04 00810      LD A, 4 ; OUTER COUNTER
0599  01 0010 00811 N7: LD BC, 10
059C  ED A0 00812 N7A: LDI
059E  ED A0 00813      LDI
05A0  23 00814      INC HL ; NEXT BYTE
05A1  EA 059C 00815      JP PE, N7A
00816 ;
05A4  D5 00817      PUSH DE
05A5  11 0038 00818      LD DE, 38
05A8  19 00819      ADD HL, DE ; POINT TO NEXT LINE
05A9  D1 00820      POP DE
00821 ;
05AA  3D 00822      DEC A
05AB  20 EC 00823      JR NZ, N7 ; NEXT LINE
00824 ;
05AD  21 05BC 00825      LD HL, SAVIT
05BE  06 30 00826      LD B, 50
05E2  CB BE 00827 FIXIT: RES 7, (HL) ; RESET VIDEO BIT
05E4  23 00828      INC HL
05E5  10 FB 00829      DJNZ FIXIT
00830 ;
05E7  E1 00831      POP HL
05E8  D1 00832      POP DE
05E9  C1 00833      POP BC
05EA  F1 00834      POP AF
05EB  C9 00835      RET
00836 ;
05EC  00837 SAVIT: DEFS 50
00838 ;
00839 ; REVMEM COMPARES THE NEW MEMORY DISPLAY WITH THE OLD
00840 ; ONE. THE BYTES WHICH DIFFER ARE DISPLAYED IN REVERS
00841 ; VIDEO. PLEASE NOTE THAT WHEN THE MEMORY DISPLAY
00842 ; ADDRESS IS CHANGED THE BYTES IN THE SAME RELATIVE
00843 ; SCREEN POSITION ARE COMPARED FOR DIFFERENCES. THIS
00844 ; ALLOWS YOU TO COMPARE BLOCKS OF MEMORY FROM THE
00845 ; KEYBOARD WITH THE DIFFERENCES BEING HIGHLIGHTED.
00846 ;
060C  FB 00847 REVMEM: PUSH AF
060D  CS 00848      PUSH BC
```

060E	D5	00849		PUSH	DE	
060F	EB	00850		PUSH	HL	
		00851				
0610	FD 21	00852		LD	IY, 00	; DISPLACEMENT COUNT
0612	0000					
0619	3E 04	00853		LD	A, 4	
0616	32 0675	00854		LD	(CNT), A	; COUNTER
0619	21 FB0F	00855		LD	HL, STKLOC+7	; START ADDRESS
061D	DD 21	00856		LD	IX, STKLOC+7	; SAVE IT
061E	FB0F					
0620	11 05BC	00857		LD	DE, SAVIT	; OTHER ONE
		00858				
0623	01 0004	00859	L5:	LD	BC, 4	; COMPARE FIRST WORD
0626	1A	00860	L4:	LD	A, (DE)	
0627	ED A1	00861		CPI		; COMPARE EM
0629	13	00862		INC	DE	
062A	20 55	00863		JR	NZ, CHANG4	; JUMP IF DIFF
062C	FD 23	00864	R1:	INC	IY	; INC DISPLACEMENT
062E	EA 0626	00865		JP	PE, L4	
		00866				
0631	23	00867		INC	HL	
0632	3A 0675	00868		LD	A, (CNT)	
0635	3D	00869		DEC	A	; DEC COUNTER
0636	32 0675	00870		LD	(CNT), A	
0639	20 E8	00871		JR	NZ, L5	; CHECK NEXT WORD
		00872				
063E	3E 04	00873		LD	A, 4	
063D	32 0675	00874		LD	(CNT), A	
		00875				
0640	21 FBFB	00876		LD	HL, MEMLOC+56	; MEM DISPLAY ADDR
0643	01 0010	00877	L3:	LD	BC, 10	
0646	E5	00878		PUSH	HL	
0647	DD E1	00879		POP	IX	; START OF LINE
0649	FD 21	00880		LD	IY, 00	; DISPLACEMENT COUNT
064E	0000					
064D	1A	00881	L7:	LD	A, (DE)	
064E	ED A1	00882		CPI		; CHECK FIRST BYTE
0650	20 24	00883		JR	NZ, CHAN2A	; JUMP IF DIFF
		00884				
0652	FD 23	00885		INC	IY	; INC DISPLACEMENT
0654	13	00886		INC	DE	
0655	1A	00887		LD	A, (DE)	
0656	ED A1	00888		CPI		; CHECK 2ND BYTE
0658	20 21	00889		JR	NZ, CHANG2	; JUMP IF DIFF
		00890				
065A	13	00891	R2:	INC	DE	
065B	23	00892		INC	HL	; SKIP SPACE
065C	FD 23	00893		INC	IY	; INC COUNTER
065E	EA 064D	00894		JP	PE, L7	; NEXT BYTE
		00895				
0661	D5	00896		PUSH	DE	
0662	11 0038	00897		LD	DE, 38	
0665	19	00898		ADD	HL, DE	; POINT TO NEXT LINE
0666	D1	00899		POP	DE	
		00900				
0667	3A 0675	00901		LD	A, (CNT)	

066A	3D	00902	DEC	A	; DEC OUTER COUNTER
066B	32 0675	00903	LD	(CNT), A	
066E	20 D3	00904	JR	NZ, L3	
		00905			
0670	E1	00906	POP	HL	
0671	D1	00907	POP	DE	
0672	C1	00908	POP	BC	
0673	F1	00909	POP	AF	
0674	09	00910	RET		
		00911			
0675		00912 CNT:	DEFS	1	
		00913			
		00914			; THIS ROUTINE CHANGES THE V-RAM BYTES TO REVERSE
		00915			; VIDEO.
		00916			
0676	13	00917 CHANZA:	INC	DE	
0677	FD 23	00918	INC	IY	
0679	ED A1	00919	CPI		; DUMMY STATEMENTS
		00920			
067B	F5	00921 CHANG2:	PUSH	AF	
067C	05	00922	PUSH	BC	
067D	0B F3	00923	SET	7, B	; FLAG
067F	13 02	00924	JR	N12	
		00925			
0681	F5	00926 CHANG4:	PUSH	AF	
0682	05	00927	PUSH	BC	
0683	05	00928 N12:	PUSH	DE	
0684	05	00929	PUSH	HL	
		00930			
0685	FD 03	00931	PUSH	IY	
0687	E1	00932	POP	HL	; HL IS DISPLACEMENT
		00933			
0688	0B 3D	00934	SRL	L	; DIVIDE BY 2
068A	0B 73	00935	BIT	7, B	; CHECK FLAG
068C	20 02	00936	JR	NZ, N8	
068E	0B 3D	00937	SRL	L	; DIVIDE BY 2
0690	7D	00938 N8:	LD	A, L	; STORE # SPACES
0691	0B 23	00939	SLA	L	; MULTIPLY BY 2
0693	0B 73	00940	BIT	7, B	; CHECK FLAG
0695	20 02	00941	JR	NZ, N9	
0697	0B 23	00942	SLA	L	; MULT BY 2
0699	05	00943 N9:	ADD	A, L	; ADD IN SPACES
069A	6F	00944	LD	L, A	
069B	DD 05	00945	PUSH	IX	; GET START ADDRESS
069D	D1	00946	POP	DE	
069E	19	00947	ADD	HL, DE	; ADDRESS IN V-RAM
069F	0B 73	00948	BIT	7, B	
06A1	20 0E	00949	JR	NZ, N10	
		00950			
06A3	06 04	00951	LD	B, 4	
06A5	0B FE	00952 L6:	SET	7, (HL)	; REVERSE IT
06A7	23	00953	INC	HL	
06A8	10 FB	00954	DJNZ	L6	
		00955			
06AA	E1	00956	POP	HL	
06AB	D1	00957	POP	DE	

06AC	E1	00958	POP	BC	
06AD	F1	00959	POP	AF	
06AE	E3 062C	00960	JP	R1	
		00961 ;			
06B1	06 02	00962 N10:	LD	B, 2	REVERSE IT
06B3	0E FE	00963 N11:	SET	7, (HL)	
06B5	23	00964	INC	HL	
06B6	10 FB	00965	DJNZ	N11	
		00966 ;			
06B8	E1	00967	POP	HL	
06B9	D1	00968	POP	DE	
06BA	C1	00969	POP	BC	
06BB	F1	00970	POP	AF	
06BC	18 9C	00971	JR	R2	
		00972 ;			
		00973 ;			CICO READS CHARACTERS FROM THE KEYBOARD (IN POLLED
		00974 ;			FASHION) AND STORES THEM IN KEYIN. THIS ACTION IS
		00975 ;			TERMINATED UPON RECEIVING A <CR> OF THE 25TH
		00976 ;			CHARACTER (WHICH CAUSES AN INPUT BUFFER OVERFLOW).
		00977 ;			THE CHARACTERS INPUTTED ARE ECHOED ON THE SCREEN
		00978 ;			AT THE LOCATION POINTED TO BY HL.
		00979 ;			
06BE	F5	00980 CICO:	PUSH	AF	
06BF	C5	00981	PUSH	BC	
06C0	D5	00982	PUSH	DE	
06C1	E5	00983	PUSH	HL	
06C2	DD E5	00984	PUSH	IX	
		00985 ;			
		00986 ;			
06C4	DD 21	00987	LD	IX, KEYIN	
06C6	078F				
06C8	1E 1A	00988	LD	E, 1A	; OVERFLOW COUNTER
		00989 ;			
06CA	DB 14	00990 CICO1:	IN	A, (POLL)	; READ STATUS
06CB	0B 6F	00991	BIT	S, A	
06CC	20 FA	00992	JR	NZ, CICO1	; IF SO CHECK AGAIN
06CD	DB 0E	00993	IN	A, (KEYB)	; GET INPUT
06CE	FE 08	00994	CP	BS	; BACKSPACE?
06D4	28 29	00995	JR	Z, BCKUP	; IF SO JUMP
		00996 ;			
06D6	FE 0D	00997 CICO2:	CP	CR	; <CR>?
06D8	0A 077E	00998	JP	Z, DONE	; IF SO DONE
06DB	47	00999	LD	B, A	; SAVE INPUT
06DC	1B	01000	DEC	E	; DEC OVERFLOW COUNT
06DD	28 53	01001	JR	Z, OVER	; JUMP IF OVERFLOW
		01002 ;			
06DF	C5	01003	PUSH	BC	
06E0	E5	01004	PUSH	HL	
06E1	3A 00DD	01005	LD	A, (CURSES+3)	
06E4	3C	01006	INC	A	; INC CURSOR POSITION
06E5	32 00DD	01007	LD	(CURSES+3), A	
06E8	20 07	01008	JR	NZ, N34	
		01009 ;			
06EA	3A 00DB	01010	LD	A, (CURSES+1)	
06ED	3C	01011	INC	A	; INC CURSOR POSITION
06EE	32 00DB	01012	LD	(CURSES+1), A	; (HIGH BYTE)

			01013 ;			
06F1	CD 00CB		01014 N34:	CALL	CURSOR	
06F4	E1		01015	POP	HL	
06F5	C1		01016	POP	BC	
			01017 ;			
06F6	DE 70 00		01018	LD	(IX), B	; PUT IN KEYIN
06F9	ED 23		01019	INC	IX	
06FB	70		01020	LD	(HL), B	; PUT ON SCREEN
06FC	23		01021	INC	HL	
06FD	18 CB		01022	JR	CIC01	
			01023 ;			
06FF	E5		01024 BCKUP:	PUSH	HL	
0700	C5		01025	PUSH	BC	
0701	AF		01026	XOR	A	; ZERO CARRY FLAG
0702	DD E5		01027	PUSH	IX	; COPY IX TO BC
0704	C1		01028	POP	BC	
0705	21 07BF		01029	LD	HL, KEYIN	; START ADDRESS
0708	ED 42		01030	SBC	HL, BC	; CHECK FOR UNDERFLOW
070A	20 04		01031	JR	NZ, BCK1	; CONT. IF NZ
			01032 ;			
070C	C1		01033	POP	BC	
070D	E1		01034	POP	HL	
070E	18 BA		01035	JR	CIC01	; RETURN
			01036 ;			
0710	3A 00DD		01037 BCK1:	LD	A, (CURSES+3)	
0713	FE 00		01038	CP	0	; SET FLAGS
0715	20 09		01039	JR	NZ, N36	
			01040 ;			
0717	47		01041	LD	B, A	
0718	3A 00DE		01042	LD	A, (CURSES+1)	
071B	3D		01043	DEC	A	; DEC HIGH BYTE
071C	32 00DE		01044	LD	(CURSES+1), A	
071F	78		01045	LD	A, B	
			01046 ;			
0720	3D		01047 N36:	DEC	A	; BACK-UP CURSOR
0721	32 00DE		01048	LD	(CURSES+3), A	
0724	CD 00CB		01049	CALL	CURSOR	
0727	C1		01050	POP	BC	
0728	E1		01051	POP	HL	
0729	3E 20		01052	LD	A, BLANK	
072B	77		01053	LD	(HL), A	; BLANK-OUT CHAR
072C	DD 2B		01054	DEC	IX	; BACK-UP
072E	2B		01055	DEC	HL	; POINTERS
072F	1C		01056	INC	E	; INC COUNTER
0730	18 98		01057	JR	CIC01	
			01058 ;			
0732	DD E1		01059 OVER:	POP	IX	
0734	E1		01060	POP	HL	
0735	E5		01061	PUSH	HL	; START OF TEXT
0736	DD E5		01062	PUSH	IX	
0738	11 07AF		01063	LD	DE, MESS1	; MESSAGE ADDRESS
073B	EB		01064	EX	DE, HL	
073C	C1 0019		01065	LD	BC, 19	; LENGTH
073F	ED B0		01066	LDIR		; WRITE IT
0741	EB		01067	EX	DE, HL	
			01068 ;			

0742	A7	01069	AND	A	); ZERO CARRY FLAG
0743	11 0019	01070	LD	DE, 19	
0744	ED 52	01071	SBC	HL, DE	); RESET SCREEN ADDRESS
0745	DD 21	01072	LD	IX, KEYIN	); RESET BUFFER
074A	079F				
		01073 ;			
074C	DE 14	01074 N31.	IN	A, (POLL)	); READ STATUS
074E	DE 6F	01075	BIT	5, A	
0750	20 FA	01076	JR	NZ, N31	); IF SO CHECK AGAIN
		01077 ;			
0752	01 0019	01078	LD	BC, 19	); LENGTH
0753	11 07C3	01079	LD	DE, BLNK	); BLANKS
0758	EE	01080	EX	DE, HL	
0759	ED A0	01081 N32:	LDI		); PUT IT ON SCREEN
075B	2E	01082	DEC	HL	); NEXT BLANK
075C	EA 0759	01083	JP	PE, N32	); IF NOT DONE JUMP
075F	EE	01084	EX	DE, HL	
		01085 ;			
0760	A7	01086	AND	A	); ZERO CARRY FLAG
0761	11 0019	01087	LD	DE, 19	
0764	ED 52	01088	SBC	HL, DE	); RESET SCREEN ADDRESS
0766	1E 1A	01089	LD	E, 1A	); RESET COUNTER
		01090 ;			
0768	3A 00DD	01091	LD	A, (CURSES+3)	
076B	D6 19	01092	SUB	19	
076D	32 00DD	01093	LD	(CURSES+3), A	); RESET CURSOR
0770	30 07	01094	JR	NC, N35	
		01095 ;			
0772	3A 00DE	01096	LD	A, (CURSES+1)	
0773	3D	01097	DEC	A	); RESET CURSOR (HIGH)
0776	32 00DE	01098	LD	(CURSES+1), A	
		01099 ;			
0779	DE 0E	01100 N35.	IN	A, (KYBD)	); GET INPUT
077E	C3 04D6	01101	JP	C1C02	
		01102 ;			
077E	3E 32	01103 DONE.	LD	A, CURSL	); PUT CURSOR
0780	32 00DD	01104	LD	(CURSES+3), A	); ADDRESS BACK
		01105 ;			
0783	3E 0D	01106	LD	A, CR	
0785	DD 77 00	01107	LD	(IX), A	); INSERT <CR>
		01108 ;			
0788	DD E1	01109	POP	IX	
078A	E1	01110	POP	HL	
078B	D1	01111	POP	DE	
078C	C1	01112	POP	BC	
078D	F1	01113	POP	AF	
078E	C9	01114	RET		
		01115 ;			
078F		01116 KEYIN:	DEFS	20	
07AF	49 4E 50	01117 MESS1:	DEFS	INPUT OVERFLOW RE-ENTER	
07B2	55 54 20				
07B5	4F 56 45				
07B8	52 46 4C				
07BB	4F 57 20				
07BE	52 45 2D				
07C1	45 4E 54				



0704 45 52 20

0707 20

0708 20

01118 BLNR. DEFB

01119 ;

01120 ;

01121 ;

01122 ;

01123 END

--C. \* 1. 2--

MACROS:

SYMBOLS:

ACONV	04E21	ALOC	0500	ANAL1	04F4	ANAL2	04FC	ASCII	042A
ASK	0489	BANKS	051E	BANKST	05011	BANKSW	05291	BCK1	0710
BKDF	04FF	BEFOR	F7B0	BITS	0322	BLANK	0020	BLNK	0708
BLOFF	0442	BS	0008	CHANZA	0676	CHANGZ	067E	CHANG4	0681
BLOC	04BE1	CIC01	06DA	CIC02	06D6	CNEXT	03A9	CNT	0675
CR	000D	CRSOUT	00B0	CTRL	045E	CURSES	00DA1	CURSL	0082
CURSOR	00CB1	DISASS	0130*	DLET	04DE	DONE	077E	F1	0365
F1.5	0378	F2	0345	F3	0379	FDON	039F	FDONE	03A2
FINTOP	03331	FIXIT	05B2	FLOOP	0123	FORDFM	0113	GOBAK	0535
HERE	0176	HEX	011D*	INFO	0380*	INSIDE	03DC	KEYIN	078F1
KYBD	000E	L1	0549	L2	0570	L3	058B	L4	0626
L5	0623	L6	06A5	L7	064D	L8	0643	LENGTH	0118*
LINE	0162*	LOOP1	0168	MDISP	00001	MEMLOC	FBA2	MESS1	07AF
MOV4	0455	N1	0276	N10	06B1	N11	06B3	N12	0683
N3	02E3	N31	074C1	N32	0759	N34	06F1	N35	0779
N36	0720	N4	02D8	N7	0599	N7A	059C	N8	0690
N9	0699	NAMES	02F7	NFLAG	0189	NIL	FFFF	NONFR	044A
NORMAL	014D	NULL	0000	OFF	0534	ONE	032A	OPCODE	0121*
URGEND	03FC*	OVER	0732	PBITS	031E	POLL	0014	PRESAV	0544*
PUT	032C	R1	062C	R16BIT	FA12	R2	065A	REGPC	038E*
REGS	019C	REGSAV	055D*	REGSP	0267*	REV	0558	REVERB	0148
REVID	053C1	REVMEM	060C1	RSTATE	01781	SAVE	057F1	SAVIT	05BC1
SCREEN	00921	SCRLOC	0002	SCRTOP	F800	SETVID	0510	SFLAGS	F845
SPOT	03C4	SREG	01F0	SREGS	F882	STKLOC	FB02	TEXTUP	00E01
TFOUND	010C	TIN	012F	TNEXT	00F8	TXRET	0172	TXTP	00ED
VIDED	00ED	VIDOFF	0012	VIDSET	051F	VREG	0000	VWORD	0001
WIPE	00B71	WITHIN	03FA	WNEXT	0400	WRET	0427		

NO FATAL ERROR(S)



0000

00048 -----  
00049  
00050 DEFINITIONS AND DECLARATIONS  
00051  
00052 -----

0000 00053 BYTE: DEFS 1 ;SAVE THE INSTRUCTION HERE  
0001 00054 LENGTH: DEFS 2 ;USABLE AS 1 OR 2 BYTES  
00055  
0003 00056 LINE: DEFS 1 ;OUTPUT LINE 50 CHARACTERS LONG  
0004 00057 LDCN: DEFS 4 ;FIRST FIELD IN "LINE"  
0008 00058 SP1: DEFS 2 ;  
000A 00059 CODE: DEFS 0C ;  
0016 00060 OPCODE: DEFS 8 ;  
001E 00061 OPRNDS: DEFS 17 ;LAST FIELD IN "LINE"  
00062 ; == (0) ==  
0035 48 4C 2C 00063 HLMB: DEFM "HL, "  
0038 44 45 43 00064 DECM: DEFM "DEC "  
003B 20  
003C 49 4E 43 00065 INCM: DEFM "INC "  
003F 20  
0040 4E 4F 50 00066 NOPM: DEFM "NOP "  
0043 45 58 41 00067 EXM: DEFM "EXAF, AF "  
0046 46 2C 41  
0047 46  
004A 27 00068 ; APOSTROPHE  
004B 44 4A 4E 00069 DJNZM: DEFM "DJNZ "  
004E 5A 20  
0050 4A 52 20 00070 JRSM: DEFM "JR "  
0053 52 52 43 00071 LTAB1: DEFM "RRCARRA CPL CCF "  
0056 41 52 52  
0059 41 20 43  
005C 50 4C 20  
005F 43 43 46  
0062 20  
0063 52 4C 43 00072 LTAB2: DEFM "RLCARLA DAA SCF "  
0066 41 52 4C  
0069 41 20 44  
006C 41 41 20  
006F 53 43 46  
0072 20  
0073 43 41 4C 00073 CALLM: DEFM "CALL "  
0076 4C  
0077 50 55 53 00074 PUSHM: DEFM "PUSH "  
007A 48  
007B 50 4F 50 00075 POPM: DEFM "POP "  
007E 20  
007F 52 45 54 00076 PLM: DEFM "RET EXX "  
0082 20 45 58  
0085 58 20  
0087 4A 50 20 00077 JPM: DEFM "JP . "  
008A 2E  
008B 4C 44 20 00078 LDM: DEFM "LD . "  
008E 2E  
008F 28 48 4C 00079 HLIND: DEFM "(HL)SP, HL. "

0091	29	53	50				
0093	2C	48	4C				
0098	2E						
0099	32	53	54	00080	RETM.	DEFM	"RST"
009C	20	4F		00081	INTERM:	DEFM	" I "
009E	4F	4E	20	00082	INM.	DEFM	"IN "
00A1	4F	55	54	00083	OUTM.	DEFM	"OUT"
00A4	53	50	2C	00084	EPHLM.	DEFM	"EP, (HL) "
00A7	29	48	4C				
00AA	29						
00AB	44	45	2C	00085	DEHLM.	DEFM	"DE, HL"
00AE	48	4C					
00B0	00			00086	DISPX:	DEFS	00
00B1	49	2D		00087	XBUF:	DEFM	"I-"
00B3				00088	DBUF:	DEFS	3
00B6	0B	00		00089	CBBUF:	DEFS	0CB, 00
00B8	42	4F	54	00090	TWITAB:	DEFM	"BIT RES SET"
00BE	20	52	45				
00BE	53	20	53				
00D1	45	54					
00C3	52	4C	43	00091	SHTAB.	DEFM	"RLC RRC RL RR SLA SRA *****SRL"
00C6	20	52	52				
00C9	43	20	52				
00CC	4C	20	20				
00CF	52	52	20				
00D2	20	53	4C				
00D5	41	20	53				
00D8	52	41	20				
00DB	2A	2A	2A				
00DE	2A	53	52				
00E1	4C						
00E2	48	41	4C	00092	HLTM:	DEFM	"HALT"
00E3	54						
00E6				00093	NBUF:	DEFS	4
00EA	41	2C		00094	AMES:	DEFM	"A, "
00ED	41	44	44	00095	LOGTAB:	DEFM	"ADD ADC SUB SBC AND XOR OR CP"
00EF	20	41	44				
00F2	43	20	53				
00F5	55	42	20				
00F8	53	42	43				
00FB	20	41	4E				
00FE	44	20	58				
0101	4F	52	20				
0104	4F	52	20				
0107	20	43	5C				
010A	20	20					
010C	42	43	44	00096	RNAMES:	DEFM	"BCDEHL"
010F	45	43	4C				
0112				00097	RNAM:	DEFS	2 ; CAN BE "SP", "AF", OR "*A"
0114	4E	5A	5A	00098	CONDXM:	DEFM	"NZ, NCC, POREF, M. "
0117	2E	4E	43				
011A	43	2E	50				
011D	4F	50	45				
0120	50	2E	4D				
0123	2E						
				00099		PAGE	

0124					
0124	F5	00100	DISEASE:	PUSH	AF
0125	05	00101		PUSH	BC
0126	7E	00102		LD	A, (HL)
0127	32 0000	00103		LD	(BYTE), A
012A	CD 010B	00104		CALL	INFO
012D	E6 03	00105		AND	03
012F	3C	00106		INC	A
0130	32 0001	00107		LD	(LENGTH), A
0133	AF	00108		XOR	A
0134	32 0002	00109		LD	(LENGTH+1), A
0137	CD 0187	00110		CALL	INSTR
013A	CD 0145	00111		CALL	HEX
013D	ED 4B	00112		LD	BC, (LENGTH)
013F	0001				
0141	09	00113		ADD	HL, BC
0142	01	00114		POP	BC
0143	F1	00115		POP	AF
0144	C9	00116		RET	
		00117			
		00118			
		00119			

LENGTH CAN BE USED AS  
EITHER EIGHT BITS  
OR SIXTEEN BITS

--(0)--

PAGE

