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CPS PROGRAM LOGIC MANUAL

Volume III

CPS 8-K FORTRAN PACKAGE

by

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PREFACE
TO THE SERIES

This report of four volumes is intended to document the May 21, 1969 version of the Cooley Programming System (CPS) which was developed at the Cooley Electronics Laboratory of The University of Michigan. The four volumes are titled:

Volume 1: CPS System Architecture and Conventions

Volume 2: CPS Basic Programming Package

Volume 3: CPS FORTRAN Package

Volume 4: CPS System Utility Programs

The four volumes were written in order to take a snapshot of CPS at one point in its continuing development. This version of CPS is considered to be a first generation system; successive versions are on the drawing boards and internally resemble their parent less and less every day.

CPS is a generalized programming and file management system written for use on the PDP-8 processor of Digital Equipment Corporation's LINC-8 computer. A minimum memory size of 8192 words is required. Extensive use is made of the two tape units present on every LINC-8 for both file storage and system residence.

Using CPS, programs can be entered, edited, assembled (or

compiled), loaded and executed entirely from the keyboard without the use of paper tape. CPS provides power and flexibility normally only found on larger computers and in fact was modeled after the Michigan Terminal System which operates on an IBM SYSTEM/360 model 67.

In addition to a comprehensive file management and control system CPS contains:

Symbolic Text Editor	8-K FORTRAN Compiler
MACRO-8 Assembler	Two loaders
SABR Assembler	Various utility programs

Each of the above programs contains service routines which permit automatic communication with the central file system and which allow direct access to CPS files. The general policy followed in implementing CPS was to borrow and adapt as much of DEC's software as possible in order to speed system development.

The responsibility (or blame) for various segments of CPS is divided as follows:

Gerald Cederquist	System design and conventions, Control Program, Absolute Assembler, Absolute Loader, MARKP8 (tape marking program), and FILE-COPY (file copying program).
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Kurt Metzger

SABR, FORTRAN, Relocating Loader, PAPERBIN (binary paper tape input program), TAPCOPY (tape copying program), and assorted tape routines.

joint effort

Text Editor, I/O Control System, and various compromises.

Work started on CPS in November of 1968 with the first workable version being completed in February of 1969. The FORTRAN-SABR package was incorporated in the March-April period of 1969. Since this time CPS has been in use at CEL in the development of digital signal processing programs for project MIMI. It has been found to be a very effective tool and has greatly decreased program development time and programmer frustration. Tasks which formerly took over a month to complete using the DEC 8-LIBRARY System are now routinely completed in one to two weeks.

The bulk of CPS and the associated routines were hurriedly written since the authors were effectively stealing time from their thesis research. Consequently portions of the code were done in a quick and dirty manner. Now that several months have passed, the fact that these portions were quick has dimmed in memory but the dirt remains.

The authors would like to thank Dr. T. G. Birdsall of CEL for his continued encouragement and support and Mr. C. Conley of DEC for his assistance in providing the FORTRAN-SABR package for use in CPS.

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Ann Arbor, Michigan
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PREFACE
TO VOLUME 3

This volume describes the modifications and support routines which were added to DEC's 8-K FORTRAN system in order to allow it to interface with CPS. The net effect of these alterations was to completely eliminate the need for paper tape and to allow 8-K FORTRAN to function as an integral part of CPS.

The current version of 8-K FORTRAN as part of an operating system is the third such implementation made at CEL. The first such system was completed in August of 1968 and was a rudimentary two tape system. The unit 0 tape was a slightly modified 8-Library System tape and the unit 1 tape contained a CEL written file management and operating system. This was used to store, load and execute FORTRAN programs. The need for paper tape was completely eliminated. The second system never got off its feet because it contained an early (non-working) version of SABR. By the time SABR was fixed CPS was on the air.

Using CPS as a programming aid it was possible to imbed DEC's 8-K FORTRAN into CPS in less than a month. The implementation of the relocatable loader required the greatest amount of time since its support code was the largest and most complicated portion of the FORTRAN package. In putting 8-K FORTRAN into CPS the primary emphasis was on rapidly getting a working system. Since

implementing 8-K FORTRAN new programming and tape handling tricks have been learned and it is recognized that some of the procedures and code can be improved.

8-K FORTRAN has been found to be a very useful programming tool and is being extensively used at CEL to post process the output of various signal processing programs.

CHAPTER 1

CPS FORTRAN COMPILER

The FORTRAN compiler used in CPS is Version 04 of DEC's 8-K FORTRAN compiler. We have patched 26 locations and supplied additional support code in order to interface it with the CPS file system. The compiler is stored in the coreimage file *FORTRAN.

*FORTRAN accepts input either from designated symbolic files or from the ASR-33 Teletype. Its output is placed into the -S working area. The *FORTRAN output is in two sections and each half is placed into a separate file. If the compilation is successful the SABR assembler is automatically loaded into memory and is given the task of assembling the *FORTRAN output. The resulting binary is placed in the -B working area.

Operation proceeds in the following manner:

1. The user types the command

```
RUN *FORTRAN FILE1+...+FILE6 P=...
```

into the CPS file system. The files FILE1 through FILE6 are assumed to contain a valid FORTRAN program with the last named file being terminated with the standard FORTRAN statement, END. A maximum of 6 files can be compiled as a single FORTRAN program. If no file

names are supplied the ASR-33 is assumed to be the active input device.

2. The CPS file system loads the coreimage file *FORTRAN and starts it at location 15600 (in the support code). The following operations take place before control is passed to the compiler itself:

The communication area (CA) file update switches are set. However, no file entries are made at this time.

The input file list is checked to see if the first entry is -3 which indicates that the ASR-33 is to be used. If it is, RDRSW is set to 0, no file transfer operations are made and the compiler is started at location 11000.

If the input is to be from CPS symbolic files then these files are transferred into the binary working area starting in block 1 on tape unit 1. This transfer is made so that the *FORTRAN output can be placed into -S for later use with SABR. This transfer is fairly fast and cuts down on later tape operations. The subroutine TRANS is used in this transfer. The transfer is effected using a 5 page buffer. During the transfer process the appropriate modifications are made in the CA in order to reflect the change in file locations. The original files are unmodified. When all transfers have been made (a maximum of 6) the SETUP routine is called. This routine is used to setup the input tape calls and handles the sequencing through input files. After the tape calls have been initialized the compiler is started at location 11000.

3. The compiler requests an input character by doing a JMS to the FEEDF subroutine located at 13315. This routine then obtains a character either from the reader using the RKBD routine (which forces the parity channel to 1 so we can use a dataphone for input) or from the specified input files using the DCODE subroutine.

The DCODE routine accesses the input data files through a hierarchy of subroutines, BITS, GETWOR, and SETUP. It is assumed that the input files use the *ED compressed data format. DCODE supplies each carriage return with a line feed.

A two page input buffer located at 15200 is used for input.

When a CTRL-C is encountered in the input string (the *ED end of file symbol) the input support routines cause the next user named file to be used for input. If there are no more files (i.e., END statement) an error message is typed and control is returned to the CPS file system.

4. Each time the compiler outputs a character it does a JMS to the support routine FWR at 13200. This routine accepts ASCII from the compiler, using the COMPRES routine packs it into the *ED format and places the result into the output buffer (4 pages long starting at 13600). If a (CTRL-C) has been struck at the keyboard, the compiler output is echoed on the ASR-33. This can be turned off by striking any other character.

COMPRES converts the ASCII output into *ED format and uses PUTOUT to form the packed word. Line feeds are ignored. PUTOUT uses the routine PLACE to place a packed word in the actual buffer. When the output buffer is full, WBUF is used to write it onto tape and to reset the buffer pointers.

There is approximately an 8 to 1 expansion in file size between

input and output.

5. When the END statement is found by the compiler it does a JMS to the routine FMID at 13263. This routine terminates the current buffer with a (CTRL-C) character and writes it onto tape. FMID then sets up file pointers in the CA which SABR will later use to determine where its input is located. Two file entries are made. The file just formed on tape is set up as the second file entry. The first file entry points to the file to be formed next using the output to be produced when the compiler is re-entered.

6. The compiler is re-entered and produces additional output. This is buffered and written onto tape as before. However a new file area is used. When the compiler finishes this operation it returns control of the machine to the support routine, END at 11635. Compilation is now finished.

7. The END routine terminates the current buffer with a (CTRL-C) and writes the buffer onto tape. The appropriate entry is made in the CA file pointer list. If any errors have occurred during the compilation the file system is re-entered. If there were no errors then a small program is transferred to memory field 0 and started. This program uses the system boot read only tape routine to load the 1 page file system RUN loader. Pointers have been set up so that when the RUN loader is started it proceeds to load SABR and start it. The file pointers in the CA have been set so that the two FORTRAN output

segments are taken as SABR's input and operation proceeds as described in the SABR write-up. The P=... parameters supplied in the RUN *FORTRAN command are passed on to SABR.

Memory Organization

The upper 4-K of memory is organized as indicated below.

The lower 4-K contains only patches.

<u>Locations</u>	<u>Contents</u>
11600-11777	SETUP, RKBD, END, LDSABR
12000-12177	COMPRES, PUTOUT, DCODE, BITS
12200-12336	DECOUT, MESSAGE, GCDF
13200-13377	FWR, PLACE, FMID, FEEDF, GETWOR
13600-14577	output buffer
15000-15177	RTAPE, WTAPE
15200-15577	input buffer, TRANS (15400 .. gets wiped)
15600-15777	START, SETRDR, NOROOM (all get wiped)
16400-17577	transfer buffer (in the symbol table)

Subroutine Descriptions

- DECOUT** A decimal output routine ... not used.
- MESSAGE** A modified version of DEC's message typeout routine. The AC is assumed to contain the address of the text to be typed.
- GCDF** This subroutine does a RDR with a CDF in the AC and sets the data field to 1. Return is made with a data field resetting CDF in the AC.

- START** The entry point to the FORTRAN support code. The file system starts *FORTRAN here. This routine first sets up the CA update switches, then checks for the proper input device. If the ASR-33 is to be used, a call is made to SETRDR. If the input is to come from CPS files these files are transferred to -B using TRANS. Minus the number of input files is placed in GCNT and the file list pointer TA is set to 7600 (this initializes SETUP). The subroutine SETUP is called in order to initialize the input buffer management routines so that the first compiler input request causes the first input file to be accessed. The compiler is then started at location 11000.
- SETRDR** Sets RDRSW to 0 which indicates that the input is to come from the ASR-33.
- NOROOM** Uses MESSAGE to type an error message if the files transferred into -B require too much space.
- SETUP** This routine is called whenever an input file has been emptied and an END statement has not been encountered. The file pointer list is checked to see if another file was named in the invoking RUN command. If there is another file, the input buffer routines are reset so that a read tape operation is forced when the next character is requested. If a file is not present then an error message is typed and control is returned to the file system. RL is set to 7777 and HALF is set to 0 to force the desired tape read.
- RKBD** Reads one character from the keyboard setting the parity channel to 1.
- END** Control comes to here when the compiler is all through. The current output buffer is terminated with a (CTRL-C) (a 7703 is placed into the buffer on the assumption that the last line was terminated with a carriage return) and the buffer is written on tape by calling WBUF. The length of the first entry in the CA file pointer list is calculated and placed in this list. If there were any errors in the compilation an error message is typed and control is returned to the file system. If there were no errors then the address of SABR (assumed to be the next file after *FORTRAN and whose address is thus in location 17773)

is placed in location 00134 and a 0 is placed in 00135 for use by the RUN loader. A 6 instruction program is transferred to location 07372 and then started. This program simply makes a call to the read-only tape routine contained in the system boot. This call causes the RUN loader to be read into memory and started at location 07400. The RUN loader then reads in SABR and starts it.

- TRANS** Used to transfer the user designated files from their normal storage areas into -B. The original files are unaltered. The transfer is made using a fixed buffer size of 5 blocks. This is fine if the checksum is correct in the 1 to 4 tape blocks following a specified file. This routine should be changed so that only the exact number of blocks in a file are transferred. RTAPE and WTAPE are called on for the actual tape operations. TRANS is only used at startup and is never used later. It eventually gets clobbered.
- FWR** Accepts ASCII from the compiler and calls COMPRES to process it. If a (CTRL-C) has been struck on the ASR-33, FWR types the compiler output. Striking any other character turns this typing off.
- PLACE** Takes the contents of the AC and places them into the output buffer. LOC is the buffer pointer and is assumed to always be pointing to a valid buffer location. After the contents of the AC have been placed, LOC is incremented by one and tested to see if the next value is a proper buffer address. If it is a normal return is made. If LOC points outside of the buffer then a call is made to WBUF which writes the current buffer onto tape, advances the tape pointer and resets LOC. A normal return is then made.
- WBUF** Writes the current buffer onto tape and resets LOC to point at the first word in the output buffer. WBUF starts writing tapes at block 1 of unit 0. WTAPE is used for the actual tape operation.

- FMID** Control is returned to here when the compiler realizes it has found the END statement and it is at "mid-pass." The current output buffer is terminated with a 7703 [(CTRL-C), assuming the last stored character was a carriage return.] The buffer is then written onto tape. The file pointers in the CA are set up with two file entries being constructed. The just completed output segment is set up as the second entry. The output segment to follow (storage allocations) will be used as the first entry. Control is returned to the compiler.
- FEEDF** The compiler comes here seeking ASCII. If the RDRSW is 0 then RKBD is used to obtain the ASCII. Otherwise a call is made on DCODE.
- GETWOR** This routine is used by BITS to fetch a packed word from the input buffer. RL is the input buffer pointer and is checked prior to fetching a word to see if it points into the current buffer. If it does, the next word is fetched and RL is incremented. If it doesn't, a call is made to RTAPE to read in two additional tape blocks (two blocks are always read . . . this shouldn't cause problems), RL is reset to point to the start of the input buffer and the next word is fetched in the normal fashion.
- COMPRES** Takes ASCII from the compiler and determines how it should be coded in order to place it into *ED format. PUTOUT is used to do the required packing and to cause the packed output to be placed into the output buffer. Line feeds are ignored.
- PUTOUT** Strips the contents of the AC to six bits and depending on RLSW places the result in the left or right hand side of a computer word. If it goes into the right hand side, the result is placed into the output buffer through a call on PLACE.
- DCODE** Obtains six bit characters using the BITS routine and maps these back into ASCII assuming the packed input uses *ED format. A line feed is supplied after every carriage return. If a (CTRL-C) is encountered a call is made to SETUP to set up the next input file and DCODE is then restarted.

BITS Furnishes DCODE with 6 bit words for use in reconstructing the source ASCII. Uses GETWOR to obtain its packed words and uses HALF as a switch to determine which side of a word should be used next.

RTAPE } A one page tape routine for reading and writing 128
WTAPE } word blocks on LINC tape. See the enclosed listing for details.

Assembly Instructions

The following procedure is used in constructing the core-image file *FORTRAN.

```

RUN *ASM C1+C2+C3+C4+C5+C6 2=C7+$
SAVE -B FORTSUP
RUN *ASM F1TAPE
SAVE -B BF1TAPE
LOAD A
GET FORTV4
GET FORTSUP
GET BF1TAPE @15000
BUILD (the starting address is 15600)
  
```

When control returns to the file system, -B will contain the desired coreimage file.

Files C1 through C7 contain the symbolics for the patches and the support code required to interface the compiler with CPS. F1TAPE is a one page LINC tape read-write routine and is the only

tape routine used other than the one in the system boot. FORTV4 is a binary file which contains DEC's FORTRAN compiler, unmodified. FORTV4 is generated by reading the source binary paper tape into a file using PAPERBIN.

FORTRAN Highlights

The source files named in the invoking RUN command are moved into -B.

Compilation proceeds from -B into -S.

Two output files are produced. These are set up so that SABR operates on them in the correct order.

SABR immediately follows the FORTRAN compiler on tape and the loader provides the location of SABR in the CPS file system.

The RUN loader is accessible to the user via the boot read only tape routine.

Input and output files use the *ED format.

All line feeds are ignored on output.

The input text is contained in 6 or less files.

The standard CPS conventions for the system communication area are observed.

The parameters specified in the P=... construct are passed directly to SABR on pass 2.

If no input files are specified in the invoking RUN command, the ASR-33 is used as the active input device.

The input buffer is two pages long. The output buffer is four pages long.

PAGE 01

```

/
FIELD 0 PATCHES ON THE COMPILER
/
FIELD 0
/
*352
0352 7000   NOP /INIT START PATCH
0353 7000   NOP
0354 7200   CLA
/
*357
0357 5177   5177 /GO TO II
/
*547
0547 6212   CIF 10 /READER PATCH
0550 4751   JMS I .+1
0551 3315   FEEDF
/
*5340
5340 6212   CIF 10 /PUNCH PATCH
5341 4742   JMS I .+1
5342 3200   FWA
/
*5355
5355 7000   NOP /FINAL END PATCH
5356 7200   CLA
5357 6212   CIF 10
5360 4751   JMS I .+1
5361 1635   END
/
*3163
3163 7200   CLA /MIDPASS FIX
3164 6212   CIF 10
3165 4751   JMS I .+1
3166 3262   FRID
3167 7000   NOP
/
*7170
7170 6046   TLS /CHANGING SEQ OF TLS TSF IN ERROR ROUTINE
7171 6041   TSF
7172 5371   JMP .-1
/
FIELD 1
/
*1000
1000 7000   NOP /REAL START
1001 7200   CLA
1002 6046   TLS /CHATTER
PAGE

```



```

FIELD 1
/
/UTILITY ROUTINES FOR OUTPUT
/DECIMAL PRINT AND MESSAGE
/
*2200
/
2200 0000 DECOUT, 0 /AC=NUM TO TYPE, 0 TO 4097
2201 3243 DCA DTEMP /SUPPRESSES LEADING 0'S
2202 1233 TAD DECFIX /TAD INSTR
2203 3212 DCA DECFXL
2204 1241 TAD M4DEC /MAX OF 4 DIGITS
2205 3240 DCA DECCNT
2206 7410 SKP /IGNORE NXT INS
2207 3243 DECLPA, DCA DTEMP
2210 1243 TAD DTEMP
2211 7100 CLL /USE LINK FOR OVRFLW TST
2212 1234 DECFXL, TAD NTENS
2213 7420 SNL /L=0 RES WAS NEG
2214 5217 JNP DECHAV /HAVE DIGIT
2215 2242 ISZ DECVAL
2216 5207 JNP DECLPA
2217 7300 DECHAV, CLA CLL
2220 1242 TAD DECVAL
2221 7450 SNA /SUP LDNG 0'S
2222 5225 JNP .+3
2223 1244 TAD DEC260
2224 4245 JNS DECTYP
2225 7300 CLA CLL
2226 3242 DCA DECVAL /ZERO NXT DGT
2227 2212 ISZ DECFXL /DIVIDE BY 10
2230 2240 ISZ DECCNT /DONE?
2231 5210 JNP DECLPA+1 / NO
2232 5600 JNP I DECOUT /GO HOME
/
2233 1234 DECFIX, TAD NTENS
2234 6030 NTENS, -1750 /KEEP IN ORDER, -1000
2235 7634 -144
2236 7766 -12
2237 7777 -1
2240 0000 DECCNT, 0
2241 7774 M4DEC, -4
2242 0000 DECVAL, 0
2243 0000 DTEMP, 0
2244 0260 DEC260, 260
/
2245 0000 DECTYP, 0
2246 6046 TIS
2247 6041 TSF
2250 5247 JNP .-1
2251 5645 JNP I DECTYP
/
/
2252 0000 MESSAGE, 0 /AC=ADDR OF TLXT

```

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```

2253 1335 TAD MESN1 /-1
2254 3010 DCA 10 /USES AUTO-INDEX
2255 1410 TAD I 10
2256 3267 DCA NSRGT /SAVE PACKED WORD
2257 1267 TAD NSRGT
2260 7012 RTR
2261 7012 RTR
2262 7012 RTR
2263 4270 JMS TYPECH /TYPE LH
2264 1267 TAD NSRGT
2265 4270 JMS TYPECH /TYPE RH
2266 5255 JMP MESSAGE+3
2267 0000 NSRGT, 0 /TEMP
2270 0000 TYPECH, 0 /TYPES
2271 0326 AND MASK77
2272 7450 SNA /0 TERMINATES
2273 5652 JMP I MESSAGE /RETURN
2274 1327 TAD MESN40 /-40
2275 7500 SNA /<40?
2276 5301 JMP .+3
2277 1330 TAD C340MES /340
2300 5314 JMP MTP
2301 1331 TAD M3MES /-3
2302 7440 SZA /LFC
2303 5303 JMP .+3
2304 1332 TAD C212MES
2305 5314 JMP MTP
2306 1336 TAD M2MES /-2
2307 7440 SZA /CR?
2310 5313 JMP .+3
2311 1333 TAD C215MES
2312 5314 JMP MTP
2313 1334 TAD C245MES
2314 4245 MTP, JMS DECTYP
2315 7200 CLA
2316 5670 JMP I TYPECH /RET
/
2317 0000 CCDF, 0
2320 7200 CLA
2321 6214 RDF
2322 1325 TAD C6201
2323 6211 CDF 10
2324 5717 JMP I CCDF
/
2325 6201 C6201, 6201
/
2326 0077 MASK77, 77
2327 7740 MESN40, -40
2330 0340 C340MES, 340
2331 7775 M3MES, -3
2332 0212 C212MES, 212
2333 0215 C215MES, 215
2334 0245 C245MES, 245
2335 7777 MESN1, -1
2336 7776 M2MES, -2

```



