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EIGEN LINK to VAX

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The Eigen Link to the VAX

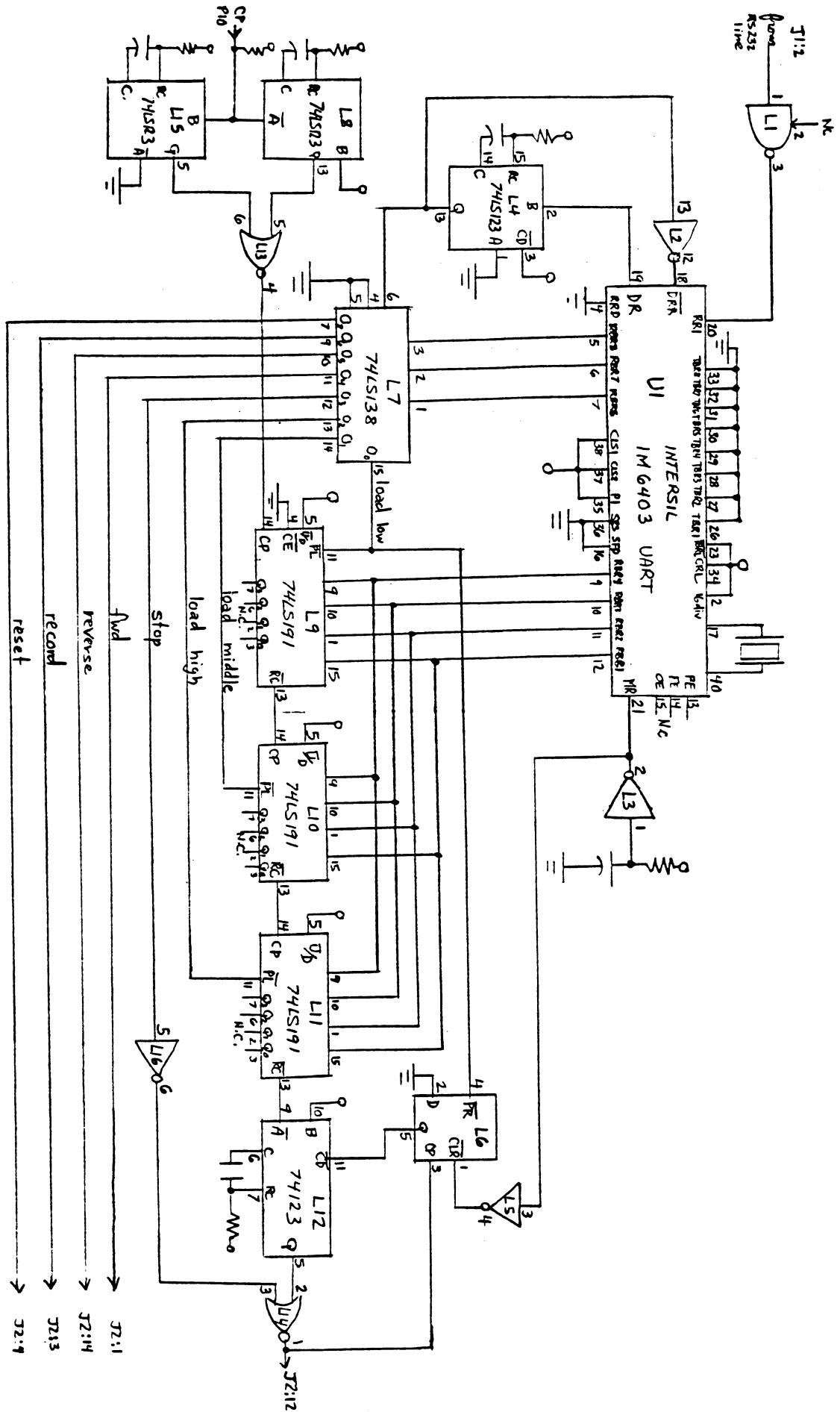
The eigen link is a software/hardware interface which allows the user to control the Eigen Video video disc recorder from the VAX. The eigen link consists of a simple software driver on the VAX, a 9600 baud serial line, and a small gray box located near the Eigen Video controller which contains the hardware interface from the VAX to the Eigen Video controller.

The eigen link functions as follows. The software driver accepts single character commands with disc track numbers or disc track offsets from the user. It translates these commands to a 9600 baud serial command signal to the hardware interface. The hardware receives the 9600 baud serial command signal, decodes the command, and loads offsets into a set of counters.