```

01454
01454 D5 00120
01464 C5 00121 HEX. PUSH DE ; THIS ROUTINE PUTS CHARACTERS
01474 F5 00122 PUSH BC ; INTO "LOCATION" AND "OBJECT"
01484 DD E5 00123 PUSH AF ; FIELDS OF THE OUTPUT LINE.
01494 E5 00124 PUSH IX ;
014A4 E5 00125 PUSH HL ; SAVE CALLERS REGISTERS
00126 ;
014E4 3E 12 00127 LD A,VIDOFF ; SWITCH OUT V-RAM
014D4 CD 0000* 00128 CALL BANKSW
00129 ;
01504 7C 00130 LD A,H
01514 CD 072D* 00131 CALL ACONVI
01544 ED 53 00132 LD (LOCN),DE ; PUT ADDR IN LOCN FIELD:
01564 0004*
01584 7D 00133 LD A,L
01594 CD 072D* 00134 CALL ACONVI
015C4 ED 53 00135 LD (LOCN+2),DE
015E4 0006*
01604 DD 21 00136 LD IX,CODE ; OBJECT FIELD
01624 000A*
01644 3A 0001* 00137 LD A,(LENGTH)
01674 47 00138 LD B,A
01684 7E 00139 CORE: LD A,(HL) ; WRITE OBJECT CODE
016F4 1D 072D* 00140 CALL ACONVI
01704 ED 75 00 00141 LD (IX),E
01714 ED 72 01 00142 LD (IX+1),D
01724 13 00143 INC HL
01734 EE 21 00144 INC IX
01754 ED 21 00145 INC IX
01774 EE 13 00146 INC IX
01784 10 EE 00147 DJNZ CORE ; COUNTING INSTRUCTION BYTES
00148 ;
017E4 3E EE 00149 LD A,VIDE0 ; SWITCH V-RAM IN
017D4 CD 0000* 00150 CALL BANKSW
00151 ;
01804 E1 00152 POP HL
01814 DD E1 00153 POP IX
01834 F1 00154 POP AF ; RESTORE CALLERS REGISTERS
01844 C1 00155 POP BC
01854 E1 00156 POP DE
01864 C9 00157 RET ; AND RETURN
00158 ;
00159 ;
00160 PAGE
--(0)--

```

0187

```
00161
0187 DE 00162 INSTR: PUSH DE ; EXPECTS HL TO POINT AT
0188 CE 00163 PUSH BC ; INSTRUCTION IN CORE.
0189 FE 00164 PUSH AF ; WRITES TO "SOURCE" FIELD
018A EE 00165 PUSH HL ; OF OUTPUT LINE.
00166
-----
018B 21 0003 00167 LD HL, LINE
018E 36 20 00168 LD (HL), 20 ; FIRST BLANK OUT
0190 11 0004 00169 LD DE, LINE+1 ; OUTPUT LINE
0192 01 0031 00170 LD BC, 31
0196 ED E0 00171 LDIR
0198 11 0016 00172 LD DE, OPCODE ; POINT AT SOURCE FIELD
00173
019B 3A 0000 00174 LD A, (BYTE)
019E FE ED 00175 CP OED
01A0 CA 0910 00176 JP Z, SFECL
01A3 FE CE 00177 CP OCB
01A5 CA 05E2 00178 JP Z, TWIDL
01A8 FE DD 00179 CP ODD
01AA CA 0544 00180 JP Z, INDEXD
01AD FE FD 00181 CP OFD
01AF CA 0544 00182 JP Z, INDEXD
00183
00184 ; FALL THROUGH TO THE GARDEN VARIETY INSTR-
00185 ; UCTIONS. THESE ARE THE ONES WE CAN IDENTIFY
00186 ; BY LOOKING AT ONLY THE FIRST BYTE.
00187 ; PAGE
```



01E2'

```
00188 ; HERE WE DEAL WITH GARDEN VARIETY INSTRUCTIONS
00189 ;
01E2' E6 00 00190 AND 000 ; CLASSIFY BY 1ST 2 BITS
01E4' FE 00 00191 CP 00
01E6' CA 03FE' 00192 JF Z, ARITH
01E9' FE 40 00193 CP 40
01EB' CA 0438' 00194 JF Z, LOADS
01EE' FE 80 00195 CP 80
01E0' CA 0660' 00196 JF Z, LOGIC
01E3' CB 01F2' 00197 JF HIQTR ; GO DO HIGH QUARTER OF MAP
00198 ;
00199 ; --(0)--
01E6' E1 00200 INSRET: POP HL ; JUMP HERE FOR UNIFORM RETURN
01E7' F1 00201 POP AF
01E8' D1 00202 POP BC
01E9' D1 00203 POP DE
01EA' C9 00204 RET
00205 ;
00206 ;
00207 ; --(<*)--
00208 ;
00209 ; PAGE
```

01CB