```

FIELD 1
/
/ CODE TO START UP THE COMPILER
/
*5600
5600 5036 START, KRB /CLR FLAG
5601 7300 CLA CLL
5602 1377 TAD (7773 /FIX UP POINTERS IN TOP PAGE
5603 3010 DCA 10
5604 1375 TAD (7402
5605 7041 CIA
5606 3410 DCA I 10
5607 7240 CMA CLA
5610 3410 DCA I 10
5611 7201 CLA IAC
5612 3410 DCA I 10
5613 1375 TAD (7400
5614 3410 DCA I 10
5615 1374 TAD (-6 /MAX NUMBER OF FILES ALLOWED
5616 3773 DCA SCNT
5617 1372 TAD (4001 /START OF -2
5620 3254 DCA PWHERE
5621 1371 TAD (7600
5622 3277 DCA TAP /PTS TO FILE DATA IN TOP PAGE
5623 1370 TAD (3 /SEE IF READER IPT
5624 1677 TAD I TAP /-3=RDR
5625 7550 SNA CLA
5626 5274 JMP SETRDR
5627 1677 TRLOOP, TAD I TAP /GET BLN
5630 7450 SNA
5631 5263 JMP DONE
5632 3252 DCA GBLK /SET UP TO MOVE TO UNIT1
5633 1254 TAD PWHERE /NEW LOC ON TAPE
5634 3677 DCA I TAP /NEW BLN
5635 2277 ISZ TAP /GET # BLKS
5636 1677 TAD I TAP
5637 0367 AND (77 /GET RID OF SOURCE SINK BIT
5640 7450 SNA /SHOULD NOT =0
5641 5263 JMP DONE
5642 3253 DCA GN /GET THIS MANY
5643 1254 TAD PWHERE /SEE IF ROOM
5644 0366 AND (1777
5645 1253 TAD GN
5646 1365 TAD (-150
5647 7700 SNA CLA
5650 5300 JMP NOROOM /ERROR MESS
5651 4764 JMS IRONS /XFER IT
5652 0000 GBLK, 0
5653 0000 GN, 0
5654 0000 PWHERE, 0
5655 1254 TAD PWHERE /ADV POINTER
5656 1253 TAD GN
5657 3254 DCA PWHERE
5660 2277 ISZ TAP /NEXT ENTRY

```

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```

5661 2773 ISZ GCNT /S XET ?
5662 5227 JMP TRLOOP /NO
5663 1371 DONE, TAD (7600 /DONE
5664 3763 DCA TA /FOR USE WHEN COMPILING
5665 1362 TAD (6 /HOW MANY?
5666 1773 TAD GCNT /# IN AC
5667 7041 CIA
5670 3773 DCA GCNT
5671 4761 JMS SETUP /SET UP INPUT TAPE CALLS
5672 5673 STARTC, JMP I .+1
5673 1000 1000 /FORTRAN ENTRY PT
/
5674 7300 SETRDR, CLA CLL
5675 3760 DCA RDRSW
5676 5272 JMP STARTC /GET GOING
/
5677 0000 TAP, 0
/
5700 1303 NORCOM, TAD ML2
5701 4757 JMS MESSAGE
5702 5756 JMP ENERT
/
5703 5704 ML2, M2A
5704 4543 M2A, TEXT :%#
5705 2417 IO
5706 1740 O
5707 1525 NU
5710 0310 CH
5711 4011 I
5712 1620 NP
5713 2524 UT
5714 0000 :
5756 1707 PAGE
5757 2252
5760 3357
5761 1600
5762 0006
5763 1634
5764 5400
5765 7330
5766 1777
5767 0077
5770 0003
5771 7600
5772 4001
5773 1633
5774 7772
5775 7400
5776 7402
5777 7773

```

```

/TAPE BUFFER CHANGER, RKBD, ERRORMESS, END
/
FIELD 1
/
*1600
1600 0000 SETUP, 0 /SET UP TAPE UNIT CALLS
1601 7300 CLA CLL
1602 1233 TAD GCNT
1603 7550 SNA CLA
1604 5302 JMP TOMANY
1605 1634 TAD I TA /BLN
1606 0377 AND (1777
1607 3775 DCA ITAB
1610 1634 TAD I TA /GET UNIT
1611 7006 RTL
1612 0375 AND (1
1613 3774 DCA IUN /INPT CALL UNIT
1614 7240 CLA CMA
1615 3773 DCA RL /FORCE INITIAL READ
1616 2233 ISZ GCNT /ONE LESS BUFF
1617 7000 NOP
1620 3772 DCA HALF /SW FOR SIDE TO GET FROM
1621 2234 ISZ TA
1622 2234 ISZ TA /IGNORE BLK CNT
1623 5600 JMP I SETUP
/
/
1624 0000 RKBD, 0
1625 6031 KSF
1626 5225 JMP .-1
1627 6036 KRB
1630 0371 AND (177
1631 1370 TAD (200
1632 5624 JMP I RKBD
/
/
1633 0000 GCNT, 0
1634 0000 TA, 0
/
/
1635 0000 END, 0 /COME HERE WHEN ALL DONE
1636 6213 CDF CIF 10
1637 7300 CLA CLL
1640 1757 TAD LOC
1641 3234 DCA TA
1642 1366 TAD (7703
1643 3634 DCA I TA
1644 4765 JMS WEUF /PUT OUT REST OF BUFFER
1645 1747 TAD I L7600 /FIX BL LEN
1646 7041 CIA
1647 1764 TAD BLK
1650 3750 DCA I L7601 /HAVE PROPER LEN
1651 6201 CDF
1652 1751 TAD I L75 /SEE IF ERROR SW=1

```

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1653	6211	CDF 10
1654	7540	SZA CLA
1655	5307	JMP ENERT
		/
		/NOW LOAD SABR
		/
1656	1752	TAD I L7773 /ADDRES OF SABR
1657	6201	CDF
1660	3745	DCA I L134
1661	3746	DCA I L135 /O LENGHT TO FOOL ROUTINE
1662	1363	TAD (7371 /*7372
1663	3010	DCA 10 /7621
		/JMS I .-1
1664	1362	TAD (7621 /450
1665	3410	DCA I 10 /1
1666	1361	TAD (4772 /0
1667	3410	DCA I 10 /7400
1670	1360	TAD (450
1671	3410	DCA I 10
1672	7201	CLA IAC
1673	3410	DCA I 10
1674	3410	DCA I 10
1675	1357	TAD (7400
1676	3410	DCA I 10
1677	6203	CDF CIF
1700	5701	JMP I .+1
1701	7373	7373
		/
		/
		/
1702	1314	TOMANY, TAD ML1 /NO END STATEMENT
1703	4756	JMS MESSAGE
1704	5307	JMP ENERT
1705	1324	TOFULL, TAD ML3
1706	4756	JMS MESSAGE
1707	7200	ENERT, CLA
1710	1336	TAD ML4
1711	4756	JMS MESSAGE
1712	6203	CDF CIF
1713	5747	JMP I L7600
		/
1714	1715	ML1, M1A
1715	4543	M1A, TEXT :3#
1716	0516	EN
1717	0440	D
1720	2324	ST
1721	1516	KN
1722	2477	TP
1723	0000	:
1724	1725	ML3, M3A
1725	4543	M3A, TEXT :3#
1726	1725	OU
1727	2420	TP
1730	2524	UT
1731	4024	T

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1732	1717	CO
1733	1002	F
1734	1107	IG
1735	0000	:
1736	1737	ML4, MAA
1737	4543	MAA, TEXT :%#
1740	0522	ER
1741	2217	RO
1742	2240	R
1743	2205	RE
1744	2400	T:
1745	0134	L134, 134
1746	0135	L135, 135
1747	7600	L7600, 7600
1750	7601	L7601, 7601
1751	0075	L75, 75
1752	7773	L7773, 7773
1753	2252	PAGE
1757	7400	
1760	0450	
1761	4772	
1762	7621	
1763	7371	
1764	3250	
1765	3240	
1766	7703	
1767	3262	
1770	0200	
1771	0177	
1772	0140	
1773	3355	
1774	3343	
1775	0001	
1776	3341	
1777	1777	


```

/TRANSFER UTILITY
/
FIELD 1
/
*5400
5400 0000 TRANS, 0
5401 7300 CLA CLL
5402 1300 TAD I TRANS
5403 0377 AND (1777 /GET BLK
5404 3251 DCA FBLK /FROM
5405 1300 TAD I TRANS /GET UNIT
5406 0373 AND (4000
5407 7106 RTL CLL
5410 3253 DCA FUNT /F UNIT
5411 3200 ISZ TRANS
5412 1300 TAD I TRANS
5413 3271 DCA AMT /THIS MANY BLKS
5414 2200 ISZ TRANS
5415 1300 TAD I TRANS
5416 0377 AND (1777
5417 3253 DCA TOBLK /TO HERE
5420 1300 TAD I TRANS
5421 0373 AND (4000
5422 7106 RTL CLL
5423 3260 DCA TCUNT /TO UNIT
5424 2200 ISZ TRANS /FOR RET
5425 1252 TAD FNUM
5426 3272 DCA NUM
5427 7200 CORND, CLA
5430 1271 TAD AMT
5431 7550 DCA CLA
5432 5300 JMP I TRANS /ALL DONE
5433 1272 TAD NUM
5434 7040 CMA
5435 1271 TAD AMT
5436 7510 SPA /S IF FULL AMT TOGO
5437 5242 JMP LESS
5440 7001 IAC
5441 5245 JMP LBT
5442 7200 LESS, CLA
5443 1271 TAD AMT
5444 3272 DCA NUM
5445 3271 LBT, DCA AMT /RDMAINING
5446 1272 TAD NUM
5447 3257 DCA TONUM
5450 4775 JMS RTAPE
5451 0000 FBLK, 0
5452 0005 FNUM, 5
5453 0000 FUNT, 0
5454 3400 SACC /START OF BUFFER
5455 4774 JMS RTAPE
5456 0000 TOBLK, 0
5457 0000 TONUM, 0
5460 0000 TCUNT, 0

```

Handwritten notes:
 { TAB (S) FLUM (S) do
 DCA (S)
 TAB (S)
 { TAB AMT (S) do
 DCA FNUM (S)

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5461	6400	S400 /BUFF
5462	1251	TAD FBLK
5463	1252	TAD FNUM
5464	3251	DCA FBLK
5465	1253	TAD TCBLK
5466	1257	TAD TONUM
5467	3253	DCA TCBLK
5470	5227	JMP GORND

5471	0000	AMT, 0
5472	0000	NUM, 0
5574	5000	PAGE
5575	5000	
5576	4000	
5577	1777	

```

/ CODE TO SUPPORT COMPILER DURING EXECUTION
/
FIELD 1
/
*3200
/
3200 0000 FWR, 0 /TAKES ASCII FROM FORTRAN
3201 3355 DCA IPT
3202 7004 RAL /SAVE LINK
3203 3223 DCA TLINK
3204 4777 JMS GCDF /GET CDF AND DC CDF 10
3205 3215 DCA FWRRET
3206 2200 ISZ FWR /MISS PATCH
3207 1355 TAD IPT
3210 4775 JMS COMPRES /PACKIT
3211 5034 KRS /TYPER FOR DEBUGGING, CONT C TURNS ON, ANYTHING OFF
3212 1375 TAD (-203
3213 7650 SNA CLA
3214 5224 JMP PRNT
3215 0000 FWRRET, 0
3216 6202 CIF
3217 7300 CLA CLL
3220 1223 TAD TLINK /RESTORE LINK
3221 7010 ROR
3222 5500 JMP I FWR /GO BACK
/
3223 0000 TLINK, 0
/
3224 1355 PRNT, TAD IPT
3225 4774 JMS DECIYP
3226 5215 JMP FWRRET /CLEARS ON RET TO FIELD 0
/
/
3227 0000 PLACE, 0 /PUT IN BUFF
3230 3662 DCA I LOC /C(AC)
3231 2262 ISZ LOC
3232 1262 TAD LOC
3233 7100 CLL /OVERFLOW SETS TO 1
3234 1373 TAD (-4600
3235 7630 SZL CLA /L=1 FULL
3236 4240 JMS WBUF /W IT
3237 5527 JMP I PLACE
/
3240 0000 WBUF, 0 /WRITE OPT BUFF
3241 7300 CLA CLL
3242 1250 TAD BLK
3243 1251 TAD BLK+1
3244 1372 TAD (-253 /TOO FULL?
3245 7700 SNA CLA
3246 5771 JMP TOFULL
3247 4770 JMS WTAPE
3250 0001 BLK, 1
3251 0004 4
3252 0000 0

```

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3253 3600 LOCI, 3600 /STRT OF OPT BUFF
3254 1250 TAD BLK
3255 1251 TAD BLK+1
3256 3250 DCA BLK
3257 1253 TAD LOCI
3260 3252 DCA LOC
3261 5640 JMP I WBUF
/
3262 3600 LOC, 3600 /FOR START UP
/
3263 0000 FMID, 0 /MIDPASS ALTERATION
3264 4777 JMS GCDF
3265 5312 DCA FMDRET
3266 2263 ISZ FMID /MIS PATCH
3267 1367 TAD (7703
3270 3662 DCA I LOC /TERM BUFFER
3271 4240 JMS WBUF /W IT
3272 1010 TAD 10
3273 3777 DCA GCDF /USING AS A TEMP
3274 1366 TAD (7577
3275 3010 DCA 10 /SET UP BLK CALLS FOR SABR
3276 1250 TAD BLK
3277 3410 DCA I 10
3300 3410 DCA I 10 /WILL FIX LATER WHEN ENDING
3301 7201 CLA IAC
3302 3410 DCA I 10
3303 7240 CLA CNA
3304 1250 TAD BLK
3305 3410 DCA I 10
3306 3410 DCA I 10 /ZERO FOLLOWING ENTRIES
3307 3410 DCA I 10
3310 1777 TAD GCDF
3311 3010 DCA 10 /RESTORE FOR COMPILER
3312 7000 FMDRET, NOP
3313 6202 CIF
3314 5663 JMP I FMID
/
3315 0000 FEEDF, 0 /FEED COMP ASCII
3316 2315 ISZ FEEDF /MISS PATCH
3317 4777 JMS GCDF
3320 3325 DCA FDRRET
3321 1357 TAD RDRSW /SEE IF RDR
3322 7650 SNA CLA /0=YES
3323 5330 JMP RDRIN
3324 4765 JMS DCODE /GET CHAR
3325 7000 FDRRET, NOP
3326 6202 CIF
3327 5715 JMP I FEEDF
/
3330 4764 RDRIN, JMS RKED
3331 5325 JMP FDRRET
/
3332 0000 GETWCR, 0 /GET WORD FROM BUFFER
3333 7300 CLA CLL
3334 1355 TAD RL

```

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```

3335 1363 TAD (-5600 /TOP
3336 7620 SWL CLA
3337 5352 JNP INTHER
3340 4762 JMS RTAPE
3341 0001 ITAB, 1
3342 0002 INUM, 2
3343 0001 IUN, 1
3344 5200 ILOC, 5200
3345 1341 TAD ITAB
3346 1342 TAD INUM
3347 3341 DCA ITAB
3350 1344 TAD ILOC
3351 3355 DCA RL
3352 1755 INTHER, TAD I RL
3353 2355 ISZ RL
3354 5732 JNP I GETWOR
/
3355 6001 RL, 6001 /FORCE READ
/
3356 0000 IPT, 0
3357 0001 RDRSW, 1 /OFF
3362 5000 PAGE
3363 2200
3364 1624
3365 2056
3366 7577
3367 7703
3370 5006
3371 1705
3372 7522
3373 3200
3374 2245
3375 7575
3376 2000
3377 2317

```

```

RTAPE=5000
WTAPE=5000
/
/SUBROUTINE TO COMPRESS ASCII
/INIT EDITOR FORMAT
/FULL RANGE PACK!!!!
/
*2000
/
2000 0000 COMPRES, 0
2001 3350 DCA IPTB
2002 1350 TAD IPTB
2003 1377 TAD (-212
2004 7450 SNA
2005 5000 JMP I COMPRES /IGNORE LF
2006 1376 TAD (-33 /-300 NOW
2007 7510 SPA /S IF 300 CODE
2010 5230 JMP T200
2011 1375 TAD (-40
2012 7710 SPA CLA /+ARE 77XX
2013 5216 JMP REGOUT
2014 7240 PUT77, CLA CMA /77 PREFIX
2015 4237 JMS PUTOUT
2016 1350 REGOUT, TAD IPTB /CHAR 6 BITS
2017 4237 JMS PUTOUT
2020 1350 TAD IPTB /CR?
2021 1374 TAD (-215
2022 7640 SZA CLA
2023 5000 JMP I COMPRES
2024 1351 TAD RLSW /WHICH SIDE?
2025 7710 SPA CLA
2026 4237 JMS PUTOUT /1500 TO TERMINATE
2027 5000 JMP I COMPRES
2030 1376 T200, TAD (-40 /+ARE REG EXCEPT FOR ?
2031 7510 SPA
2032 5214 JMP PUT77 /PREFIX IT
2033 1372 TAD (-37 /A 277 ?
2034 7650 SNA CLA
2035 5214 JMP PUT77 /YES
2036 5216 JMP REGOUT /ALL DONE
/
2037 0000 PUTOUT, 0
2040 0371 AND (-77 /TO PUT IN BUFFER
2041 2351 ISZ RLSW /WHICH SIDE?
2042 5240 JMP LEFT
2043 1352 TAD PWORD /RT SIDE ADDED IN
2044 4770 JMS PLACE /PUT IN BUFF
2045 5255 JMP PUTTEXT
2046 7100 LEFT, CLL RTL /GET INIT LMF
2047 7006 RTL
2050 7006 RTL
2051 0367 AND (-7700 /JUST IN CASE
2052 3352 DCA PWORD
2053 7240 CLA CMA

```

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2054 3351   DCA ALDH
2055 5637   PUTEXT, JMP I PUTOUT
/
/SUBROUTINE TO DECODE PACKED EDITOR BUFFERS
/FULL RANGE DECODING!!!!
/
2056 0000   DCODE, 0
2057 7300   CLA CLL
2060 2345   ISZ LFSW /-1=LFEED NEEDED
2061 7410   SXP
2062 5312   JMP LF
2063 4326   JMS BITS /GET 6 BITS
2064 1366   TAD (-77 /SPECIAL CODL?
2065 7450   SNA
2066 5274   JMP T77 /YEP
2067 1365   TAD (-37
2070 7510   SPA
2071 1364   K300, TAD (-100
2072 1363   K200, TAD (-240
2073 5556   JMP I DCODE /HAVE ASCII
/
2074 4326   T77, JMS BITS /77 WHAT?
2075 1362   TAD (-3 /END OF BUFFER?
2076 7450   SAA
2077 5324   JMP GETMOR /YES
2100 1361   TAD (-12 /CR?
2101 7440   SZA /YES
2102 5314   JMP REG /NORMAL
2103 1346   TAD HALF /WILL NEXT BE NEW WORD?
2104 7710   SPA CLA
2105 4326   JMS BITS /PULL IN 00 AFTER 15
2106 7240   CLA CMA
2107 3345   DCA LFSW /GIVE LF
2110 1360   TAD (-23 /FOR CR
2111 5272   JMP K200
/
2112 1357   LF, TAD (-26 /LFEED
2113 5272   JMP K200
2114 1360   REG, TAD (-23 /DOWN 40 NOW
2115 7510   SPA
2116 5272   JMP K200
2117 1372   TAD (-37 /A ? ?
2120 7450   SNA
2121 5267   JMP K300-2 /CLEVER ?
2122 1365   TAD (-37
2123 5271   JMP K300
/
2124 4756   GETMOR, JMS SETUP
2125 5257   JMP DCODE+1
/
2126 0000   BITS, 0
2127 2346   ISZ HALF /+=LN
2130 5334   JMP LHF
2131 1347   TAD MORE
2132 0371   MASK, AND (-77

```

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2133	5726	JMP I BITS
2134	7340	LHF, CLA CMA /SET LH SW=-1
2135	3346	DCA HALF
2136	4755	JMS SETWCA
2137	3347	DCA WORD
2140	1347	TAD WORD
2141	7012	RIR
2142	7012	RTR
2143	7012	RIR
2144	5332	JMP MASK

/

/

2145	0000	LFSW, 0
2146	0000	HALF, 0
2147	0000	WORD, 0
2150	0000	IPTW, 0
2151	0000	RLSW, 0
2152	0000	PWORD, 0
2155	3332	PAGE
2156	1600	
2157	7752	
2160	7755	
2161	7766	
2162	7775	
2163	0240	
2164	0100	
2165	0037	
2166	7701	
2167	7700	
2170	3227	
2171	0077	
2172	7741	
2173	0040	
2174	7563	
2175	7740	
2176	7712	
2177	7566	

CHAPTER 2

CPS SABR ASSEMBLER

The DEC SABR assembler has been incorporated into CPS and provisions for listing control have been added. The file *SABR contains version 13 of SABR along with the associated CPS support code.

*SABR is used to assemble files containing programs written using the SABR language. The resulting relocatable binary output is stored in the binary working area -B. *SABR is also used as the second pass of DEC's 8-K FORTRAN compiler.

A total of 67 locations in the original DEC version have been patched in order to allow it to interface with CPS.

Operation proceeds in the following manner:

1. The command