Hardware Description

Fig. 1 displays a schematic for the hardware in the eigen link. The heart of design is the Intersil IM6403 UART, "Universal Asynchronous Receiver and Transmitter". L3 initializes the UART on power up. L1 converts the input serial signal from the VAX into a TTL level input into the UART. The signal is received serially at 9600 baud, 7 bits per frame, with the parity bit ignored. The UART has its own internal baud rate clock. When a frame of data has been received, DR at pin 19 of the UART goes high triggering the one shot L4 and resetting the receive buffer through L2. L7 decodes the upper three bits of the frame. The decoded signal from L7 either loads one of the three 4-bit counters, L9, L10, or L11, or to sends a command to the eigen controller. The counting mechanism is armed by setting L6. If L6 is not set, the eigen controller will run until stopped by the stop command. The counters L9-L11 are set to count down, so

that once they are loaded, they will accept clock pulses from the one shots L8 and L15 and count down to zero. Once they hit zero they send a stop command through L14 if L6 is armed. The two one shots L8 and L15 are used to trigger off the leading and trailing edge of the clock output from the eigen controller.



Software Description A description of the software is presented in the standard manual form for UNIX on the next page.

NAME

eigen - invoke the *eigen* software interface

SYNOPSIS

eigen

DESCRIPTION

eigen invokes the software interface to the Eigen Video controller. The software interface accepts single character commands followed by either absolute track locations on the video disc or by track offsets.

The syntax for a command is simply:

<command character>[<offset> | @<track>]

where the square brackets "[]" indicate that the enclosed items are optional, and the "|" separates the options. *<command character>* is one of the command characters, {+|-|r|s|t|h|q}. If the "@" character is included, *<track>* which must follow refers to an absolute track location, if the "@" character is absent then *<offset>* refers to a relative track location. No spaces are allowed between characters. Below are displayed the commands and their actions.

+	forward
+<offset>	forward for <offset> tracks
+@<track>	forward until <track> location
-	backward
-<offset>	backward for <offset> tracks
-@<track>	backward until <track> location
r	record
r<offset>	record for <offset> tracks
r@<track>	record until <track> location
s	stop
t	display current track
t<track>	set internal track count to <track>
h	help by displaying command summary
q	quit

BUGS

When the Eigen Video video disc is powered up, it does not initialize to the same starting point so that an absolute track position is not *really* absolute, but only absolute with respect to the current session.

Appendix

```
#include <stdio.h>

#define WRITE_MODE 1

#define END_OF_STRING 0

#define TRUE 1

#define FALSE 0

#define SUCCESS 1

#define FAILURE 0

#define PROCEDURE

#define DO_INDEFINITELY while(1)

char load_low      = 0x00,
      load_middle  = 0x20,
      load_high    = 0x40,
      stop         = 0x60,
      forward      = 0x80,
      reverse      = 0xA0,
      record       = 0xC0,
      reset        = 0xE0;

int eigen_line, i;

PROCEDURE main() {

    int number_track, attempt, track, count,
        nargs, sync, temp, absolute;

    char command_line[20], input_char;
```



```

/*****
tty18 is the line dedicated to the eigen link
*****/

```

```

eigen_line = open( "/dev/tty18", WRITE_MODE );

```

```

/*****
Zero the counter of the eigen
*****/

```

```

write( eigen_line, &reset, 1 );

```

```

track = 0;

```

```

sync = TRUE;   /*** eigen is synchronized ***/

```

```

DO_INDEFINITELY

```

```

{

```

```

    next_command: printf("Oigen: ");

```

```

    i=0;

```

```

    while( (input_char = getchar()) != '0' && i<19 )

```

```

        command_line[i++] = input_char;

```

```

    command_line[i] = 0;

```

```

    number_track = 0;

```

```

    count = FALSE;

```

```

    absolute = FALSE; /*** input track numbers can be for
                        absolute addresses or relative
                        addresses ***/