```
00210 ; INFO ROUTINE 80:VII:14
00211 ; RETURNS A BYTE OF INFORMATION
00212 ; ABOUT THE INSTRUCTION
00213 ; POINTED TO BY THE HL REGISTER PAIR.
00214 ; THE INFORMATION BYTE
00215 ; IS RETURNED IN THE A REGISTER.
00216 ;
00217 ; ***** BITS RETURNED: *****
00218 ;
00219 ; BIT 7 : I/O FLAG
00220 ; BIT 6 : AFFECTS F REGISTER
00221 ; BIT 5 : CONDITIONAL INSTRUCTION
00222 ; BIT 4 : CHANGES PROGRAM COUNTER
00223 ; BIT 3 : CHANGES SOME REGISTER
00224 ; BIT 2 : CHANGES MEMORY
00225 ; BIT 1 : HIGH BIT OF DIMINISHED LENGTH
00226 ; BIT 0 : LOW BIT OF DIMINISHED LENGTH
00227 ; (LENGTH-1)
00228 ; *****
00229 ;
00230 ; ENTRY INFO
00231 ; RADIX 16
01CB 3E 12 00232 INFO: LD A,VIDOFF ; SWITCH OUT V-RAM
01CD 0D 0000* 00233 CALL BANKSW
00234 ;
01D0 7E 00235 LD A,(HL)
01D1 E5 00236 PUSH HL
01D2 FE 0B 00237 CP OCB ;SEE IF IT'S A BIT TWIDDLE
01D4 CA 0780 00238 JP Z,TWIDDL
01D7 FE 0D 00239 CP ODD ;INDEXED?
01D9 CA 0780 00240 JP Z,NDEXD
01DC FE FD 00241 CP OFD
01DE CA 0700 00242 JP Z,NDEXD
01E1 FE EB 00243 CP OED
01E3 CA 07EE 00244 JP Z,SPECIAL
00245 ; *** TO GET HERE WE ARE POINTING AT ***
00246 ; *** A GARDEN VARIETY INSTRUCTION ***
01E6 0D 0821 00247 CALL LOCK
01E9 E1 00248 BACK: POP HL
00249 ;
01EA FE 00250 PUSH AF ; SAVE A
01EB 3E ED 00251 LD A,VIDEO ; SWITCH V-RAM IN
01ED 0D 0000* 00252 CALL BANKSW
01F0 F1 00253 POP AF
00254 ;
01F1 C9 00255 RET
00256 #EJECT
```

01F2					
01F3	3A 0000	00257	HIGHTR:	LD	A, (BYTE) ; HERE DO HIGH QUARTER
01F4	FE 0D	00258		CP	0CD ; OF INSTRUCTION SET.
01F5	28 7B	00259		JR	Z, CALLO ; CO C= 1ST BYTE C= FF
01F6	E6 03	00260		AND	03 ; CLASSIFY BY LOW 2 BITS
01F7	FE 00	00261		CP	00
01F8	28 4F	00262		JR	Z, CALRET
01F9	FE 01	00263		CP	01
0200	CA 0282	00264		JP	Z, POPUSH
0201	FE 03	00265		CP	03
0202	CA 02DC	00266		JP	Z, RSTJNK
		00267			FALL THROUGH TO IMMEDIATE ARITHMETIC & JPS
0203	3A 0000	00268		LD	A, (BYTE)
0204	CB 57	00269		BIT	Z, A
0205	28 26	00270		JR	Z, JPS
		00271			FELL THRU TO IMMEDIATE ARITHMETIC
0210	CB B7	00272		RES	6, A
0211	32 0000	00273		LD	(BYTE), A
0212	CD 0187	00274		CALL	INSTR
0213	3E 28	00275		LD	A, ( )
0214	21 001E	00276		LD	HL, OPRNDS
0215	01 0017	00277		LD	BC, 17
0216	ED B1	00278		CP	IR
0217	C2 0106	00279		JP	NZ, INSRET ; ERROR RETURN; NO MATCH:
0218	2B	00280		DEC	HL
0219	E5	00281		PUSH	HL
0220	D1	00282		POP	DE
		00283			NEXPT
0221	E1			POP	HL
0222	E5			PUSH	HL
0223	23			INC	HL
0224	CD 06EA	00284		CALL	NUMB8
0225	3E 20	00285		LD	A, ( )
0226	12	00286		LD	(DE), A
0227	13	00287		INC	DE
0228	12	00288		LD	(DE), A
0229	C3 0106	00289		JP	INSRET
		00290			
		00291			--(0)--
0236	21 0087	00292	JPS:	LD	HL, JPM
0237	01 0002	00293		LD	BC, 2
0238	ED B0	00294		LD	IR
0239	CD 0766	00295		CALL	CONDX
		00296		PUT	( )
0241	3E 2C			LD	A, ( )
0242	12			LD	(DE), A
0243	13			INC	DE
		00297	TARG:		FIND TARGET OF CALL OR JP
0245	E1			POP	HL
0246	E5			PUSH	HL
0247	23			INC	HL
0248	CD 0608	00298		CALL	NUMB16
0249	C3 0106	00299		JP	INSRET
		00300			
		00301			--(0)--

024E	3A	0000	00302	CALRET:	LD	A, (BYTE)	/ DO CALLS & RETS.
0251	0F	57	00303		BIT	Z, A	
0253	29	11	00304		JR	Z, RETS	
0255	21	0073	00305		LD	HL, CALLM	
0258	01	0004	00306		LD	BC, 4	
025B	ED	B0	00307		LDIR		
025D	0D	0766	00308		CALL	CONDX	
			00309		PUT		
0260	3E	2C			LD	A, 1	
0262	12				LD	(DE), A	
0263	13				INC	DE	
0264	18	DF	00310		JR	TARG	
			00311				
0266	21	007F	00312	RETS:	LD	HL, PLM	
0269	01	0003	00313		LD	BC, 3	
026C	ED	B0	00314		LDIR		
026E	0D	0766	00315		CALL	CONDX	
0271	03	0103	00316		JF	INSRET	
			00317				
0274	21	0073	00318	CALLO:	LD	HL, CALLM	
0277	01	0004	00319		LD	BC, 4	
027A	ED	B0	00320		LDIR		
027D	11	001E	00321		LD	DE, OPRNDS	
027F	03	0245	00322		JF	TARG	
			00323				
			00324				
							==(*)==
0282	3A	0000	00325	POPUSH:	LD	A, (BYTE)	
0285	0E	5F	00326		BIT	S, A	
0287	20	29	00327		JR	NZ, FLOOK	/ GO LOOK IN TABLE.
0289	0E	57	00328		BIT	Z, A	
028B	29	05	00329		JR	Z, POPB	
028D	21	0077	00330		LD	HL, PUSHM	
0290	18	03	00331		JR	PLTS	
0292	21	007B	00332	POPB:	LD	HL, POPM	
0295	01	0004	00333	POTB:	LD	BC, 4	
0298	ED	B0	00334		LDIR		
029A	11	001E	00335		LD	DE, OPRNDS	
029D	E6	30	00336		AND	B0	
029F	04	03	00337		LD	B, 3	/ SHIFT COUNT
02A1	0E	02	00338		LD	C, 2	/ CHARACTER COUNT
02A3	21	4441	00339		LD	HL, 'FA'	
02A6	22	0112	00340		LD	(RNAME), HL	
02A9	21	010C	00341		LD	HL, RNAME5	
02AC	0D	0762	00342		CALL	LOOKUP	
02AF	03	0103	00343		JF	INSRET	
			00344				
02B2	E6	30	00345	FLOOK:	AND	B0	
02B4	1F		00346		RRR		
02B5	1F		00347		RRR		
02B8	04	00	00348		LD	B, 0	
02BB	4F		00349		LD	C, A	
02B9	21	007F	00350		LD	HL, PLM	
02BC	09		00351		ADD	HL, BC	
02BD	01	0003	00352		LD	BC, 3	
02C0	ED	B0	00353		LDIR		
02C2	3E	2E	00354		LD	A, 1	

0204	BE		00355	CP	(HL)	
0205	22	0106	00356	JP	NZ, INSRET	
0208	11	001E	00357	LD	DE, OPAND3	
020B	01	000E	00358	LD	BC, 5	
020E	09		00359	ADD	HL, BC	
020F	ED	B0	00360	LDIR		
02D1	BE		00361	CP	(HL)	
02D2	5A	0106	00362	JP	Z, INSRET	
02D5	3E	20	00363	LD	A, 1	
02D7	1E		00364	DEC	DE	
02D8	12		00365	LD	(DE), A	
02D9	5B	0106	00366	JP	INSRET	
02DC	3A	0000	00367	RSTJUNK:	LD	A, (BYTE) ; RESETS & OTHER JUNK
02DF	CB	57	00368	BIT	Z, A	
02E1	28	19	00369	JR	Z, JUNK	; OTHER JUNK
02E3	21	0099	00370	LD	HL, RSTM	
02E4	01	0003	00371	LD	BC, 3	
02E7	ED	B0	00372	LDIR		
02EE	11	001E	00373	LD	DE, OPAND3	
02EE	E6	3E	00374	AND	3E	
02F0	32	00B3	00375	LD	(DEBF), A	
02F3	21	00B3	00376	LD	HL, DEBF	
02F6	CD	04E9	00377	CALL	NUMB3	
02F9	03	0106	00378	JP	INSRET	
			00379			
02FC	FE	F0	00380	CP	OFO	
02FE	38	1E	00381	JR	C, RSOPND	; SOME HAVE OPERANDS.
0300	21	009C	00382	LD	HL, INTERM	
0303	CB	5F	00383	BIT	3, A	
0305	28	04	00384	JR	Z, DISAB_	
0307	36	45	00385	LD	(HL), 4E	
0309	18	02	00386	JR	INTEWR	
030B	36	44	00387	DISABL:	LD	(HL), 4D
030D	01	0002	00388	INTEWR:	LD	BC, 2
0310	ED	B0	00389	LDIR		
0312	03	0106	00390	JP	INSRET	
0315	FE	03	00391	RSOPND:	CP	OC3 ; IS IT A JUMP?
0317	20	14	00392	JR	NZ, NOTJP	
0319	21	0087	00393	LD	HL, JPM	
031C	01	0002	00394	LD	BC, 2	
031F	ED	B0	00395	LDIR		
0321	11	001E	00396	LD	DE, OPRNDS	
			00397	NEXPT		
0324	E1			POP	HL	
0325	E5			PUSH	HL	
0326	23			INC	HL	
0327	CD	06C8	00398	CALL	NUMB16	
032A	03	0106	00399	JP	INSRET	
032D	CB	67	00400	NOTJP:	BIT	4, A
032F	28	49	00401	JR	Z, EX3	
0331	CB	5F	00402	BIT	3, A	
0333	28	05	00403	JR	Z, OUTW	
0335	21	009E	00404	LD	HL, INM	
0338	18	03	00405	JR	INDUT	
033A	21	00A1	00406	OUTW:	LD	HL, OUTM
033D	01	0003	00407	INDUT:	LD	BC, 3

0340	ED	B0	0040E	LDIR	
0342	11	001E	00409	LD	DE, OPRNDS
0343	2E	77	00410	BIT	3, A
0347	00	18	00411	JR	NE, COUTD
			00412	PUT	"/
0349	3E	28		LD	A, "/
034B	12			LD	(DE), A
034C	13			INC	DE
			00413	NEXPT	
034E	E1			POP	HL
034F	EF			PUSH	HL
034F	2E			INC	HL
0350	CD	06EA	00414	CALL	NUMBS
			00415	PUT	"/
0353	3E	29		LD	A, "/
0355	12			LD	(DE), A
0356	13			INC	DE
			00416	PUT	"/
0357	3E	2C		LD	A, "/
0359	12			LD	(DE), A
035A	13			INC	DE
035B	3E	41	00417	LD	A, 'A'
035E	12		00418	LD	(DE), A
035E	03	1116	00419	JP	INSRET
0361	2E	41	00420	LD	A, 'A'
0363	12		00421	LD	(DE), A
0364	13		00422	INC	DE
			00423	PUT	"/
0365	3E	2C		LD	A, "/
0367	12			LD	(DE), A
0368	13			INC	DE
			00424	PUT	"/
0369	3E	18		LD	A, "/
036B	12			LD	(DE), A
036C	13			INC	DE
			00425	NEXPT	
036D	E1			POP	HL
036E	EE			PUSH	HL
036F	13			INC	HL
0370	CD	06EA	00426	CALL	NUMBS
			00427	PUT	"/
0373	3E	2F		LD	A, "/
0375	12			LD	(DE), A
0376	13			INC	DE
0377	03	0106	00428	JP	INSRET
037A	11	0043	00429	LD	HL, EXM
037B	01	0002	00430	LD	BC, 2
0380	ED	B0	00431	LDIR	
0382	11	001E	00432	LD	DE, OPRNDS
0385	2E	5F	00433	BIT	3, A
0387	2E	0A	00434	JR	Z, SPHLI
0389	11	004B	00435	LD	HL, DEHLM
038C	01	0005	00436	LD	BC, 5
038F	ED	B0	00437	LDIR	
0391	13	08	00438	JR	EXRET
0393	11	0044	00439	LD	HL, SPHLM

OUTD:

EXM:

SPHLI:

0394	01	0007	00440	LD	BC, 7	
0397	ED	00	00441	LDIR		
039E	03	0103	00442	JP	INSRET	
			00443			
039E	3A	0000	00444	ARITH: LD	A, (BYTE)	-----
03A1	EB	0F	00445	AND	OF	; FALL BETWEEN 00 & 3F.
03A3	FE	01	00446	CP	01	; THIS GROUP IS ONLY
03A7	7A	0440	00447	JP	Z, LOAD16	; SLIGHTLY REGULAR.
03A8	FE	03	00448	CP	03	
03AA	CA	0447	00449	JP	Z, INC16	
03AD	FE	09	00450	CP	09	
03AF	7A	0430	00451	JP	Z, ADDHL	
03B1	FE	0E	00452	CP	0E	
03E4	CA	0460	00453	JP	Z, DEC16	
03E7	EB	07	00454	AND	07	
03E9	FE	07	00455	CP	07	
03EE	CA	047B	00456	JP	Z, LOOKA	
03EE	FE	03	00457	CP	03	
03C0	CA	04B3	00458	JP	Z, DECS	
03C3	FE	04	00459	CP	04	
03C5	CA	04BA	00460	JP	Z, INCS	
03C8	FE	00	00461	CP	0	
03CA	CA	04CE	00462	JP	Z, JRS	
			00463			
			00464		FALL THROUGH TO 8-BIT LOADS	
			00465		FELL THROUGH TO 8-BIT LOADS	
03CE	11	0055	00466	LDB: LD	HL, LDM	
03D0	01	0001	00467	LD	BC, 2	
03D3	ED	00	00468	LDIR		
03D5	11	001E	00469	LD	DE, OPRNDS	; DEST IS OPERAND FIELD
03D8	7A	0000	00470	LD	A, (BYTE)	
03DE	0E	57	00471	BIT	Z, A	
03E0	7B	10	00472	JR	Z, INDIS	; FOR REGISTER INDIRECT
			00473			
03E7	CD	06FF	00474	CALL	REG38	; GET REGISTER NAME
			00475	PUT		; PUT A COMMA ON "LINE"
03E2	EE	20		LD	A, ' , '	
03E4	12			LD	(DE), A	
03E5	13			INC	DE	
			00476	NEXPT		; (REF COUNTER + 1) INTO HL PAIR
03E6	E1			POP	HL	
03E7	EF			PUSH	HL	
03E8	13			INC	HL	
03E9	12	04E4	00477	CALL	NUMB8	; WRITE IMMED N TO "LINE"
03EC	13	0416	00478	JP	INSRET	; TIDY UP AND RETURN.
			00479			
			00480			
			00481			; HERE DO REGISTER INDIRECT
03EF	EB	FC	00482	INDIS: AND	OFO	; ACCUMULATOR OR HL PAIR?
03F1	FE	20	00483	CP	20	
03F3	13	08	00484	JR	Z, HLM	; GO WRITE "HL"
03F5	EE	41	00485	LD	A, 'A'	
03F7	12		00486	LD	(DE), A	; WRITE "A"
03F8	13		00487	INC	DE	
03FA	13	08	00488	JR	COMM	
03FB	11	00E7	00489	HLM: LD	HL, HLMEE	

0340	ED	00	00408	LDIR	
0342	11	001E	00409	LD	DE, OPRNDS
0345	18	7F	00410	BIT	3, A
0347	10	18	00411	JR	NE, CLTD
			00412	PUT	((
0349	3E	28		LD	A, ((
034E	12			LD	(DE), A
034C	13			INC	DE
			00413	NEXPT	
034D	E1			POP	HL
034E	E3			PUSH	HL
034F	23			INC	HL
0350	ED	06EA	00414	CALL	NUMBS
			00415	PUT	((
0353	3E	2F		LD	A, ((
0355	12			LD	(DE), A
0356	13			INC	DE
			00416	PUT	((
0357	3E	2C		LD	A, ((
0359	12			LD	(DE), A
035A	13			INC	DE
035E	3E	41	00417	LD	A, ((
035D	12		00418	LD	(DE), A
035E	03	0118	00419	JF	INSRET
0361	3E	41	00420	LD	A, ((
0363	12		00421	LD	(DE), A
0364	13		00422	INC	DE
			00423	PUT	((
0365	3E	2C		LD	A, ((
0367	12			LD	(DE), A
0368	13			INC	DE
			00424	PUT	((
0369	3E	23		LD	A, ((
036E	12			LD	(DE), A
036C	13			INC	DE
			00425	NEXPT	
036D	E1			POP	HL
036E	E3			PUSH	HL
036F	23			INC	HL
0370	ED	06EA	00426	CALL	NUMBS
			00427	PUT	((
0373	3E	2F		LD	A, ((
0375	12			LD	(DE), A
0376	13			INC	DE
0377	03	0106	00428	JF	INSRET
037A	21	0043	00429	LD	HL, EXM
037B	01	0002	00430	LD	BC, 2
0380	ED	00	00431	LDIR	
0382	11	001E	00432	LD	DE, OPRNDS
0385	0E	5F	00433	BIT	3, A
0387	2E	0A	00434	JR	Z, SPHLI
0388	21	00A8	00435	LD	HL, DEHLM
038C	01	0003	00436	LD	BC, 3
038F	ED	00	00437	LDIR	
0391	18	08	00438	JR	EXRET
0393	21	00A4	00439	LD	HL, SPHLM

OUTD:

EXS:

SPHLI:



0400	01	0002	00490	LD	BC, 2	
0401	02	00	00491	LDIR		; WRITE "HL"
			00492	COMM: PUT		; WRITE A COMMA
0403	03	00		LD	A, ','	
0405	12			LD	(DE), A	
0406	13			INC	DE	
			00493	PUT	('	; WRITE A LEFT PARENTHESIS
0407	03	00		LD	A, '('	
0409	12			LD	(DE), A	
040A	13			INC	DE	
040E	0A	0000	00494	LD	A, (BYTE)	; GET BACK INSTR BYTE
040E	0B	0F	00495	BIT	S, A	; IMMEDIATE OR REGISTER PAIR?
0410	2B	0B	00496	JR	Z, RG16	
			00497	NEXPT		; (REF COUNTER + 1) INTO HL PAIR:
0412	E1			POP	HL	
0413	03			PUSH	HL	
0414	23			INC	HL	
0415	0D	0003	00498	CALL	NUMB16	
0418	13	0B	00499	JR	WCHWAY	
041A	0D	009B	00500	RG16: CALL	SS	; GET NAME OF REGISTER PAIR
			00501	WCHWAY: PUT	(')	; PUT A RIGHT PARENTHESIS
041D	03	29		LD	A, '('	
041F	12			LD	(DE), A	
0420	13			INC	DE	
0421	0A	0000	00502	LD	A, (BYTE)	
0424	0B	0F	00503	BIT	S, A	; WHICH WAY DOES THE LOAD GO?
0426	02	0106	00504	JP	NZ, INSRET	; TIDY UP & RETURN
0429	03	20	00505	LD	A, ','	; APPEND A COMMA
042E	12		00506	LD	(DE), A	
042F	13		00507	INC	DE	
042D	21	001E	00508	LD	HL, OPRNDS	
0430	ED	A0	00509	LTRLD: LDI		; LOAD A LETTER TO "LINE"
0432	0E		00510	CP	(HL)	; NEXT CHAR A COMMA?
0433	20	FB	00511	JR	NZ, LTRLD	
0435	03	2A	00512	LD	A, '*'	
0437	12		00513	LD	(DE), A	
0438	23		00514	INC	HL	
0439	11	001E	00515	LD	DE, OPRNDS	
043C	ED	A0	00516	REVR6: LDI		
043E	0E		00517	CP	(HL)	
043F	20	FB	00518	JR	NZ, REVR6	
0441	03	20	00519	LD	A, ','	
0443	77		00520	LD	(HL), A	
0444	01	0008	00521	LD	BC, 8	
0447	ED	B0	00522	LDIR		
0449	03	0106	00523	JP	INSRET	; CLEAN UP & GO BACK
			00524			
			00525			-00*00-
			00526			"
044C	21	003E	00527	LOAD16: LD	HL, LDM	
044F	01	0002	00528	LD	BC, 2	
0452	ED	B0	00529	LDIR		
0454	11	001E	00530	LD	DE, OPRNDS	; POINT AT OPERAND FIELD:
0457	0D	009B	00531	CALL	SS	
			00532	PUT	('	
045A	03	20		LD	A, ','	

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0450 12          LD      (DE), A
0450 13          INC     DE
                                00533      NEXPT      ; (REF COUNTER + 1) INTO HL PAIR
045E E1          POP     HL
045F EB          PUSH    HL
0460 23          INC     HL
0461 CD 0603     00534      CALL    NUMB16
0464 C3 0103     00535      JP      INSRET
                                00536 ;
                                00537 ;
                                == (0) ==
0467 21 0030     00538      INC16:  LD      HL, INCM      ; OPCODE IS "INC"
046A 1B 03          JR      GO
046C 21 0033     00540      DEC16:  LD      HL, DECM      ; OPCODE IS "DEC"
046F 01 0004     00541      GO:    LD      BC, 4
0472 ED B0          00542      LDIR                     ; WRITE OPCODE
0474 11 001E     00543      LD      DE, OPRNDS     ; POINT AT OPERAND FIELD
0477 CD 0693     00544      CALL    SS              ; WRITE OPERAND REG PAIR
047A C3 0103     00545      JP      INSRET
                                00546 ;
                                00547 ;
                                == (0) ==
                                00548 ;
                                00549 ;
                                +-----+
00550 ; LOOKUP TABLES:
                                00551 ;
047D 3A 0000     00552      LOOKA:  LD      A, (BYTE)     ; GET BACK INSTR BYTE
0480 CB 3F          00553      BIT     3, A
0482 2B 05          00554      JR      Z, LOOKA2
0484 21 0053     00555      LD      HL, LTAB1     ; LOOK IN TABLE 1
0487 1B 03          00556      JR      LOOKA3
0489 21 0063     00557      LOOKA2: LD      HL, LTAB2     ; LOOK IN TABLE 2
048C EA F0          00558      LOOKA3: AND     OF0         ; MOST SIG. HEX DIGIT MATTERS
048E 1F          00559      RRA
048F 1F          00560      RRA         ; DIVIDE BY 4
0490 4F          00561      LD      C, A
0491 06 00          00562      LD      B, 0
0493 0F          00563      ADD     HL, BC        ; INDEX INTO TABLE
0494 01 0004     00564      LD      BC, 4         ; FOUR CHARACTERS PER ENTRY
0497 ED B0          00565      LDIR
0499 C3 0103     00566      JP      INSRET      ; TIDY UP AND RETURN
                                00567 ;
                                00568 ;
                                == (0) ==
049C 21 00E0     00569      ADDHL.  LD      HL, LOGTAB ; OPCODE IS "ADD HL,"
049F 01 0004     00570      LD      BC, 4
04A2 ED B0          00571      LDIR
04A4 11 001E     00572      LD      DE, OPRNDS
04A7 21 0035     00573      LD      HL, HLME3
04AA 01 0003     00574      LD      BC, 3
04AD ED B0          00575      LDIR
04AF CD 0693     00576      CALL    SS              ; WRITE SOURCE-REGISTER PAIR
04B2 C3 0103     00577      JP      INSRET
                                00578 ;
                                00579 ;
                                == (0) ==
04B5 21 0038     00580      DEC8:  LD      HL, DECM
04B8 1B 03          00581      JR      GO8
04BA 21 0030     00582      INC8:  LD      HL, INCM
04BD 01 0004     00583      GO8:   LD      BC, 4

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04C0' ED B0      00584      LDIR          ;WRITE "DEC" OR "INC"
04C2' 11 001E'  00585      LD            DE, OPRNDS
04C5' 3A 0000'  00586      LD            A, (BYTE)
04C8' CB 04FF'  00587      CALL         REG38 ;GET REGISTER FROM BITS 3-5
04CB' C3 01C6'  00588      JP            INSRET
                00589 ;
                00590 ;
04CE' 3A 0000'  00591 JRS:   LD            A, (BYTE) ;-----
04D1' FE 00      00592      CP            00 ;HERE WE DEAL WITH
04D3' 20 0B      00593      JR            NZ, JRS1 ;RELATIVE JUMPS.
04D5' 21 0040'  00594      LD            HL, NOPM ;-----
04D8' 01 0003    00595      LD            BC, 3
04DB' ED B0      00596      LDIR
04DD' C3 01C6'  00597      JP            INSRET
                00598 ;
04E0' FE 08      00599 JRS1:  CP            08
04E2' 20 13      00600      JR            NZ, JRS2
04E4' 21 0043'  00601      LD            HL, EXM
04E7' 01 0002    00602      LD            BC, 2
04EA' ED B0      00603      LDIR          ;WRITE "EX"
04EC' 11 001E'  00604      LD            DE, OPRNDS
04EF' 01 0006    00605      LD            BC, 6
04F2' ED B0      00606      LDIR          ;WRITE "AF, AF'"
04F4' C3 01C6'  00607      JP            INSRET
                00608 ;
04F7' FE 10      00609 JRS2:  CP            10
04F9' 20 14      00610      JR            NZ, JRS3
04FB' 21 004B'  00611      LD            HL, DJNZM
04FE' 01 0005    00612      LD            BC, 5
0501' ED B0      00613      LDIR          ;WRITE "DJNZ"
0503' 11 001E'  00614      LD            DE, OPRNDS
                00615      NEXPT
0506' E1          00616      POP          HL
0507' E5          00617      PUSH         HL
0508' 23          00618      INC         HL
0509' CB 06B3'  00619      CALL         DISPLC ;FIGURE & WRITE TARGET
050C' C3 01C6'  00620      JP            INSRET
                00621 ;
050F' 21 0050'  00622 JRS3:  LD            HL, JRSM
0512' 01 0003    00623      LD            BC, 3
0515' ED B0      00624      LDIR          ;WRITE "JR"
0517' 11 001E'  00625      LD            DE, OPRNDS
051A' CB 5F      00626      BIT         3, A ;TEST SENSE OF CONDITION
051C' 20 07      00627      JR            NZ, POSC
                00628      PUT         'N'
051E' 3E 4E      00629      LD            A, 'N'
0520' 12          00630      LD            (DE), A
0521' 13          00631      INC         DE
0522' 3A 0000'  00632      LD            A, (BYTE) ; RESTORE A
0525' E6 30      00633 POSC:  AND         30
0527' FE 10      00634      CP            10
0529' 28 10      00635      JR            Z, JRDIS
052B' FE 20      00636      CP            20
052D' 28 04      00637      JR            Z, JRZ
052F' 3E 43      00638      LD            A, 'C' ;IT'S JR C...
0531' 13 02      00639      JR            LDDE

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0533	3E	5A	00634	JRZ:	LD	A, 'Z'	; IT'S JR Z...
0535	12		00635	LDDE:	LD	(DE), A	
0536	13		00636		INC	DE	
			00637		PUT	','	
0537	3E	2C			LD	A, ','	
0539	12				LD	(DE), A	
053A	13				INC	DE	
			00638	JRDIS:	NEXPT		
053E	E1				POP	HL	
053C	E3				PUSH	HL	
053D	23				INC	HL	
053E	0D	06B3	00639		CALL	DISPLOC	; FIGURE & WRITE TARGET
0541	03	01C6	00640		JP	INSRET	
			00641				
0544	0B	6F	00642	INDEXD:	BIT	S, A	; HERE DO "INDEXED" INSTRUCTIONS
0546	28	04	00643		JR	Z, XIND	; FIND OUT IF IT'S IX OR IY
0548	3E	59	00644		LD	A, 'Y'	
054A	13	02	00645		JR	YIND	
054C	3E	58	00646	XIND:	LD	A, 'X'	
054E	32	00B2	00647	YIND:	LD	(XBUF+1), A	; WRITE REGISTER NAME
			00648		NEXPT		
0551	E1				POP	HL	
0552	E3				PUSH	HL	
0553	23				INC	HL	
0554	7E		00649		LD	A, (HL)	
0555	E6	F0	00650		AND	OF0	
0557	FE	20	00651		CP	20	; FIND OUT IF DISPLACEMENT BYTE
0559	28	11	00652		JR	Z, NODISP	; IS USED.
055B	FE	E0	00653		CP	0E0	
055D	28	0D	00654		JR	Z, NODISP	
055F	7E		00655		LD	A, (HL)	
0560	E6	0F	00656		AND	0F	
0562	FE	09	00657		CP	09	
0564	28	06	00658		JR	Z, NODISP	
0566	23		00659		INC	HL	; IF IT IS, IT'S THE 3D BYTE.
0567	7E		00660		LD	A, (HL)	
0568	32	00B0	00661		LD	(DISPX), A	; REMEMBER DISPLACEMENT.
056B	1B		00662		DEC	HL	; POINT AT 2ND BYTE.
			00663				
056C	7E		00664	NODISP:	LD	A, (HL)	
056D	FE	0B	00665		CP	0CB	; SEE IF IT'S A BIT TWIDDLE.
056F	20	09	00666		JR	NZ, NOTWID	; NOT A TWIDDLE
0571	23		00667		INC	HL	; IF IT IS, LOOK
0572	23		00668		INC	HL	; AT 4TH BYTE
0573	7E		00669		LD	A, (HL)	; THAT'S THE INSTRUCTION.
0574	32	00B7	00670		LD	(CBBUF+1), A	
0577	21	00B6	00671		LD	HL, CBBUF	
			00672				
057A	32	0000	00673	NOTWID:	LD	(BYTE), A	
057D	0D	0187	00674		CALL	INSTR	; RECURSIVELY... <-*
0580	3E	48	00675	AGAIN:	LD	A, 'H'	
0582	21	001E	00676		LD	HL, OPRNDS	
0585	01	0017	00677		LD	BC, 17	
0588	ED	E1	00678	SEE:	CPIR		; LOOK FOR "HL."
058A	C2	01C6	00679		JP	NZ, INSRET	; IF NO MATCH FOUND
058D	3E	4C	00680		LD	A, 'L'	