```
RUN *SABR FILE1+...+FILE6 2=FILE7+...+FILE12  
3=FILE13+...+FILE18 P=...
```

is used to load and start SABR. A maximum of 18 source files can be used to form a single SABR program. If no file names are supplied it is assumed that the input is to come from the ASR-33. SABR recognizes the following parameters in the P=... construct:

B, NB	binary, no binary
L, NL	listing, no listing
S, NS	symbol table, no symbol table

The default set is BNLNS.

2. The coreimage file *SABR is loaded by the RUN loader and started at location 11200 in the support code. The parameter field is scanned by the subroutine, PARTST. This subroutine sets various switches depending on the specified parameters. Illegal characters are ignored and a blank terminates the scan. Next, the input file list is checked to see if the source program is contained in CPS files or if it is to come from the ASR-33. If it is to come from the reader (the contents of 17600 is -3) then RDRSW is set to 0. If the input is to come from CPS files, BLKPT is set to point to the first set of file parameters in the communication area (CA). This has the effect of initializing the SETIPT routine (which is used to initialize the input buffering routines and handle concatenated files). SETIPT is then called so that when SABR is started the buffer routines will be initialized. Finally, the file update switches in the CA are set (no file specifications are made at this time) and SABR is then started at location 00200.

3. Each time SABR requests an input character it does a JMS to the GET subroutine. GET fetches its characters through INSCAN.

INSCAN checks the input text stream for listing control commands which are flagged by the occurrence of a (CTRL-H). INSCAN deletes these commands from the text fed to SABR. When a (CTRL-H) is encountered, the trailing characters are checked for command interpretation. The listing control commands are described below.

INSCAN gets its characters from INPUT. INPUT checks RDRSW to see if the input is coming from the ASR-33 or from CPS files. If the ASR-33 is being used INPUT reads in the next character and forces the parity channel to a 1. If the input is coming from CPS files INPUT makes a call to DCODE.

DCODE is used to convert the *ED 6 bit packed data format into ASCII. It also supplies a line feed after each carriage return. When DCODE encounters a (CTRL-C) (*ED end of buffer symbol) it makes a call to SETIPT to set up the next input file (if there is one). The subroutine BITS is used to obtain 6 bit characters from the input buffer.

BITS returns successive half words to DCODE, a half word per call. The full word packed code is obtained from GETWOR.

GETWOR first checks to see if the next word is in the input buffer. It does this by checking to see if GLOC is less than 1600. (The input buffer is two pages long and lies between 11200 and 11577.) If GLOC is in the desired range the next packed word is extracted from the buffer by doing an indirect on GLOC. GLOC is then incremented

by one and a return is made to the caller. If GLOC is equal to 1600, RBUF is used to read a new segment into the buffer and to reset GLOC to 1200. The next word is then obtained by making an indirect on GLOC and GLOC is then incremented by one.

RBUF uses a one page LINC tape routine for the actual tape operations.

4. Each time SABR outputs a binary frame it makes a JMS to PUT. The PUT routine packs the output frames, 3 frames per two computer words. Each time a new location is required in the output buffer (2 pages long, located in 17200 through 17577) PUT makes a call to TSTPLC.

TSTPLC advances PLOC by one and then checks to see if the new value is in the buffer. If it is, a normal return is made. If PLOC points outside the buffer then the current buffer contents are written into -B and PLOC is set to 7200 (WBUF does this).

5. When SABR completes its first pass it makes a JMS to MIDP. This routine first writes out the contents of the current buffer thus terminating the binary file being constructed in -B. MIDP checks to see whether 1 or 2 blocks are required out of the 2 page output buffer. SETIPT is reinitialized in case a listing has been requested and the output routine in SABR is set to feed PSCAN instead of PUT. Control is then returned to SABR.

6. SABR now proceeds to output the symbol table. This output goes to PSCAN which checks to see if the user has requested that it be typed. A line buffer is used starting at location 17200 in the old output buffer area. Upon forming an output line, PSCAN types this line if requested by the user. Otherwise the line is checked for the occurrence of an undefined symbol. If the symbol on the current line is defined, the line is ignored. If the symbol is undefined, the line is typed out. Thus the user is always notified of undefined symbols.

7. When SABR finishes outputting the symbol table it has been patched to output a 377 code. This output flags PSCAN that the symbol table has been output and that if SABR is returned to, the output listing will follow.

The listing control switch is now checked. If the user did not request a listing, control is passed to FINISH. This routine sets up the file pointers for -B and returns to the file system.

If a listing has been requested then a return is made to SABR.

8. Listing control is obtained by scanning the input line and setting switches which are checked by the output routines. Facilities have been included for turning the printing on and off and for forcing a page eject. The output from pass 2 is typed using a standard 8-1/2 by 11 inch format with 57 lines typed per page. Listing control is invoked through the occurrence of a (CTRL-H) in the input text.

<u>Locations</u>	<u>Contents</u>
16400-16577	DCODE, BITS, INPUT, FINISH
16600-16777	GET, PUT, TSTPLC, WBUF, MIDP, GCDF
17000-17177	RTAPE, WTAPE
17200-17577	output buffer

Subroutine Descriptions

- SETIPT** Used to set up the input buffer routines whenever a new file is to be accessed. It also checks to see if a file is available. BLKPT must be initialized to 7600 in order to initialize SETIPT. This routine sets GLOC to 1777 and HALF to 0 so that the next data request forces the input buffer to be filled.
- RBUF** This routine calls RTAPE to read 2 blocks of text into the input buffer. It then resets GLOC to 1200 (the bottom of the input buffer).
- GETWOR** Extracts a word from the input buffer. First it checks GLOC to see if the next data location is in the input buffer. If it is, GETWOR does an indirect access using GLOC, increments GLOC by 1 and returns. If the next location is not in the input buffer, RBUF is called which reloads the buffer and resets GLOC. The next word is extracted from the buffer, GLOC is incremented by 1 and GETWOR returns to the caller.
- CHTYP** Used to type ASCII characters on the ASR-33. Returns with a clear AC and link.
- SABR** The file system starts *SABR here. The parameter string is scanned using PARTST, the file update switches are set, RDRSW is set depending on whether or not the input is to be on the ASR-33, and control is passed to the SABR assembler at location 00200.
- SETRDR** If the ASR-33 is to be used for input, SETRDR sets the reader switch RDRSW equal to 0.

- PSCAN** Used to monitor the output of SABR during the symbol table and listing operations. PSCAN places the SABR output into a line buffer using DPOST. A line is terminated by a carriage return with line feeds being ignored. Once a line has been formed MODE is checked to see if SABR is listing a program or dumping the symbol table.
- If MODE=0 the symbol table is being dumped. If SYMSW is 0 the user has requested that it be typed. If SYMSW is 1 the line is checked to see if the symbol it describes is undefined. If it is defined the line is ignored. If the symbol is undefined then the current line is typed as an error message to the user.
- TSTLST** Tests to see if the listing switch is on. If not, the buffer is reset and no line is typed. If the switch is on, control is transferred to PRTLIN. LSTSW is set and cleared by the listing commands, P and NP.
- SCNRET** Used to make the return from PSCAN.
- PRTLIN** Causes the current line to be typed and keeps count of the number of lines on the current page. Generates page ejects at the end of each page.
- BFIX** Resets the line buffer used in typing the symbol table and the listing. Also clears the location where a U for an undefined symbol would be found.
- DPOST** Places the output characters from SABR into the line buffer. Checks for the occurrence of a 377 code which flags the end of the symbol table output. The 377 code causes control to be passed to ENDSYM.
- ENDSYM** Terminates the symbol table listing (if it is being typed) and checks to see if a listing has been requested by the user. If LSTSW=1 control is passed to FINISH. If LSTSW=0 then the listing switch LSTSWT is set to allow typing, the mode is set to listing and control is passed to PRTLIN forcing a new output page. Control is then returned to SABR for the second pass.
- PLN** Prints the contents of the line buffer.

- CRLF** Types a carriage return followed by the number of line feeds specified by minus the contents of the AC when CRLF was entered.
- EJECT** This is the page eject routine. It is also responsible for typing the page headings and page numbers.
- INSCAN** Scans the code being fed to SABR in order to intercept listing commands and delete them from the text. When a listing command is encountered, INSCAN also sets the appropriate switches.
- DCODE** Obtains six bit characters using the BITS routine and maps these back into ASCII assuming that the packed input uses the *ED format. A line feed is supplied after every carriage return. If a (CTRL-C) is encountered a call is made to SETIPT to set up the next input file and DCODE is restarted.
- BITS** Furnishes DCODE with 6 bit words for use in reconstructing the source ASCII. Uses GETWOR to obtain its packed words and uses HALF as a switch to determine which side of a word should be used next.
- INPUT** Checks RDRSW to see if the input text is to come from the ASR-33 or from CPS files. If it comes from the ASR-33 then a character is read and its parity channel is forced to a 1. If the input is to come from CPS files then a call is made to DCODE.
- FINISH** Updates the -B pointers, forces the terminal page eject, and returns to the CPS file system.
- GET** SABR comes here for an input character. GET goes to INSCAN to get the desired character.
- PUT** SABR comes here to get rid of its binary paper tape frames. This routine packs these frames 3 per 2 words. PUT uses TSTPLC to insure that the buffer location currently in use is valid.
- TSTPLC** Advances the output buffer pointer PLOC and checks to see if the indicated location is in core. If it is, a return is made. If it is not in core then a call is made to WBUF to write the current buffer onto tape and to reset PLOC.

- WBUF** Writes the contents of the output buffer onto tape and resets the output buffer pointer PLOC. Uses the one page tape routine for the actual tape operation.
- MIDP** SABR comes here after completing the desired assembly and before outputting the symbol table. The output buffer is written into -B and SETIPT is reset and called in case a listing pass is required (this does not involve a tape operation). The SABR output routine is set to PSCAN and SABR is restarted.
- GCDF** This routine sets the data field to 1 and does a RDF with a CDF in the AC. Return is made with a data field resetting CDF in the AC.
- RTAPE** } A one page tape routine for reading and writing 128 word
WTAPE } blocks on LINC tape. See the enclosed listing for details.

Assembly Instructions

The following procedure is used in constructing the coreimage file *SABR.

```

RUN *ASM S1+S2+S3+S4+S5+S6  2=$
SAVE -B SABRSUP
RUN *ASM F1TAPE
SAVE -B BF1TAPE
LOAD A
GET SABRV13
GET SABRSUP
GET BF1TAPE @17000
BUILD      (the starting address is 11200)

```

When control returns to the file system, -B will contain the desired coreimage.

Files S1 through S6 contain the symbolic version of the patches and support code required to interface SABR with CPS.

F1TAPE is a one page tape routine for reading and writing LINC tapes using a 128 word format. It is the only tape routine used by *SABR.

SABRV13 is a binary file which contains the binary paper tape of DEC's SABR assembler. This file is generated using the program PAPERBIN.

SABR Comments

The listing support code is somewhat more complicated than it has to be.

The input buffer is two pages long and is always filled by reading two blocks off of tape. This can cause problems if the page following an input file does not have the correct checksum (note that LINC tapes have 8 extra blocks at the end of a tape so that end of tape encounters are not a problem).

The file pointers for -B are not updated until after all of the user requested options have been supplied. In particular, if an impatient user manually terminates a listing and returns to the file system the -B parameters will not be those associated with its contents. A more reasonable approach would be to set the -B parameters when control returns to the support code before the symbol table is dumped.

SABR Highlights

Input is assumed to use the *ED format.

The input can contain listing control commands.

The output is placed in -B.

Undefined symbols are listed even if the user has not requested a symbol table listing.

The input buffer is 2 pages long. The output buffer is 2 pages long.

The output consists of binary paper tape frames 3 packed per 2 computer words.

Assembly proceeds from source files into -B.

The standard conventions for the CPS communication area are observed.

If no input files are specified the input is assumed to come from the ASR-33.

```

FIELD 0
/
/PATCHES FOR SABR ASSEMBLER V(03)
/
CORE1=6000
/
RTAPE=7000
WTAPE=7006
/
*6
0006 5777 CORE1-1
/
*560
0560 5367 JMP 567 /JMP ENDEND-GETTING RID OF THE HALT
/
*566
0566 5773 5773 /JMP I REE
0567 4455 4455 /JMS I WLNP
0570 6213 CDF CIF 10
0571 5772 JMP I .+1
0572 6505 FINISH
/
*2762
2762 5763 JMP I .+1 /FATAL ERROR ROUTIN
2763 6422 FATERRET
/
*3162
3162 6000 CORE1
/
*3165
3165 6212 CIF 10
3166 4767 JMS I .+1
3167 6610 PUT /THIS IS PUNCH OVER RIDE
/
*4171
4171 4772 JMS I .+1 /END OF SYMBOL TABLE
4172 4661 SETLIST
/
*4332
4332 7000 NOP /CRLF
4333 7000 NOP /CRLF
/
*4355
4355 7000 NOP /L.T.
/
*4357
4357 5777 CORE1-1
/
*4657 /SUPPRESS SABR BUFFER
4657 4702 4702 /JMS I INDEV
4660 5656 5656 /JMP I R
/
4661 0000 SETLIST, 0 /FEEDS A 377 TO PSCAN
4662 4424 4424 /JMS I CRLF

```

```
4663 6212 CIF 10
4664 1271 TAD RUBOUT
4665 4666 JMS I .+1
4666 6000 PSCAN
4667 2261 ISZ SETLIST /MISS PATCH
4670 5661 JMP I SETLIST
4671 0377 RUBOUT, 377
/
/
*4722 /LDR ROUTINE
4722 6212 CIF 10
4723 4724 JMS I .+1
4724 6715 MIDP
4725 5721 JMP I 4721
/
*6421
6421 5617 5617 /JMP I IOINIT
/
6422 0000 FATERRET, 0 /IN IOINIT AREA
6423 6203 CDF CIF
6424 1634 TAD I FATML
6425 7450 SNA /DONE?
6426 5232 JMP .+4
6427 4454 JMS I 54 /TYPE IT
6430 2234 ISZ FATML
6431 5224 JMP .-5
6432 5633 JMP I .+1
6433 7600 7600
6434 6435 FATML, .+1
6435 0241 "!"
6436 0306 "F
6437 0301 "A
6440 0324 "T
6441 0301 "A
6442 0314 "L
6443 0241 "!"
6444 0000 0 /TERMINATOR
/
*6627 /HSR PATCH
6627 6212 CIF 10
6630 4631 JMS I .+1
6631 6600 GET
6632 5626 JMP I 6626
/
*6656 /ASR INPUT FIX
6656 6031 KSF
6657 5256 JMP .-1
6660 6036 KRB
6661 0264 AND .+3
6662 1265 TAD .+3
6663 5655 JMP I .-6
6664 0177 177
6665 0200 200
/
*6527
```

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6527 0001 / 1 /LIST ON HSP

PAGE

```

/SABR STARTS HERE!!
/
FIELD 1
/
*1200
/
1200 7300 SABR, CLA CLL
1201 4777 JMS PARTST /SCAN PAR LIST
1202 1776 TAD 7600 /SEE IF RDR INPUT
1203 1375 TAD (3
1204 7650 SNA CLA
1205 5232 JMP SETRDR /YES, TURN ON
1206 1376 TAD (7600
1207 3774 DCA BLKPT /SET UP BLOCK POINTER
1210 4773 JMS SETIPT /SET UP READ BLOCKS
1211 7300 GOSABR, CLA CLL
1212 1372 TAD (7773
1213 3010 DCA 10
1214 1371 TAD (-7402
1215 3410 DCA I 10
1216 7240 CLA CMA
1217 3410 DCA I 10
1220 7201 CLA IAC
1221 3410 DCA I 10
1222 1370 TAD (7402
1223 3410 DCA I 10
1224 6203 CDF CIF /GO START SABR NOW
1225 6046 TLS
1226 6036 KRB
1227 7300 CLA CLL
1230 5631 JMP I .+1
1231 0200 200
/
1232 7300 SETRDR, CLA CLL
1233 3767 DCA RDRSW /TURN ON
1234 5211 JMP GOSABR
1367 6504 PAGE
1370 7402
1371 0376
1372 7773
1373 1100
1374 1167
1375 0003
1376 7600
1377 1400

```



```

*1100
/
1100 0000 SETIPT, 0 /SET UP CONCATS ETC
1101 7300   CLA CLL
1102 1767   TAD I BLKPT
1103 7450   SNA /NOT 0 DONT TERM
1104 5355   JMP TOMANY
1105 7500   SMA /SEE IF -1,-2,-3
1106 5313   JMP .+5
1107 1377   TAD (10
1110 7500   SMA /NO VALID BLN CAN GOOF IT
1111 5355   JMP TOMANY
1112 1376   TAD (-10 /RESOTRE
1113 0375   AND (1777
1114 3331   DCA BLK
1115 1767   TAD I BLKPT /GET UNIT
1116 7006   RTL
1117 0374   AND (1
1120 3333   DCA LOCI-1
1121 2367   ISZ BLKPT
1122 2367   ISZ BLKPT /IGNORE LENGHT
1123 1375   TAD (1777 /FORCE FIRST READ
1124 3354   DCA GLOC
1125 3773   DCA HALF
1126 5700   JMP I SETIPT
/
1127 0000   RBUF, 0
1130 4772   JMS RTAPE
1131 0000   BLK, 0
1132 0002   2 /BLOCKS
1133 0000   0 /NORMALLY 0
1134 1200   LOCI, 1200
1135 1331   TAD BLK
1136 1332   TAD BLK+1
1137 3331   DCA BLK
1140 1334   TAD LOCI
1141 3354   DCA GLOC
1142 5727   JMP I RBUF
/
1143 0000   GETWOR, 0 /GET WORD FROM INPUT BUFF
1144 7300   CLA CLL
1145 1371   TAD (-1600 /ARE WE IN BUFFER?
1146 1354   TAD GLOC /L=1 WE ARE NOT
1147 7630   SZL CLA
1150 4327   JMS RBUF /GET MORE
1151 1754   TAD I GLOC
1152 2354   ISZ GLOC
1153 5743   JMP I GETWOR
/
1154 1700   GLOC, 1700 /TO FORCE FIRST READ
/
1155 6203   TOMANY, CDF CIF
1156 5757   JMP I .+1 /USE SABR'S ROUTINE
1157 2702   2702

```

```
      /
1160 0000 CHTYP, 0 /CHARACTER TYPER, RETS WI AC=L=0
1161 6046   TLS
1162 6041   TSF
1163 5362   JMP .-1
1164 7300   CLA CLL
1165 5760   JMP I CHTYP
1166 2702   2702
      /
1167 0000 BLKPT, 0
1171 6200   PAGE
1172 7000
1173 6532
1174 0001
1175 1777
1176 7770
1177 0010
```

```

                /PARAMETER TESTING ROUTINE
                /
                FIELD 1
                /
                *1400
                /
1400 0000 PARTST, 0
1401 7300   CLA CLL
1402 3236   DCA NEGSW /O=YES
1403 1377   TAD (7707
1404 3237   DCA PARFLD /PT OT LIST
1405 2237   PLPB, ISZ PARFLD
1406 1240   TAD PTAB /CHAR TAB
1407 3241   DCA PTABL
1410 1242   TAD PDISP /DISPATCH TABLE
1411 3243   DCA PDISPL
1412 1244   TAD NENT /# ENTRIES
1413 7041   CIA
1414 3245   DCA PCNT
1415 1637   PLPA, TAD I PARFLD /GET TEST CHAR
1416 7450   SNA
1417 5600   JMP I PARTST /O TERMINATES
1420 7041   CIA
1421 1641   TAD I PTABL
1422 7650   SNA CLA
1423 5232   JMP MATCH
1424 2243   ISZ PDISPL
1425 2241   ISZ PTABL
1426 3236   DCA NEGSW /SET TO YES
1427 2245   ISZ PCNT
1430 5215   JMP PLPA
1431 5205   JMP PLPB
                /
1432 1643   MATCH, TAD I PDISPL
1433 3246   DCA MTEM
1434 4646   JMS I MTEM
1435 5205   JMP PLPB
                /
1436 0000   NEGSW, 0
1437 0000   PARFLD, 0
1440 1447   PTAB, PARTAB
1441 0000   PTABL, 0
1442 1453   PDISP, DISPATCH
1443 0000   PDISPL, 0
1444 0004   NENT, 4 /4 ENTRIES
1445 0000   PCNT, 0
1446 0000   MTEM, 0
1447 0316   PARTAB, "N
1450 0323   "S
1451 0314   "L
1452 0240   240 /BLANK
                /
1453 1457   DISPATCH, NEG
1454 1465   SYMTAB

```

```
1455 1472 LISTING
1456 1477 BLANK
/
1457 0000 NEG, 0
1460 1236 TAD NEGSW
1461 7650 SNA CLA
1462 7001 IAC
1463 3236 DCA NEGSW
1464 5657 JMP I NEG
/
1465 0000 SYMTAB, 0
1466 1236 TAD NEGSW
1467 3776 DCA SYMSW
1470 3236 DCA NEGSW /SET TO YES
1471 5665 JMP I SYMTAB
/
1472 0000 LISTING, 0
1473 1236 TAD NEGSW
1474 3775 DCA LSTSW /EXTERNAL LIST SWITCH
1475 3236 DCA NEGSW /TO YES
1476 5672 JMP I LISTING
/
1477 0000 BLANK, 0
1500 7300 CLA CLL
1501 5600 JMP I PARTST
/
1575 6152 PAGE
1576 6150
1577 7707
```

