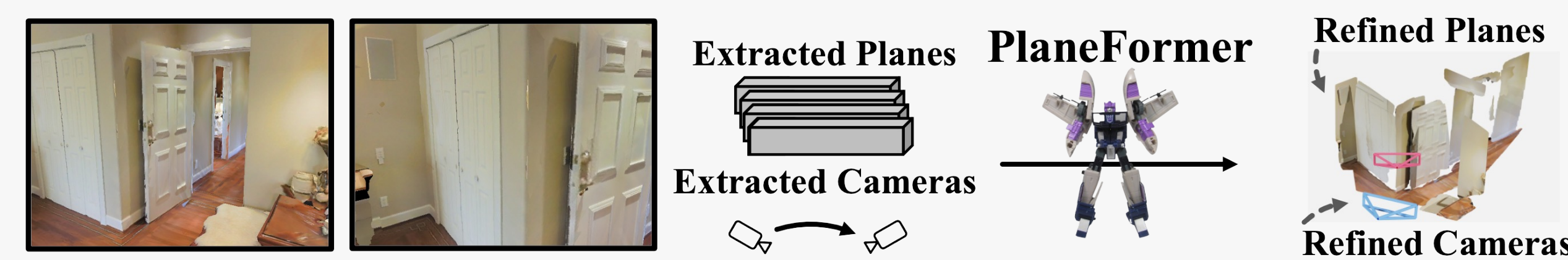


Overview

Objective: Planar surface reconstruction of a scene from images with limited overlap



How can we reconstruct scenes using planes?

- Detect planes in each image
- Estimate the relative pose of cameras that took the images
- Find correspondences between planes across images

Related Work

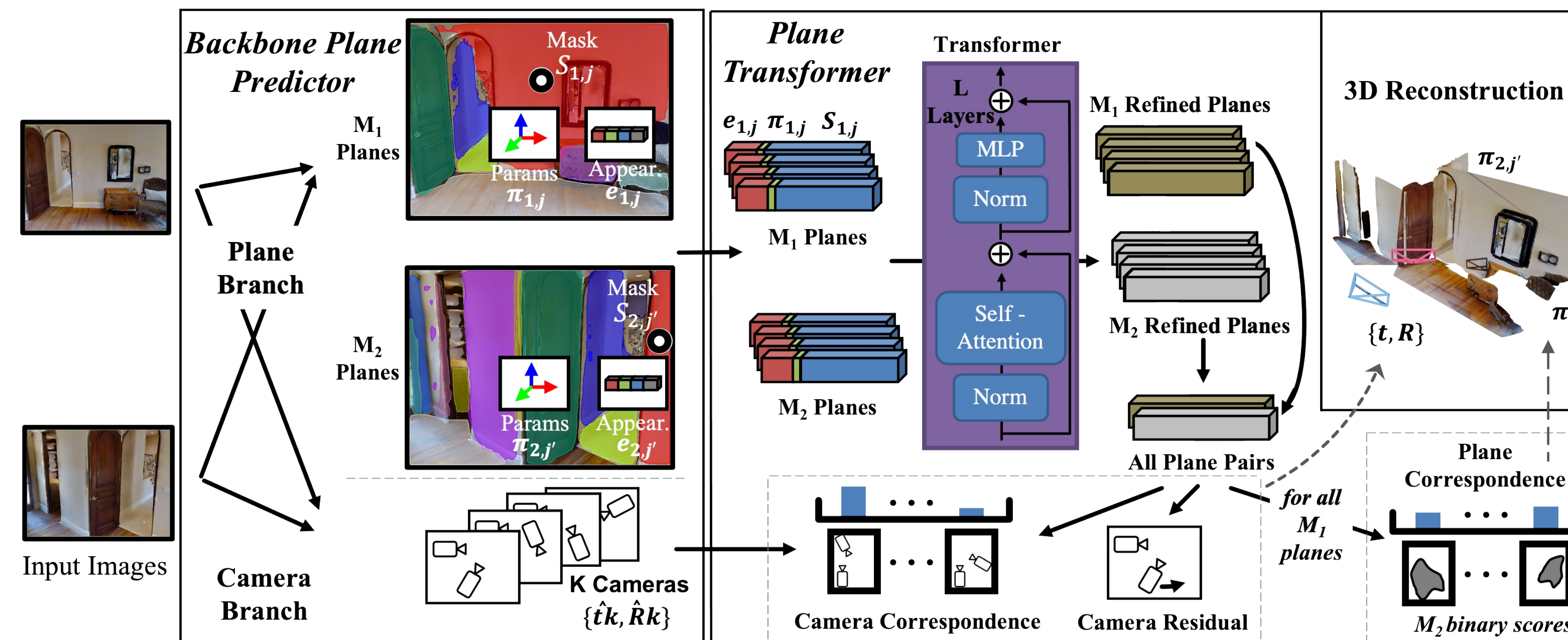
- Associative3D (Qian et al.): Uses synthetic data and complex RANSAC-like search
- Sparse Planes (Jin et al.): Uses complex hand-designed optimization steps