```

058F BE 00681 CP (HL) ; MAKE SURE IT'S "HL"
0590 28 04 00682 JR Z, WHOLE
0592 3E 48 00683 LD A, 'H'
0594 18 F2 00684 JR SEE
0596 2B 00685 WHOLE: DEC HL
0597 E5 00686 PUSH HL
0598 D1 00687 POP DE ; POINT TO IT IN "LINE."
0599 21 00B1 00688 LD HL, XBUF
059C 01 0002 00689 LD BC, 2
059F ED B0 00690 LDIR ; REPLACE IT WITH "IX" OR "IY"
05A1 1B 00691 DEC DE
05A2 D5 00692 PUSH DE
05A3 3A 00B0 00693 LD A, (DISPX)
05A6 FE 00 00694 CP 0 ; CHECK OUT INDEX DISPLACEMENT
05A8 C2 05AF 00695 JP NZ, ONDEX
05AB E1 00696 POP HL
05AC C3 0580 00697 JP AGAIN ; JUST IN CASE IT'S ADD IX, IX
00698 ;
05AF 21 00B3 00699 ONDEX: LD HL, DBUF
05B2 F2 05BE 00700 JP P, POS ; IF DISPLACEMENT IS POSITIVE
05B5 ED 44 00701 NEG ; ELSE GET ABSOLUTE VALUE
05B7 36 2D 00702 LD (HL), MINUS ; AND PREFIX A "-"
05B9 18 02 00703 JR BUMP
05BB 36 2B 00704 POS: LD (HL), PLUS ; PREFIX A "+"
05BD CD 072D 00705 BUMP: CALL ACCNVI
05C0 ED 53 00706 LD (DBUF+1), DE
05C2 00B4
05C4 11 0034 00707 LD DE, OPRNDS+16
05C7 21 0031 00708 LD HL, OPRNDS+13
05CA C1 00709 POP BC
05CB E5 00710 PUSH HL
05CC 97 00711 SUB A
05CD 32 00B0 00712 LD (DISPX), A ; ZERO FOR NEXT TIME
05D0 ED 42 00713 SBC HL, BC ; BYTE COUNT FOR LDDR
05D2 E5 00714 PUSH HL
05D3 C1 00715 POP BC
05D4 E1 00716 POP HL
05D5 ED B8 00717 LDDR ; THE VERY LDDR ITSELF
05D7 21 00B5 00718 LD HL, DBUF+2
05DA 01 0003 00719 LD BC, 3
05DD ED B8 00720 LDDR
05DF C3 01C6 00721 JP INSRET
00722 ;
002B 00723 PLUS EQU '+'
002D 00724 MINUS EQU '-'
00725 ;
00726 ; --<O(*)O>--
00727 ;
00728 TWIDL: NEXPT ; HERE DO THE BIT TWIDDLES
05E2 E1 POP HL
05E3 E5 PUSH HL
05E4 23 INC HL
05E5 7E 00729 LD A, (HL) ; (A VERY REGULAR GROUP)
05E6 32 0000 00730 LD (BYTE), A
05E9 FE 40 00731 CP 40

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05EB	38 32	00732	JR	C, SHROTA	; GO DO SHIFTS & ROTATES:
05ED	E6 C0	00733	AND	OCO	
05EF	06 06	00734	LD	B, 6	
05F1	1F	00735	RRA		
05F2	10 FD	00736	DJNZ	SH6T	
05F4	3D	00737	DEC	A	
05F5	17	00738	RLA		
05F6	17	00739	RLA		
05F7	4F	00740	LD	C, A	
05F8	21 00B8	00741	LD	HL, TWITAB	
05FB	09	00742	ADD	HL, BC	
05FC	01 0003	00743	LD	BC, 3	
05FF	ED B0	00744	LDIR		
		00745			
0601	3A 0000	00746	LD	A, (BYTE)	
0604	E6 38	00747	AND	38	
0606	1F	00748	RRA		
0607	1F	00749	RRA		
0608	1F	00750	RRA		
0609	CD 072D	00751	CALL	ACONVI	; WHAT BIT? ASCII, PLEASE.
060C	7A	00752	LD	A, D	
060D	11 001E	00753	LD	DE, OPRNDS	
0610	12	00754	LD	(DE), A	
0611	13	00755	INC	DE	
		00756	PUT	','	
0612	3E 2C		LD	A, ','	
0614	12		LD	(DE), A	
0615	13		INC	DE	
0618	3A 0000	00757	RSEND:	LD	A, (BYTE)
0619	CD 0707	00758	CALL	REG3	; WRITE REGISTER NAME
061C	CB 01C6	00759	JF	INSRET	
061F	E6 38	00760	SHROTA:	AND	38
0621	1F	00761	RRA		
0622	3E 00	00762	LD	B, 0	
0625	4F	00763	LD	C, A	
062E	21 0003	00764	LD	HL, SHTAB	
062F	09	00765	ADD	HL, BC	
062F	01 0003	00766	LD	BC, 3	
0630	ED B0	00767	LDIR		
063E	11 001E	00768	LD	DE, OPRNDS	
063F	13 E3	00769	JR	RSEND	
		00770			
063B	3A 0000	00771	LOADS:	LD	A, (BYTE)
063A	FE 76	00772	CP	76	; IS IT A HALT?
0638	20 0B	00773	JR	NZ, LDS	
063A	21 00E2	00774	LD	HL, HLTM	
063D	01 0004	00775	LD	BC, 4	
0640	ED B0	00776	LDIR		
0642	C3 01C6	00777	JF	INSRET	
		00778			
0645	21 008B	00779	LDS:	LD	HL, LDM ; LOADS ARE EASY;
0648	01 0002	00780	LD	BC, 2 ; LOOK AT THE KARNAUGH MAP.	
064B	ED B0	00781	LDIR		
064D	11 001E	00782	LD	DE, OPRNDS	
0650	CD 06FF	00783	CALL	REG38 ; DESTINATION REGISTER NAME	
0653	3E 2C	00784	LD	A, ','	

0655	12	00785	LD	(DE), A	
0656	13	00786	INC	DE	
0657	3A 0000	00787	LD	A, (BYTE)	
065A	CD 0707	00788	CALL	REG8	; SOURCE REGISTER NAME
065D	C3 01C6	00789	JP	INSRET	
		00790			
		00791			
		00792			
		00793			
				--<O(*)O>--	
0660	3A 0000	00794	LOGIC: LD	A, (BYTE)	
0663	E6 38	00795	AND	38	; LOOK AT BITS 3-5
0665	06 00	00796	LD	B, 0	
0667	1F	00797	RRA		
0668	4F	00798	LD	C, A	
0669	21 00EC	00799	LD	HL, LOGTAB	
066C	09	00800	ADD	HL, BC	
066D	01 0004	00801	LD	BC, 4	
0670	ED B0	00802	LDIR		; WRITE THE OPCODE
0672	11 001E	00803	LD	DE, OPRNDS	
0675	3A 0000	00804	LD	A, (BYTE)	
0678	E6 BF	00805	AND	0BF	
067A	FE 90	00806	CP	90	
067C	DC 068F	00807	CALL	C, EXPLCA	; EXPLICIT ACCUMULATOR
067F	E6 F8	00808	AND	0F8	
0681	FE 98	00809	CP	98	
0683	CC 068F	00810	CALL	Z, EXPLCA	
0686	3A 0000	00811	LD	A, (BYTE)	
0689	CD 0707	00812	CALL	REG8	; WRITE OPERAND REG
068C	C3 01C6	00813	JP	INSRET	
		00814			
068F	21 00EA	00815	EXPLCA: LD	HL, AMES	
0692	01 0002	00816	LD	BC, 2	
0695	ED B0	00817	LDIR		; WRITE EXPLICIT OPERAND:
0697	C9	00818	RET		
		00819			
		00820			
		00821			
		00822			
		00823			
		00824			
			PAGE		
				--<O(*)O>--	

0698

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00825 ; #####
00826 ;
00827 ; THIS MODULE COMPRISES SUBROUTINES CALLED BY THE
00828 ; DISASSEMBLER DISASS.
00829 ;
00830 ; #####
00831 ;
0698 E5 00832 SS: PUSH HL ;=====
0699 C5 00833 PUSH BC ;WRITES NAME OF REGISTER PAIR
069A F5 00834 PUSH AF ;TO LINE BUFFER
069B 3A 0000 00835 LD A,(BYTE);=====
069C E6 30 00836 AND 30
069D 01 0302 00837 LD BC,0302
069E 21 5053 00838 LD HL,'FS'
069F 22 0112 00839 LD (RNM),HL
06A0 21 010C 00840 LD HL,RNAMES
06A1 CD 0782 00841 CALL LOOKUP
06A2 F1 00842 POP AF
06A3 C1 00843 POP BC
06A4 E1 00844 POP HL
06A5 C9 00845 RET
00846 PAGE
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06B3 06B3 7E 00847 DISPLC: LD A, (HL) ; =====
06B4 06B4 23 00848 INC HL ; FIGURES DISPLACEMENT FOR
06B5 06B5 4F 00849 LD C, A ; RELATIVE JUMPS, WRITES TARGET
06B6 06B6 06 08 00850 LD B, 8 ; TO (DE). (TO "LINE")
06B8 06B8 0B 2F 00851 SHPROP: BRA A ; =====
06BA 06BA 10 FC 00852 DJNZ SHPROP ; PROPAGATE SIGN BIT
06BC 06BC 47 00853 LD B, A
06BD 06BD 09 00854 ADD HL, BC
06BE 06BE 22 00E6 00855 LD (NBUF), HL
06C1 06C1 21 00E6 00856 LD HL, NBUF
06C4 06C4 0D 06C8 00857 CALL NUMB16
06C7 06C7 09 00858 RET
00859 ;
00860 ; =====
06C8 06C8 E5 00861 NUMB16: PUSH HL
06C9 06C9 05 00862 PUSH BC ; WRITES NUMBER TO LINE BUFFER
06CA 06CA F3 00863 PUSH AF
06CB 06CB D5 00864 PUSH DE ; =====
06CC 06CC 7E 00865 LD A, (HL)
06CD 06CD 0D 072D 00866 CALL ACONVI
06D0 06D0 ED 53 00867 LD (NBUF+2), DE
06D2 06D2 00E8 ;
06D4 06D4 23 00868 INC HL
06D5 06D5 7E 00869 LD A, (HL)
06D6 06D6 0D 072D 00870 CALL ACONVI
06D9 06D9 ED 53 00871 LD (NBUF), DE
06DB 06DB 00E6 ;
06DD 06DD 21 00E6 00872 LD HL, NBUF
06E0 06E0 D1 00873 POP DE
06E1 06E1 01 0004 00874 LD BC, 4
06E4 06E4 ED B0 00875 LDIR
06E6 06E6 F1 00876 POP AF
06E7 06E7 01 00877 POP BC
06E8 06E8 E1 00878 POP HL
06E9 06E9 09 00879 RET
00880 PAGE

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06EA'
06EA' E5      00881 NUMB8:  PUSH  HL      ;=====
06EB' 7E      00882      LD    A,(HL) ;WRITES A SINGLE HEX BYTE
06EC' D5      00883      PUSH  DE      ;AS 2 ASCII CHARS TO (DE)
06ED' CD 072D' 00884      CALL  ACONVI ;=====
06F0' ED 53    00885      LD    (NBUF),DE
06F2' 00E6'
06F4' D1      00886      POP   DE
06F5' 21 00E6' 00887      LD    HL,NBUF
06F8' 01 0002  00888      LD    BC,2
06FB' ED B0    00889      LDIR
06FD' E1      00890      POP   HL
06FE' C9      00891      RET
                                00892 ;
06FF' F5      00893 REG38:  PUSH  AF      ;PICKS REGISTER CODE FROM
0700' E6 38    00894      AND   38      ;BITS 3-5 OF ACCUMULATOR.
0702' 1F      00895      RRA
0703' 1F      00896      RRA
0704' 1F      00897      RRA
0705' 18 01    00898      JR    REG81
0707' F5      00899 REG8:   PUSH  AF      ;=====
0708' C5      00900 REG81:  PUSH  BC      ;EXPECTS 3-BIT CODE IN ACC
0709' E5      00901      PUSH  HL      ;WRITES REGISTER NAME TO (DE)
070A' 21 412A  00902      LD    HL,"A*" ;=====
070D' 22 0112' 00903      LD    (RNAME),HL ;SET UP TABLE TAIL
0710' 21 010C' 00904      LD    HL,RNAMES ;POINT TO TABLE
0713' E6 07    00905      AND   07
0715' 4F      00906      LD    C,A
0716' 06 00    00907      LD    B,0
0718' 09      00908      ADD  HL,BC   ; INDEX INTO TABLE
0719' 01 0001  00909      LD    BC,1
071C' 3E 2A    00910      LD    A,"*"
071E' BE      00911      CP   (HL)
071F' 20 06    00912      JR    NZ,REG8LD
0721' 21 008F' 00913      LD    HL,HLIND
0724' 01 0004  00914      LD    BC,4
0727' ED B0    00915 REG8LD: LDIR
0729' E1      00916      POP   HL
072A' C1      00917      POP   BC
072B' F1      00918      POP   AF
072D' C9      00919      RET
                                00920 ; WHERE "*" IS REPLACED BY "(HL)"
                                00921 ;
                                00922 ;
                                00923 ;
                                00924 ;ACONVI TAKES BINARY IN ACCUMULATOR, RETURNS ASCII IN
                                00925 ;THE DE PAIR IN LOW-HIGH ORDER.
072D' E5      00926 ACONVI:  PUSH  HL
072E' 21 0765' 00927      LD    HL,ALOC
0731' 77      00928      LD    (HL),A
0732' 3E 33    00929      LD    A,33H
0734' ED 6F    00930      RLD
0736' ED 6F    00931      RLD
0738' FE 3A    00932      CP   3AH
073A' 38 02    00933      JR    C,ANAUI1

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073C	06	07	00934	ADD	A, 7
073E	57		00935 ANAJI1:	LD	D, A
073F	7E		00936	LD	A, (HL)
0740	FE	3A	00937	CP	3AH
0742	38	02	00938	JR	C, ANAJI2
0744	06	07	00939	ADD	A, 7
0746	5F		00940 ANAJI2:	LD	E, A
0747	E1		00941	POP	HL
0748	09		00942	RET	
0749	E5		00943 ACONV:	PUSH	HL
074A	21	0765	00944	LD	HL, ALOC
074D	77		00945	LD	(HL), A
074E	3E	33	00946	LD	A, 33H
0750	ED	6F	00947	RLD	
0752	ED	6F	00948	RLD	
0754	FE	3A	00949	CP	3AH
0756	38	E6	00950	JR	C, ANAJI1
0758	06	07	00951	ADD	A, 7
075A	57		00952 ANAJI1:	LD	D, A
075B	7E		00953	LD	A, (HL)
075C	FE	3A	00954	CP	3AH
075E	38	E6	00955	JR	C, ANAJI2
0760	06	07	00956	ADD	A, 7
0762	5F		00957 ANAJI2:	LD	E, A
0763	E1		00958	POP	HL
0764	09		00959	RET	
0765			00960 ALOC:	DEFS	1
			00961 ;		
0766	11	001E	00962 CONDX:	LD	DE, OPRNDS
0769	E6	38	00963	AND	38
076B	1F		00964	RRA	
076C	1F		00965	RRA	
076D	06	00	00966	LD	B, 0
076F	4F		00967	LD	C, A
0770	3E	2E	00968	LD	A, ' '
0772	21	0114	00969	LD	HL, CONDXM
0775	09		00970	ADD	HL, BC
0776	0E	02	00971	LD	C, 2
0778	ED	B0	00972	LDIR	
077A	2E		00973	DEC	HL
077B	BE		00974	CP	(HL)
077C	00		00975	RET	NZ
077D	1B		00976	DEC	DE
077E	3E	20	00977	LD	A, ' '
0780	12		00978	LD	(DE), A
0781	09		00979	RET	
			00980 ;		
			00981 ;		
0782	1F		00982 LOOKUP:	RRA	
0783	10	FD	00983	DJNZ	LOOKUP
0785	05		00984	PUSH	BC
0786	4F		00985	LD	C, A
0787	09		00986	ADD	HL, BC
0788	01		00987	POP	BC
0789	ED	B0	00988	LDIR	
078B	09		00989	RET	

--(0)--

00990  
00991

PAGE

--(0)--

078C'

00992 ; \*\*\* BIT MANIPULATIONS HANDLED HERE \*\*\*

00993 ;

078C'	23	00994	TWIDDLE:	INC	HL	; SCOOT PAST REDUNDANT BYTE
078D'	7E	00995		LD	A, (HL)	; HERE'S THE INSTRUCTION INFO
078E'	CD 0794'	00996		CALL	CBINF	
0791'	C3 01E9'	00997		JP	BACK	
0794'	FE C0	00998	CBINF:	CP	OC0	; A REG HAS INSTR BYTE
0796'	38 10	00999		JR	C, BR	; C00 IS A TEST OR SHIFT
0798'	CD 079C'	01000		CALL	MEMCK	
079B'	C9	01001		RET		
079C'	F6 F8	01002	MEMCK:	OR	OF8	; DOES IT WORK ON (HL)?
079E'	FE FE	01003		CP	OFE	
07A0'	28 03	01004		JR	Z, MEM	
07A2'	3E 09	01005		LD	A, 09	
07A4'	C9	01006		RET		
07A5'	3E 05	01007	MEM:	LD	A, 05	
07A7'	C9	01008		RET		
		01009 ;				
07A8'	FE 40	01010	BR:	CP	40	
07AA'	38 03	01011		JR	C, SR	; K040 IS A SHIFT OR ROTATE
07AC'	3E 41	01012		LD	A, 41	
07AE'	C9	01013		RET		
07AF'	FE 30	01014	SR:	CP	30	; 30-38 NOT USED ("SLL")
07B1'	38 07	01015		JR	C, OK	
07B3'	FE 38	01016		CP	38	
07B5'	30 03	01017		JR	NC, OK	
07B7'	3E 00	01018		LD	A, 00	
07B9'	C9	01019		RET		
07BA'	CD 079C'	01020	OK:	CALL	MEMCK	
07BD'	F6 40	01021		OR	40	
07BF'	C9	01022		RET		
07C0'	23	01023	NDEXD:	INC	HL	; GET PAST REDUNDANT BYTE
07C1'	7E	01024		LD	A, (HL)	
07C2'	47	01025		LD	B, A	; SAVE A COPY
07C3'	FE CB	01026		CP	OCB	; INDEXED BIT TWIDDLE?
07C5'	28 1C	01027		JR	Z, DDCB	
07C7'	CD 0821'	01028		CALL	LOOK	; SAME AS AN (HL) INSTRUCTION
07CA'	67	01029		LD	H, A	
07CB'	78	01030		LD	A, B	; LOOK AT INSTRUCTION AGAIN
07CC'	E6 0F	01031		AND	OF	; LEAST SIGNIFICANT DIGIT COUNTS:
07CE'	FE 09	01032		CP	09	
07D0'	28 0C	01033		JR	Z, JUST1	; SOME INDEXED INSTRUCTIONS DO
07D2'	78	01034		LD	A, B	; NOT USE THE DISPLACEMENT BYTE.
07D3'	E6 F0	01035		AND	OFO	; ... MOST SIGNIFICANT DIGIT
07D5'	FE 20	01036		CP	20	
07D7'	28 05	01037		JR	Z, JUST1	
07D9'	FE E0	01038		CP	OEO	
07DB'	28 01	01039		JR	Z, JUST1	; BUT ALL HAVE THE EXTRA PREFIX
07DD'	24	01040		INC	H	
07DE'	24	01041	JUST1:	INC	H	; FIX UP LENGTH FIELD
07DF'	7C	01042		LD	A, H	; RESTORE INFO BYTE
07E0'	C3 01E9'	01043		JP	BACK	
		01044 ;				
07E3'	23	01045	DDCB:	INC	HL	