```

/SABR I-0 SUPPORT
/
FIELD 1
/
*6600
/
6600 0000 GET, 0 /GET A CHARACTER FOR SABR
6601 2200 ISZ GET /MISS PATCH
6602 4340 JMS GCDF
6603 3205 DCA RETG
6604 4777 JMS INSCAN /GET CHAR AND USE FOR CONTROL
6605 7000 RETG, NOP
6606 6202 CIF
6607 5600 JMP I GET
/
6610 0000 PUT, 0 /PUT AND PACK SABR BINARY
6611 0376 AND (377
6612 3314 DCA IPT
6613 2210 ISZ PUT /MISS PATCH
6614 4340 JMS GCDF
6615 3260 DCA PRET /FOR RET
6616 1351 TAD PUTSW /WHICH THIRD?, INIT = 0
6617 7450 SNA /O=LEFT
6620 5251 JMP PART1
6621 7700 SMA CLA /-1=RIGHT
6622 5231 JMP PART2 /+1=MID
6623 1314 TAD IPT /DO RIGHT SIDE
6624 1713 TAD I PLOC
6625 3713 DCA I PLOC /PACKED IN
6626 4263 JMS TSTPLC /GET NEXT WORD ADVANCE
6627 3351 DCA PUTSW /SET FOR LSIDE
6630 5260 JMP PRET
6631 1314 PART2, TAD IPT /SPLITS TWO WORDS
6632 7112 RTR CLL
6633 7012 RTR
6634 0375 AND (17
6635 1713 TAD I PLOC
6636 3713 DCA I PLOC /PACKED HIGH 4 BITS
6637 4263 JMS TSTPLC /ADVANCE TO THE NEXT WORD
6640 1314 TAD IPT
6641 7112 RTR CLL
6642 7012 RTR
6643 7010 RAR
6644 0374 AND (7400
6645 3713 DCA I PLOC
6646 7240 CLA CMA
6647 3351 DCA PUTSW
6650 5260 JMP PRET
6651 1314 PART1, TAD IPT
6652 7006 RTL
6653 7006 RTL
6654 0373 AND (7760
6655 3713 DCA I PLOC
6656 7201 CLA IAC

```

```

6657 3351 DCA PUTSW
6660 7000 PRET, NOP
6661 6202 CIF
6662 5610 JMP I PUT
/
6663 0000 TSTPLC, 0 /ADVANCE PLOC AND SEE IF IN CORE
6664 2313 ISZ PLOC
6665 1372 TAD (-7600
6666 1313 TAD PLOC
6667 7700 SMA CLA /-IS IN CORE
6670 4272 JMS WBUF
6671 5663 JMP I TSTPLC
/
6672 0000 WBUF, 0 /WRITE BUFFER
6673 1301 TAD PBLK /TEST FOR END OF BUFFER
6674 1302 TAD PBLK+1
6675 1371 TAD (-150
6676 7700 SMA CLA
6677 5346 JMP TOOFAR
6700 4770 JMS WTAPE
6701 0001 PBLK, 1
6702 0002 2
6703 0001 PUNIT, 1
6704 7200 PLOCI, 7200
6705 1301 TAD PBLK
6706 1302 TAD PBLK+1
6707 3301 DCA PBLK
6710 1304 TAD PLOCI
6711 3313 DCA PLOC
6712 5672 JMP I WBUF
/
6713 7200 PLOC, 7200 /INIT VALUE TO START
6714 0000 IPT, 0
/
6715 0000 MIDP, 0 /MID PASS HANDLING FOR POSS LISTING
6716 2315 ISZ MIDP /MISS PATCH
6717 4340 JMS GCDF
6720 3335 DCA MRET
6721 1313 TAD PLOC /HALF?
6722 1367 TAD (-7400
6723 7710 SPA CLA
6724 7240 CLA CMA /FOR LATER USE
6725 3350 DCA PART
6726 4272 JMS WBUF
6727 1366 TAD (-7600
6730 3765 DCA BLKPT
6731 4764 JMS SETIPT /RESET TAPE ACCESS ORDER
6732 1352 TAD PPATCH /SET PUNCH TO PSCAN
6733 6201 CDF /FOR POSSIBLE LISTING
6734 3763 DCA 3167
6735 7000 MRET, NOP /WILL BE A CDF X
6736 6202 CIF
6737 5715 JMP I MIDP
/
6740 0000 GCDF, 0

```

```
6741 7300   CLA CLL
6742 1362   TAD (6201
6743 6214   RDF
6744 6211   CDF 10
6745 5740   JMP I GCDF
/
6746 7402   TOOFAR, HLT /SHOULD NEVER GET HERE, TOO MUCH BINARY
6747 5346   JMP .-1 /THIS IS PROTECTION
/
6750 0000   PART, 0
6751 0000   PUTSW, 0
6752 6000   PPATCH, PSCAN
6762 6201   PAGE
6763 3167
6764 1100
6765 1167
6766 7600
6767 0400
6770 7006
6771 7630
6772 0200
6773 7760
6774 7400
6775 0017
6776 0377
6777 6246
```

```

/DECODING ROUTINE FOR SABR
/FULL RANGE!
/
FIELD 1
/
*6400
/
6400 0000 DCODE, 0
6401 7300 CLA CLL
6402 2334 ISZ LFSW /-1 NEED L FEED
6403 7410 SKP
6404 5234 JMP LF
6405 4250 JMS BITS
6406 1377 TAD (-77 /SEE IF SPEC CODE
6407 7450 SNA
6410 5216 JMP T77 /YES, BUT WHICH
6411 1376 TAD (37 /-40 NOW
6412 7510 SPA
6413 1375 K300, TAD (100
6414 1374 K200, TAD (240
6415 5600 JMP I DCODE
/
6416 4250 T77, JMS BITS /GET NEXT 6 BITS
6417 1373 TAD (-3 /TERMINATOR?
6420 7450 SNA
6421 5246 JMP GETMOR
6422 1372 TAD (-12
6423 7440 SZA /CR?
6424 5236 JMP REG /NORMAL
6425 1332 TAD HALF
6426 7710 SPA CLA
6427 4250 JMS BITS /GET TRAILING 00
6430 7240 CLA CMA /-1
6431 3334 DCA LFSW /FOR LF TO FOLLOW
6432 1371 TAD (-23 /GET CR
6433 5214 JMP K200
6434 1370 LF, TAD (-26 /FOR LF
6435 5214 JMP K200
6436 1371 REG, TAD (-23 /NOW -40
6437 7510 SPA
6440 5214 JMP K200
6441 1367 TAD (-37 /A? ?
6442 7450 SNA
6443 5211 JMP K300-2 /CLEVER ?
6444 1376 TAD (37
6445 5213 JMP K300
/
6446 4766 GETMOR, JMS SETIPT
6447 5201 JMP DCODE+1
/
6450 0000 BITS, 0 /GET 6 BITS
6451 2332 ISZ HALF /+=FETCH WORD
6452 5256 JMP LHF
6453 1333 TAD WORD

```



```

6454 0365 MASK, AND (77
6455 5650 JMP I BITS
6456 7240 LHF, CLA CMA /SET TO RHF NEXT
6457 3332 DCA HALF
6460 4764 JMS GETWOR
6461 3333 DCA WORD
6462 1333 TAD WORD
6463 7012 RTR
6464 7012 RTR
6465 7012 RTR
6466 5254 JMP MASK /STRIP IT
/
6467 0000 INPUT, 0
6470 7300 CLA CLL
6471 1304 TAD RDRSW /O=RDR
6472 7650 SNA CLA
6473 5276 JMP .+3
6474 4200 JMS DCODE
6475 5667 JMP I INPUT
6476 6031 KSF
6477 5276 JMP .-1
6500 6036 KRB
6501 0363 AND (177
6502 1362 TAD (200
6503 5667 JMP I INPUT
/
6504 0001 RDRSW, 1 /NORMALLY OFF
/
/
/FINAL WRAP UP AND GO TO CPS
/
6505 7300 FINISH, CLA CLL
6506 1361 TAD (7767
6507 3010 DCA 10
6510 7201 CLA IAC
6511 3410 DCA I 10
6512 1760 TAD PBLK
6513 1357 TAD (-1
6514 1756 TAD PART
6515 3410 DCA I 10
6516 1355 TAD (1000 /REL BIN CODE
6517 3410 DCA I 10
/
6520 1754 TAD PACNT /EJECT IF NON 0
6521 7650 SNA CLA
6522 5327 JMP .+5
6554 6157 TAD (7
6555 1000
6556 6750
6557 7777
6560 6701
6561 7767
6562 0200
6563 0177
6564 1143

```

```
6565 0077
6566 1100
6567 7741
6570 7752
6571 7755
6572 7766
6573 7775
6574 0240
6575 0100
6576 0037
6577 7701
6523 1353 1 /AT PAGE TOP?
6524 1752 TAD LNCNT
6525 7640 SZA CLA
6526 4751 JMS EJECT
6527 6203 CIF CDF
6530 5731 JMP I .+1 /GO TO CPS
6531 7600 7600
/
6532 0000 HALF, 0
6533 0000 WORD, 0
6534 0000 LFSW, 0
6551 6200 PAGE
6552 6244
6553 0071
```

```

FIELD 1
*6000
/
/OUTPUT MONITOR AND UNDEF SYM CHECK
/
6000 0000 PSCAN, 0
6001 2200 ISZ PSCAN /MISS PATCH
6002 3345 DCA IPTCH /IPT CHAR
6003 7004 RAL /SAVE LINK
6004 3346 DCA IPTLK
6005 4777 JMS GCDF /GET RET FLD
6006 3240 DCA PSCDF /SAVE
6007 1345 TAD IPTCH
6010 1376 TAD (-212 /LF?
6011 7450 SNA
6012 5237 JMP SCNRET /YES, IGNORE
6013 1375 TAD (-3 /CR?
6014 7640 SZA CLA
6015 5270 JMP DPOST /SAVE IT
6016 1347 TAD MODE /1=LIST, 0=SYM TAB
6017 7640 SZA CLA
6020 5233 JMP TSTLST /TEST IF LIST IS ON
6021 1350 TAD SYMSW /0=PRINT
6022 7650 SNA CLA
6023 5245 JMP PRTLIN
6024 1374 TAD (-325 /UNDEF?
6025 1773 TAD 7214
6026 7640 SZA CLA
6027 5262 JMP BFIX /NOTHING TO GO
6030 1351 TAD BUFPT /YEP, PRINT UNDEF SYM
6031 4315 JMS PLN
6032 5262 JMP BFIX /GET OUT
/
6033 1353 TSTLST, TAD LSTSWT /LIST ON?
6034 7650 SNA CLA
6035 5245 JMP PRTLIN /YES
6036 5262 JMP BFIX /NO
/
6037 7300 SCNRET, CLA CLL
6040 7000 PSCDF, NOP /CDF GOES HERE
6041 1346 TAD IPTLK /RESTORE LINK
6042 7010 RAR
6043 6202 CIF
6044 5600 JMP I PSCAN
/
6045 1357 PRTLIN, TAD PACNT /IF 0 STARTING
6046 7650 SNA CLA
6047 4772 JMS EJECT /HEAD PAGE
6050 1371 TAD (-7200
6051 3354 DCA TLOC
6052 1351 TAD BUFPT
6053 4315 JMS PLN /PRINT LINE
6054 2770 ISZ LNCNT /COUNT IT
6055 7610 SKP CLA

```

```
6056 4772 JMS EJECT /PAGE DONE
6057 1767 TAD ESWT /EXTERNAL PAGE EJECT?
6060 7640 SZA CLA
6061 4772 JMS EJECT
/
6062 1371 BFIX, TAD (7200
6063 3351 DCA BUFPT /RESET BUFFER
6064 1371 TAD (7200
6065 3354 DCA TLOC
6066 3773 DCA 7214 /CLEAR U
6067 5237 JMP SCNRET /GO BACK
/
6070 1366 DPOST, TAD (-377 /TEST FOR RUBOUT
6071 1345 TAD IPTCH
6072 7650 SNA CLA
6073 5302 JMP ENDSYM /END OF SYM TAB
6074 1345 TAD IPTCH
6075 3751 DCA I BUFPT /SAVE
6076 2351 ISZ BUFPT
6077 5237 JMP SCNRET /ALL DONE
6100 7402 HLT
6101 5300 JMP .-1 /SHOULDN'T BE ABLE TO GET HERE
/
6102 7240 ENDSYM, CLA CMA /SET LISTING
6103 3360 DCA HDRSW
6104 1352 TAD LSTSW
6105 7640 SZA CLA
6106 5765 JMP FINISH
6107 3353 DCA LSTSWT /ALLOW LOCAL CONTROL
6110 7201 CLA IAC
6111 3347 DCA MODE
6112 7201 CLA IAC
6113 3767 DCA ESWT
6114 5245 JMP PRTLIN /FORCE NEW PAGE
/
6115 0000 PLN, 0 /PRINTS LINE
6116 7041 CIA /AC =END OF LINE
6117 1354 TAD TLOC /AC=NUM CHAR
6120 3355 DCA CHCNT
6121 7240 CLA CMA /1 CRLF
6122 4334 JMS CRLF
6123 1355 TAD CHCNT
6124 7700 SMA CLA
6125 5715 JMP I PLN /NO CHARS
6126 1754 TAD I TLOC
6127 4764 JMS CHTYP
6130 2354 ISZ TLOC
6131 2355 ISZ CHCNT
6132 5326 JMP .-4
6133 5715 JMP I PLN
/
6134 0000 CRLF, 0
6135 3356 DCA CRLFCN
6136 1363 TAD (215
6137 4764 JMS CHTYP
```

6140	1362	TAD (212
6141	4764	JMS CHTYP
6142	2356	ISZ CRLFCN
6143	5340	JMP .-3
6144	5734	JMP I CRLF

/

6145	0000	IPTCH, 0
6146	0000	IPTLK, 0
6147	0000	MODE, 0
6150	0001	SYMSW, 1
6151	7200	BUFPT, 7200
6152	0001	LSTSW, 1
6153	0000	LSTSWT, 0
6154	7200	TLOC, 7200
6155	0000	CHCNT, 0
6156	0000	CRLFCN, 0
6157	0000	PACNT, 0
6160	7777	HDRSW, -1

/

6162	0212	PAGE
6163	0215	
6164	1160	
6165	6505	
6166	7401	
6167	6245	
6170	6244	
6171	7200	
6172	6200	
6173	7214	
6174	7453	
6175	7775	
6176	7566	
6177	6740	

```

*6200 /MORE I-O STUFF
/
6200 0000 EJECT, 0 /PAGE EJECT
6201 1244 TAD LNCNT /AC=0
6202 1377 TAD (-4
6203 4776 JMS CRLF
6204 1375 TAD (255
6205 4774 JMS CHTYP /-
6206 1373 TAD (-2
6207 4776 JMS CRLF
6210 3243 DCA ECNT /FOR PAGE NUM
6211 2772 ISZ PACNT /ADV PAGE NUMBER
6212 1772 TAD PACNT /GET PAGE NUM
6213 1371 TENL, TAD (-12
6214 7510 SPA
6215 5220 JMP .+3
6216 2243 ISZ ECNT
6217 5213 JMP TENL
6220 1370 TAD (12
6221 1367 TAD (260
6222 3320 DCA NU2 /LOWER DIGIT
6223 1243 TAD ECNT
6224 1367 TAD (260
6225 3317 DCA NU1 /TENS DIGIT
6226 1366 TAD (-71
6227 3244 DCA LNCNT
6230 3245 DCA* ESWT /EXTERNAL EJECT OFF
6231 1310 TAD PMES /PAGE
6232 3765 DCA TL0C
6233 1311 TAD PMES+1
6234 2764 ISZ HDRSW
6235 7410 SKP
6236 1346 TAD ADDTNL /SEND-SBEG+1
6237 4763 JMS PLN /PRINT
6240 1373 TAD (-2
6241 4776 JMS CRLF
6242 5600 JMP I EJECT
/
6243 0000 ECNT, 0
6244 7775 LNCNT, -3 /FOR FIRST CALL
6245 0000 ESWT, 0
/
/INPUT SCANNER
/
6246 0000 INSCAN, 0 /SEE IF CTRL-H
6247 4762 JMS INPUT
6250 1361 TAD (-210
6251 7450 SNA
6252 5255 JMP CTRLH
6253 1360 TAD (210 /RESTORE
6254 5646 JMP I INSCAN
6255 4762 CTRLH, JMS INPUT /WHAT CONTROL?
6256 1357 TAD (-305 /E?
6257 7450 SNA
6260 5272 JMP EFX /SET UP EJECT

```

