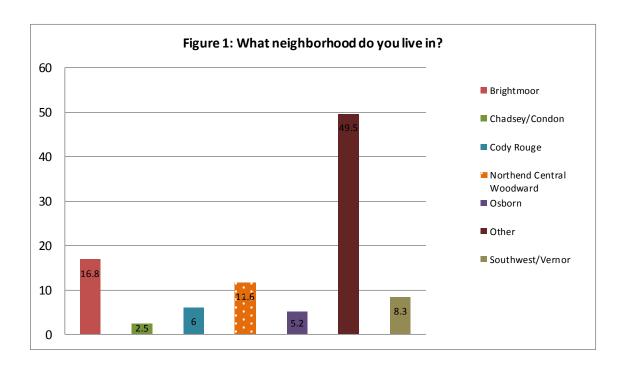
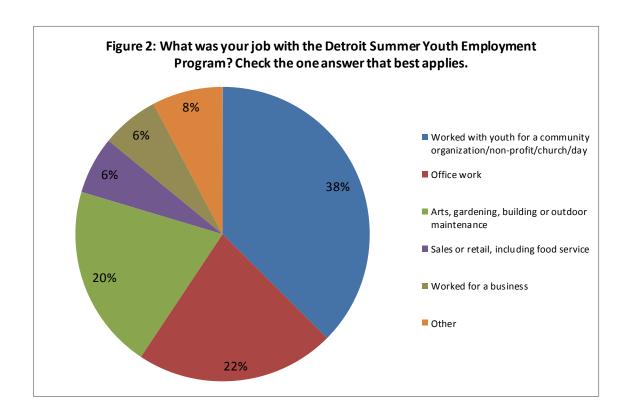
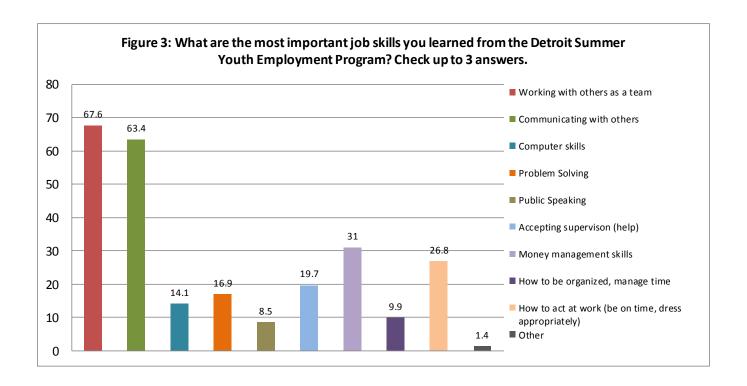
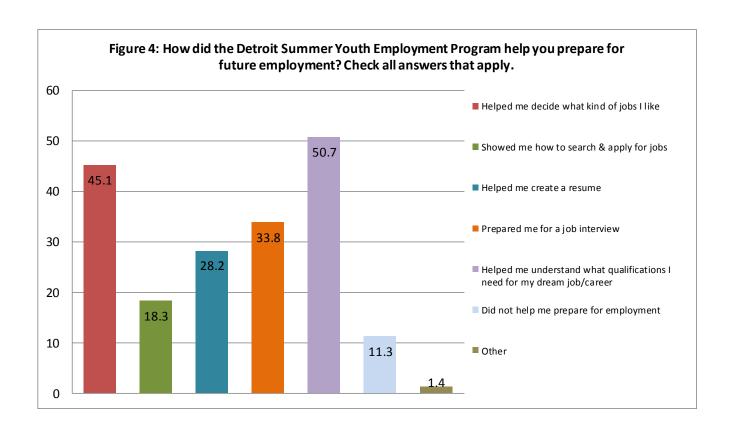
Detroit Summer Youth Employment Program 2012 Exit Survey Results—North End