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07E4' 23      01046      INC      HL      ; LOOK AT 4TH BYTE;
07E5' 7E      01047      LD       A, (HL) ; THAT'S THE REAL INSTRUCTION
07E6' CD 0794' 01048      CALL    CBINF
07E9' F6 03    01049      OR      03      ; LENGTH=4
07EB' C3 01E9' 01050      JP      BACK
                01051 ;
07EE' 23      01052 SPECIAL: INC    HL      ; SECOND BYTE
07EF' 7E      01053      LD       A, (HL) ; IS THE INSTRUCTION
07F0' FE 40    01054      CP      40
07F2' 38 1A    01055      JR      C, ZZO
07F4' FE 80    01056      CP      80
07F6' 38 1E    01057      JR      C, SOME0
07F8' FE A0    01058      CP      0A0
07FA' 38 0E    01059      JR      C, ZZO
07FC' FE BC    01060      CP      0BC
07FE' 30 0A    01061      JR      NC, ZZO
0800' E6 0F    01062      AND     0F      ; HERE WE DEAL WITH
0802' FE 04    01063      CP      04      ; BLOCK INSTRUCTIONS
0804' 38 09    01064      JR      C, BLK0
0806' FE 08    01065      CP      08
0808' 30 05    01066      JR      NC, BLK0
080A' 3E 01    01067 ZZO:   LD       A, 01   ; INVALID INSTRUCTION; LENGTH=2
080C' C3 01E9' 01068      JP      BACK
080F' E6 03    01069 BLK0:  AND     03
0811' 21 08CC' 01070      LD       HL, SPEC
0814' 18 05    01071      JR      C, LK
0816' 21 08D0' 01072 SOME0: LD     HL, SPEC1
0819' D6 40    01073      SUB     40
081B' CD 083A' 01074 CALK: CALL   LK
081E' C3 01E9' 01075      JP      BACK
                01076 ; LOOKUP ROUTINE; EXPECTS AN INSTRUCTION BYTE IN
                01077 ; REGISTER A; RETURNS INFORMATION BYTE IN REGISTER A
                01078 ;
0821' FE 40    01079 LOOK:  CP      40
0823' 38 0B    01080      JR      C, LOOK1
0825' FE C0    01081      CP      0C0
0827' 30 0C    01082      JR      NC, LOOK2
0829' FE 80    01083      CP      80
082B' 38 15    01084      JR      C, LOOK3
082D' 3E 48    01085      LD       A, 48   ; 8-BIT ARITHMETIC
082F' C9      01086      RET
                01087 ;
0830' 21 084C' 01088 LOOK1: LD     HL, TABL1   ; 00-3F
0833' 18 05    01089      JR      LK
0835' 21 088C' 01090 LOOK2: LD     HL, TABL2   ; C0-FF
0838' D6 C0    01091      SUB     0C0
083A' C5      01092 LK:   PUSH   BC
083B' 06 00    01093      LD       B, 0
083D' 4F      01094      LD       C, A
083E' 09      01095      ADD     HL, BC   ; INDEX INTO TABLE
083F' C1      01096      POP     BC
0840' 7E      01097      LD       A, (HL) ; BYTE FROM TABLE
0841' C9      01098      RET
                01099 ;
0842' FE 76    01100 LOOK3: CP      76   ; HALT INSTRUCTION?
0844' 20 03    01101      JR      NZ, LOOK4 ; ELSE 8-BIT LOAD

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0846'	3E	00	01102	LD	A, 0	
0848'	C9		01103	RET		
			01104	,		
0849'	3E	08	01105	LOOK4:	LD	A, 08 ; 8-BIT LOAD
084B'	C9		01106	RET		
			01107	\$EJECT		

084C'

01108 ; TABLES FOR LOOKUP ROUTINES

01109 ;

084C'	00	0A	04	01110	TABL1: DEFB	00, 0A, 04, 48, 48, 48, 09, 48	; 0
084F'	48	48	48				
0852'	09	48					
0854'	48	48	08	01111	DEFB	48, 48, 08, 48, 48, 48, 09, 48	;
0857'	48	48	48				
085A'	09	48					
085C'	39	0A	04	01112	DEFB	39, 0A, 04, 48, 48, 48, 09, 48	; 1
085F'	48	48	48				
0862'	09	48					
0864'	11	48	08	01113	DEFB	11, 48, 08, 48, 48, 48, 09, 48	;
0867'	48	48	48				
086A'	09	48					
086C'	31	0A	06	01114	DEFB	31, 0A, 06, 48, 48, 48, 09, 48	; 2
086F'	48	48	48				
0872'	09	48					
0874'	31	48	0A	01115	DEFB	31, 48, 0A, 48, 48, 48, 09, 48	;
0877'	48	48	48				
087A'	09	48					
087C'	31	0A	06	01116	DEFB	31, 0A, 06, 48, 44, 44, 05, 40	; 3
087F'	48	44	44				
0882'	05	40					
0884'	31	48	0A	01117	DEFB	31, 48, 0A, 48, 48, 48, 09, 40	;
0887'	48	48	48				
088A'	09	40					
088C'	38	08	32	01118	TABL2: DEFB	38, 08, 32, 12, 3E, 0C, 49, 1C	; C
088F'	12	3E	0C				
0892'	49	1C					
0894'	38	18	32	01119	DEFB	38, 18, 32, 00, 3E, 1E, 49, 1C	;
0897'	00	3E	1E				
089A'	49	1C					
089C'	38	08	32	01120	DEFB	38, 08, 32, 81, 3E, 0C, 49, 1C	; D
089F'	81	3E	0C				
08A2'	49	1C					
08A4'	38	08	32	01121	DEFB	38, 08, 32, 81, 3E, 00, 49, 1C	;
08A7'	81	3E	00				
08AA'	49	1C					
08AC'	38	08	32	01122	DEFB	38, 08, 32, 0C, 3E, 0C, 49, 1C	; E
08AF'	0C	3E	0C				
08B2'	49	1C					
08B4'	38	10	32	01123	DEFB	38, 10, 32, 08, 3E, 00, 49, 1C	;
08B7'	08	3E	00				
08BA'	49	1C					
08BC'	38	08	32	01124	DEFB	38, 08, 32, 00, 3E, 0C, 49, 1C	; F
08BF'	00	3E	0C				
08C2'	49	1C					
08C4'	38	08	32	01125	DEFB	38, 08, 32, 00, 3E, 00, 49, 1C	;
08C7'	00	3E	00				
08CA'	49	1C					
08CC'	4D	41	0D	01126	SPEC: DEFB	4D, 41, 0CD, 0C9	
08CF'	09						
08D0'	09	81	49	01127	SPEC1: DEFB	0C9, 81, 49, 07, 49, 11, 01, 09	; 4
08D3'	07	49	11				



08D6	01 09				
08D8	C9 81 49	01128	DEFB	0C9, 81, 49, 0B, 01, 11, 01, 01	;
08DB	0B 01 11				
08DE	01 01				
08E0	C9 81 49	01129	DEFB	0C9, 81, 49, 07, 01, 01, 01, 49	;
08E3	07 01 01				
08E6	01 49				
08E8	C9 81 49	01130	DEFB	0C9, 81, 49, 0B, 01, 01, 01, 01	;
08EB	0B 01 01				
08EE	01 01				
08F0	C9 81 49	01131	DEFB	0C9, 81, 49, 01, 01, 01, 01, 4D	;
08F3	01 01 01				
08F6	01 4D				
08F8	C9 81 49	01132	DEFB	0C9, 81, 49, 01, 01, 01, 01, 4D	;
08FB	01 01 01				
08FE	01 4D				
0900	01 01 49	01133	DEFB	01, 01, 49, 07, 01, 01, 01, 01	;
0903	07 01 01				
0906	01 01				
0908	C9 81 49	01134	DEFB	0C9, 81, 49, 0B, 01, 01, 01, 01	;
090B	0B 01 01				
090E	01 01				
0010		01135	RADIX	16	
		01136	;		
		01137	COMMENT	>	
		01138	HEREIN	ARE DECODED THE SPECIAL Z80 INSTRUCTIONS,	
		01139	THOSE	PREFIXED BY "ED. "	
		01140	.	>	
0910	E1	01141	SPECL:	POP	HL
0911	E5	01142		PUSH	HL
0912	Z3	01143		INC	HL
0913	7E	01144		LD	A, (HL) ; GET INSTR BYTE
0914	32 0000	01145		LD	(BYTE), A ; SAVE IT
0917	FE A0	01146		CP	OAO
0919	D2 09ED	01147		JP	NC, BLOX
091C	FE 40	01148		CP	40
091E	DA 09A1	01149		JP	C, STARS
0921	FE 63	01150		CP	63
0923	28 7C	01151		JR	Z, STARS
0925	FE 6B	01152		CP	6B
0927	28 78	01153		JR	Z, STARS
0929	FE 70	01154		CP	70
092B	28 74	01155		JR	Z, STARS
092D	FE 71	01156		CP	71
092F	28 70	01157		JR	Z, STARS
0931	E6 07	01158		AND	07
0933	FE 00	01159		CP	00
0935	CA 0A67	01160		JP	Z, CINS
0938	FE 01	01161		CP	01
093A	CA 0A87	01162		JP	Z, COUS
093D	FE 02	01163		CP	02
093F	CA 0AA9	01164		JP	Z, ADSBC
0942	FE 03	01165		CP	03
0944	CA 0AD9	01166		JP	Z, LDED
		01167	;		
		01168	;	THIS SECTION DISASSEMBLES THE MISCELLANEOUS	

## 01169 ; ED-TYPE INSTRUCTIONS -- G. D. BUZZARD

0947	3A 0000	01170	LD	A, (BYTE)	
094A	11 0016	01171	LD	DE, OPCODE	; DESTINATION
094D	FE 44	01172	CP	44	; 'NEG' OPCODE
094F	21 09B9	01173	LD	HL, MNEM	; POINT HL TO 'NEG'
0952	28 50	01174	JR	Z, PUT	
0954	FE 45	01175	CP	45	; 'RETN'
0956	21 09BD	01176	LD	HL, MNEM+4	
0959	28 49	01177	JR	Z, PUT	
095B	FE 4D	01178	CP	4D	; 'RETI'
095D	21 09C1	01179	LD	HL, MNEM+8	
0960	28 42	01180	JR	Z, PUT	
0962	FE 67	01181	CP	67	; 'RRD'
0964	21 09C5	01182	LD	HL, MNEM+0C	
0967	28 3B	01183	JR	Z, PUT	
0969	FE 6F	01184	CP	6F	; 'RLD'
096B	21 09C9	01185	LD	HL, MNEM+10	
096E	28 34	01186	JR	Z, PUT	
0970	FE 46	01187	CP	46	; 'IM 0'
0972	21 09CD	01188	LD	HL, MNEM+14	
0975	28 2D	01189	JR	Z, PUT	
0977	FE 56	01190	CP	56	; 'IM 1'
0979	21 09D1	01191	LD	HL, MNEM+18	
097C	28 26	01192	JR	Z, PUT	
097E	FE 5E	01193	CP	5E	; 'IM 2'
0980	21 09D5	01194	LD	HL, MNEM+1C	
0983	28 1F	01195	JR	Z, PUT	
0985	FE 47	01196	CP	47	; 'LD I, A'
0987	21 09D9	01197	LD	HL, MNEM+20	
098A	28 20	01198	JR	Z, LDLD	
098C	FE 57	01199	CP	57	; 'LD A, I'
098E	21 09DD	01200	LD	HL, MNEM+24	
0991	28 19	01201	JR	Z, LDLD	
0993	FE 5F	01202	CP	5F	; 'LD A, R'
0995	21 09E1	01203	LD	HL, MNEM+28	
0998	28 12	01204	JR	Z, LDLD	
099A	FE 4F	01205	CP	4F	; 'LD R, A'
099C	21 09E5	01206	LD	HL, MNEM+2C	
099F	28 0B	01207	JR	Z, LDLD	
09A1	21 09E9	01208	LD	HL, MNEM+30	; ERROR CHECK
09A4	01 0004	01209	LD	BC, 0004	
09A7	ED B0	01210	LDIR		; WRITE MNEMONIC
09A9	C3 0B26	01211	JP	SPRET	; DONE
09AC	E5	01212	LDLD:	PUSH HL	; WRITE 'LD' (OPCODE)
09AD	EB	01213	EX	DE, HL	; MOVE POINTERS TO
09AE	36 4C	01214	LD	(HL), 'L'	; OPRNDS SOURCE & DEST
09B0	23	01215	INC	HL	; FIELDS
09B1	36 44	01216	LD	(HL), 'D'	
09B3	11 001E	01217	LD	DE, OPRNDS	; NEW DESTINATION
09B6	E1	01218	POP	HL	; RESTORE SOURCE
09B7	18 EB	01219	JR	PUT	; WRITE OPRNDS
09B9	4E 45 47	01220	MNEM:	DEFM 'NEG RETNRETIRRD RLD IM OIM 1'	
09BC	20 52 45				
09BF	54 4E 52				
09C2	45 54 49				
09C5	52 52 44				

09C8' 20 52 4C  
 09CB' 44 20 49  
 09CE' 4D 20 30  
 09D1' 49 4D 20  
 09D4' 31  
 09D5' 49 4D 20  
 09D8' 32 49 2C  
 09DB' 41 20 41  
 09DE' 2C 49 20  
 09E1' 41 2C 52  
 09E4' 20 52 2C  
 09E7' 41 20 2A  
 09EA' 2A 2A 2A

01221           DEFM    'IM 2I, A A, I A, R R, A \*\*\*\*'

01222 ;  
 01223 ; THIS ROUTINE DISASSEMBLES THE ED-TYPE  
 01224 ; BLOCK TRANSFER INSTRUCTIONS: LDI, LDIR,  
 01225 ; LDD, LDDR, CPI, CPIR, CPD, CPDR.  
 01226 ; OBSERVE PRECEDING JUMP STATEMENT WHEN MODIFYING  
 01227 ; LINES DENOTED WITH '(\*\*\*)' -- G. D. BUZZARD

09ED' 21 0A27' 01228 BLOX:   LD       HL, BLMNEM       ; BLOCK MENMONICS  
 09F0' 3A 0000' 01229           LD       A, (BYTE)       ; GET OPCODE  
 09F3' CB 57       01230           BIT       2, A  
 09F5' C2 09A1'   01231           JP       NZ, STARS  
 09F8' CB 77       01232           BIT       6, A  
 09FA' C2 09A1'   01233           JP       NZ, STARS  
 09FD' 47           01234           LD       B, A           ; USE REG B  
 09FE' 3E 00       01235           LD       A, 0  
 0A00' CB 48       01236           BIT       1, B  
 0A02' 28 02       01237           JR       Z, \$+4  
 0A04' C6 20       01238           ADD       A, 20  
 0A06' CB 40       01239           BIT       0, B           ; TEST INST. TYPE  
 0A08' 28 02       01240           JR       Z, \$+4       ; TRANSFER INSTRUCTION  
                  01241                               ; (SKIP 2 BYTES)  
 0A0A' C6 10       01242           ADD       A, 10       ; SEARCH INSTR (\*\*\*)  
 0A0C' CB 58       01243           BIT       3, B  
 0A0E' 28 02       01244           JR       Z, \$+4       ; INC HL INSTRUCTION  
                  01245                               ; (SKIP 2 BYTES)  
 0A10' C6 08       01246           ADD       A, 8       ; DEC HL INSTR (\*\*\*)  
 0A12' CB 60       01247           BIT       4, B  
 0A14' 28 02       01248           JR       Z, \$+4       ; NON-REPEAT INSTR  
                  01249                               ; (SKIP 2 BYTES)  
 0A16' C6 04       01250           ADD       A, 4       ; REPEATING INSTR(\*\*\*)  
 0A18' 16 00       01251           LD       D, 0  
 0A1A' 5F           01252           LD       E, A  
 0A1B' 19           01253           ADD       HL, DE       ; PICK RIGHT MNEMONIC  
 0A1C' 11 0016'   01254           LD       DE, OPCODE   ; DESTINATION  
 0A1F' 01 0004     01255           LD       BC, 4  
 0A22' ED B0       01256           LDIR               ; WRITE MNEMONIC  
 0A24' C3 0B26'   01257           JP       SPRET       ; DONE  
 0A27' 4C 44 49   01258 BLMNEM: DEFM    'LDI LDIRLDD LDDRCPD CPIRCPD CPDR'  
 0A2A' 20 4C 44  
 0A2D' 49 52 4C  
 0A30' 44 44 20  
 0A33' 4C 44 44  
 0A36' 52 43 50  
 0A39' 49 20 43

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0A3C' 50 49 52
0A3F' 43 50 44
0A42' 20 43 50
0A45' 44 52
0A47' 49 4E 49 01259      DEFM      'INI INIRIND INDRROUTIOTIROUTDOTDR'
0A4A' 20 49 4E
0A4D' 49 52 49
0A50' 4E 44 20
0A53' 49 4E 44
0A56' 52 4F 55
0A59' 54 49 4F
0A5C' 54 49 52
0A5F' 4F 55 54
0A62' 44 4F 54
0A65' 44 52

                                01260 ;
01261 ; THIS ROUTINE HANDLES THE 'IN R,(C)' INSTRUCTION
0A67' 21 0016' 01262 CINS:  LD      HL,OPCODE      ; WRITE 'IN'
0A6A' 36 49      01263      LD      (HL),'I'
0A6C' 23      01264      INC     HL
0A6D' 36 4E      01265      LD      (HL),'N'      ; END WRITE 'IN'
0A6F' 11 001E' 01266      LD      DE,OPRND5     ; DESTINATION
0A72' 3A 0000' 01267      LD      A,(BYTE)
0A75' CD 06FF' 01268      CALL   REG38         ; WRITE 'R'
0A78' 01 0004' 01269      LD      BC,4
0A7B' 21 0A83' 01270      LD      HL,BRACK     ; WRITE '(C)'
0A7E' ED B0      01271      LDIR
0A80' C3 0B26' 01272      JP      SPRET        ; "
0A83' 2C 28 43 01273 BRACK: DEFM      '(C)'
0A86' 29

                                01274 ;
01275 ; THIS ROUTINE HANDLES THE 'OUT (C),R' INSTRUCTION
0A87' 11 0016' 01276 COUTS: LD      DE,OPCODE      ; DESTINATION
0A8A' 21 0AA2' 01277      LD      HL,COMNEM     ; SOURCE
0A8D' 01 0003' 01278      LD      BC,3
0A90' ED B0      01279      LDIR
0A92' 11 001E' 01280      LD      DE,OPRND5     ; NEW DESTINATION
0A95' 0E 04      01281      LD      C,4
0A97' ED B0      01282      LDIR
0A99' 3A 0000' 01283      LD      A,(BYTE)     ; WRITE '(C),'
0A9C' CD 06FF' 01284      CALL   REG38         ; GET OPCODE
0A9F' C3 0B26' 01285      JP      SPRET        ; WRITE 'R'
0AA2' 4F 55 54 01286 COMNEM: DEFM      'OUT(C),'
0AA5' 28 43 29
0AA8' 2C

                                01287 ;
01288 ; THIS ROUTINE HANDLES THE ADC, AND SBC
01289 ; INSTRUCTIONS.
0AA9' 11 0016' 01290 ADSBC: LD      DE,OPCODE      ; DESTINAION
0AAC' 01 0003' 01291      LD      BC,3
0AAF' 3A 0000' 01292      LD      A,(BYTE)     ; GET OPCODE
0AB2' CB 5F      01293      BIT    3,A           ; TEST FOR ADD/SUB
0AB4' 20 05      01294      JR     NZ,AD         ; ADD INSTRUCTION
0AB6' 21 0AD3' 01295      LD      HL,SBMNEM     ; SUB MNEMONIC
0AB9' 18 03      01296      JR     N1
0ABE' 21 0AD6' 01297 AD:   LD      HL,ADMNEM     ; ADD MNEMONIC