```
6261 1356 TAD (-13 /P?
6262 7450 SNA
6263 5277 JMP PFX
6264 1355 TAD (2 /N?
6265 7650 SNA CLA
6266 5302 JMP NFX /NEGATE
6267 3307 ALRET, DCA NEGSW2 /SET YES
6270 4762 JMS INPUT /GET VALID CHAR
6271 5646 JMP I INSCAN
/
6272 1307 EFX, TAD NEGSW2 /BACKWARDS
6273 7650 SNA CLA
6274 7001 IAC
6275 3245 DCA ESWT
6276 5267 JMP ALRET
/
6277 1307 PFX, TAD NEGSW2
6300 3754 DCA LSTSWT
6301 5275 JMP EFX+3 /TURN EJECT OFF
/
6302 1307 NFX, TAD NEGSW2
6303 7650 SNA CLA
6304 7001 IAC
6305 3307 DCA NEGSW2
6354 6153 JMP CTRLH /GET ANOTHER CHAR
6355 0002
6356 7765
6357 7473
6360 0210
6361 7570
6362 6467
6363 6115
6364 6160
6365 6154
6366 7707
6367 0260
6370 0012
6371 7766
6372 6157
6373 7776
6374 1160
6375 0255
6376 6134
6377 7774
6306 5255
/
/
6307 0000 NEGSW2, 0
/
/
6310 6312 PMES, P1
6311 6321 NU2+1 /FOR HEADINGS
6312 0320 P1, "P
6313 0301 "A
6314 0307 "G
```

6315	0305	"E
6316	0240	"
6317	0260	NU1, "0
6320	0260	NU2, "0
6321	0240	SBEG, "
6322	0323	"S
6323	0301	"A
6324	0302	"B
6325	0322	"R
6326	0240	"
6327	0301	"A
6330	0323	"S
6331	0323	"S
6332	0305	"E
6333	0315	"M
6334	0302	"B
6335	0314	"L
6336	0305	"E
6337	0322	"R
6340	0240	"
6341	0326	"V
6342	0250	"(
6343	0261	"1
6344	0263	"3
6345	0251	SEND, ")
		/
6346	0025	ADDTNL, SEND-SBEG+1 /ADD L FOR SABR HEADING
		/
		PAGE

CHAPTER 3

CPS RELOCATABLE LOADER

The relocatable loader used in CPS is version 06 of DEC's relocatable loader. A total of 31 locations have been patched and extensive support code has been added in order to permit keyboard control of the loading process. The user operation of the relocatable loader is very similar to that of the absolute loader. The relocatable loader does not operate under interrupts.

The relocatable loader uses the (.) as its prefix character on input command lines. Line editing facilities are also provided. The editing control characters are:

(RUBOUT)	delete the last typed character ... echos a \
(BACKARROW)	delete the entire line
(LINE FEED)	echo the current command line
(CTRL-P)	accept the next character as is ... literal next
(-)(CR)	continue this command on the next line
(CR)	end of command line

Up to 255 characters can be used to form a command line.

The loading procedure consists of taking CPS SABR produced binary files and loading their contents into a core image maintained in

the -S working area. The loader has been restricted to a maximum of 8-K of memory. The area used on unit 0 for the coreimage consists of tape blocks 200 through 277. Location 0 of block 200 corresponds to location 0 in memory and location 127 of block 277 corresponds to location 17777 of memory. The field 1 run time is located in block 241. The field 0 run time is kept in core during the loading procedure so that the required linkage lists can be constructed with a minimum of fuss. The field 0 run time is written into the coreimage when the BUILD command is given by the user. The finalized coreimage module is left in -B and the proper pointers in the CPS communications area (CA) are set to indicate the current state of -B to the file system.

Loading Procedure

The relocatable loader is invoked by giving the CPS file system the command

LOAD R

This should be changed to RUN *RLOAD in order to maintain a uniform command structure in CPS. The relocatable loader is already in coreimage form so that this change should be a minor one.

The RUN loader loads the entire relocatable loader file into the lower 4-K of memory. This is done in order to preserve the CPS

indexes contained in memory field 1. The program is then started at location 05600.

The first order of business consists of searching the unit 1 CPS index for all relocatable binary file entries and moving these into the area in memory field 1 which is to serve as the relocatable loader index. Only the names and file locations for files on tape unit 1 are retained. Each entry in the new index consists of 5 locations, the first 4 locations consist of the file name and the fifth, the file location.

After the new index has been constructed the loader code is moved up into field 1, the field 0 run time is placed where it belongs, control is transferred to field 1 and the field 1 run time is written onto tape. At this point control is transferred to the restart point CRES.

CRES enters the DEC relocatable loader (DRL) for initialization at location 6200. DRL returns to CRES at RLSTRTR. Portions of low core are zeroed and the coreimage area on tape is sprayed with zeros as a "core constant". Next the page reference list is zeroed and the run time pages referenced. Finally, the file input routines are initialized in order to force an initial tape read and control is passed to the internal re-entry point, ENTER.

Loader Command Input

ENTER sets the prefix character to (.) and goes to PLIB (Place Lin Buffer). The PLIB routine uses a 2 page line buffer to

accumulate the input command line. The buffer holds straight ASCII with the parity channel forced to 1. All line editing operations are carried out in PLIB. When a terminal carriage return is supplied by the user, PLIB returns to the caller.

The output routine is initialized and the Get Word From Line Buffer routine (GWFLB) is called in order to transfer the first input word into the word area W1 through W4. The word is constructed using simple 6 bit stripped ASCII with two characters stored per computer word. Trailing blanks are provided if needed.

The contents of W1 - W4 are reduced to 3 characters and SLRV is used to do a table search for the specified command (SLRV is also used in performing index searches). If the command is valid, control is passed to the appropriate module. If an invalid command has been entered, an error message is typed out and control is again passed to ENTER.

Loader Operation

Because of the complexity of the loader, its operation will now be described on a command by command basis.

GET

The GET command is used to cause user specified files to be loaded. Up to 6 files can be loaded with a single GET command.

Control is transferred to CGET. CGET first transfers the

file names following the GET command into a get list, CGETL. No names or more than six names cause an error message to be typed and control returned to ENTER. The get list is terminated by a 0 and is then used in searching the index for the named files and for constructing a block number list which will be used in the actual loading operation. SLRV is used in searching the index. When the block number list has been constructed control is passed to LOADP.

LOADP is the routine used to initialize the input routines and cause the user supplied list of programs to be loaded by DRL. SETIPT is used to set up the input routines. Control is finally passed to DRL at location 7251. After the loading of a program control returns to LOADP. If another program is to be loaded LOADP recycles. If not, control is returned to ENTER.

The DRL obtains binary paper tape frames by making calls on GETIPT. This routine unpacks the frames stored in SABR binary files and returns them to DRL. Before trying to extract a frame from the input buffer (locations 01000 through 02777) GETIPT checks to see if the next input word is in core by making a call to GNXLOC.

GNXLOC checks to see if the next data word is in core. If it is, a normal return is made with GETLO pointing at the desired location. If the next word is not in core then a call is made to RTAPE in order to fill the buffer and GETLO is reset to point at the buffer bottom. Note that the actual size of a SABR file is not retained, thus the buffer

is always filled using 8 blocks off of tape. This can cause problems if the blocks following a SABR file do not contain the correct checksum. It is strongly recommended that the relocatable loader support code be rewritten so that this problem is eliminated.

When the DRL is ready to deposit a program word into core it instead makes a call to RLOAD.

RLOAD sets up the desired address using DRL pointers and makes a call on GETLOC. GETLOC checks to see if the desired address is in the coreimage segment currently in core (the coreimage buffer occupies locations 03000 through 07000). If it isn't, GETLOC writes out the current buffer and loads in a portion of the coreimage which contains the desired location. When the current location is in core, GETLOC determines the buffer address of this location and sets a page pointer. Control is then returned to RLOAD. Next PLACE is called. This routine stores the contents furnished by DRL into the coreimage buffer and returns to RLOAD. The memory page just stored into (in the coreimage, that is) is then referenced through a call to REFER. Finally, RLOAD returns to DRL.

If during the loading process DRL encounters an error, control is transferred to RLError. This routine first checks to see if the current memory field has been filled. If it has and the current field is field 0, the memory bank used by DRL is set to 1 and LOADP is re-entered at LOAD2 in order to make a second try at loading the

current file. If field 1 has also been filled, the appropriate error message is typed and control transferred to ENTER. All other errors cause an error message to be typed and control to be transferred to ENTER.

After successfully loading a program DRL returns control to LOADP. Any additional files are then loaded. Control eventually returns to ENTER when the input file list has been exhausted.

BUILD

This command is used to take the current contents of the core-image on tape unit 0 and form a coreimage module in -B on unit 1.

The command dispatch routine transfers control to the BUILD module at CBUI. The first order of business is to check whether or not the user has supplied a starting address to be used with the coreimage module being constructed. If he has, it is used. If he hasn't then the entry point of the first loaded SABR file is used. This address is extracted from the field 0 run time which is located in the lower memory bank. The subroutine WPRESC is then called in order to write the contents of the current coreimage buffer onto tape. The memory field 0 run time is then written into the coreimage. Next the entire field 1 portion of the coreimage is read into the lower memory bank and DISCBL is called to pack this into the RUN loader format and write the result into the -B working area. The same procedure is

followed for the field 0 portion of the coreimage. Once both fields have been packed and transferred into -B a coreimage descriptor block is appended and a return is made to the file system with the -B update switches set properly.

It is felt that the BUILD command can be re-coded in a much more efficient manner.

DUMP

This command is used to allow the user to examine locations within the coreimage file under construction.

The command dispatcher enters this module at CDUM. If the user has only specified one location to be dumped then the following sequence of operations occurs: Control goes to CDUM1, a carriage return line feed is typed, an = is typed, calls are made in order to GETLOC, EXTRAC, and OCTOUT, control is finally returned to ENTER.

If two locations are specified by the user then the contents of the locations inclusively contained between them are dumped on the teletype, 8 values per line. The arithmetic is somewhat funny in this section of code with only the lower four octal digits being used in the calculations. The resulting output uses the same format as the Absolute Loader. Provision has been provided for the user to terminate the dumping by merely typing a (CTRL-C). Control returns to ENTER when the dump terminates.

REPLACE

This command is provided in order to allow the user to replace selected locations in the current coreimage with values entered from the keyboard.

The command dispatcher enters the replace module at CREP. The first octal number following the REP command is used as the starting address for the requested replacements. The remaining octal numbers are used as contents until the list is exhausted or until an invalid value is encountered (5 octal digits or more). Replacement proceeds by successive calls on GETLOC, PLACE, and REFER. Control is returned to ENTER.

EXIT

This command allows the user to return to the CPS file system without modifying the contents of -B.

The command dispatcher goes to CEXI. This routine simply does a JMP to location 07600 which is the start of the CPS system boot routine.

MAP

This command is used to list the names of the unloaded program entry points. If the letter A follows this command (or any word starting with an A such as ALL) then all defined program entry points are listed.

This command module is entered at CMAP. GWFLB is used to check for the presence of an A. UNLSW is set to -1 if only the unloaded file names are to be typed. A call is made to INITIB in order to initialize the output line buffer which will be used to hold the DRL output until a full output line has been accumulated. DRL is then started with a 2000 in the AC, faking the original OSR instruction used by DRL. DRL outputs its lines to RL TYP. This routine stores up a line and then checks to see if it should be typed depending upon whether the entry point has been defined and upon the setting of UNLSW. The command line buffer is used as the MAP buffer. When all of the entry points have been output by DRL control returns to the CMAP portion of the code. At this time UNLSW is checked. If only the unloaded entry points have been listed then a call to the SPACE command is faked in order to cause typing of the remaining number of unused pages of memory. Control eventually ends up at ENTER.

SPACE

This command is used to type out the number of pages of memory remaining available for loading programs into.

This module is entered at CSPA. The output buffer is initialized, UNLSW is set to 0, 4000 is placed in the AC and DRL is restarted. DRL passes its output to RL TYP which types the two line which DRL outputs. Control is finally passed to ENTER.

LIBRARY

This command is used to cause the commonly used FORTRAN support routines to be loaded without fuss, muss, bother or pain. The modules loaded are: IOH, FLOAT, INTEGER, UTILITY, ERROR and SUBSC. (These modules have their names preceded with a (.) in order to set them off from other file names. It is suggested that these names be preceded with an (*) instead. This means that they won't be listed every time someone wants a CPS index listing of non-system file names. The required modification is minor.)

The library module is entered at CLIB. The input program count PRGCNT is set equal to 6 and the GET command code is entered in such a way to cause a special list of file names to be used.

RESTART

Control is transferred to CRES. The resulting operation is described in the section titled, Loading Procedure.

COMMENT

This is a "do nothing" command. Control is passed directly back to ENTER via CCOM.

UNREFERENCE

This command is used to remove pages from the coreimage under construction. Pages are removed simply by clearing the

appropriate location in the page reference table. The unreferenced page is not sprayed with a core constant (0 for the relocatable loader).

The command dispatcher transfers control to CUNR. DPOI is used to obtain a location on the page to be unreferenced. The appropriate location in the page reference table is calculated and zeroed. Control is then passed back to ENTER.

INDEX

This command causes a list of all loadable relocatable binary file names to be typed out.

This command starts at CIND. MVTW is used to transfer the names to be typed into W1 - W4 and MESSAGE is used to type them. Control is returned to ENTER.

Memory Organization

The memory storage allocation after the relocatable loader has been loaded and started is as follows:

<u>Locations</u>	<u>Contents</u>
00000-00777	field 0 run time
01000-02777	input buffer
03000-06777	coreimage buffer
07000-07577	not used
07600-07777	CPS boot loader

<u>Locations (Cont.)</u>	<u>Contents (Cont.)</u>
10000-10177	constants and pointers
10200-11377	index
11400-11777	input line buffer
12000-12177	magnetic tape routine
12200-12377	PLIB, DPOSIT, TYPECH, CRLF, CCOM
12400-12577	GCNFB, OBI, EXCHR, GWFLB, SPRSPA, TERMTST
12600-12777	ENTER, SLRV, CGET, INDSRH
13000-13177	MESSAGE, DPOI, OCTOUT
13200-13377	CDUM, CREP
13400-13577	LOADP, RLEERROR, RLTYP, INITIB, SPACER, RDRIN
13600-13777	GETLOC, PLACE, EXTRAC, RLOAD, WPRESC, GTOUT2
14000-14177	GETIPT, GNXLOC, CIND
14200-14377	SETIPT, CMAP, CSPA, CLIB, NOTHER, MVTW, CEXI
14400-14577	REFER, CUNR, reference table
14600-14777	command dispatch table, library list
15000-15177	messages
15200-15377	CRES, CBUI
15400-15577	DISCBL
15600-15777	system entry point . . . gets clobbered, PACKIN

In the actual coreimage file the field 0 run time is found in locations 00200 through 00777. The field 1 run time is stored in locations 01000 through 01177.

Subroutine Descriptions

RTAPE } WTAPE }	This is a version of the one page tape routine used in *FORTRAN and in *SABR. However it has been modified to work into and out of memory field 0 and to start the tapes moving in the direction determined by the last accessed tape block. This tape routine is kludged up and should be replaced by one which also provides the capability of leaving the tapes in motion after a tape operation. The tape settle time out delay segment would then have to check to see if the tapes are moving in order to see if the delay should be provided.
PLIB	Used to enter and edit user typed command lines. Upon entry the input character store routine DPOSIT is initialized, a carriage return-line feed provided and the prefix character typed. This routine also recognizes the editing control characters and implements them.
DPOSIT	This routine places input characters into the two page command line buffer. If the buffer capacity is exceeded an error message is typed and the current contents of the line buffer are lost.
TYPECH	Used to type single ASCII characters. Returns with a clear AC.
CRLF	Used to put out a single carriage return-line feed pair.
CCOM	The code implementing the COMMENT command. Simply does a JMP to ENTER.
GCNFB	Extracts characters from the input line buffer. It has three return points depending on whether the buffer is empty, whether an alphabetic (defined as non-octal digit) character has been obtained or whether an octal digit has been found. The extracted character is left in the AC upon return.

- OBI** Initializes the character count and buffer pointer for the EXCHR routine.
- EXCHR** Used to pull character off of the command line buffer. Has two return points. One for an end of buffer, the other for when a character has been found and is in the AC.
- GWFLB** Used to pull whole words off of the input line buffer. This routine has two returns, one for a successful extraction and the other for an end of line buffer. The extracted word is left in the registers W1 through W4 and is constructed using stripped 6 bit ASCII with two characters contained in each computer word. Trailing blanks are supplied for words of less than 8 characters and words longer than 8 characters are truncated to 8 characters. Words are strings of ASCII characters terminated by (blank) or (+). The terminator is not considered to be part of a word. Blanks preceding a word are ignored.
- SPRSPA** Sprays 4 words containing packed (blanks) wherever the user wants. Kind of a senseless routine.
- TERMTST** Used to see if the user has struck a (CTRL-C). Used wherever an attention interrupt feature has been incorporated. The code for this routine should be changed so that it forces the parity channel to 1.
- ENTER** This is the main internal re-entry point. The prefix character is set to the (.) and PLIB is called. PLIB returns when the user terminates his command line. The output routines are initialized by a call on OBI and the first word in the command line buffer is extracted using GWFLB. This word is contained in W1 - W4 and is next truncated to 3 characters. SLRV is used to search the command dispatch table and return with the address of the specified command in the AC. If the proper command was not found in the table an error message is typed and a jump to ENTER is made. After saving the command address, an indirect jump is made to the specified command module.
- SLRV** This routine is used to scan the list specified by the contents of the AC for the first occurrence of the contents of locations W1 - W4. The specified list is assumed to

contain entries 5 words long. The first four words are compared against W1 - W4 and the contents of the fifth word are returned in the AC if a match is found. A special return is made if no match is found in the list. The list search is terminated when a zero is found as the first word in a list entry.

- CGET** This code implements the GET command. Calls are made on GWFLB in order to transfer the user supplied list of file names from the command line buffer into a name list. A maximum of 6 names can be transferred. More than 6 names or no names cause an error message to be typed. The location of the file name list is placed in the AC and control is transferred to INDSRH.
- INDSRH** This routine is used to search the index for names contained in the list specified by the contents of the AC when this routine was entered. If a name is not located in the index NOTHER is used to request a replacement name from the user. As each name is located its location on tape is stored on another list for later use in the loading operation. When the block number list has been constructed control is passed to LOADP in order to start loading the specified files.
- MESSAGE** This is a modification of DEC's message type out routine. The address of the text to be typed is assumed to be in the AC when this routine is entered. The TEXT pseudo-op in MACRO-8 is used to generate the text for use with this routine.
- DPOI** This is a double precision octal input routine. Octal numbers in the range of 0 through 17777 are read from the input command line buffer using this routine. There are two return points. One is used when there are no remaining octal numbers in the current buffer. The other is used whenever a value has successfully been extracted. The resulting 13 bit value is returned in the link and AC. Numbers falling outside of the valid range are flagged as errors.
- OCTOUT** This routine is used to type out 4 digit octal numbers.

CDUM

This implements the DUMP command. Two output formats are provided. If the user only requests one location to be dumped, a new line is started and the desired value is typed out. If several locations are to be typed then each line in the dump is provided an address header and up to 8 values are dumped per line.

The desired output location is forced to be in the current coreimage buffer by making a call to GETLOC with the required address contained in the link-AC. GETLOC returns with the address of the required location in the coreimage buffer contained in the AC. EXTRAC is called and returns with the contents of the specified location in the AC. OCTOUT is then called which types out the contents of the AC.

This routine could be improved upon with little effort.

CREP

This is the REPLACE command implementation. The first octal value contained in the command line buffer is taken as a memory address. Trailing octal numbers are used as contents of succeeding locations starting with the specified address. The replacements continue until the input buffer is exhausted or until an invalid input value is detected. Control is returned to ENTER.

The following procedure is used in storing into the coreimage. GETLOC is called with the desired address contained in the link-AC. This causes the segment of the coreimage containing the desired location to be loaded into the coreimage buffer and the location in the buffer to be determined. Next PLACE is called to place the desired contents into the buffer. Finally the page just stored into is referenced through a call on REFER.

LOADP

This section of code access the file block list constructed by INDSRCH and uses this list to control the loading process. After setting up the block list pointers, LOADP sets the DRL memory bank pointer to bank 0, initializes the input routine, and transfers control to DRL.

After DRL successfully loads a program it returns to LOADP. If another file entry is present LOADP loops on LOAD2 which then places a call to SETIPT and restarts DRL. When all entries in the block list have been exhausted control is returned to ENTER.

The LOAD2 point is also used for a re-entry when memory bank 0 has been found to be full and memory bank 1 is to be tried.

RLERROR This routine handles all error returns from DRL. DRL error number 2 (current memory bank too full) is accorded special treatment. All other error messages are typed and control is passed to ENTER.

When a type 2 error is encountered the current memory bank selector is checked to see which field is being loaded into. If it is field 1 then this implies (because field 0 is always tried first) that there is insufficient room in the machine for the current program. If the current field is field 0 then the memory bank selector location in DRL is set to bank one and a second try is made. The bank resetting and second try are accomplished by making a jump to LOAD2 with a 1 in the AC.

RLTYP This routine is used to buffer and type character strings generated by DRL. The input command line buffer and the associated support routines are used in the process. Whenever a carriage return is encountered RLTYP checks to see if UNLSW is -1 or 0. If it is 0 then the current line is typed and control is returned to DRL. If UNLSW is -1 then only unloaded entry points (flagged by a U) are typed out. Control is then returned to DRL.

INITIB Used to initialize the input line buffer.

SPACER Used to type a specified number of blanks.

RDRIN The support routine for Teletype input. Ignores leader-trailer and forces the parity channel to 1.

GETLOC A utility for determining the coreimage buffer address of a memory location specified in the address formed by the link and AC upon entry. If the desired address is not in core, the current buffer is written back into the coreimage and a coreimage segment containing the desired location is loaded into the coreimage buffer. When GETLOC returns, the address of the desired location in the coreimage buffer is contained in the AC. RPAGE is set to the page number which contains the desired address.

RPAGE is used by the page reference routine, REFER. Special provision is included for properly handling the memory field 0 run time addresses.

- PLACE** Uses the value of the AC upon entry as a pointer into the coreimage buffer and places the contents of HOLD into this location.
- EXTRAC** Extracts the contents of the location specified by the AC from the coreimage buffer. Returns with the desired value in the AC.
- RLOAD** The DRL comes here when it wishes to deposit values into the coreimage under development. DRL does not come here when modifying the run time tables. This routine extracts the desired address from DRL and makes calls to GETLOC, PLACE, and REFER before returning to DRL for another number.
- WPRESC** This routine writes the present contents of the coreimage buffer onto tape.
- GTOUT2** This is part of the BUILD command code which had to be segmented because of space limitations. This section sets the communication area file update switches and exits to the CPS system boot.
- GETIPT** This routine is called whenever DRL desires an input frame. The input frames are contained in binary files produced by *SABR. The GNXLOC routine is used to check if the next input frame can be extracted from the current input buffer or whether the buffer has to be re-filled. GETIPT returns to DRL with the resulting SABR binary frame in the AC.
- GNXLOC** This routine checks to see if the input buffer has been exhausted. If not, it returns with GETLO pointing at the next available data word. If the input buffer has been exhausted, 8 additional blocks from the current input file are loaded and GETLO is reset to point at the buffer start.

It should be noted that GNXLOC always attempts to fill the input buffer with 8 blocks independent of input file size. DRL is depended upon to terminate whenever a file's

contents have been exhausted. In future versions the size of each file should be included in the index and GNXLOC should manage the input buffer so that it never attempts to read past the end of a file. It should also check to see if DRL is attempting to read past the end of a file (however, there is no record of this happening).

- CIND** This routine performs the operations required for the INDEX command. All of the entries in the loader index are listed on the Teletype. Striking a (CTRL-C) causes an attention interrupt and returns control to ENTER.
- SETIPT** This routine is used to setup new input files so that the first data request made of the input buffer routines will cause the buffer to be loaded from a new file. SETIPT also checks to see if the file requested is presently in core. If it is, a tape read is not forced. This is useful when trying to load a program into bank 0 and having to retry loading it into bank 1.
- CMAP** This subprogram handles the work for the MAP command. If this command is followed by a word starting with an A UNLSW is set to 0. Otherwise it is set to -1. Next, the input buffer routines are initialized and control is passed to DRL with the octal number 2000 in the AC.
- The purpose of the 2000 in the AC is to fool DRL into behaving as if it had just read the switch register and found bit 1 set. DRL proceeds to put out all of its symbol definitions passing its output to RLTYP.
- After DRL is finished it returns to the CMAP code. If UNLSW is -1 the number of pages remaining in each memory bank is typed out by faking a call to the SPACE command. Otherwise control is passed to ENTER.
- CSPA** CSPA implements the SPACE command. First the line buffer is initialized, UNLSW cleared and a 4000 is placed in the AC. Finally the CMAP command is jumped into at the call to DRL. The 4000 in the AC makes DRL think that bit 0 of the switch registers is set.

- CLIB** The LIBRARY command support code. The number of input file names is set to 6, the address of the library table is placed in the AC and INDSRH is jumped to. All we are doing here is faking the input from a GET command and then jumping into the GET command support code. The use of a library table containing file names instead of file locations makes modifications in file positions less traumatic.
- NOTHER** The code used by INDSRH to request a replacement name from the user if a file name he has specified is not present in the index. No files are loaded until all designated files have been found in the index. Typing a lone carriage return kills the command and returns control to ENTER.
- MVTW** Used to move a block of 4 words from the address specified in the AC into W1 through W4.
- CEXI** The EXIT command. Simply does a jump to the CPS system boot located in the top page of memory bank 0.
- REFER** Maintains the page reference table. This table is used to keep track of which memory pages have been stored into and which have not. If a page has had something stored in it, it is said to be referenced. The reference table is structured, inefficiently, using 1 computer word per page of memory. An entry of 0 is associated with an unreference page, and an entry of 1 is associated with a referenced page.
- CUNR** This implements the UNREFERENCE command. The octal number following this command is taken to be a memory address in the page to be unreferenced. The appropriate entry in the page reference table is replaced with a 0.
- CRES** The RESTART command. This subprogram is also used as part of the relocatable loader startup. DRL entered at 6200 so that it initializes itself, the buffers are zeroed, the coreimage area on unit 0 is sprayed with zeros. (The coreimage area on unit 0 consists of blocks 0200 through 0377.) Finally, the page reference table is set up and control passed to ENTER.

- CBUI** Implements the BUILD command. The input line is checked for a starting address. If one has been supplied it is used, otherwise the first entry in the run time tables is used as the starting address (this is done as a service to FORTRAN users). The WPRESC subroutine is next called to write out the contents of the coreimage buffer onto tape. The memory bank 0 run time is written out next.
- The DISCBL routine is called twice in order to build up the desired coreimage module on tape unit 1 in -B. A coreimage descriptor block is then formed and placed in front of this module. The appropriate CA file pointers are set and a return is made to CPS.
- DISCBL** This is used to compress the coreimage segment contained in the lower 4-K of memory. This routine is entered with the AC containing a pointer into the page reference table. The coreimage is worked on a memory bank at a time. The space held by unreferenced pages is removed and the coreimage descriptor block is built up. This routine must be initialized before being called the first time.
- This routine can and should be improved upon.
- SYSTEM ENTRY** CPS starts the loader here. At the time it is started the entire coreimage module for the relocatable loader is contained in the lower memory bank. This is done in order to preserve the integrity of the CPS indexes contained in the upper memory bank. The unit 1 CPS index is scanned and all entries for *SABR type files are transferred to the area to be used by the relocatable loader for its index. The relocatable loader code is then transferred to the upper memory bank and activated. Next, the field 0 and field 1 run times are disposed of, with the field 1 run time being placed on tape. Control is passed to CRES.
- PACKIN** Used to pack the designated CPS index and place the entries for *SABR type files into the relocatable loader index area.

Assembly Instructions

The following procedure is used in constructing the core-image file containing the relocatable loader.