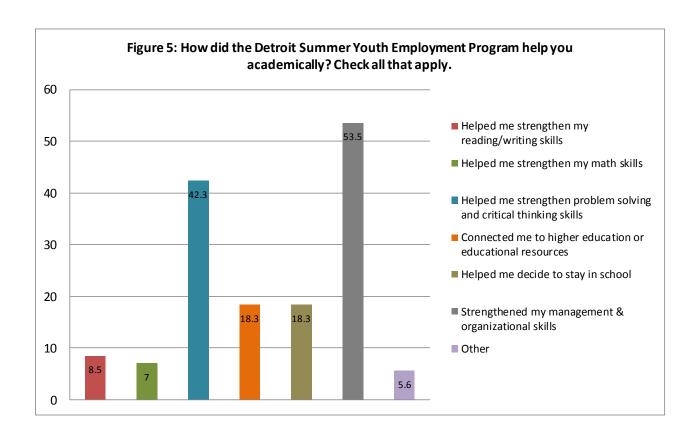


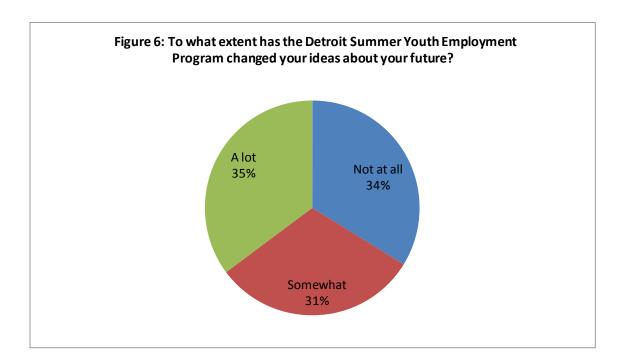
University of Michigan School of Social Work Good Neighborhoods Technical Assistance Center