Dataset

- Matterport3D dataset which contains real 3D indoor scenes

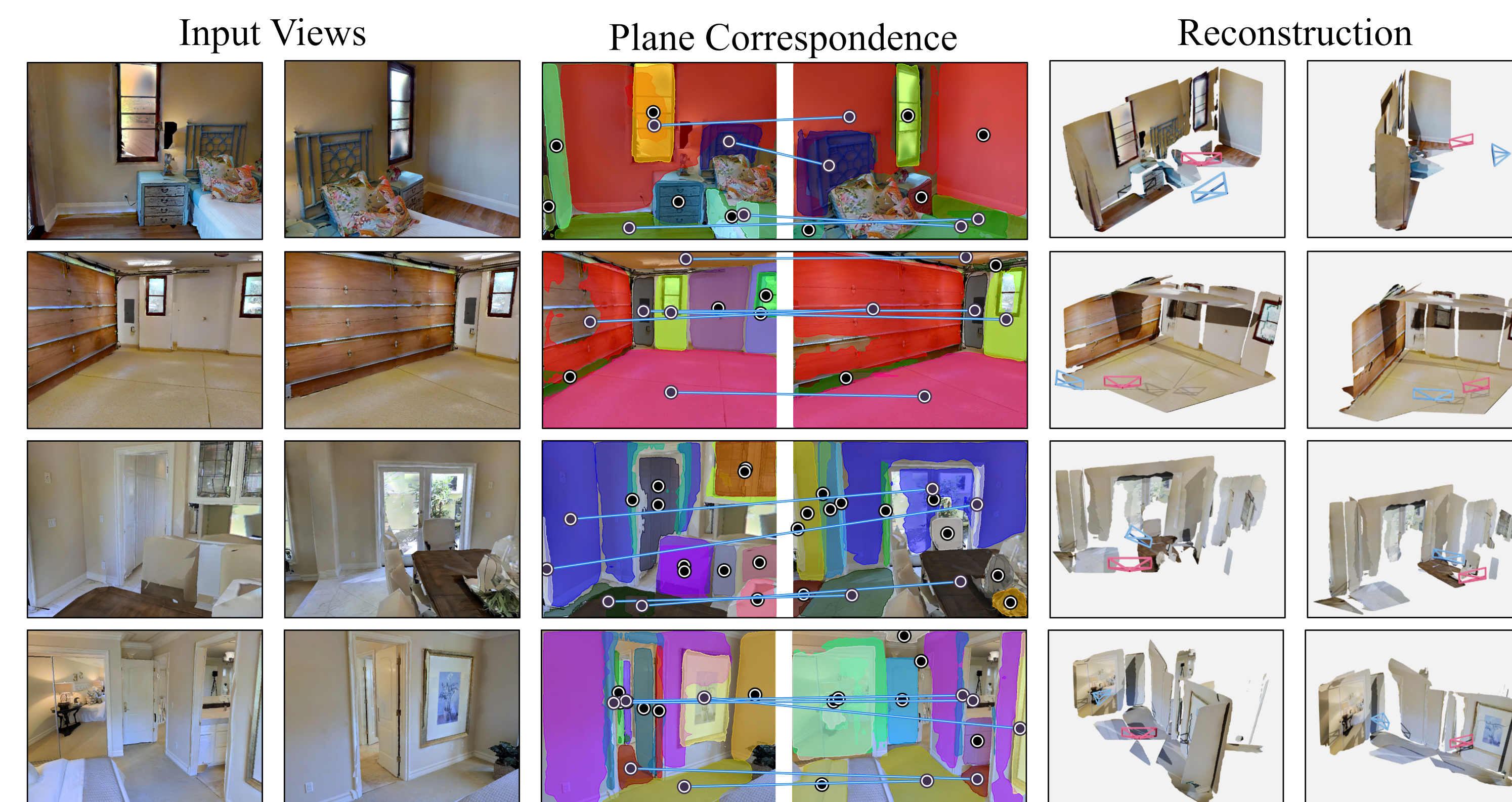


Method



Results

Two-View Case

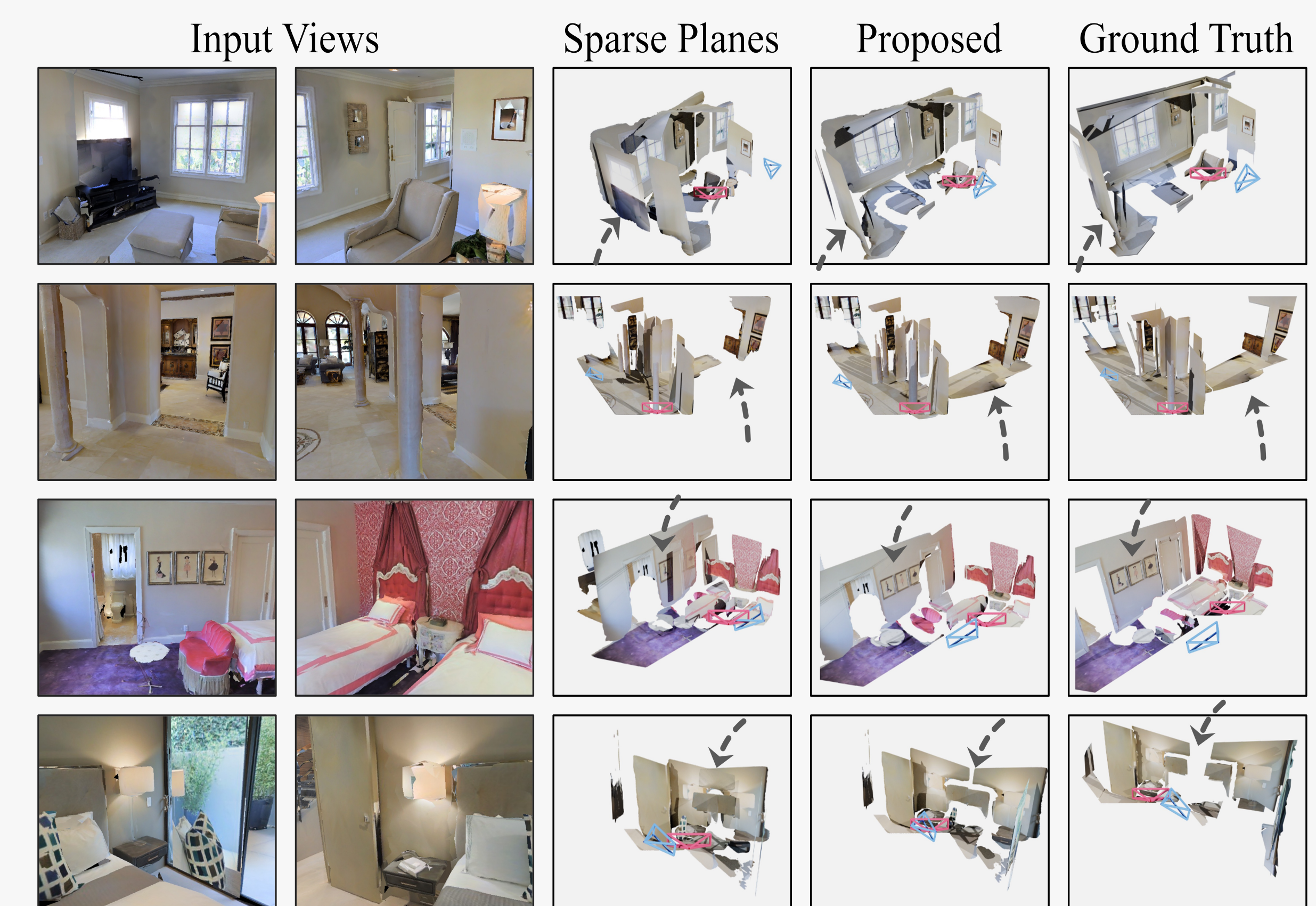


Multi-View Case



Experiments

Qualitative Evaluation



Plane correspondence (IPAA-90)

	Proposed	Appearance	Sparse Planes
2-views	40.6	23.5	28.1
3-views	32.69	20.28	23.77
5-views	20.66	13.68	16.58

Relative camera pose (mean error)

Rotation Error (°)	Proposed	Camera Branch	Sparse Planes (No Cont.)
2-views	22.20	24.57	22.84
3-views	32.22	37.08	30.89
5-views	43.22	48.07	44.99

Translation Error (m)	Proposed	Camera Branch	Sparse Planes (No Cont.)
2-views	1.19	1.40	1.36
3-views	1.81	2.21	2.02
5-views	2.33	2.80	2.73