```
RUN *ASM L1+L2+L3+L4+L5+L6 2=L7+L8+L9+L10+$  
SAVE -B LDRSUP  
RUN *ASM LDRTAPE  
LOAD A  
GET LOADER  
GET LDRSUP  
GET -B  
BUILD (the starting address is 05600)
```

When control returns to the system, -B will contain the desired coreimage module.

Files L1 through L10 contain the support code, patches and run time for the desired loader module. File LDRTAPE contains a hashed up one page tape routine for use in magnetic tape operations. LOADER is a file generated using PAPERBIN and contains the source binary for the DEC relocatable loader.

PAGE 01

```

CSUM=RTAPE
INTS=6147
IAAC=6171
IACB=6161
ICON=6141
/
/
/TAPE ROUTINE FOR READING
/AND WRITING SIZE 128 BLOCKS ON
/THE LINC 3
/
/THIS IS TO REPLACE THE ONE
/I STOLE FROM DEC
/
*2000
/
2000 0000 RTAPE, 0
2001 7300 CLA CLL
2002 1200 TAD RTAPE /MOVE POINTER
2003 3206 DCA WTAPE
2004 1143 TAD M4000 /TO FORCE FUNCT = 3
2005 5210 JMP INTO
2006 0000 WTAPE, 0
2007 7300 CLA CLL
2010 1144 INTO, TAD C4003 /WRITE WITH SWITCH
2011 3145 DCA FUNCT
2012 1146 TAD BLN /LAST BLOCK
2013 7141 CIA CLL
2014 1506 TAD I WTAPE /L=1 GO FWD
2015 7210 CLA RAR
2016 3142 DCA TDIR
2017 1506 TAD I WTAPE /BLOCK NUMBER
2020 3146 DCA BLN
2021 2206 ISZ WTAPE
2022 1506 TAD I WTAPE /NUMB OF BLOCKS
2023 7041 CIA
2024 3147 DCA NUMB
2025 2206 ISZ WTAPE
2026 1506 TAD I WTAPE /UNIT
2027 7112 RTR CLL /PUT INTO BIT 0
2030 1321 TAD C2 /TO SET SEARCH
2031 3150 DCA UNIT
2032 2206 ISZ WTAPE
2033 1506 TAD I WTAPE /CORE LOC
2034 3151 DCA LOC
2035 2152 ISZ CNTR /TIMEOUT TO ALLOW TAPE
2036 5233 JMP .-3 /DRIVE TO SETTLE DOWN
2037 2206 ISZ WTAPE
2040 7120 STL /LINC = 1, FIRST PASS
2041 2143 SERCHA, ISZ BLN /1'S COMPL ON TAPE
2042 3200 SERCHB, DCA CSUM /ZERO CHECK SUM
2043 1324 TAD C7300
2044 3152 DCA CNTR /WORD COUNT
2045 1150 TAD UNIT /NOW SET SERCH

```


PAGE 02

```

2046 6141     ICON
2047 7201     CLA IAC /TO START MOTION BACKWARDS
2050 1142     TAD TDIR
2051 7430     SZL /SEE IF MOVING
2052 6141     ICON
2053 1347     TAD CS /TO CLEAR INTS
2054 6141     B, ICON
2055 4363     A, JMS WAIT /FOR BLK INT
2056 7500     SMA /ONLY NEG VALID
2057 7120     STL /POS WANT FWD FOR BLK 0
2058 1146     TAD BLN
2059 7650     SMA CLA /L=1, WANT FWD
2062 5276     JNP THERE /ON BLOCK
2063 6147     INTS /WANT MO
2064 7010     RAR /MO TO L, L TO BIT 0
2065 0143     AND M4000
2066 7460     SZA SNL
2067 5255     JMP A /WANT FORE, GOT FORE
2070 7020     CNL
2071 7520     SNL SMA
2072 5255     JMP A /BACKWARDS
2073 6141     ICON /STOP
2074 7001     IAC /BIT 0 IS OK HERE
2075 5254     JNP B /CHANGE MOTION
2076 6147     THERE, INTS /WANT NI
2077 7012     RTR
2100 7620     SNL CLA /ON AND FORDW
2101 5255     JMP A /ON AND GOING BACK, REVERSE
2102 1145     TAD FUNCT
2103 6141     ICON /SET BLOCK MODE
2104 7500     SMA /S IF TO WRITE
2105 5336     JMP RDATA
2106 1321     TAD C2 /TO GET 5
2107 6141     ICON /TURN WRITERS ON
2110 7200     WRITE, CLA
2111 6201     CDFA, CDF
2112 1551     TAD I LOC
2113 6211     CDF 10
2114 6161     IACB /AC TO LINC REG
2115 1200     TAD CSUM
2116 3200     DCA CSUM
2117 4363     JMS WAIT /PUT IT OUT
2120 2151     ISZ LOC
2121 0002     C2, 2 /STORAGE, THIS HAS NO EFFECT
2122 2152     ISZ CNTR /DONE?
2123 5310     JMP WRITE /NO
2124 7500     C7500, 7500 /ALSO A CLA
2125 1200     TAD CSUM
2126 6161     IACB /WRITE CHECK SUM
2127 4363     JMS WAIT
2130 4363     JMS WAIT /ALLOW ACTUAL WRITE OF CS
2131 7300     WAIT2, CLA CLL
2132 2147     ISZ NUMB /ALL BLOCKS DONE?
2133 5241     JMP SERCHA /NO
2134 6141     ICON /STOP

```

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```

2135 5606 JMP I WTAPE /GO HOME
2136 4363 RDATA, JMS WAIT /GUARD
2137 4363 RDIA, JMS WAIT
2140 1200 TAD CSUM
2141 3200 DCA CSUM
2142 6171 IAAC /GET AGAIN
2143 6201 CDFB, CDF
2144 3551 DCA I LOC /PUT IN CORE
2145 6211 CDF 10
2146 2151 ISZ LOC
2147 0006 CS, 6 /STORAGE, NO EFFECT
2150 2152 ISZ CNTR
2151 5337 JMP RDIA /CONTINUE
2152 4363 JMS WAIT /CSUM
2153 7041 CIA
2154 1200 TAD CSUM
2155 7650 SNA CLA /MAYBE BAD
2156 5331 JMP WAIT2 /THIS IS OK
2157 1324 TAD C7500
2160 1151 TAD LOC /FIX BACK
2161 3151 DCA LOC
2162 5242 JMP SERCHB /TRY AGAIN
2163 0000 WAIT, 0
2164 7300 W1, CLA CLL
2165 6147 C7, INTS
2166 7700 SNA .CLA /TAPE?
2167 5364 JMP W1
2170 1365 TAD C7
2171 6141 ICON /CLEAR INTS
2172 7300 CLA CLL
2173 6171 IAAC /GET FROM TAPE
2174 5763 JMP I WAIT

```

```

/
/

```

*140

```

0140 2111 LCDFA, CDFA
0141 2143 LCDFB, CDFB
0142 0000 TDIR, 0
0143 4000 M4000, 4000
0144 4003 C4003, 4003
0145 0000 FUNCT, 0
0146 1777 BLK, 1777
0147 0000 NUMB, 0
0150 0000 UNIT, 0
0151 0000 LOC, 0
0152 0000 CNTR, 0

```

RUN *ASM L1+L2+L3+L4+L5+L6 2=L7+L8+L9+L10+0 P=ANN#NBL

PAGE 01

```

        /PAGE 0 OF THE SABB LOADER
        /
        *20
        /
0020 0000 WBNK, 0 /BANK FOR GETLCC
0021 0000 WHLOC, 0 /ADDRS FOR GETLCC
0022 0000 RPAGE, 0 /CURRENT PAGE BEING REFFED
0023 0004 CURSTR, 4 /CURRENT STARTING PAGE IN CORE
0024 0000 GETTEN, 0 /A VERY VOLITILE TEMP
0025 0000 HOLD, 0 /VALUE TO BE PUT IN CORE BUFFER
0026 2000 RTAPE, 2000
0027 2005 WTAPE, 2005
0030 0000 PLIST, 0 /BUFF IPT TEMP
0031 1400 BFSTR1, 1400 /START OF LINE BUFFER
0032 3400 NBFSTR1, -1400 /NEG OF BFSTR1
0033 3200 NBUFTOP, -1600 /NEG OF BUFF TOP
0034 0255 PREFIX, 255 /HOLDS BUFF IPT PREFIX CHAR
0035 0000 BCRLOC, 0 /CURRENT LOC INPUT TO BUFFER
0036 0037 WLOC, W1
0037 4040 W1, 4040
0040 4040 W2, 4040
0041 4040 W3, 4040
0042 4040 W4, 4040
0043 0000 W5, 0 /TERNIMATOR
0044 0000 UNLSW, 0
0045 0000 PRGCNT, 0
0046 7251 LOADGC, RESTR1 /ENTRY IN SABB LOADER
0047 0000 CSTRHG, 0
0050 0000 CSTRLO, 0
0051 0000 CENDLC, 0
0052 0000 CENDHG, 0
0053 0000 CDUNT, 0
0054 0000 CDEMPT, 0
0055 0000 CUTCNT, 0
0056 0000 WRDCNT, 0
0057 0000 INDPT1, 0
0058 0000 INDPT2, 0
0061 7700 N100, -100
0062 7774 N4, -4
0063 0004 C4, 4
        /
        PAGE

```

```

*2200
/PLIB...PUT LINE IN BUFFER
/
2200 0000 PLIB, 0
2201 1031 TAD BFSTRT /INIT BUFF PTR
2202 3035 DCA ECRLOC
2203 4335 JMS CRLF
2204 1034 TAD PREFIX
2205 4327 JMS TYPECH /TYPE PREFIX
2206 4777 PLIBLA, JMS RDRIN /GET CHARACTER
2207 3030 DCA PLIBT /TEMP
2210 1030 TAD PLIBT
2211 1375 TAD (-220 /CONT P ?
2212 7450 SNA
2213 5240 JMP CNTRLP
2214 1375 TAD (-117 /BACK ARROW
2215 7450 SNA
2216 5243 JMP BACARO
2217 1374 TAD (-40 /RUBOUT
2220 7450 SNA
2221 5246 JMP RUBOUT
2222 1373 TAD (165 /LF
2223 7450 SNA
2224 5260 JMP LNFEED
2225 1372 TAD (-3 /CR
2226 7450 SNA
2227 5272 JMP CARRET
2230 1374 TAD (-40 /MINUS
2231 7650 SNA CLA
2232 5277 JMP MINUS
2233 1030 PLIB2, TAD PLIBT
2234 4327 JMS TYPECH
2235 1030 TAD PLIBT
2236 4315 JMS DPOSIT
2237 5206 JMP PLIBLA
/
2240 4777 CNTRLP, JMS RDRIN /GET FOLLOWING CHARACTER
2241 3030 DCA PLIBT
2242 5233 JMP PLIB2
/
2243 1371 BACARO, TAD (337 /ECHO A BACKSPACE
2244 4327 JMS TYPECH
2245 5201 JMP PLIB+1 /RE-INITIALIZE AND GET CHAR
/
2246 1370 RUBOUT, TAD (334
2247 4327 JMS TYPECH /TYPE BACK-SPACE
2250 7240 CLA CMA
2251 1035 TAD ECRLOC /DECREMENT BUFFER POINTER BY 1
2252 1032 TAD NBFSTR
2253 7510 SPA /SEE IF SOMETHING TO DELETE
2254 7200 CLA
2255 1031 TAD BFSTRT /RESET BUFFER POINTER
2256 3035 DCA ECRLOC
2257 5206 JMP PLIBLA
/

```

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```

2260 4335 LNFEED, JMS CRLF          /ECHO CURRENT LINE
2261 1367   TAD (275
2262 4327   JMS TYPECH
2263 4766   JMS OBI /INIT OUT ROUTINE
2264 4765   JMS GCNFB
2265 5206   JMP PLIBLA
2266 7410   SKP
2267 1364   TAD (260
2270 4327   JMS TYPECH
2271 5264   JMP .-5
/
2272 1363   CARRET, TAD (240 /TERMINATE BUFFER WITH BLANK
2273 4315   JMS DPOSIT
2274 1362   TAD (200
2275 4327   JMS TYPECH
2276 5300   JMP I PLIB /GO BACK
/
2277 1361   MINUS, TAD (255 /MINUS
2300 4327   JMS TYPECH          /ECHO
2301 4777   JMS RDRIN
2302 1360   TAD (-215          /TEST TO SEE IF NEXT CHAR IS CR
2303 7440   SZA                /SKIP IF IT IS
2304 5307   JMP MINUS2
2305 4335   JMS CRLF          /GET NEXT LINE
2306 5206   JMP PLIBLA
2307 1357   MINUS2, TAD (215 /OR   HAVE TO SAVE - ADD CHARACTER
2310 3030   DCA PLIBT
2311 1361   TAD (255 /MINUS
2312 4315   JMS DPOSIT
2313 1030   TAD PLIBT
2314 5207   JMP PLIBLA+1
/
2315 0000   DPOSIT, 0          /PLACE AC INTO BUFFER
2316 3435   DCA I BCRLOC
2317 2035   ISZ BCRLOC
2320 1035   TAD BCRLOC
2321 1033   TAD NEUFTOP      /CHECK FOR OVERFLOW
2322 7710   SPA CLA
2323 5715   JMP I DPOSIT
2324 1756   TAD MIDF        /TOO MANY
2325 4755   JMS MESSAGE
2326 5201   JMP PLIB+1
/
2327 0000   TYPECH, 0        /MORLEY DRIVES PRINTER
2330 6046   TIS
2331 6041   TDF
2332 5331   JMP .-1
2333 7200   CLA
2334 5727   JMP I TYPECH
/
2335 0000   CRLF, 0          /TYPE CR-LF
2336 7200   CLA
2337 1357   TAD (215
2340 4327   JMS TYPECH
2341 1354   TAD (212

```

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```

2342 4327 JNC TYPECH
2343 5735 JNP I CRLF
/
/CCOM...COMMENT COMMAND
/
2344 5753 CCOM, JNP ENTER / DO NOTHING
/
2353 2600 PAGE
2354 0212
2355 3000
2356 5012
2357 0215
2360 7563
2361 0255
2362 0300
2363 0240
2364 0260
2365 2400
2366 2420
2367 0275
2370 0334
2371 0337
2372 7775
2373 0165
2374 7740
2375 7661
2376 7560
2377 3527

```

```

*2400
/
/GCNFB...GET CHARACTER OR NUMBER FROM BUFFER
/
/ R ET HERE IF BUFF EMPTY
/ R ET HERE IF ALPH AC=ASCII
/ RET HERE IF OCTAL AC=0-7
/
2400 0000 GCNFB, 0
2401 4231 JMB EXCHR /BASIC BUFFER OUTPUT ROUTINE
2402 5600 JMP I GCNFB /EMPTY
2403 2200 ISZ GCNFB
2404 1377 TAD (-200 /ASCII IN AC
2405 7510 SPA
2406 5215 JMP GCNFB2 /NOT OCTAL
2407 1376 TAD (-10
2410 7500 SMA
2411 5215 JMP GCNFB1 /NOT OCTAL
2412 1375 TAD (10
2413 2200 ISZ GCNFB /OCTAL RET
2414 5600 JMP I GCNFB
2415 1375 GCNFB1, TAD (10
2416 1374 GCNFB2, TAD (260
2417 5600 JMP I GCNFB
/
2420 0000 OBI, 0 /INIT EXCHR ROUTINE
2421 7200 CLA
2422 1031 TAD RFSIRT
2423 3245 DCA OPTR
2424 1032 TAD RFSIRT
2425 1035 TAD BCRLOC
2426 7041 CIA
2427 3244 DCA CPCTR
2430 5620 JMP I OBI
/
2431 0000 EXCHR, 0 /EXTRACT A CHAR FROM IPT BUFF
2432 7200 CLA /IF EMPTY RETURN RETS CALL+1
2433 1244 TAD CPCTR /IF NOT EMPTY RETS CALL+2
2434 7050 DCA CLA /0=EMPTY
2435 5031 JMP I EXCHR
2436 2231 ISZ EXCHR
2437 1045 TAD I OPTR
2440 3245 ISZ CPTR
2441 2244 ISZ CPCTR
2442 7000 NOP
2443 5031 JMP I EXCHR
/
2444 0000 CPCTR, 0
2445 0000 CPTR, 0
/
/GMFL...GET WORD FROM LINE BUFFER
/
/ RET HERE IF EOL
/ RET HERE W WORD IN W1-W4
/

```


PAGE 00

```

2446 0000  GWFLB, 0
2447 7300  CLA CLL
2450 1030  TAD WLOC
2451 4332  JMS SPRSPA /PUT SPACES IN W
2452 1030  TAD WLOC
2453 3344  DCA GWPTR
2454 1373  TAD (-4 /WORD COUNT
2455 3345  DCA GWCNT
2456 3347  DCA GWFLNS /SET SW TO LEFT SIDE
2457 4200  JMS GCONF /SET CHARACTER
2460 5646  JMP I GWFLB /RETURN FOR EMPTY
2461 7410  SKP /ALPHA
2462 1374  TAD (250 /OCTAL
2463 1372  TAD (-240 /SPACE?
2464 7450  SNA
2465 5257  JMP .-6 /IGNORE PRECEDING BLANKS (CARRYOVER) (402)
2466 2246  ISZ GWFLB /ADV RET
2467 5277  JMP GWFLB2 /JUMP INTO STORAGE LOOP
/
2470 4200  GWFLB3, JMS GCONF /GET CHAR
2471 7402  HLT /CANT GET HERE...! ?
2472 7410  SKP
2473 1374  TAD (250 /OCTAL RET
2474 1372  TAD (-240 /SPACES TERMINATE NOW
2475 7450  SNA
2476 5646  JMP I GWFLB
2477 1371  GWFLB2, TAD (-13 /+TERMINATES TOO
2500 7450  SNA
2501 5646  JMP I GWFLB
2502 1370  TAD (253
2503 3340  DCA GWFLBT /TEMP
2504 1345  TAD GWCNT
2505 7650  SNA CLA /S IF STILL ROOM
2506 5270  JMP GWFLB3 /IGNORE
2507 1346  TAD GWFLBT
2510 0307  AND (77 /STRIP
2511 2347  ISZ GWFLNS /L OR R
2512 5322  JMP GWLH /LEFT
2513 1366  TAD (-40 /DO RIGHT
2514 1744  TAD I GWPTR
2515 3744  DCA I GWPTR
2516 2344  ISZ GWPTR
2517 2345  ISZ GWCNT
2520 7000  RCP
2521 5270  JMP GWFLB3
2522 7106  GWLH, RTL CLL
2523 7006  RTL
2524 7006  RTL
2525 1365  TAD (40
2526 3744  DCA I GWPTR
2527 7840  CLA CNA
2530 3347  DCA GWFLNS
2531 5270  JMP GWFLB3
/
2532 0000  SPRSPA, 0 /SPRAYS 4 BLANK WORDS

```

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```

2533 3344 DCA GMPTR
2534 1373 TAD (-4
2535 3345 DCA GMCNT
2536 1364 TAD (4040
2537 3744 DCA I GMPTR
2540 2344 ISZ GMPTR
2541 2345 ISZ GMCNT
2542 5336 JMP .-4
2543 5732 JMP I SPRSPA
/
2544 0000 GMPTR, 0
2545 0000 GMCNT, 0
2546 0000 GMFLBT, 0
2547 0000 GMFLRS, 0
/
2550 0000 TERMTST, 0 /SEE IF USER WANTS TO STOP... CHECK FOR CTRL-C
2551 7200 CLA
2552 6034 KRS
2553 1363 TAD (-203 } AND (179
2554 7340 SZA CLA TAD (-3 do
2555 5750 JMP I TERMTST
2556 6032 KCC
2557 5732 JMP ENTER
/
2562 2600 PAGE
2563 7575
2564 4040
2565 0040
2566 7740
2567 0077
2570 0253
2571 7765
2572 7540
2573 7774
2574 0260
2575 0010
2576 7770
2577 7520