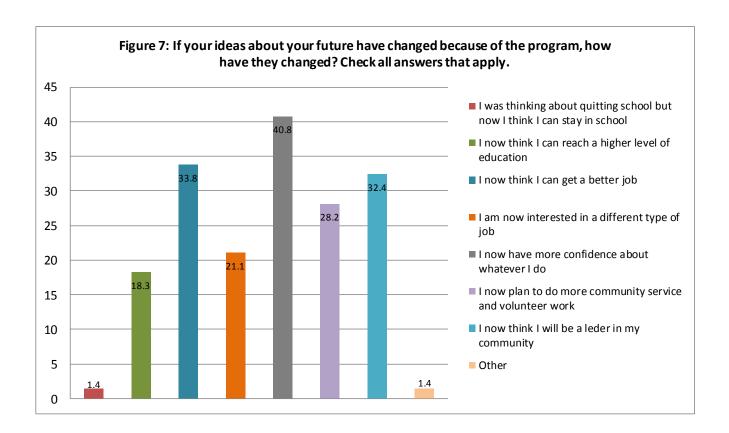


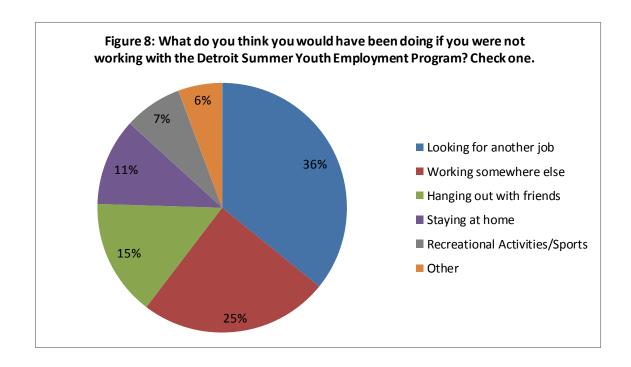


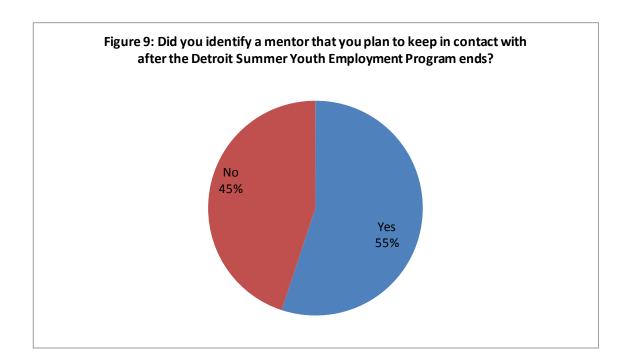


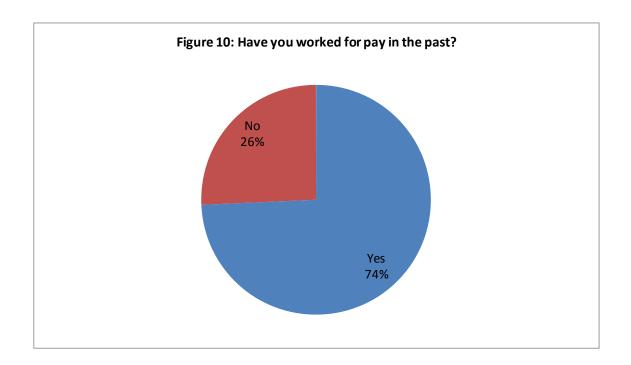


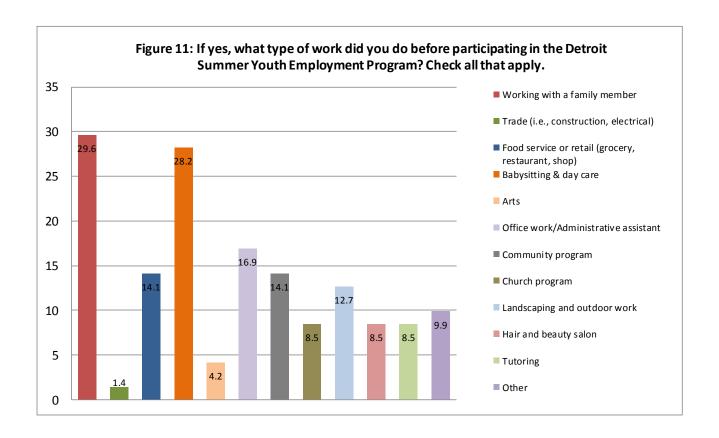


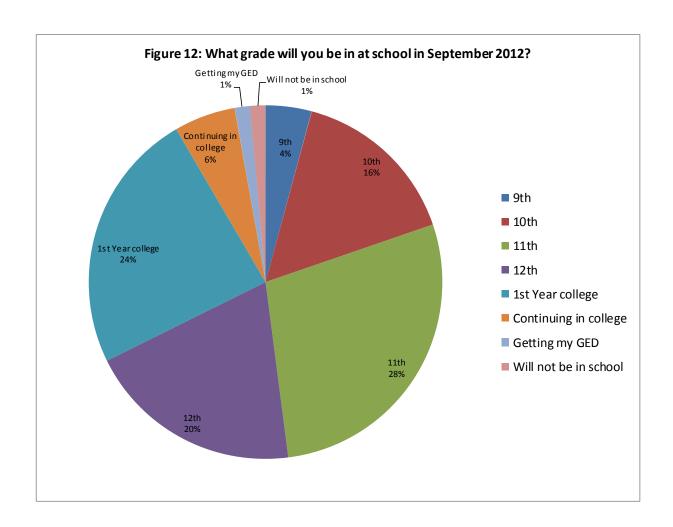