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OABE' ED B0      01298 N1:   LDIR                ; WRITE MNEMONIC
OACO' 21 OADO'   01299      LD      HL, ASMNEM      ; NEW SOURCE
OAC3' 11 001E'   01300      LD      DE, OPRNDS     ; NEW DESTINATION
OAC6' 01 0003    01301      LD      BC, 3
OAC9' ED B0      01302      LDIR                ; WRITE 'HL,'
OACB' CD 0698'   01303      CALL     SS          ; WRITE 'SS'
OACE' 18 56      01304      JR      SPRET
OADO' 48 4C 2C   01305 ASMNEM: DEFM    'HL,'
OAD3' 53 42 43   01306 SBMNEM: DEFM   'SBC'
OAD6' 41 44 43   01307 ADMNEM: DEFM   'ADC'
                01308 ;
                01309 ; THIS ROUTINE HANDLES THE ED-TYPE SIXTEEN BIT
                01310 ; LOAD INSTRUCTIONS.                                G. D. BUZZARD
OAD9' 23         01311 LOED:   INC      HL                ; POINT TO NEXT BYTE
OADA' 7E         01312      LD      A, (HL)
OADB' 32 0B24'   01313      LD      (ADDRL), A      ; STORE IT
OADE' 23         01314      INC      HL                ; NEXT BYTE
OADF' 7E         01315      LD      A, (HL)
OAE0' 32 0B25'   01316      LD      (ADDRH), A      ; STORE IT
OAE3' 21 0016'   01317      LD      HL, OPCODE     ; DESTINATION
OAE6' 36 4C      01318      LD      (HL), 'L'
OAE9' 23         01319      INC      HL
OAE9' 36 44      01320      LD      (HL), 'D'      ; WRITE 'LD'
OAEB' 21 001E'   01321      LD      HL, OPRNDS     ; NEW DESTINATION
OAEF' 3A 0000'   01322      LD      A, (BYTE)
OAF1' CB 5F      01323      BIT     3, A
OAF3' 28 08      01324      JR      Z, N2
OAF5' EB         01325      EX      DE, HL
OAF6' CD 0698'   01326      CALL     SS
OAF9' EB         01327      EX      DE, HL
OAFB' 36 2C      01328      LD      (HL), ',,'
OAFD' 23         01329      INC      HL
OAFD' 36 28      01330 N2:   LD      (HL), '(('      ; WRITE '(('
OAFF' 23         01331      INC      HL
OB00' 3A 0B25'   01332      LD      A, (ADDRH)     ; WRITE ADDRESS
OB03' 06 02      01333      LD      B, 2
OB05' CD 0749'   01334 N3:   CALL     ACONV          ; CONVERT TO ASCII
OB08' 78         01335      LD      (HL), E
OB09' 23         01336      INC      HL
OB0A' 72         01337      LD      (HL), D      ; WRITE ADDRESS
OB0B' 23         01338      INC      HL
OB0C' 3A 0B24'   01339      LD      A, (ADDRL)
OB0F' 10 F4      01340      DJNZ   N3              ; FINISH WRITING ADDRESS
OB11' 36 29      01341      LD      (HL), ')
OB13' 3A 0000'   01342      LD      A, (BYTE)
OB16' CB 5F      01343      BIT     3, A
OB18' 20 0C      01344      JR      NZ, SPRET
OB1A' 23         01345      INC      HL
OB1B' 36 2C      01346      LD      (HL), ',,'
OB1D' 23         01347      INC      HL
OB1E' EB         01348      EX      DE, HL      ; PUT DESTINATION IN DE
OB1F' CD 0698'   01349      CALL     SS          ; WRITE 'SS'
OB22' 18 02      01350      JR      SPRET      ; DONE
OB24'           01351 ADDR:  DEFS    1
OB25'           01352 ADDR:  DEFS    1
                01353 ;

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OBZ6' C3 0106' 01354 SPRET: JF  
01355 END

INSRET

ACROS:  
EXPT PUT

YMBOLS:

CONV	0749	ACONVI	072D	AD	0ABB	ADDHL	049C	ADDRH	0B25
DDRL	0B24	ADMNEM	0AD6	ADSEB	0AA9	AGAIN	0580	ALOC	0765
YES	00EA	ANAJ1	075A	ANAJ2	0762	ANAJI1	073E	ANAJI2	0746
RITH	039E	ASMNEM	0AD0	BACK	01E9	BANKSW	01EE*	BLKO	080F
LMNEM	0A27	BLOX	09ED	BR	07A8	BRACK	0A83	BUMP	05BD
YTE	0000I	CALK	081B	CALL0	0274	CALLM	0073	CALRET	024E
BBUF	00B6	CBINF	0794	CINS	0A67	CODE	000A	COMM	0403
DMNEM	0AA2	CONDX	0766	CONDXM	0114	CORE	0168	COUTS	0A87
BUF	00B3	DDCB	07E3	DEC16	046C	DEC8	04B5	DECM	0038
EHLM	00AB	DISABL	030B	DISASS	0124I	DISPLC	06B3	DISPX	00B0
JNZM	004B	EXM	0043	EXPLCA	068F	EXRET	039B	EXS	037A
0	046F	GOS	04BD	HEX	0145I	HIQTR	01F2	HLIND	008F
LM	03FB	HLMES	0035	HLTM	00E2	INC16	0467	INCS	04BA
NCM	003C	INDEXD	0544	INDIS	03EF	INFO	01CBI	INM	009E
NDUT	033D	INSRET	0106I	INSTR	0187I	INTERM	009C	INTEWR	030D
NK	02FC	JPM	0087	JPS	0236	JRDIS	053B	JRS	04CE
RS1	04E0	JRS2	04F7	JRS3	050F	JRSM	0050	JRZ	0533
DST1	07DE	LDS	03CD	LDDE	0535	LDED	0AD9	LDLD	09AC
DM	008B	LDS	0645	LENGTH	0001I	LINE	0003I	LK	083A
CAD16	044C	LOADS	0633	LOCN	0004	LOGIC	0660	LOGTAB	00EC
OOK	0821	LOOK1	0830	LOOK2	0835	LOOK3	0842	LOOK4	0849
OOKA	047D	LOOKA2	0489	LOOKA3	048C	LOOKUP	0782	LTAB1	0053
TAB2	0063	LTRLD	0430	MEM	07A5	MEMCK	079C	MINUS	002D
NEM	09B9	N1	0ABE	N2	0AFD	N3	0B05	NBUF	00E6
DEXD	07C0	NODISP	056C	NOPM	0040	NOTJP	032D	NOTWID	057A
UMB16	06C8	NUMB8	06EA	OK	07BA	ONDEX	05AF	OPCODE	0016I
FRNDS	001EI	OUTM	00A1	OUTO	0361	OUTW	033A	PLM	007F
LOOK	02B2	PLUS	002B	POPM	007B	POPS	0292	POPUSH	0282
OS	05BB	POSC	0525	PUSHM	0077	PUT	09A4	PUTS	0295
EG38	06FF	REG8	0707	REG81	0708	REG8LD	0727	RETS	0266
EVRS	043C	RG16	041A	RNAM	0112	RNAMES	010C	RSEND	0616
3OPND	0313	RSTJNK	02DC	RSTM	0099	3BMNEM	0AD3	SEE	0588
HAT	05F1	SHPROP	06B8	SHROTA	061F	SHTAB	00C3	SOME0	0816
PI	0008	SPECIAL	07EE	SPEC	08CC	SPEC1	08D0	SPECL	0910
PHLI	0393	SPLM	00A4	SPRET	0B26	SR	07AF	SS	0698
TARS	09A1	TABL1	084C	TABL2	088C	TARG	0245	TWIDL	078C
WIDL	05E2	TWITAB	00B8	VIDEO	00ED	VIDOFF	0012	WCHWAY	041D
IHOLE	0596	XBUF	00B1	XIND	054C	YIND	054E	ZZO	080A

IO FATAL ERROR(S)

00001 ; TRACK 80:VII:23

00002 ;

00003 ;

00004 ;

00005 ;

00006 ;

00007 ;

00008 ;

00009 ;

00010 ;

00011 ;

00012 ;

00013 ;

00014 ;

00015 ;

00016 ;

00017 ;

00018 ;

0010

00019 ;

00020 ;

00021 ;

00022 ;

00023 ;

00024 ;

00025 ;

00026 ;

00027 ;

00028 ;

0100

00029 ;

F8F0

00030 ;

0000

00031 ;

00FF

00032 ;

0082

00033 ;

0005

00034 ;

F8FF

00035 ;

00036 ;

0000

00037 ;

0001

00038 ;

0002

00039 ;

0003

00040 ;

00041 ;

0004

00042 ;

0007

00043 ;

000A

00044 ;

000B

00045 ;

0010

00046 ;

0013

00047 ;

0016

00048 ;

0019

00049 ;

001A

00050 ;

001D

00051 ;

0020

00052 ;

0023

00053 ;

0026

00054 ;

0029

00055 ;

002B

00056 ;

BY BILL MACLEOD

& GREG BUZZARD

LAST UPDATED 07-09-81

THIS ROUTINE MAKES A TABLE OF ORIGINS AND END POINTS OF INSTRUCTION FIELDS IN A LOADED PROGRAM.

ORG = FIRST BYTE OF INSTRUCTION FIELD

END = FIRST BYTE OF NON-INSTR FIELD

ORG-END PAIRS ARE CREATED AS 4-BYTE

FIELDS IN THE TABLE AT "ORGEND."

IT IS ASSUMED THAT CODE IS NOT SELF-MODIFYING.

A RETURN TO THE OPERATING SYSTEM IS CONSIDERED AN

ENDPOINT; I.E., THE OPERATING SYSTEM IS NOT TRACED.

THE ROUTINE EXPECTS THE STARTING ADDRESS

TO BE PASSED IN REGISTER PAIR HL.

RADIX 16

EXTRN INFO

EXTRN CURSOR

EXTRN CURSES

EXTRN KEYIN

EXTRN HEXIT

EXTRN SYN

EXTRN CICO

ENTRY TRACK

ENTRY ORGEND

CO

EQU 0100

INMESS

EQU 0F8F0

CURSH

EQU 00

CURSL

EQU 0FF

COML

EQU 32

COMH

EQU 05

SCLOC

EQU 0F8FF

TRACK:

PUSH AF ; SAVE CALLER'S REGISTERS

PUSH BC

PUSH DE

PUSH HL

LD (ORGEND), HL ; START @ IS 1ST ORG

LD HL, ORGEND

LD (CURRNT), HL

LD HL, 0000

LD (ORGEND+2), HL

LD (ORGEND+6), HL

LD (INDFLG), HL

DEC HL

LD (ORGEND+4), HL

LD HL, ORGEND+4 ; NEXT AVAILABLE

LD (HEADER), HL ; ORG-END FIELD

LD DE, ORGEND+8

LD BC, 03F8

LDIR

LD HL, (ORGEND) ; FIRST ORG



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00057 ;
002E' CD 0000* 00058 FIRST: CALL INFO
0031' F5 00059 PUSH AF
0032' E6 03 00060 AND 03
0034' 3C 00061 INC A
0035' 06 00 00062 LD B, 0
0037' 4F 00063 LD C, A
0038' ED 43 00064 LD (LENGTH), BC
003A' 031A'
003C' F1 00065 POP AF
003D' CB 67 00066 BIT 4, A
003F' 20 03 00067 JR NZ, BRANCH
0041' 09 00068 ADD HL, BC ; REF PTR + LENGTH
0042' 18 EA 00069 JR FIRST
00070 ;
0044' CB 6F 00071 BRANCH: BIT 5, A ; IS IT CONDITIONAL?
0046' 13 06 00072 JR Z, NOPE
0048' ED 0144 00073 B4: CALL TARGET
004B' 09 00074 ADD HL, BC
004C' 18 E0 00075 JR FIRST
00076 ;
00077 ; *** UNCONDITIONAL BRANCH HANDLED HERE:
004E' 7E 00078 NOPE: LD A, (HL)
004F' FE 0B 00079 CP 00D ; CALL?
0051' 28 F5 00080 JR Z, B4 ; JUST LIKE CONDITIONAL BRANCH
0053' FE 09 00081 CP 009 ; RETURN?
0055' 28 03 00082 JR Z, N9 ; IF SO, NO TARGET
0057' CD 0144 00083 CALL TARGET
005A' 09 00084 N9: ADD HL, BC
005B' DE 2A 00085 LD IX, (CURRENT)
005D' 0310'
005F' ED 73 02 00086 LD (IX-2), L ; END C-- REF POINTER
0062' ED 74 03 00087 LD (IX+3), H
0063' ED E5 00088 PUSH IX
0067' E1 00089 POP HL ; POINT AT CURRENT ORG
0068' 01 0004 00090 LD BC, 0004
006E' 09 00091 ADD HL, BC
0080' 22 0310' 00092 LD (CURRENT), HL ; CURRENTC--CURRENT+4
008F' EB 88 05 00093 LD H, (IX+5) ; REF PTR C-- ((CURRENT))
0092' ED 8E 04 00094 LD L, (IX+4) ; ((CURRENT)) IS NEXT ORG
0093' CE 01 00095 LD C, 1
0077' ED 48 00096 ADC HL, BC
0079' 28 03 00097 JR Z, SORTT
00098 ; IF NEXT ORG-END IS FFFF-0000, YOU'RE DONE)
00099 ; GO SORT THE ORG-END LIST.
00100 ; ELSE GO BACK & CHECK ANOTHER INSTRUCTION.
007B' 2B 00101 DEC HL
007C' 18 E0 00102 JR FIRST
00103 ;
00104 #EJECT

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007E'
007E' 3A 0319' 00105 ;
0081' FE 00 00106 SORTT: LD A, (INDFLG) ; WAS "JP (HL)" USED?
0083' CA 0136' 00107 CP 0
0086' 21 02E0' 00108 JP Z, TRRET ; IF NOT USED
0089' CD 029D' 00109 LD HL, MESS1
0095' ED B0 00110 CALL MESS
009C' 11 FBFO 00111 ; GET USER DEFINED ORG-END PAIRS
009F' 21 030C' 00112 LD DE, INMESS ; PRINT PROMPT
0092' 01 000D 00113 LD HL, MESS3
0095' ED B0 00114 LD BC, OD
0095' ED B0 00115 LDIR
0095' ED B0 00116 ;
0097' DD 21 00117 LD IX, ORGEND ; START OF TABLE
0099' 0326'
009B' D9 00118 EXX
009C' 01 01FF 00119 LD BC, 1FF ; STORE OVERFLOW
009F' D9 00120 EXX ; COUNTER
009F' D9 00121 ;
00A0' 21 0000* 00122 T2: LD HL, CURSES ; MOVE CURSOR POSITION
00A3' 23 00123 INC HL ; (OUR LINKER DOES
00A4' 3E 00 00124 LD A, CURSH ; NOT ALLOW OFFSETS ON
00A6' 77 00125 LD (HL), A ; EXTERNAL SYMBOLS
00A7' 23 00126 INC HL
00A8' 23 00127 INC HL
00A9' 3E FF 00128 LD A, CURSL
00AB' 77 00129 LD (HL), A
00AD' CD 0000* 00130 CALL CURSOR
00AD' CD 0000* 00131 ;
00AF' E5 00132 PUSH HL ; SAVE CURRENT VALUE
00B0' 06 19 00133 LD B, 19
00B2' 3E 20 00134 LD A, 20 ; ASCII BLANK
00B4' 21 FBFF 00135 LD HL, SCLOC ; SCREEN LOC'N
00B7' 77 00136 T5: LD (HL), A ; BLANK OUT LINE
00B8' 23 00137 INC HL
00B9' 10 FC 00138 DJNZ T5
00BB' E1 00139 POP HL
00BB' E1 00140 ;
00BC' 21 FBFF 00141 LD HL, SCLOC ; SCREEN LOC'N FOR
00BC' 21 FBFF 00142 ; INPUT
00BF' CD 0000* 00143 CALL CICO ; GET INPUT
00BF' CD 0000* 00144 ;
00C2' DD E5 00145 PUSH IX ; POINT TO NEXT LOC'N
00C4' E1 00146 POP HL ; IN TABLE
00C5' DD 23 00147 INC IX ; INCREMENT POINTER
00C7' DD 23 00148 INC IX
00C9' 23 00149 INC HL ; POINT TO HIGH BYTE
00C9' 23 00150 ; FIRST
00CA' 06 02 00151 ; CHECK VALIDITY OF INPUT
00CA' 06 02 00152 LD B, 2
00CC' 11 0000* 00153 LD DE, KEYIN ; POINT TO INPUT
00CC' 11 0000* 00154 ;
00CF' CD 0000* 00155 T1: CALL HEXIT ; CONVERT TO HEX
00D2' CB 7F 00156 BIT 7, A ; ERROR ?
00D4' 20 29 00157 JR NZ, SYN2 ; IF SO, JUMP

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00D6' ED 6F      00158 ;
00D8' 13        00159      RLD          ; STORE VALUE
00D8' 13        00160      INC          DE          ; NEXT ASCII
00D8' 13        00161 ;
00D9' CD 0000*  00162      CALL         HEXIT      ; CONVERT TO HEX
00DC' CB 7F      00163      BIT          7,A        ; ERROR ?
00DE' Z0 1F      00164      JR           NZ,SYN2    ; IF SQ, JUMP
00D9' CD 0000*  00165 ;
00E0' ED 6F      00166      RLD          ; STORE VALUE
00E2' 13        00167      INC          DE          ; NEXT ASCII
00E3' 2B        00168      DEC          HL          ; POINT TO LOW BYTE
00E4' 10 E9      00169      DJNZ        TI          ; RETURN FOR LOW
00E4' 10 E9      00170 ;
00E6' 1A        00171      LD           A,(DE)     ; NEXT ASCII
00E7' FE 0D      00172      CP          OD          ; IS IT <CR> ?
00E9' Z0 14      00173      JR           NZ,SYN2    ; IF NOT, JUMP
00E9' Z0 14      00174 ;
00E9' Z0 14      00175 ; CHECK FOR OVERFLOW.
00EB' D9        00176      EXX         ;
00EC' 0B        00177      DEC          BC          ; DECREMENT COUNTER
00ED' Z1 0000    00178      LD           HL,00      ;
00F0' BF        00179      CP          A           ; ZERO CARRY FLAG
00F1' ED 4A      00180      ADC          HL,BC      ; CHECK FOR OVERFLOW
00F3' D9        00181      EXX         ;
00F4' Z0 24      00182      JR           NZ,T3      ; JUMP IF <OVERFLOW
00F6' Z1 02F4    00183      LD           HL,MESS2   ; PRINT MESSAGE
00F9' CD 029D    00184      CALL        MESS       ;
00FC' C3 0123    00185      JP          0123       ; RETURN TO SYSTEM
00FC' C3 0123    00186 ;
00FF' DD E5      00187 ; SYNTAX ERROR HANDLER.
00FF' DD E5      00188 SYN2:  PUSH        IX          ; ERROR HANDLER
0101' DD 21      00189      LD           IX,SYN3    ; RETURN ADDRESS
0103' 010D      00190 ;
0105' Z1 0000*  00190      LD           HL,SYN     ; IN EXEC ROUTINE
0108' 01 0004    00191      LD           BC,04      ;
010E' 09        00192      ADD          HL,BC      ; JUMP TARGET
010C' E9        00193      JP          (HL)       ;
0105' Z1 0000*  00194 ;
010D' DD E1      00195 SYN3:  POP         IX          ; RESTORE IX
010F' DD E3      00196      PUSH        IX         ;
0111' E1        00197      POP         HL         ; GET HL
0112' ZB        00198      DEC          HL         ; RESTORE TO PREVIOUS
0112' ZB        00199      ; VALUE
0113' 06 02      00200      LD           B,2        ;
0115' 11 0000*  00201      LD           DE,KEYIN   ;
0118' 18 B5      00202      JR           TI          ; TRY AGAIN
0113' 06 02      00203 ;
011A' 23        00204 ; CHECK FOR END OF INPUTS
011A' 23        00205 T3:   INC          HL          ; GET MSBYTE OF THIS
011B' 7E        00206      LD           A,(HL)     ; INPUT
011C' FE 00      00207      CP          00          ; IS IT 00
011E' Z0 80      00208      JR           NZ,T2      ; IF NOT, LOOP
011A' 23        00209 ;
0120' ZB        00210      DEC          HL         ; GET PREVIOUS INPUT
0121' ZB        00211      DEC          HL         ;
0122' 7E        00212      LD           A,(HL)     ; MSBYTE

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0128	FE FF	00213	CP	OFF	; WAS IF OFF ?
0125	C2 00A0	00214	JP	NZ, T2	; IF NOT, LOOP
		00215			
0128	Z1 0000*	00216	LD	HL, CURSES	; PUT CURSOR BACK
012E	Z3	00217	INC	HL	; TO COMMAND AREA
0120	3E 05	00218	LD	A, COMH	
012E	77	00219	LD	(HL), A	
012F	Z3	00220	INC	HL	
0130	Z3	00221	INC	HL	
0131	3E 82	00222	LD	A, COML	
0133	77	00223	LD	(HL), A	
0134	18 09	00224	JR	T6	
		00225			
		00226			
0136	CD 023A	00227	TRRET: CALL	SORT	
0139	CD 01F3	00228	CALL	MERGE	
013C	CD 023A	00229	CALL	SORT	
		00230			
013F	E1	00231	T6: POP	HL	
0140	E1	00232	POP	DE	
0141	C1	00233	POP	BC	
0142	F1	00234	POP	AF	
0143	CR	00235	RET		
		00236	#EJECT		