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```

/
/RELOCATABLE BINARY LOADER MAIN ENTRY
/(NOT THE SYSTEM START POINT)
/
*2500
/
2500 7300 ENTER, CLA CLL
2501 1377 TAD (255 /.
2502 3034 DCA PREFIX /RESCT PREFIX TO ,
2503 4775 JMS PLIB /GET COMMAND LINE
2504 4775 JMS CBI /INIT OUTPUT ROUTINES
2505 4774 JMS GWFLB /GET COMMAND
2506 5203 JMP .-3 /NOTHING THERE
2507 1373 TAD (4040 /CUT COMMAND TO 3 CHARS
2510 3042 DCA W4
2511 1373 TAD (4040
2512 3041 DCA W3
2513 1040 TAD W2
2514 0372 AND (7700
2515 1371 TAD (40
2516 3040 DCA W2
2517 1770 TAD COMTAB /START OF COMMAND TABLE
2520 4230 JMS SLRV
2521 5225 JMP ENT2 /NOT HERE
2522 3224 DCA .+2 /AC = ADDRESS OF COMMAND MODULE
2523 5624 JMP I .+1 /GO TO IT
2524 0000 0000 /RESERVED
/
2525 1737 ENT2, TAD NILCO
2526 4765 JMS MESSAGE /ILLEGAL COMMAND
2527 5200 JMP ENTER /TRY AGAIN
/
/
/SLRV...SCAN LIST RETURN VALUE
/ RET HERE AC=0 IF CAN'T FIND
/ RET HERE AC=NUMBER IN FIFTH LOC IF FOUND
/
SLRVPT=11 /AUTO INDEX
/
2530 0000 SLRV, 0 /uses PDC comparison table for index searches
2531 1365 TAD (-1
2532 3011 DCA SLRVPT /SAVE LIST ADDRESS
2533 1411 TAD I SLRVPT /GET 1ST WORD
2534 7450 SNA /0 TERMINATES LIST
2535 5630 JMP I SLRV /NO MATCH
2536 7041 CIA
2537 1037 TAD W1 /WORKS OUT OF W1-W4
2540 7540 SZA CLA
2541 5264 JMP SLRVA /NOPE
2542 1411 TAD I SLRVPT
2543 7041 CIA
2544 1040 TAD W2
2545 7540 SZA CLA
2546 5265 JMP SLRVB /MISSED ON 2
2547 1411 TAD I SLRVPT

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2650 7041 CIA
2651 1041 TAD W3
2652 7640 SZA CLA
2653 5266 JMP SLRVC
2654 1411 TAD I SLRVPT
2655 7041 CIA
2656 1042 TAD W4
2657 7640 SZA CLA /S IF WE MATCH
2660 5267 JMP SLRVD
2661 1411 TAD I SLRVPT /GET CONSTANT
2662 2230 ISZ SLRV /ADV RET
2663 5330 JMP I SLRV /GO BACK

/
2664 2011 SLRVA, ISZ SLRVPT
2665 2011 SLRVD, ISZ SLRVPT
2666 2011 SLRVC, ISZ SLRVPT
2667 2011 SLRVD, ISZ SLRVPT
2670 5233 JMP SLRV+3

/
/
/CGET...GET COMMAND
/
2671 7240 CGET, CLA CNA
2672 1764 TAD CGETL /START OF NAME$ LIST TO BE CONSULTED
2673 3010 DCA 10 /AUTO IND
2674 3045 DCA PRGNT /COUNT # PROGS SET TO 0 TO START
2675 4774 CGET3, JMS GWFLD /GET A NAME
2676 5320 JMP CGETD /DONE RET
2677 2045 ISZ PRGNT /ADD 1 TO COUNT
2700 1363 TAD (-7 /STOP AT 6 NAMES
2701 1045 TAD PRGNT
2702 7710 SPA CLA
2703 5307 JMP CGET2 /CAN FIT IN
2704 1762 TAD NIMN /TOO MANY NAMES
2705 4766 JMS MESSAGE
2706 5200 JMP ENTER

/
2707 1037 CGET2, TAD W1 /SAVE INPUT INTO OUTLIST
2710 3410 DCA I 10
2711 1040 TAD W2
2712 3410 DCA I 10
2713 1041 TAD W3
2714 3410 DCA I 10
2715 1042 TAD W4
2716 3410 DCA I 10
2717 5275 JMP CGET3 /GET MORE

/
2720 3410 CGETD, DCA I 10 /O TERMINATES NAME LIST
2721 1045 TAD PRGNT
2722 7640 SZA CLA /O IS NOT ENOUGH
2723 5330 JMP +5
2724 7200 TOFEW, CLA
2725 1761 TAD NIOFE /TOO FEW OPERANDS
2726 4766 JMS MESSAGE
2727 5200 JMP ENTER

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/
2730 1734 TAD CGETL
2731 5332 JMP INDSRH /SEARCH INDEX ← CAN REMOVE THIS
/
/
/Routine to SEARCH THE INDEX FOR NAMES
/AND TO CONSTRUCT THE LOAD LIST
/
2732 3057 INDSRH, DCA INDPT1 /FROM LIST
2733 1734 TAD BLNLST /BLOCK # LIST TO BE USED BY LOADER
2734 3060 DCA INDPT2
2735 1457 INDSR2, TAD I INDPT1 /O TERMINATES
2736 7650 SNA CLA
2737 5760 JMP LOADP /GO START LOADING DATA
2740 1057 TAD INDPT1
2741 4757 JMS MVTW /MOVE NAME TO W1-W4
2742 1350 INDSR3, TAD (200 /STRT OF INDEX
2743 4230 JMS SLRV /SEARCH INDEX FOR ENTRY IN W1-W4
2744 5750 JMP NOTHER /NOT HERE
2745 3460 DCA I INDPT2 /SAVE BLK # FOUND IT
2746 2030 ISZ INDPT2 /ADVANCE TAPE LOCATION LIST POINTER
2747 1354 TAD (4
2750 1057 TAD INDPT1 /CHANGE INDPT1 TO POINT TO I
2754 0004 DCA INDPT1 /NEXT NAME IN USER SUPPLIER LIST
2755 4230
2756 0200
2757 4275
2760 3400
2761 5040
2762 5000
2763 7771
2764 4676
2765 7777
2766 3000
2767 5025
2770 4600
2771 0040
2772 7700
2773 4040
2774 2446
2775 2420
2776 2200
2777 0256
2751 3057
2752 5335 JMP INDSR2
/
/
PAGE

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*3000 MESSAGE R MESSAGE DEC 8-16-60

```

/
3000 0000 MESSAGE, 0 /AC=ADDR OF TEXT
3001 1253 TAD MESN1 /-1
3002 3010 DCA 10 /USES AUTO-INDEX
3003 1410 TAD I 10
3004 3215 DCA MSRGHT /SAVE PACKED WORD
3005 1215 TAD MSRGHT
3006 7012 RTR
3007 7012 RTR
3010 7012 RTR
3011 4216 JMS TYPCH /TYPE LH
3012 1215 TAD MSRGHT
3013 4216 JMS TYPCH /TYPE RH
3014 5203 JNP MESSAGE+3
3015 0000 MSRGHT, 0 /TEMP
3016 0000 TYPCH, 0 /TYPES
3017 0244 AND MASK77
3020 7450 SNA /0 TERMINATES
3021 5300 JMP I MESSAGE /RETURN
3022 1245 TAD MESN40 /-40
3023 7500 SNA /<40?
3024 5227 JNP .+3
3025 1246 TAD C340MES /340
3026 5242 JNP MIP
3027 1247 TAD M3MES /-3
3030 7440 SZA /LFD
3031 5234 JNP .+3
3032 1250 TAD C212MES
3033 5242 JNP MIP
3034 1254 TAD M2MES /-2
3035 7440 SZA /CR?
3036 5241 JNP .+3
3037 1251 TAD C215MES
3040 5242 JNP MIP
3041 1252 TAD C245MES
3042 4777 MIP, JMS TYPECH
3043 5616 JMP I TYPCH /RET
/
/
3044 0077 MASK77, 77
3045 7740 MESN40, -40
3046 0340 C340MES, 340
3047 7775 M3MES, -3
3050 0212 C212MES, 212
3051 0215 C215MES, 215
3052 0245 C245MES, 245
3053 7777 MESN1, -1
3054 7776 M2MES, -2
/
/DPCI...DOUBLE PRECISION DECIMAL INPUT
/ RET HERE IF BUFFER EMPTY
/ RET HERE NUMBER IN AC AND LINK
/
3055 0000 DPCI, 0

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3056 7300 CLA CLL
3057 3333 DCA HIGHV /CLR HIGH
3060 3332 DCA LOWV /CLR LOW
3061 1376 TAD (-5 /MAX # DIGITS
3062 3327 DCA DPCIC1
3063 4775 JMS GCMFB /GET NUMBER
3064 5314 JNP DPCIR1 /BUFF END NO NUMBER
3065 5263 JMP .-2 /IGNORE PRECEDING ALPHA
3066 2255 ISZ DPOI /NUMBER
3067 3331 DPOIL, DCA DPCIT /TEMP
3070 1374 TAD (-3 /SHIFT 3 BITS
3071 3330 DCA DPCIC2
3072 7100 DPCIS, CLL /1 BIT AT A TIME
3073 1332 TAD LOWV
3074 7004 RAL
3075 3332 DCA LOWV
3076 1333 TAD HIGHV
3077 7004 RAL
3100 3333 DCA HIGHV
3101 2330 ISZ DPCIC2
3102 5272 JMP DPCIS /MORE TO GO
3103 1332 TAD LOWV
3104 1331 TAD DPCIT
3105 3332 DCA LOWV /NOW UPDATED
3106 4775 JMS GCMFB
3107 5314 JNP DPCIR1 /END
3110 5314 JNP DPCIR1 /END
3111 2327 ISZ DPCIC1 /NUMB IN AC
3112 5267 JMP DPOIL /NOT TOO MANY YLT
3113 5323 JMP MINV /OOPS
3114 7300 DPCIR1, CLA CLL
3115 1333 TAD HIGHV
3116 7010 RAR
3117 7640 SZA CLA
3120 5323 JMP MINV
3121 1332 TAD LOWV
3122 5655 JMP I DPOI
/
3123 7300 MINV, CLA CLL
3124 1773 TAD MINUM /EAD NUMBER
3125 4200 JMS MESSAGE
3126 5772 JMP ENTER
/
3127 0000 DPCIC1, 0
3130 0000 DPCIC2, 0
3131 0000 DPCIT, 0
3132 0000 LOWV, 0
3133 0000 HIGHV, 0
/
/
/OCTAL OUTPUT ROUTINE
/
3134 0000 OCTOUT, 0 /TYPES AC
3135 3355 DCA OCTIPT
3136 1371 TAD (-4

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3137 3356 DCA OCTCNT
3140 1355 OCTLP, TAD OCTIPT
3141 7006 RTL
3142 7004 RAL
3143 3355 DCA OCTIPT
3144 1355 TAD OCTIPT
3145 7004 RAL
3146 0370 AND (7
3147 1367 TAD (260
3150 4777 JMS TYPECH
3151 7300 CLA CLL
3152 2356 ISZ OCTCNT
3153 5340 JMP OCTLP
3154 5734 JMP I OCTOUT /AC=0 L=0
/
3155 0000 OCTIPT, 0
3156 0000 OCTCNT, 0
/
3167 0260 PAGE
3170 0007
3171 7774
3172 2600
3173 5123
3174 7775
3175 2400
3176 7773
3177 2327

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*3200
/
/CDUM...DUMP COMMAND ... THIS IS A KLOBGE
/
3200 4777 CDUM, JMS DPOI /GET NUMBER
3201 5776 JMP TOFEW /ERROR MESSAGE
3202 3050 DCA CSTRLO
3203 7004 RAL
3204 3047 DCA CSTRHG
3205 4777 JMS DPOI
3206 5302 JMP CDUM1 /ONLY 1 LOC
3207 3051 DCA CENDLO
3210 7004 RAL
3211 3052 DCA CENDHG
3212 1050 TAD CSTRLO /FIGURE NUMBER OF BLANKS
3213 0375 AND (7770
3214 3053 DCA CDUMT /TEMP
3215 1050 TAD CSTRLO
3216 0374 AND (7
3217 7041 CIA
3220 3054 DCA CDEMPY /THIS MANY
3221 1053 TAD CDUMT
3222 3050 DCA CSTRLO
3223 1051 TAD CENDLO
3224 7040 CMA
3225 1050 TAD CSTRLO
3226 7500 SNA
3227 5773 JMP NOPEM /TOO BAD
3230 3055 DCA OUTCNT
3231 4772 CDUM5, JMS CRLF
3232 1371 TAD (240
3233 4770 JMS TYPECH
3234 1047 TAD CSTRHG
3235 1367 TAD (260
3236 4770 JMS TYPECH
3237 1050 TAD CSTRLO
3240 4766 JMS OCTOUT
3241 1371 TAD (240
3242 4770 JMS TYPECH
3243 1375 TAD (-10 /OCTAL
3244 3056 DCA WRDCNT
3245 1365 CDUM4, TAD (-2
3246 4764 JMS SPACER /2 SPACES
3247 1054 TAD CDEMPY
3250 7550 SNA CLA
3251 5257 JMP CDUM2 /NO MORE BLANKS
3252 1363 TAD (-4
3253 4764 JMS SPACER /BLANK
3254 2054 ISZ CDEMPY
3255 7000 NOP
3256 5265 JMP CDUM3
/
3257 1047 CDUM2, TAD CSTRHG
3260 7110 RAR CLL
3261 1050 TAD CSTRLO

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3262 4762 JMS GETLOC /GET LOC
3263 4761 JMS EXTRAC /GET WORD
3264 4766 JMS OCTOUT /PRINT
/
3265 7301 CDUM3, CLA CLL IAC
3266 1050 TAD CSTRLO
3267 3050 DCA CSTRLO
3270 7010 RAR
3271 1047 TAD CSTRHG
3272 3047 DCA CSTRHG
3273 2055 ISZ OUTCNT
3274 7410 SKP
3275 5760 JMP ENTER /ALL DONE
3276 4757 JMS TERMIST /SEE IF USER WANTS TO STOP
3277 2056 ISZ WRDCNT
3300 5245 JMP CDUM4 /MORE ON LINE
3301 5231 JMP CDUM5
/
3302 4772 CDUM1, JMS CRLF
3303 1356 TAD (275 /=
3304 4770 JMS TYPECH
3305 1047 TAD CSTRHG
3306 7110 RAR CLL
3307 1050 TAD CSTRLO
3310 4762 JMS GETLOC
3311 4761 JMS EXTRAC
3312 4766 JMS OCTOUT
3313 5760 JMP ENTER
/
/CREP...REPLACE COMMAND
/
3314 4777 CREP, JMS DPOI /GET ADDRESS
3315 5776 JMP TOFEW /ERROR
3316 3050 DCA CSTRLO
3317 7004 RAL
3320 3047 DCA CSTRHG
3321 3053 DCA CDUMT /COUNTS # REPS
3322 4777 CREP2, JMS DPOI /GET VALUE
3323 5345 JMP CREPD /DONE
3324 7430 SZL /LINC SHOULD = 0
3325 5755 JMP NINV /ILLEGAL NUMBER
3326 3025 DCA HOLD /SET UP PLACE ROUTINE
3327 2053 ISZ CDUMT /COUNT THIS REP
3330 1047 TAD CSTRHG
3331 7110 RAR CLL /SET UP HIGH ADDR
3332 1050 TAD CSTRLO /SET UP LOW ADDR
3333 4762 JMS GETLOC /GET IN CORE ADDR
3334 4754 JMS PLACE /PUT IT OUT
3354 3656 JMS REFER /REF PAGE
3355 3123
3356 0275
3357 2550
3360 2600
3361 3675
3362 3600

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3363	7774	
3364	3517	
3365	7776	
3366	3134	
3367	0260	
3370	2327	
3371	0240	
3372	2335	
3373	4126	
3374	0007	
3375	7770	
3376	2724	
3377	3055	
3335	4753	
3336	7301	CLA IAC CLL
3337	1050	TAD CSTRLO / INCREMENT ADDRESS BY 1
3340	3050	DCA CSTRLO
3341	7004	RAL
3342	1047	TAD CSTRNG
3343	3047	DCA CSTRNG
3344	5322	JMP CREP2 / DO NEXT ONE
3345	1053	CREPD, TAD CDUMT / SEE IF WORD IN 4 REPLACES
3346	7650	SNA CLA
3347	5752	JMP TOFEW /ERROR
3350	5751	JMP ENTER /ALL DONE
		/
		/
3351	2600	PAGE
3352	2724	
3353	4400	

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3456 1363 TAD (215
3457 4762 JMS DPCBIT /DON'T FORGET TO INIT. SAVING CHARACTER
3460 5307 JMP RLTYR / RETURN
3461 1044 RLORT, TAD UNLSH /SEE IF WE SHOULD TYPE NOW
3462 7760 SNA CLA /-1=ONLY UNLOADED ONES TO BE TYPED
3463 5270 JMP RLTYR2
3464 1761 TAD 1416 /U? ALSO TYPE OUT THOSE NOT YET TYPED
3465 1360 TAD (-325 /-U
3466 7640 SZA CLA
3467 5306 JMP RLTDN /INIT. BUFF AND RET
3470 1035 RLTYR2, TAD BCRLOC /IGNORE BLANK LINES
3471 1357 TAD (-1400
3472 7650 SZA CLA
3473 5306 JMP RLTDN
3474 4756 JMS ODI /INIT OUT ROUTINE
3475 4755 JMS CRLF /NEW LINE
3476 7240 CLA CMA
3477 4317 JMS SPACER /TYPE SPACE
3500 4754 RLTYPL, JMS BONEB /GET CHARACTER
3501 5306 JMP RLTDN /END OF LINE RETURN POINT
3502 7410 SXP /ASCII RET PT
3554 2400 TAD (260 /OCTAL RET PT
3555 2335
3556 2420
3557 5400
3560 7453
3561 1416
3562 2315
3563 0215
3564 7775
3565 7566
3566 6201
3567 2327
3570 0262
3571 3000
3572 5107
3573 7773
3574 2600
3575 4200
3576 6336
3577 4676
3583 1353
3584 4752 JMS TYPECH /TYPE A CHARACTER
3585 5300 JMP RLTYPL /DO ENTIRE LINE
3586 4311 RLTDN, JMS INITIE /INIT BUFFER FOR NEXT LINE, IF ANY
3587 7000 RLTYR, NOP /A GDF FOR RETURN TO SEE BELOW NUMBER
3510 5040 JMP I RLTYR /Return to Dec.
/
3511 0000 INITIE, 0 /INITIALIZED INPUT BUFFER FOR MAP COMMANDS
3512 7300 CLA CLL
3513 1031 TAD BFRSIRT
3514 3035 DCA BCRLOC
3515 3751 DCA 1416 /CLEAR U TEST .. IMPORTANT
3516 3711 JMP I INITIE
/

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3517 0000 SPACER, 0 /AC = -# SPACER TO TYPE
3520 3326 DCN SPACI
3521 1350 TAD (240
3522 4752 JMS TYPECH
3523 2326 ISZ SPACNT
3524 5321 JLP .-3
3525 5717 JNP I SPACER
/
3526 0000 SPACNT, 0
/
/
3527 0000 RDRIN, 0 /RENDER INPUT ROUTINE
3530 3031 KSF
3531 5330 JNP .-1
3532 3033 KRB
3533 0347 AND (177
3534 7450 SNA
3535 5330 JMP RDRIN+1 /IGNORE LEADER TRAILER
3536 1346 TAD (200
3537 5727 JNP I RDRIN
/
3546 0200 PAGE
3547 0177
3550 0240
3551 1416
3552 2327
3553 0230

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*3600
/
/UTILITY FOR DETERMINING LOW CORE ADDRESS OF A LCC
/SPECIFIED IN THE ADDRESS FORMED BY LINK AND AC
/IF NOT IN CORE WRITES CORE OUT AND GETS LCC INTO CORE
/STARTING AT A NEAR PAGE BOUNDARY
/RETS WITH LCC IN AC
/
3600 0000 GETLCC, 0
3601 3021 DCA WHLOC /SAVE 12 BITS OF ADDRESS
3602 7004 RAL
3603 3020 DCA WBRNK /SAVE WHICH MEMORY BANK
3604 1020 TAD WBRNK
3605 7110 KAR CLL
3606 1021 TAD WHLOC
3607 7006 RTL
3610 7006 RTL
3611 7006 RTL /GETTING PAGE #
3612 0377 AND (77
3613 3022 DCA RPAGE /0-77
3614 1022 TAD RPAGE /SEE IF TRYING TO MODIFY RUN TIME
3615 7041 CIA
3616 1376 TAD (3 /IF POS IN RUN TIME
3617 7700 SMA CLA
3620 5263 JMP RUNTMM /HANDLE R T DIFF SINCE ITS LEFT IN CORE
3621 1023 TAD CURSTR /CURRENT START PAGE IN CORE
3622 7041 CIA /SEE IF 60 PAGE DESIRED IS IN CORE
3623 1022 TAD RPAGE /IF NEG BELOW CURENT
3624 7510 SPA
3625 5231 JMP BELOWC /BELOW WHATS IN CORE
3626 1375 TAD (-20 /SEE IF ABOVE
3627 7710 SPA CLA
3630 5245 JMP INCORE
3631 4315 BELOWC, JMS WPRESC /WRITE PRESENT CORE IMAGE SEGMENT OUT
3632 1022 TAD RPAGE
3633 1374 TAD (-4 /ALLOW OVERLAP TO OCCUR BETWEEN SEGMENTS
3634 3023 GETNEW, DCA CURSTR /NEW START OF IN CORE SEGMENT.
3635 1023 TAD CURSTR
3636 1373 TAD (200
3637 3241 DCA GTBLK
3640 4426 JMS I RTAPE /GET NEW SEGMENT INTO CORE
3641 0000 GTBLK, C
3642 0020 20
3643 0000 0
3644 3000 3000
/
3645 7300 INCORE, CLA CLL /PREPARE SEGMENT IS IN CORE
3646 1023 TAD CURSTR /CALC ADDRESS IN BUFF
3647 7041 CIA
3650 1022 TAD RPAGE
3651 7106 CLL RTL
3652 7006 RTL
3653 7006 RTL
3654 7004 RAL
3655 1372 TAD (3000 /START OF OPT BUFF

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3656 3024 DCA GETTEM
3657 1021 TAD WHLOC
3658 0371 AND (177
3659 1024 TAD GETTEM
3660 5600 GETRET, JMP I GETLOC
/
3661 1021 RUNINW, TAD WHLOC / HANDLES ADDRESS INTO RUN TIME
3662 7100 CLL
3663 5262 JMP GETRET
/
/
3664 0000 PLACE, 0 /PUT C(HOLD) IN BUFF ADD IN AC
3665 3024 DCA GETTEM
3666 1025 TAD HOLD
3667 6201 CDF
3668 3424 DCA I GETTEM
3669 6211 CDF 10
3670 5666 JMP I PLACE /AC=0
/
3671 0000 EXTRAC, 0 /GET CONT OF LOC IN AC FROM BUFFER
3672 3024 DCA GETTEM
3673 6201 CDF
3674 1424 TAD I GETTEM
3675 6211 CDF 10
3676 5675 JMP I EXTRAC
/
/RLOAD...SUBROUTINE SABR USES TO DEPOSIT
/
3677 0000 RLOAD, 0 /SABR WHICH COMES HERE TO DEPOSIT INTO CORE IMAGE
3678 2303 ISZ RLOAD /MISS PATCH
3679 3025 DCA HOLD /SAVE CONT
3680 1770 TAD BANK
3681 7110 CLL RAR
3682 1767 TAD CUR /AC = ADDRESS DESIRED
3683 4200 JMS GETLOC /AC=CORE ADDR
3684 4266 JMS PLACE /STOW II
3685 4766 JMS REFER /REF THE PROPER PAGE
3686 5703 JMP I RLOAD
/
3687 0000 WPRESC, 0 /WRITE CONTENTS OF PRESENT CORE IMAGE BUFFER TO TAPE
3688 7300 CLA CLL
3689 1373 TAD (200
3690 1023 TAD CURSTR
3691 3323 DCA SVEBLK
3692 4427 JMS I WIAPE
3693 0000 SVESLK, 0
3694 0020 20 /CORE 256 BLOCK (PAGE) BUFFER
3695 0000 0
3696 3000 DEFST, 3000 /SCHEDULE AT LOC 3000 (3000-6999)
3697 5715 JMP I WPRESC
/
/
3698 1365 GROUT2, TAD (7773 /REST OF BUILD... HAS TO SPIT UP BEFORE
3699 3010 DCA 10 ROOM GET TIGHT
3700 1364 TAD (-7402 /THIS UPDATES THE -B PARAMETER FOR CPU

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3733	3410	DCA I 10	
3734	7240	CLA CMA	
3735	3410	DCA I 10	
3736	7201	CLA IAC	
3737	3410	DCA I 10	
3740	1363	TAD (7402	
3741	3410	DCA I 10	
3742	1362	TAD (7767	
3743	3010	DCA 10	
3744	1361	TAD (37	
3745	3410	DCA I 10	
3746	1100	TAD 100	
3747	3410	DCA I 10	
3750	1360	TAD (400	
3751	3410	DCA I 10	
3752	5757	JMP CEXI	/ EXIT FROM NUMBER BUT WITH CS UPDATE CONTROL SET

/
PAGE

3757	4311	
3760	0400	
3761	0037	
3762	7767	
3763	7402	
3764	0376	
3765	7773	
3766	4400	
3767	6540	
3770	6336	
3771	0177	
3772	3000	
3773	0200	
3774	7774	
3775	7760	
3776	0003	
3777	0077	

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*4000
/
4000 0000 GETIPT, 0 /FEEDS BINARY TO LOADER. LOADER COMES HERE FOR ITS PART
4001 7300 CLA CLL
4002 1256 TAD THSW /0=LFT, 1=MID, -1=RT. UNPACKING BINARY. SEE WHICH PART
4003 7450 SNA
4004 5245 JMP LFTS /LEFT
4005 7700 SNA CLA
4006 5222 JMP MIDS /MID
4007 6201 CDF /-1 EXTRACT RIGHT
4010 1357 TAD I GETLO
4011 6211 CDF 10
4012 0377 AND (377
4013 3260 DCA IPTT
4014 4261 JNS GNXLCC /MAKE SURE NEXT IN CORE
4015 7200 CLA
4016 3256 GIBRET, DCA THSW
4017 1260 TAD IPTT
4020 2200 ISZ GETIPT
4021 5300 JMP I GETIPT
/
4022 6201 MIDS, CDF
4023 1357 TAD I GETLO /LOW 4 BITS
4024 6211 CDF 10
4025 0376 AND (17
4026 7106 CLL RTL
4027 7006 RTL
4030 3260 DCA IPTT
4031 4261 JNS GNXLCC
4032 6201 CDF
4033 1357 TAD I GETLO
4034 6211 CDF 10
4035 0375 AND (7400
4036 7106 CLL RTL
4037 7006 RTL
4040 7004 RAL
4041 1260 TAD IPTT
4042 3260 DCA IPTT
4043 7240 CLA CMA
4044 5216 JMP GIBRET
/
4045 6201 LFTS, CDF
4046 1357 TAD I GETLO
4047 6211 CDF 10
4050 0374 AND (7760
4051 7112 RTR CLL
4052 7012 RTR
4053 3260 DCA IPTT
4054 7201 CLA IAC
4055 5216 JMP GIBRET
/
4056 0000 THSW, 0
4057 0000 GETLO, 0
4058 0000 IPTT, 0
/

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4061 0000  SNXLOC, 0      / Assume to get next location in input buffer
4062 7300    CLA CLL
4063 1373    TAD (-3000 /SEE IF NEXT LOC IS IN BUFFER
4064 2257    ISZ GETLO
4065 1257    TAD GETLO
4066 7620    SNL CLA /+MEANS REFIL
4067 5661    JMP I SNXLOC
4070 4426    JMS I RTAPE /READ NAME IN
4071 0000  IGIBLA, 0 /MUST BE SET
4072 0010    IC      / IS PAGE BUFFER
4073 0001    GUNT, 1 /MUST BE SET
4074 1000    GINTL, 1000 /LOC 1000-2771 IN FILE 1  MOVEA ROW TIME
4075 1271    TAD IGIBLK
4076 1272    TAD IGIBLK+1
4077 3271    DCA IGIBLK /ADV TAPE BLOCK
4100 1274    TAD GINTL
4101 3257    DCA GETLO
4102 5661    JMP I SNXLOC
/
/CIRD...INDEX COMMAND
/
4103 7300    CIND, CLA CLL
4104 1372    TAD (200
4105 3325    DCA CINDT /SET UP INDEX POINTER
4106 1325    CINDL, TAD CINDT
4107 4771    JMS MVTW /GET NAME
4110 1037    TAD W1
4111 7650    SNA CLA /TEST FOR INDEX END
4112 5324    JMP CINDD
4113 4770    JMS CRLF /NEW LINE
4114 7340    CLA CNA
4115 4767    JMS SPACER /INDENT 1 SPACE
4116 1036    TAD WLOC
4117 4766    JMS MESSAGE /TYPE NAME
4120 1325    TAD CINDT
4121 1335    TAD (5 /ADVANCE INDEX POINTER
4122 3325    DCA CINDT
4123 5306    JMP CINDL
/
4124 5764    CINDD, JMP ENTER
/
4125 0000    CINDT, 0
/
4126 7300    MOPLA, CLA CLL /TYPES NO!
4127 1763    TAD MCM
4130 4766    JMS MESSAGE
4131 5764    JMP ENTER
/
/
4163 5150    PAGE
4164 2300
4165 0005
4166 3000
4167 3517
4170 2335

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4171	4875
4172	0200
4173	5000
4174	7760
4175	7400
4176	0617
4177	0377

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*4200
/
4200 0000 SETIPT, 0 /SET UP BINARY READING
4201 3252 DCA SETT /TEMP
4202 1252 TAD SETT
4203 0377 AND (1777
4204 1776 TAD IGTBLK+1 /SEE IF DESIRED DATA IS IN CORE
4205 7041 CIA /OPEN WHEN BMAP IS FULL SAVE IT TAPE READY
4206 1775 TAD IGTBLK
4207 7650 SNA CLA
4210 5225 JMP INHERE /BINARY IS IN CORE
4211 1252 TAD SETT /SET UP ROUTINES TO FORCE FIRST DATA
4212 0377 AND (1777 /REQUEST TO READ TAPE
4213 3775 DCA IGTBLK
4214 1252 TAD SETT
4215 7106 RTL CLL
4216 0374 AND (1
4217 3773 DCA GUMI
4220 1372 TAD (3001 /FORCE READ
4221 3771 DCA GETLO
4222 1770 JMS GMYLOC /FORCE READ
4223 3767 DCA THSV
4224 5600 JMP I SETIPT
4225 1366 INHERE, TAD (1000 /DONT FORCE READ
4226 3771 DCA GETLO /CHECK DO NOT SET INHERE-2
4227 3767 DCA THSV
4230 5600 JMP I SETIPT
/
/CMAP...MAP COMMAND
/
4231 4765 CMAP, JMS GWFLE /DO WE HAVE A PARAMETER?
4232 5237 JMP CMAP2 /NO
4233 1037 TAD W1 /SOMETHING
4234 0364 AND (7700
4235 1364 TAD (-0100 /A ?
4236 7640 SZA CLA
4237 7240 CMAP2, CLA CMA /-1 ONLY UNLOADED
4240 3044 DCA UNLSW
4241 4763 JMS INITIB
4242 1362 TAD (2000
4243 4246 CMAP3, JMS I LOADGC /TO SAVE LDR
4244 2044 ISZ UNLSW /IF -1 DO PAGES
4245 5791 JMP ENTER
/
/CSPA...SPACE COMMAND
/
4246 4763 CSPA, JMS INITIB /INITIALIZE LINE BUFFER
4247 3044 DCA UNLSW
4250 1360 TAD (4000
4251 5243 JMP CMAP3 /USE PART OF CMAP
/
4252 0000 SETT, 0
/
/CLIB...LIBRARY COMMAND
/