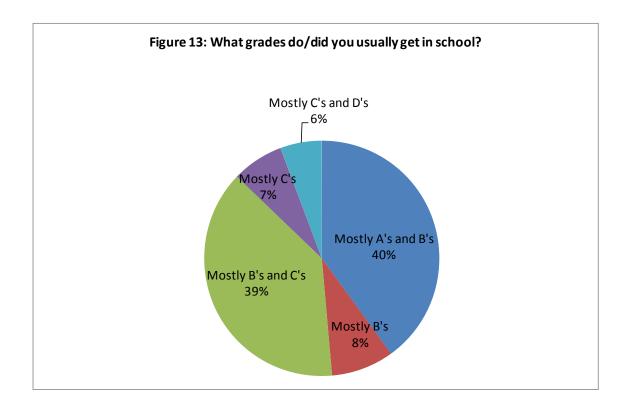


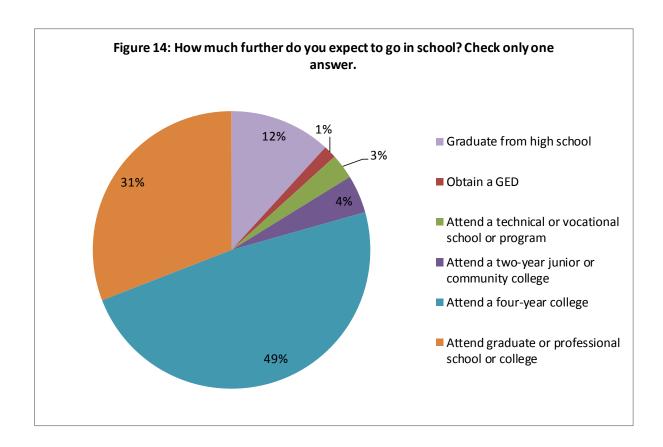


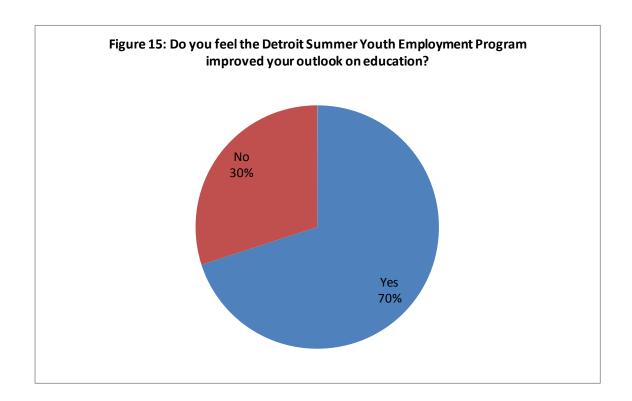


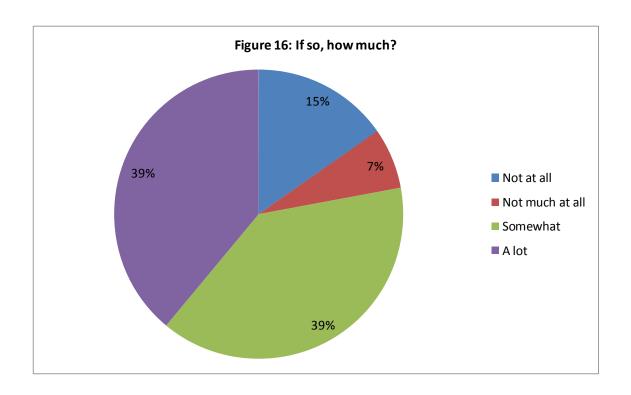


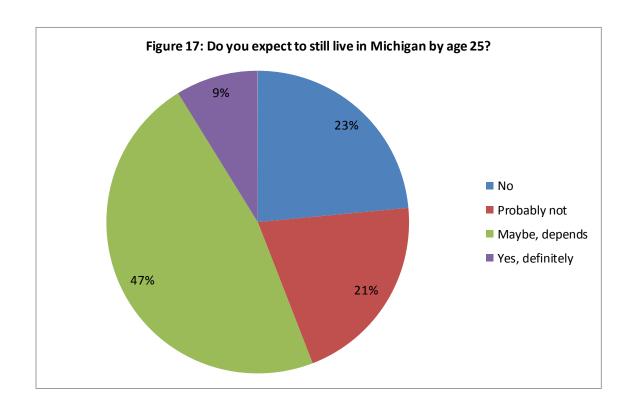


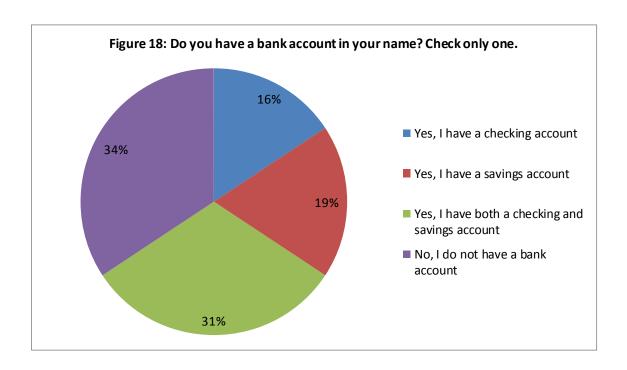


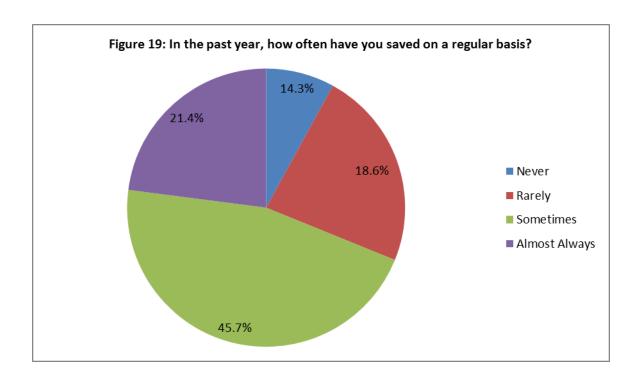