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0144'
00237 ; TARGET FINDER EXPECTS HL TO POINT AT INSTRUCTION
00238 ; AND EXPECTS ACCUMULATOR TO HOLD INFO BYTE
00239 ;
0144' F5 00240 TARGET: PUSH AF
0145' 05 00241 PUSH BC
0146' E5 00242 PUSH HL
0147' 3A 031A' 00243 LD A, (LENGTH) ; "LENGTH" IS 2 BYTES
014A' FE 01 00244 CP 01
014C' 28 10 00245 JR Z, RSTS ; IT'S A RESTART (OR JP (HL) )
014E' FE 02 00246 CP 02
0150' 28 28 00247 JR Z, JRS ; IT'S A RELATIVE JUMP
00248
00249 ; TO GET THIS FAR, IT MUST BE
0152' 23 00250 INC HL ; AN ABSOLUTE JUMP
0153' E5 00251 PUSH HL
0154' DD E1 00252 POP IX
0156' DD 66 01 00253 LD H, (IX+1)
0159' DD 6E 00 00254 LD L, (IX+0)
015C' 18 2C 00255 JR CHEKR
00256 ;
015E' 7E 00257 RSTS: LD A, (HL)
015F' FE E9 00258 CP 0E9 ; IS IT "JP (HL)"?
0161' 28 0C 00259 JR Z, HLIND
0163' FE C9 00260 CP 0C9 ; RET?
0165' CA 01EF' 00261 JP Z, TARET
0168' E6 38 00262 AND 38 ; STRIP OUT ADDRESS BITS
016A' 26 00 00263 LD H, 0
016C' 6F 00264 LD L, A
016D' 18 1B 00265 JR CHEKR
00266 ;
016F' 3E FF 00267 HLIND: LD A, OFF
0171' 32 0319' 00268 LD (INDFLG), A
0174' E1 00269 POP HL
0175' 01 00270 POP BC
0176' 01 00271 POP DE
0177' 03 007E' 00272 JP SORTT
00273 ;
017A' 23 00274 JRS: INC HL ; POINT AT DISPLACEMENT
017B' 7E 00275 LD A, (HL)
017C' FE E9 00276 CP 0E9
017E' 28 EF 00277 JR Z, HLIND ; "JP (IX)"?
0180' 23 00278 INC HL ; NOW POINT TO JUMP'S BASE
0181' 4F 00279 LD C, A
0182' 06 08 00280 LD B, 8
0184' 0B 2F 00281 SIGN: SRA A
0186' 10 FC 00282 DJNZ SIGN ; COPY SIGN BIT THRU
0188' 47 00283 LD B, A
0189' 09 00284 ADD HL, BC ; NOW SEND HL TO CHEKR
00285 #EJECT

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018A'
018A' 22 0320' 00286 ;
018A' 22 0320' 00287 CHEKR: LD (TEMP1), HL
018D' 01 0123 00288 LD BC, 0123
0190' 97 00289 SUB A
0191' ED 42 00290 SBC HL, BC
0193' 28 5A 00291 JR Z, TARET ; TARGET = SPDS ?
0195' DD 21 00292 LD IX, ORGEND
0197' 0326'
0199' DD 46 01 00293 NEXT1: LD B, (IX+1)
019C' DD 4E 00 00294 LD C, (IX+0)
019F' 21 0000 00295 LD HL, 0
01A2' 97 00296 SUB A
01A3' ED 42 00297 SBC HL, BC
01A5' 28 20 00298 JR Z, NEW1 ; IS IT A NEW ONE?
01A7' 2A 0320' 00299 LD HL, (TEMP1)
01AA' 97 00300 SUB A
01AB' ED 42 00301 SBC HL, BC ; ORG>TARGET ==>CARRY
01AD' 28 40 00302 JR Z, TARET ; IF ORG=TARGET DO NOTHING
01AF' 30 07 00303 JR NC, CKEND ; GO CHECK END
01B1' 01 0004 00304 NEXT2: LD BC, 0004
01B4' DD 09 00305 ADD IX, BC
01B6' 18 E1 00306 JR NEXT1
01B8' 2A 0320' 00307 CKEND: LD HL, (TEMP1)
01BE' DD 46 03 00308 LD B, (IX+3)
01BE' DD 4E 02 00309 LD C, (IX+2)
01C1' ED 42 00310 SBC HL, BC
01C3' 38 2A 00311 JR C, TARET
01C5' 18 EA 00312 JR NEXT2
01C7' DD 2A 00313 NEW1: LD IX, (HEADER)
01C9' 031E'
01CB' 2A 0320' 00314 LD HL, (TEMP1)
01CE' DD 74 01 00315 LD (IX+1), H
01D1' DD 75 00 00316 LD (IX+0), L
01D4' 2A 031E' 00317 LD HL, (HEADER)
01D7' 01 0004 00318 LD BC, 0004
01DA' 09 00319 ADD HL, BC
01DB' 22 031E' 00320 LD (HEADER), HL
01DE' 01 0722' 00321 LD BC, ORGEND+3FC
01E1' 97 00322 SUB A
01E2' ED 42 00323 SBC HL, BC
01E4' 38 09 00324 JR C, TARET
01E6' 21 02F4' 00325 LD HL, MESS2
01E9' CD 029D' 00326 CALL MESS
01EC' C3 0123 00327 JP 0123
01EF' E1 00328 TARET: POP HL
01F0' C1 00329 POP BC
01F1' F1 00330 POP AF
01F2' C9 00331 RET
00332 $EJECT

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01F3'						
01F3'	DD 21	00333	MERGE:	LD	IX, ORGEND	
01F5'	0326'					
01F7'	DD 66 03	00334	MERG1:	LD	H, (IX+3)	
01FA'	DD 6E 02	00335		LD	L, (IX+2)	; THIS END
01FD'	DD 46 05	00336		LD	B, (IX+5)	
0200'	DD 4E 04	00337		LD	C, (IX+4)	; NEXT ORG
0203'	97	00338		SUB	A	
0204'	ED 42	00339		SBC	HL, BC	
0206'	38 21	00340		JR	C, NEXPR	
0208'	DD 7E 06	00341		LD	A, (IX+6)	; MERGE THIS PAIR
		00342				WITH THE NEXT
020B'	DD 77 02	00343		LD	(IX+2), A	
020E'	DD 7E 07	00344		LD	A, (IX+7)	
0211'	DD 77 03	00345		LD	(IX+3), A	
0214'	DD 36 04	00346		LD	(IX+4), OFF	; STUFF NEXT PAIR
0217'	FF					
0218'	DD 36 05	00347		LD	(IX+5), OFF	
021B'	FF					
021C'	DD 36 06	00348		LD	(IX+6), 0	; WITH NULL VALUES
021F'	00					
0220'	DD 36 07	00349		LD	(IX+7), 0	
0223'	00					
0224'	CD 023A'	00350		CALL	SORT	
0227'	18 0E	00351		JR	MERG1	
0229'	01 0004	00352	NEXPR:	LD	BC, 0004	; NEXT PAIR
022C'	DD 09	00353		ADD	IX, BC	
022E'	DD E5	00354		PUSH	IX	
0230'	E1	00355		POP	HL	
0231'	01 0722'	00356		LD	BC, ORGEND+3FC	
0234'	97	00357		SUB	A	
0235'	ED 42	00358		SBC	HL, BC	
0237'	38 BE	00359		JR	C, MERG1	; IF NOT TO END YET
0239'	C9	00360		RET		
		00361	#EJECT			

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023A'
023A' DD E5      00362 SORT:  PUSH    IX      ; BUBBLE SORT; MAX N=3FF *****
023C' 2A 031E'   00363      LD     HL, (HEADER) ; SORTS 4-BYTE FIELDS *
023F' 01 0326'   00364      LD     BC, ORGEND   ; ON 1ST 2 BYTES ****
0242' 97         00365      SUB    A           ; ZERO IT OUT & CLEAR CARRY FLAG
0243' ED 42      00366      SBC   HL, BC
0245' 3E 03      00367      LD    A, 03       ; NOW DIVIDE BY 4
0247' A4         00368      AND   H
0248' 06 06      00369      LD    B, 6
024A' CB 27      00370 SH6:   SLA   A
024C' 10 FC      00371      DJNZ  SH6
024E' CB 3D      00372      SRL  L
0250' CB 3D      00373      SRL  L
0252' B5         00374      OR   L
0253' 4F         00375      LD    C, A       ; #OF FIELDS (<100H)
0254' 21 0326'   00376 AGAIN:  LD    HL, ORGEND
0257' 97         00377      SUB    A           ; CLEAR CARRY FLAG
0258' 08         00378      EX   AF, AF'     ; SAVE IT OUT OF SIGHT
0259' 41         00379      LD    B, C
025A' 05         00380      DEC  B
025B' C5         00381 LOOP:   PUSH  BC
025C' E5         00382      PUSH HL
025D' DD E1      00383      POP  IX
025F' DD 56 01   00384      LD    D, (IX+1)
0262' DD 5E 00   00385      LD    E, (IX+0)
0265' DD 66 05   00386      LD    H, (IX+5)
0268' DD 6E 04   00387      LD    L, (IX+4)
026B' 97         00388      SUB  A
026C' ED 52      00389      SBC  HL, DE
026E' 01 0004    00390      LD   BC, 0004
0271' 30 1D      00391      JR   NC, NOSWAP
0273' 11 0320'   00392      LD   DE, TEMP1
0276' DD E5      00393      PUSH IX
0278' E1         00394      POP  HL
0279' ED B0      00395      LDIR
027B' 01 0004    00396      LD   BC, 0004
027E' DD E5      00397      PUSH IX
0280' B1         00398      POP  DE
0281' ED B0      00399      LDIR
0283' 01 0004    00400      LD   BC, 0004
0286' 21 0320'   00401      LD   HL, TEMP1
0289' ED B0      00402      LDIR
028B' 37         00403      SCF
028C' 08         00404      EX   AF, AF'     ; SWAP FLAG, WE'LL CALL IT
028D' 01 0004    00405      LD   BC, 0004   ; PUT IT AWAY FOR A WHILE
0290' DD E5      00406 NOSWAP:  PUSH  IX
0292' E1         00407      POP  HL
0293' 09         00408      ADD  HL, BC
0294' C1         00409      POP  BC
0295' 10 C4      00410      DJNZ LOOP
0297' 08         00411      EX   AF, AF'     ; BRING BACK SWAP FLAG
0298' 38 BA      00412      JR   C, AGAIN
029A' DD E1      00413      POP  IX
029C' C9         00414      RET
00415 $EJECT

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029D'
029D' 11 F990 00416 MESS: LD DE, OF990 ; SCREEN LOC'N
02A0' 01 02E0' 00417 LD BC, MESS1 ; CHECK WHICH MESS
02A3' 7D 00418 LD A, L
02A4' B9 00419 CP C
02A5' 01 0018 00420 LD BC, 18 ; ASSUME SHORT ONE
02A8' 20 03 00421 JR NZ, N1 ; JUMP IF SO
02AA' 01 0044 00422 LD BC, 44
00423 ;
02AD' ED B0 00424 N1: LDIR
02AF' C9 00425 RET
00426 ;
02B0' 20 59 4F 00427 MESS1: DEFM ' YOU HAVE USED COMPUTED JUMPS -- '
02B3' 55 20 48
02B6' 41 56 45
02B9' 20 55 53
02BC' 45 44 20
02BF' 43 4F 4D
02C2' 50 53 54
02C5' 45 44 20
02C8' 4A 55 4D
02CB' 50 53 20
02CE' 2D 2D 20
02D1' 50 4C 45 00428 DEFM 'PLEASE ENTER ORG-END TABLE VALUES.'
02D4' 41 53 45
02D7' 20 45 4E
02DA' 54 45 52
02DD' 20 4F 52
02E0' 47 2D 45
02E3' 4E 44 20
02E6' 54 41 42
02E9' 4C 45 20
02EC' 56 41 4C
02EF' 55 45 53
02F2' 2E 20
02F4' 20 4F 52 00429 MESS2: DEFM ' ORG-END TABLE OVERFLOW '
02F7' 47 2D 45
02FA' 4E 44 20
02FD' 54 41 42
0300' 4C 45 20
0303' 4F 56 45
0306' 52 46 4C
0309' 4F 57 20
030C' 54 41 42 00430 MESS3: DEFM 'TABLE ENTRIES'
030F' 4C 45 20
0312' 45 4E 54
0315' 52 49 45
0318' 53
0319' 00431 INDFLG: DEFS 1
031A' 00432 LENGTH: DEFS 2
031C' 00433 CURRNT: DEFS 2
031E' 00434 HEADER: DEFS 2
0320' 00435 TEMP1: DEFS 4
0324' 00436 BUFF: DEFS 2
0326' 00437 ORGEND: DEFS 400

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00438

END

ICROS:

MBOLS:

RAIN	0254'	B4	0048'	BRANCH	0044'	BUFF	0324'	CHEKR	018A'
CO	00C0*	CKEND	01B8'	CO	010C	COMH	0005	COML	0082
IRANT	0310'	CURSES	0129*	CURSH	0000	CURSL	00FF	CURSOR	00AD*
RST	002E'	HEADER	031E'	HEXIT	00DA*	HLIND	016F'	INDFLG	0319'
IFO	002F*	INMESS	F8F0	JRS	017A'	KEYIN	0116*	LENGTH	031A'
OP	025B'	MERG1	01F7'	MERGE	01F3'	MESS	029D'	MESS1	02B0'
ISS2	02F4'	MESS3	030C'	N1	02AD'	N9	005A'	NEW1	01C7'
EXPR	0229'	NEXT1	0199'	NEXT2	01B1'	NOPE	004E'	NOSWAP	0290'
RGEND	0326I'	RSTS	015E'	SCLOC	F8FF	SH6	024A'	SIGN	0184'
JRT	023A'	SORTT	007E'	SYN	0106*	SYN2	00FF'	SYN3	010D'
	00CF'	T2	00A0'	T3	011A'	T5	00B7'	T6	013F'
ARET	01EF'	TARGET	0144'	TEMP1	0320'	TRACK	0000I'	TRRET	0136'

) FATAL ERROR(S)

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00001 . RADIX 16
00002 ;
00003 ; THIS ROUTINE SIMULATES THE EXECUTION OF A Z-80
00004 ; INSTRUCTION. THE STATE OF THE SIMULATEE'S REGISTERS
00005 ; (WITH THE EXCEPTION OF THE REFRESH REGISTER, AND THE
00006 ; PROGRAM COUNTER) IS RESTORED BEFORE THE EXECUTION OF
00007 ; EACH (SIMULATED) INSTRUCTION, AND SAVED IMMEDIATELY
00008 ; AFTER. THE STATE OF IFF-1 IS TREATED SIMILARLY.
00009 ; CALLS TO THE OPERATING SYSTEM ROUTINES, AS WELL AS TO
00010 ; INTERRUPT SERVICING ROUTINES (VIA IM-2) ARE EXECUTED
00011 ; COMPLETELY BEFORE RETURNING CONTROL TO THE HOST
00012 ; PROGRAM.
00013 ;
00014 ; THE ABILITY TO TRACE INTERRUPT SERVICE ROUTINES
00015 ; DYNAMICALLY WITHIN A PROGRAM WILL BE ADDED AT A LATER
00016 ; DATE. PRESENTLY INTERRUPT SERVICE ROUTINES CAN BE
00017 ; TRACED INDEPENDENTLY BY FORCING ZIP TO REQUEST ORG-
00018 ; END TABLE VALUES AND THEN GIVING IT THE ORG-END FOR
00019 ; THE SERVICE ROUTINE. AT THAT POINT YOU ARE FREE TO USE
00020 ; THE SET INSTRUCTION TO CHANGE THE REGISTER CONTENTS TO
00021 ; WHATEVER VALUES THEY WOULD NORMALLY HOLD.
00022 ;
00023 ; THE SIMUL ROUTINE EXPECTS THE INSTRUCTION TO BE
00024 ; SIMULATED TO BE LOCATED IN THE LOCATION
00025 ; POINTED BY THE CONTENTS OF REGPC.
00026 ;
00027 ; BY GREG BUZZARD 3-81
00028 ; LAST UPDATED 08-08-81
00029 ;
00030          EXTRN      INFO      ; INSTRUCTION INFO ROUTINE
00031 ;
00032          ENTRY      PRESAV
00033          ENTRY      SIMUL
00034          ENTRY      TARGET
00035          ENTRY      REGSAV      ; USER REGISTER SAVE AREA
00036          ENTRY      REGAF
00037          ENTRY      REGF
00038          ENTRY      REGA
00039          ENTRY      REGBC
00040          ENTRY      REGC
00041          ENTRY      REGB
00042          ENTRY      REGDE
00043          ENTRY      REGE
00044          ENTRY      REGD
00045          ENTRY      REGHL
00046          ENTRY      REGL
00047          ENTRY      REGH
00048          ENTRY      REGIX
00049          ENTRY      REGSP
00050          ENTRY      REGI
00051          ENTRY      REGIY
00052          ENTRY      REGPC
00053          ENTRY      REGR
00054          ENTRY      TEMP
00055          ENTRY      XRAF
00056          ENTRY      XRBC

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0047      00057 ;
          00058 OPSYS EQU 47 ENDING HIGH ADDRESS OF OPSYS
          00059 ;
0000' F5      00060 SIMUL: PUSH AF
0001' C5      00061      PUSH BC
0002' D5      00062      PUSH DE
0003' E5      00063      PUSH HL
          00064 ;
0004' 01 0007 00065      LD BC, 7
0007' 11 0174' 00066      LD DE, WORK
000A' 21 0233' 00067      LD HL, ZERO
000D' ED B0      00068      LDIR ; ZERO THE WORK AREA
          00069 ;
000F' ED 43      00070      LD (REPT), BC ; ZERO REPT
0011' 0272'
0013' ED 43      00071      LD (REG), BC ; ZERO REG
0015' 0270'
          00072 ;
          00073 ; GET INSTRUCTION, INFO, AND LOAD INSTRUCTION INTO
          00074 ; THE WORK AREA
0017' 2A 026D' 00075      LD HL, (REGPC) ; LOAD USER'S REGPC
001A' CD 0000* 00076      CALL INFO ; GET INSTR INFO
001D' 32 023B' 00077      LD (SAVE), A ; SAVE INFO BYTE
0020' E6 03      00078      AND 03
0022' 3C      00079      INC A ; # OF BYTES IN INSTR
0023' 32 023A' 00080      LD (LEN), A ; SAVE IT
          00081 ;
0026' 4F      00082      LD C, A
0027' 06 00      00083      LD B, 0
0029' E5      00084      PUSH HL ; SAVE HL
          00085 ;
002A' 09      00086      ADD HL, BC ; INCREMENT REGPC VALUE
002B' 22 026D' 00087      LD (REGPC), HL ; STORE IT
          00088 ;
002E' E1      00089      POP HL ; GET HL BACK
002F' 11 0174' 00090      LD DE, WORK
0032' ED B0      00091      LDIR ; MOVE INSTR TO WORK
          00092 ;
0034' 3A 0174' 00093 ; CHECK FOR SOME OF THE SPECIAL CASE INSTRUCTIONS
          00094      LD A, (WORK) ; CHECK FOR DI OR EI
0037' FE FB      00095      CP OFB
0039' 20 08      00096      JR NZ, S1 ; JUMP IF NOT EI
003B' 3E FB      00097      LD A, OFB
003D' 32 0173' 00098      LD (EINT), A ; ENABLE INTERRUPT
0040' C3 01EC' 00099      JP D3
          00100 ;
0043' FE F3      00101 S1: CP OF3
0045' 20 08      00102      JR NZ, S2 ; JUMP IF NOT DI
0047' 3E 00      00103      LD A, 0
0049' 32 0173' 00104      LD (EINT), A ; DISABLE INTERRUPT
004C' C3 01EC' 00105      JP D3
          00106 ;
004F' FE 08      00107 S2: CP 08 ; WAS IT EX AF ?
0051' CA 01FA' 00108      JP Z, EXAF ; IF SO JUMP
0054' FE D9      00109      CP OD9 ; WAS IT EXX ?
0056' CA 020A' 00110      JP Z, EXX ; IF SO JUMP