```

```

/*****
Input eigen command
*****/

```

```

if( (command_line[1] != ' ' ) &&
    (command_line[1] != ' ' ) )
{
    nargs = sscanf( command_line, "%*1c%d", &number_track );

    if( nargs<=0 ) /** If command line did not fit above
                    format try a different format with
                    an absolute address for the track
                    number specified ***/
    {
        nargs =sscanf( command_line,"%0*1c@%d",&number_track );

        /** look only for the track number ***/

        if( nargs==1 )
        {
            if( sync == FALSE ) /** if an absolute track
                                number is specified but
                                the eigen link has lost
                                count of where it is, then
                                report that a new absolute
                                address must be loaded ***/

            {
                printf("Error: track count lost, must reinit0);
                goto next_command;
            }

            absolute = TRUE; /** an absolute address has
                                been specified ***/
        }
    }

    if( command_line[0] == '+' ||
        command_line[0] == '-' ||
        command_line[0] == 'r' )
    {

        if( absolute ) /** if an absolute address was
                        specified then find the difference
                        between the current location and
                        the desired absolute location and
                        load this to the 12 bit down counter
                        on the eigen link ***/
        {
            temp = number_track;

            switch( command_line[0] )
            {
                case '+':

                case 'r':

                    number_track = ( number_track - track

```

```

        + 600 )%600;
    break;
    case '-':
        number_track = (track - number_track
            + 600)%600;
    break;
}
}

attempt = load_count( number_track ); /** load count
                                     here **/

if( attempt == FAILURE ) goto next_command;

count = TRUE;

switch( command_line[0] ) /** adjust the track
                           address appropriately **/
{
    case '+' :
    case 'r' : if( absolute ) track = temp;
               else track = ( track + number_track )%600;
    break;
    case '-' : if( absolute ) track = temp;
               else track = ( track - number_track + 600 )%600;
    break;
}
}
}

if( command_line[1] == '' ) command_line[0] = '?';

```

```

/*****
Command handler. Send eigen commands to the eigen link
*****/

```

```

switch( command_line[0] )

```

```

{

/*****
If no count is specified for the "+", "-" or "r"
command, or if the s command is executed, this
program loses the correct track address and must
be recalibrated with the "t" command.
*****/

case '+': write( eigen_line, &forward, 1 );

    if( count == FALSE ) sync = FALSE;

break;

case '-': write( eigen_line, &reverse, 1 );

    if( count == FALSE ) sync = FALSE;

break;

case 'r': write( eigen_line, &record, 1 );

    if( count == FALSE ) sync = FALSE;

break;

case 's': write( eigen_line, &stop, 1 );

    if( count == FALSE ) sync = FALSE;

break;

/*****
Print current track number if the command has no number
specified. Set the track address if a count is specified
*****/

case 't': if(command_line[1]== ' ')
    {

        if( sync == FALSE )
        {
            printf("Error: track count lost, must reinit0);
            goto next_command;
        }

        printf("Current track: %3d0, track );

```

```

    }
    else
    {
        track = number_track;

        printf("Track reinitialized");

        sync = TRUE;
    }

break;

case 'h':

    printf(" +          forward");

    printf(" +CNT          forward for CNT tracks");
    printf(" +@TRACK        forward to TRACK");

    printf(" -          reverse");

    printf(" -CNT          reverse for CNT tracks");
    printf(" -@TRACK        reverse to TRACK");

    printf(" r          record");

    printf(" rCNT          record for CNT tracks");
    printf(" r@TRACK        record to TRACK");

    printf(" s          stop eigen");

    printf(" t          print current track number");
    printf(" tTRACK        set track number to TRACK");

    printf(" h          help");

    printf(" q          quit");

break;

case 'q': exit(0);

default: printf("Error: unrecognizable command, type h for help");

}

}

}

```

```

int PROCEDURE load_count( number_track )

int number_track; {

    char high_byte, middle_byte, low_byte, count;

    int i;

    if( (number_track < 0) || (number_track >= 4096) )
    {
        printf("Error: argument out of range, 0-40950);

        return( FAILURE );
    }

    if( number_track == 0 ) return(FAILURE);

    /*****
    The number of tracks to be skipped is broken into
    three nibbles. These are combined with commands which
    allow three 4-bit counters to be loaded with the
    number of tracks to be skipped. The counters
    will be decremented to zero. When the count
    goes negative the eigen will be stopped by the
    counters. The number of tracks is therefore
    loaded with one less than the desired number of
    tracks.
    *****/

    number_track--;

    count = number_track/256;

    high_byte = load_high | count;

    number_track -= count*256;

    count = number_track/16;

    middle_byte = load_middle | count;

    number_track -= count*16;

    count = number_track;

```

```
low_byte = load_low | count;

/*****
The three 4-bit counters are loaded.
*****/

write( eigen_line, &low_byte, 1 );

i=0;
while(i++ < 1000);

write( eigen_line, &middle_byte, 1 );

i=0;
while(i++ < 1000);

write( eigen_line, &high_byte, 1 );

i=0;
while(i++ < 1000);

return( SUCCESS );

}
```