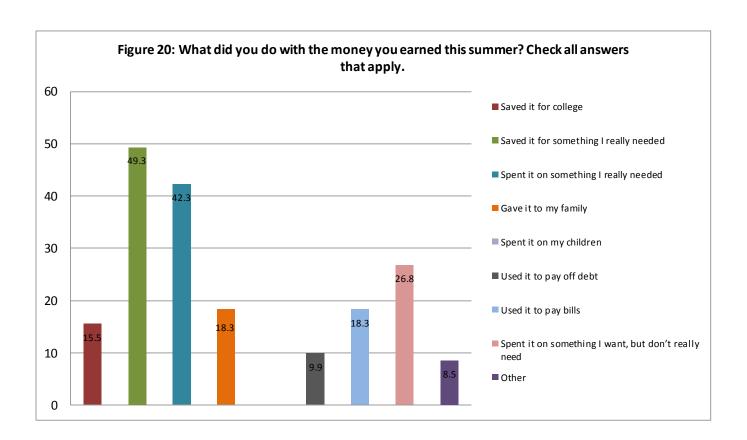












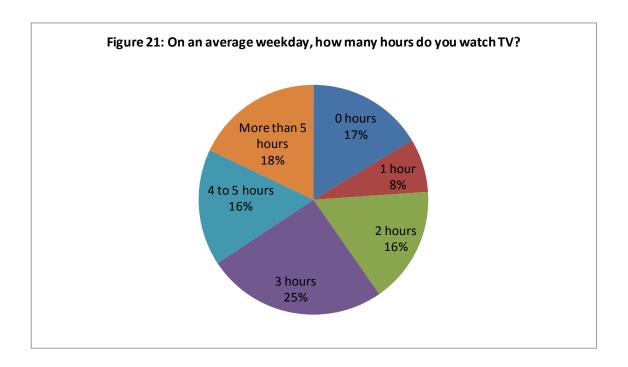


Figure 22: On an average weekday, how many hours do you play video games, computer games, or use the computer recreationally (such as My Space, Facebook, etc.)?