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00111 ;
0059' FE ED 00112 CP OED ; FIRST BYTE ED ?
005B' 20 0E 00113 JR NZ,S3 ; JUMP IF NOT
005D' 3A 0175' 00114 LD A,(WORK+1) ; LOOK AT NEXT BYTE
0060' FE 4F 00115 CP 4F ; IS IT A LD R,A ?
0062' 20 07 00116 JR NZ,S3 ; JUMP IF NOT
00117 ;
0064' 3A 025F' 00118 LD A,(REGA) ; GET A, PUT A+1
0067' 3C 00119 INC A ; INTO REGR, IT IS
0068' 32 026F' 00120 LD (REGR),A ; DECREMENTED LATER
00121 ;
00122 ; CHECK FOR REPEATING INSTRUCTIONS (I.E. LDDR, OTIR, ETC
)
006B' 3A 0174' 00123 S3: LD A,(WORK) ; GET FIRST BYTE
006E' FE ED 00124 CP OED
0070' 20 15 00125 JR NZ,CONT ; IF NOT OED, CONT
00126 ;
0072' 3A 0175' 00127 LD A,(WORK+1) ; GET 2ND BYTE
0075' E6 F4 00128 AND OF4
0077' FE 50 00129 CP OEO ; IS IT GONE?
0079' 20 0C 00130 JR NZ,CONT ; IF NOT, CONT
00131 ;
007B' CB 57 00132 BIT Z,A ; CHECK BIT 2
007D' 20 08 00133 JR NZ,CONT ; IF 1, CONT
00134 ;
007F' ED 4B 00135 LD BC,(REGBC) ; SAVE REGBC
0081' 0260'
0083' ED 43 00136 LD (REPT),BC
0085' 0272'
00137 ;
00138 ; CHECK IF THE INSTRUCTION AFFECTS THE PC
00139 ; IF IT DOESN'T, JUMP TO N1
0087' 3A 023B' 00140 CONT: LD A,(SAVE) ; GET INFO BYTE
008A' CB 67 00141 BIT 4,A ; DOES IT CHANGE PC?
008C' CA 0151' 00142 JP Z,N1 ; IF NOT JUMP
00143 ;
008F' 3E CD 00144 LD A,0CD ; 1ST BYTE OF CALL
0091' 32 0178' 00145 LD (CATCH),A
0094' 21 0228' 00146 LD HL,CAUGHT ; ADDRESS OF CALL
0097' 22 0179' 00147 LD (CATCH+1),HL
00148 ;
009A' 2A 026D' 00149 LD HL,(REGPC) ; SAVE IT
009D' 22 0231' 00150 LD (OLDPC),HL ; FOR NON-JUMP CC'S
00151 ;
00A0' 3A 0174' 00152 LD A,(WORK) ; FIRST INSTR BYTE
00A3' CB 7F 00153 BIT 7,A ; IS IT A RELATIVE JUMP
00A5' 20 1C 00154 JR NZ,N2 ; IF NOT JUMP
00155 ;
00156 ; HERE WE DEAL WITH RELATIVE JUMPS
00A7' 3A 0175' 00157 LD A,(WORK+1) ; GET DISPLACEMENT
00AA' 4F 00158 LD L,A
00AB' 26 00 00159 LD H,0
00AD' CB 7F 00160 BIT 7,A ; CHECK FOR NEG.
00AF' 28 02 00161 JR Z,CNT1 ; JUMP IF POS.
00162 ;
00B1' 26 FF 00163 LD H,OFF ; PROPAGATE THE 1

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00B3' ED 5B      00164 CNT1:  LD      DE, (REGPC)      ; GET USER REGPC
00B5' 026D'
00B7' 19         00165      ADD     HL, DE          ; ADD IN DISPLACEMENT
00B8' 22 026D'  00166      LD      (REGPC), HL      ; PUT IT BACK
00BB' 3E 05      00167      LD      A, 5
00BD' 32 0175'  00168      LD      (WORK+1), A     ; INSERT PSEUDO-DISPL.
00C0' C3 0151'  00169      JP      N1
00170 ;
00171 ; HERE WE DEAL WITH ABSOLUTE JUMPS
00C3' FE C3      00172 NZ:   CP      0C3          ; IS IT ABS. JUMP?
00C5' 20 14      00173      JR      NZ, NZ. 1      ; IF NOT, JUMP
00C7' 2A 0175'  00174      LD      HL, (WORK+1)   ; GET TARGET
00CA' 3E 47      00175      LD      A, OPSYS      ; IS IT IN OPSYS?
00CC' BC         00176      CP      H
00CD' F2 0151'  00177      JP      P, N1          ; IF SO, JUMP
00D0' 22 026D'  00178      LD      (REGPC), HL    ; ELSE, UPDATE REGPC
00D3' 21 017B'  00179      LD      HL, TARGET     ; INSTALL PSEUDO TARGET
00D6' 22 0175'  00180      LD      (WORK+1), HL
00D9' 18 76      00181      JR      N1
00182 ;
00183 ; HERE WE DEAL WITH COMPUTED JUMPS
00DB' 11 017B'  00184 NZ. 1: LD      DE, TARGET     ; GET PSEUDO-TARGET
00DE' FE E9      00185      CP      0E9          ; IS IT JP(HL)?
00E0' 20 0C      00186      JR      NZ, C1        ; IF NOT JUMP
00E2' 2A 0264'  00187      LD      HL, (REGHL)    ; SAVE HL
00E5' 22 0270'  00188      LD      (REG), HL
00E8' ED 53      00189      LD      (REGHL), DE    ; INSERT PSEUDO-TARGET
00EA' 0264'
00EC' 18 63      00190      JR      N1
00191 ;
00EE' FE DD      00192 C1:   CP      0DD          ; IS IT JP(IX)?
00F0' 20 0C      00193      JR      NZ, C2        ; IF NOT JUMP
00F2' 2A 0266'  00194      LD      HL, (REGIX)    ; SAVE IX
00F5' 22 0270'  00195      LD      (REG), HL
00F8' ED 53      00196      LD      (REGIX), DE    ; INSERT PSEUDO-TARGET
00FA' 0266'
00FC' 18 53      00197      JR      N1
00198 ;
00FE' FE FD      00199 C2:   CP      0FD          ; IS IT JP(IY)?
0100' 20 0C      00200      JR      NZ, N3        ; IF NOT JUMP
0102' 2A 026B'  00201      LD      HL, (REGIY)    ; SAVE IY
0105' 22 0270'  00202      LD      (REG), HL
0108' ED 53      00203      LD      (REGIY), DE    ; INSERT PSEUDO-TARGET
010A' 026B'
010C' 18 43      00204      JR      N1
00205 ;
00206 ; HERE WE DEAL WITH RESETS, RETURNS, AND INSTRUCTIONS
00207 ; WHICH AFFECT THE STACK
010E' FE ED      00208 N3:   CP      0ED          ; RETURN INSTR?
0110' 28 2D      00209      JR      Z, CSTK      ; IF SO JUMP
00210 ;
0112' E6 C7      00211      AND     0C7          ; CHECK FOR RST
0114' FE C7      00212      CP      0C7          ; IS IT RST?
0116' CA 0173'  00213      JP      Z, EINT       ; IF SO JUMP
00214 ;
0119' E6 07      00215      AND     07

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011B' FE 02      00216      CP      2      ; TARGET IN STACK?
011D' FA 013F'   00217      JP      M, CSTK ; IF SO JUMP
                   00218 ;
0120' FE 05      00219      CP      5      ; IS IT CALL?
0122' FA 012B'   00220      JP      M, N4   ; IF NOT JUMP
                   00221 ;
0125' 2A 026D'   00222      LD      HL, (REGPC) ; CALL INSTR
0128' 22 0270'   00223      LD      (REG), HL ; SAVE RETURN ADDRESS
                   00224 ;
012B' 2A 0175'   00225 N4:   LD      HL, (WORK+1) ; GET JUMP TARGET
012E' 3E 47      00226      LD      A, OPSYS
0130' BC         00227      CP      H      ; IS IT CALL TO SPDS?
0131' F2 0151'   00228      JP      P, N1   ; IF SO LET IT THRU
                   00229 ;
0134' 22 026D'   00230      LD      (REGPC), HL ; ELSE STORE IT IN REGPC
0137' 21 017B'   00231      LD      HL, TARGT
013A' 22 0175'   00232      LD      (WORK+1), HL ; INSERT PSEUDO-TARGET
013D' 18 12      00233      JR      N1
                   00234 ;
013F' ED 73      00235 CSTK:   LD      (STKPT), SP ; SAVE HOST'S SP
0141' 023C'
0143' ED 7B      00236      LD      SP, (REGSP) ; GET USER'S SP
0145' 0268'
0147' E1         00237      POP     HL      ; GET RETURN ADDRESS
0148' 22 026D'   00238      LD      (REGPC), HL ; STORE IT
014B' 21 017B'   00239      LD      HL, TARGT ; GET PSEUDO-RET ADDR
014E' E5         00240      PUSH   HL      ; STACK IT
014F' 18 03      00241      JR      $+5     ; !!!!RELATIVE JUMP!!!!
                   00242 ;
                   00243 ; LOAD THE USER'S REGISTERS AND SET UP THE SIMULATION
0151' ED 73      00244 N1:   LD      (STKPT), SP ; SAVE HOST'S SP
0153' 023C'
0155' 3A 026A'   00245      LD      A, (REGI)
0158' ED 47      00246      LD      I, A    ; RESTORE USER I REG
015A' 3A 026F'   00247      LD      A, (REGR)
015D' D6 0F      00248      SUB    OF      ; ADJUST FOR CORRECT RE
                                     R
015F' 00         00249      NOP
0160' ED 4F      00250      LD      R, A   ; RESTORE USER R REG
0162' 31 025E'   00251      LD      SP, REGSAV ; RETRIEVE USER REG'S
0165' F1         00252      POP    AF
0166' C1         00253      POP    BC
0167' D1         00254      POP    DE
0168' E1         00255      POP    HL
0169' DD E1      00256      POP    IX
016B' FD 2A      00257      LD      IY, (REGIY)
016D' 026B'
016F' ED 7B      00258      LD      SP, (REGSP) ; LOAD USER'S SP
0171' 0268'
                   00259 ;
                   00260 ; SIMULATION AREA
0173' 00         00261 EINT:   DEFB   00      ; EI OR DI
0174'           00262 WORK:   DEFS   4
0178'           00263 CATCH:  DEFS   3
017B' F3         00264 TARGT:  DI
                   00265 ;

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00266 ; RESAVE USER'S REGISTERS
0170' ED 73 00267 LD (REGSP), SP ; SAVE USER'S SP
017E' 0268'
0180' 31 0268' 00268 LD SP, REGSP
0183' DD E5 00269 PUSH IX ; SAVE USER'S REGS
0185' E5 00270 PUSH HL
0186' D5 00271 PUSH DE
0187' C5 00272 PUSH BC
0188' F5 00273 PUSH AF
0189' FD 22 00274 LD (REGIY), IY
018B' 026B'
018D' ED 57 00275 LD A, I
018F' 32 026A' 00276 LD (REGI), A ; SAVE USER'S I REG
0192' ED 7B 00277 LD SP, (STKPT) ; RESTORE HOST'S SP
0194' 023C'

00278 ;
00279 ; CHECK IF INSTRUCTION WAS A REPEATER (OTIR ETC.), IF
00280 ; SO ADJUST THE R-REGISTER ACCORDINGLY.
0196' 01 0000 00281 LD BC, 00
0199' 2A 0272' 00282 LD HL, (REPT) ; CHECK FOR ZERO
019C' BF 00283 CP A ; CLEAR CARRY FLAG
019D' ED 4A 00284 ADC HL, BC
019F' 2B 11 00285 JR Z, D00 ; IF NOT ZERO, JUMP
00286 ;
01A1' BF 00287 CP A ; ZERO CARRY FLAG
01A2' ED 4B 00288 LD BC, (REGBC)
01A4' 0260'
01A6' ED 42 00289 SBC HL, BC ; # TIMES EXECUTED
01A8' 3A 026F' 00290 LD A, (REGR) ; GET REGR
01AB' 95 00291 SUB L ; DECREMENT IT
01AC' 3C 00292 INC A ; ADD 1 (IT GETS
00293 ; RE-DECREMENTED
00294 ; AT D3)
01AD' CB BF 00295 RES 7, A ; ZERO THE MSB
01AF' 32 026F' 00296 LD (REGR), A
00297 ;
00298 ;
01B2' 2A 0270' 00299 D00: LD HL, (REG) ; GET SAVED REG
00300 ;
01B5' 3E 00 00301 LD A, 0
01B7' BC 00302 CP H ; IS HIGH BYTE EMPTY?
01B8' 20 03 00303 JR NZ, D0 ; IF NOT JUMP
00304 ;
01BA' ED 00305 CP L ; IS LOW BYTE EMPTY?
01BB' 28 2F 00306 JR Z, D3 ; IF SO DONE
00307 ;
00308 ; RESTORE REGISTERS WHICH MAY HAVE BEEN MODIFIED
01BD' 3A 0174' 00309 D0: LD A, (WORK) ; GET SIM-INSTR
01C0' FE E9 00310 CP OE9 ; WAS IT JP(HL)?
01C2' 20 06 00311 JR NZ, D1 ; IF NOT JUMP
00312 ;
01C4' 22 0264' 00313 LD (REGHL), HL ; REPLACE REG
01C7' 22 026D' 00314 LD (REGPC), HL ; UPDATE REGPC
00315 ;
01CA' FE DD 00316 D1: CP ODD ; WAS IT JP(IX)?
01CC' 20 06 00317 JR NZ, D2 ; IF NOT JUMP

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00318 ;
01DE' 22 0266' 00319 LD (REGIX),HL ; REPLACE REG
01D1' 22 026D' 00320 LD (REGPC),HL ; UPDATE REGPC
00321 ;
01D4' FE FD 00322 D2: CP OFD ; WAS IT JP(IY)?
01D6' 20 06 00323 JR NZ,D2.5 ; IF NOT JUMP
00324 ;
01D8' 22 026B' 00325 LD (REGIY),HL ; REPLACE REG
01DB' 22 026D' 00326 LD (REGPC),HL ; UPDATE REGPC
00327 ;
01DE' ED 73 00328 D2.5: LD (STKPT),SP ; WAS CALL
01E0' 023C'
01E2' ED 7B 00329 LD SP,(REGSP) ; GET USER SP
01E4' 0268'
01E6' D1 00330 POP DE ; STRIP TOP VALUE
01E7' E3 00331 PUSH HL ; PUSH RETURN ADDRESS
01E8' ED 7B 00332 LD SP,(STKPT)
01EA' 023C'
00333 ;
00334 ; DECREMENT THE R REGISTER AND RETURN
01EC' 3A 026F' 00335 D3: LD A,(REGR) ; GET OLD R VALUE
01EF' 3D 00336 DEC A ; DECREMENT IT
01F0' 0B BF 00337 RES 7,A
01F2' 32 026F' 00338 LD (REGR),A ; PUT R BACK
01F5' E1 00339 POP HL
01F6' D1 00340 POP DE
01F7' C1 00341 POP BC
01F8' F1 00342 POP AF
01F9' C9 00343 RET
00344 ;
00345 ; THIS SECTION HANDLES THE ALTERNATE REGISTER SET
00346 ; SWAPS
01FA' 2A 0256' 00347 EXAF: LD HL,(XRAF) ; AF'
01FD' ED 5B 00348 LD DE,(REGAF) ; AF
01FF' 025E'
0201' ED 53 00349 LD (XRAF),DE ; EXCHANGE THEM
0203' 0256'
0205' 22 025E' 00350 LD (REGAF),HL
0208' 18 E2 00351 JR D3
00352 ;
020A' 11 0250' 00353 EXX: LD DE,TEMP ; TEMPORARY STORAGE
020B' 21 0258' 00354 LD HL,XRBC ; SOURCE
0210' 01 0006 00355 LD BC,6
0213' ED B0 00356 LDIR
0215' 13 00357 INC DE ; SKIP OVER XRAF
0216' 13 00358 INC DE
0217' 23 00359 INC HL
0218' 23 00360 INC HL ; SKIP OVER REGAF
0219' 0E 06 00361 LD C,6
021B' ED B0 00362 LDIR
021D' 21 0250' 00363 LD HL,TEMP ; SOURCE
0220' 13 00364 INC DE ; SKIP OVER REGAF
0221' 13 00365 INC DE
0222' 0E 06 00366 LD C,6
0224' ED B0 00367 LDIR
0226' 18 C4 00368 JR D3

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00369 ;
00370 ; HANDLES JP CC'S WHEN JUMP WAS NOT TAKEN
0228' E5 00371 CAUGHT: PUSH HL ; REPLACE REGPC
0229' 2A 0231' 00372 LD HL, (OLDPC) ; WITH ITS NON-JUMP
022C' 22 026D' 00373 LD (REGPC), HL ; VALUE
022F' E1 00374 POP HL
0230' C9 00375 RET
00376 ;
0231' 00377 OLDPC: DEFS 2
0233' 00 00 00 00378 ZERO: DEFB 00, 00, 00, 00, 00, 00, 00
0236' 00 00 00
0239' 00
023A' 00379 LEN: DEFS 1
023B' 00380 SAVE: DEFS 1
023C' 00381 STKPT: DEFS 2
023E' 00382 PRESAV: DEFS 6 ; PREVIOUS REG AREA
0244' 00383 USERHL: DEFS 2
0246' 00384 USERIX: DEFS 2
0248' 00385 USESTK: DEFS 3
024B' 00386 USERIY: DEFS 5
0250' 00387 TEMP: DEFS 6
0256' 00388 XRAF: DEFS 2
0258' 00389 XRBC: DEFS 2
025A' 00390 XRDE: DEFS 2
025C' 00391 XRHL: DEFS 2
025E' 00392 REGSAV: DEFS 0 ; USER REGISTER SAVE AREA
025E' 00393 REGAF: DEFS 0
025E' 00394 REGF: DEFS 1
025F' 00395 REGA: DEFS 1
0260' 00396 REGBC: DEFS 0
0260' 00397 REGC: DEFS 1
0261' 00398 REGB: DEFS 1
0262' 00399 REGDE: DEFS 0
0262' 00400 REGE: DEFS 1
0263' 00401 REGD: DEFS 1
0264' 00402 REGHL: DEFS 0
0264' 00403 REGL: DEFS 1
0265' 00404 REGH: DEFS 1
0266' 00405 REGIX: DEFS 2
0268' 00406 REGSP: DEFS 2
026A' 00407 REGI: DEFS 1
026B' 00408 REGIY: DEFS 2
026D' 00409 REGPC: DEFS 2
026F' 00410 REGR: DEFS 1
0270' 00411 REG: DEFS 2
0272' 00412 REPT: DEFS 2
00413 END

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3 9015 02651 5075

MACROS:

SYMBOLS:

C1	00EE'	C2	00FE'	CATCH	0178'	CAUGHT	0228'	CNT1	00B3'
CONT	0087'	CSTK	013F'	D0	01BD'	DOO	01B2'	D1	01CA'
D2	01D4'	D2.5	01DE'	D3	01EC'	EINT	0173'	EXAF	01FA'
EXX	020A'	INFO	001B*	LEN	023A'	N1	0151'	NZ	00C3'
NZ.1	00DB'	N3	010E'	N4	012B'	QLIPC	0231'	QPSYS	0047
PRESAV	023EI'	REG	0270'	REGA	025FI'	REGAF	025EI'	REGB	0261I'
REGBC	0260I'	REGC	0260I'	REGD	0263I'	REGDE	0262I'	REGE	0262I'
REGF	025EI'	REGH	0265I'	REGHL	0264I'	REGI	026AI'	REGIX	0266I'
REGIY	026BI'	REGL	0264I'	REGPC	026DI'	REGR	026FI'	REGSAV	025EI'
REGSP	0268I'	REPT	0272'	S1	0043'	S2	004F'	S3	006B'
SAVE	023B'	SIMUL	0000I'	STKPT	023C'	TARGT	017BI'	TEMP	0250I'
USERHL	0244'	USERIX	0246'	USERIY	024B'	USESTK	0248'	WORK	0174'
XRAF	0256I'	XRBC	0258I'	XRDE	025A'	XRHL	025C'	ZERO	0233'

NO FATAL ERROR(S)