```

```

4253 7300 CLIB, CLA CLL
4254 1357 TAD CS
4255 3045 DCA PRGONT /SET PRGM CNT TO 6
4256 1756 TAD CLIBL /GET SET CNT TO LIBRARY LIST
4257 5755 JMP INDSRH /ALL DONE HERE

/
4260 1754 NOTHER, TAD MPART1 /CRLF" ASKS FOR REPLACEMENT NAME
4261 4753 JMS MESSAGE
4262 1036 TAD VLOC
4263 4753 JMS MESSAGE
4353 3000 TAD MPART2 /"DOES NOT EXIST ...
4354 5053
4355 2732
4356 4730
4357 0003
4360 4000
4361 2600
4362 2000
4363 3511
4364 7700
4365 2446
4366 1000
4367 4056
4370 4061
4371 4057
4372 3001
4373 4073
4374 0001
4375 4071
4376 4072
4377 1777
4264 1752
4265 4751 JMS MESSAGE
4266 1350 TAD (277 /?
4267 3034 DCA PREFIX /CHANGE PREFIX TO ?
4270 4747 JMS PLIB /GET NEW LINE
4271 4746 JMS OBI /SET UP EXTRACTION ROUTINE
4272 4745 JMS GWFLB /GET A NEW NAME
4273 5744 JMP ENTER /CR ONLY
4274 5743 JMP INDSH3 /NEW NAME SO TEST IT TOO

/
4275 0000 MVTW, 0 /MOVES CONTENTS OF ADDRESS IN AC INTO CONT-41
4276 1342 TAD (-1 /WILL AUTO-INCR
4277 3010 DCA I0
4300 1410 TAD I 10
4301 3037 DCA W1
4302 1410 TAD I 10
4303 3040 DCA W2
4304 1410 TAD I 10
4305 3041 DCA W3
4306 1410 TAD I 10
4307 3042 DCA W4
4310 5675 JMP I MVTW

/
/

```

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/CEXI...EXIT COMMAND

```

/
4311 7300 CEXI, CLA CLL / JUMP To CPs Base to PAGE 4
4312 6203 CDF CIF
4313 5714 JMP I .+1
4314 7500 7500
/
4342 7777 PAGE
4343 2742
4344 2500
4345 2446
4346 2420
4347 2200
4350 0277
4351 3000
4352 5057

```

```

*4400
/
/REFER...REFERENCE ROUTINE
/
4400 0000 REFER, 0 /SETS THE ENTRY OF PAGE REFERENCE TABLE TO 1
4401 7200 CLA
4402 1022 TAD RPAGE /REFERENCE TABLE PAGE
4403 1223 TAD PAGED /BASE OF PAGE TABLE
4404 3024 DCA GETTEM
4405 7201 CLA IAC
4406 3424 DCA I GETTEM
4407 5800 JMP I REFER
/
/CUNR...UNREFERENCE COMMAND
/
4410 7300 CUNR, CLA CLL
4411 4777 JMS DPOI /GET THE LOCATION
4412 5776 JMP TOFEW /USER DIDNT GIVE ONE
4413 7006 RTL /EXTRACT THE PAGE #
4414 7003 RTL
4415 7006 RTL
4416 0375 AND C77 /MASK FOR 8-K
4417 1223 TAD PAGED /HOLD BASE OF TABLE
4420 3024 DCA GETTEM
4421 3424 DCA I GETTEM /CLEAN TABLE ENTRY
4422 5774 JMP ENTER
/
4423 4424 PAGED, .+1 /START OF TABLE
/
4574 2600 PAGE /INAPPROPRIATE USE OF METHOD, USING 1 LOC PER PAGE
4575 0077 / REQUIRE 64 DECIMAL LOCATIONS
4576 2724
4577 3055

```



```

*4500
/
/COMTAB...COMMAND TABLE
/FOR SLRV USE
/
4500 4501 COMTAB, .+1 /START
4501 0705 0705 /GET
4502 2440 2440
4503 4040 4040
4504 4040 4040
4505 2571 03ET
4506 0225 0225 /BUILD
4507 1140 1140
4510 4040 4040
4511 4040 4040
4512 5270 0EUI
4513 0425 0425 /DUMP
4514 1540 1540
4515 4040 4040
4516 4040 4040
4517 3200 0DUM
4520 2205 2205 /REPLACE
4521 2040 2040
4522 4040 4040
4523 4040 4040
4524 3314 0REP
4525 0530 0530 /EXIT
4526 1140 1140
4527 4040 4040
4530 4040 4040
4531 4311 0EXI
4532 1501 1501 /MAP
4533 2040 2040
4534 4040 4040
4535 4040 4040
4536 4231 0MAP
4537 2320 2320 /SPACE
4540 0140 0140
4541 4040 4040
4542 4040 4040
4543 4245 0SPA
4544 1411 1411 /LIBRARY
4545 0240 0240
4546 4040 4040
4547 4040 4040
4550 4253 0LIB
4551 2205 2205 /RESTART
4552 2340 2340
4553 4040 4040
4554 4040 4040
4555 5200 0RES
4556 0317 0317 /COMMENT
4557 1540 1540
4558 4040 4040
4559 4040 4040

```

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4662	2344	CCON	
4663	2516	2516	/UNREFERENCE
4664	2240	2240	
4665	4040	4040	
4666	4040	4040	
4667	4410	CUNR	
4670	1116	1116	/INDEX
4671	0440	0440	
4672	4040	4040	
4673	4040	4040	
4674	4103	CIND	
		/	
4675	0000	0	/TERMINATES
		/	
		/	
4676	4677	CGETL, .+1	
		/	
		BLNLST=CGETL	/DOUBLE DUTY
		/	
4677	0000	0	/USED FOR POSSIBLE LIST OF NAMES FOR THE GET COMMAND
4700	0000	0	
4701	0000	0	/ALSO USED TO STORE POINTERS TO NAMES FILE AS NAMES
4702	0000	0	/ARE LOCATED IN THE INDEX
4703	0000	0	
4704	0000	0	
4705	0000	0	
4706	0000	0	
4707	0000	0	
4710	0000	0	
4711	0000	0	
4712	0000	0	
4713	0000	0	
4714	0000	0	
4715	0000	0	
4716	0000	0	
4717	0000	0	
4720	0000	0	
4721	0000	0	
4722	0000	0	
4723	0000	0	
4724	0000	0	
4725	0000	0	
4726	0000	0	
4727	0000	0	
4730	4731	CLIDL, .+1	/LIST OF NAMES FOR THE LIBRARY COMMAND
4731	5611	5611	/ .IOR / NEXT TIME GET * IN PLACE OF , IS A PREFIX!
4732	1710	1710	
4733	4040	4040	
4734	4040	4040	
4735	5606	5606	/ .FLOAT
4736	1417	1417	
4737	0124	0124	
4740	4040	4040	
4741	5611	5611	/ .INTEGER
4742	1624	1624	

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4743	0507	0507	
4744	0522	0522	
4745	5625	5625	/.UTILITY
4746	2411	2411	
4747	1411	1411	
4750	2431	2431	
4751	5605	5605	/.ERROR
4752	2222	2222	
4753	1722	1722	
4754	4040	4040	
4755	5623	5623	/.SUBSC
4756	2502	2502	
4757	2303	2303	
4760	4040	4040	
		/	
4761	0000	0	/TERMINATES
		/	
		PAGE	

```

*5000
/MESSAGES
/
5000 5001 MTNN, .+1
5001 4543 TEXT :Z#
5002 5624 .T
5003 1717 CC
5004 4015 N
5005 0116 AN
5006 3140 X
5007 0611 FI
5010 1405 LE
5011 2300 S:
5012 5013 MIDF, .+1
5013 4543 TEXT :Z#
5014 5614 .L
5015 1116 IN
5016 0540 E
5017 0225 BU
5020 0606 FF
5021 0522 ER
5022 4006 F
5023 2514 UL
5024 1400 L:
5025 5026 NILCC, .+1
5026 4543 TEXT :Z#
5027 5011 .I
5030 1414 LL
5031 0507 EG
5032 0114 AL
5033 4003 C
5034 1715 ON
5035 1501 NA
5036 1604 ND
5037 0000 :
5040 5041 NIOFE, .+1
5041 4543 TEXT :Z#
5042 5624 .T
5043 1717 CC
5044 4006 F
5045 0527 EM
5046 4017 C
5047 2009 PE
5050 2201 RA
5051 1604 ME
5052 2300 S:
5053 5054 NPART1, .+1
5054 4543 TEXT :Z#
5055 5312 .
5056 0000 :
5057 5000 NPART2, .+1
5058 4210 TEXT :
5061 0417 DC
5062 0523 EC
5063 4016 N

```

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5064	1724	OT
5065	4005	E
5066	3011	MI
5067	2521	ST
5070	4543	SA
5071	5605	.D
5072	1624	NT
5073	0522	ER
5074	4022	R
5075	0520	EP
5076	1401	LA
5077	0305	CE
5100	1505	ME
5101	1624	NT
5102	4017	O
5103	2240	R
5104	7403	<C
5105	2276	R>
5106	0000	:
5107	5110	MFATLER, .+1
5110	4543	TEXT :RM
5111	5606	.F
5112	0124	AT
5113	0114	AL
5114	4014	L
5115	1701	CA
5116	0440	D
5117	0522	EP
5120	2217	EO
5121	2240	R
5122	0000	:
5123	5124	MINNE, .+1
5124	4543	TEXT :RM
5125	5011	.I
5126	1414	LL
5127	0507	ES
5130	0114	AL
5131	4017	C
5132	0324	CT
5133	0114	AL
5134	4016	N
5135	2515	NY
5136	0205	BE
5137	2200	R:
5140	5141	NORTH, .+1
5141	5016	TEXT :RM
5142	1740	O
5143	2225	RU
5144	1340	H
5145	2411	TI
5146	1505	ME
5147	7700	?:
5150	5151	NOI, .+1
5151	4543	TEXT :RM
5152	5016	.I

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5193 1741 0!
5151 0000 :
/
PAGE

```

*5200
/
/CRES...RESTART COMMAND
/
5200 7300 CRES, CLA CLL / MIS TO REINITIALIZE EVERYTIME
5201 5777 JMP 3200 /START W SADR WORKER
5202 7240 RLSRTRN, CLA CHA / DEL WORKER COMES HERE
5203 3773 DCA CONL /BECAUSE OF PATCH
5204 1375 TAD (777 /O LOW CORE EXCEPT FOR RUN TIME IN 0-777
5205 3010 DCA 10
5206 1374 TAD (-6600
5207 3267 DCA CRESOIN
5210 3201 CDF
5211 3410 DCA I 10
5212 2267 ISZ CRESOIN
5213 3211 JMP .-2
5214 3211 CDF 10 / Now Core Low (low - 757) ARE LOW &
5215 4427 JMS I WTAPE /NOW FIX TAPES
5216 0200 200 / 1ST HALF OF FIELD 1 Core index
5217 0020 20
5220 0000 0
5221 1000 1000
5222 4427 JMS I WTAPE
5223 0220 220 / REST OF FIELD 1 Core index
5224 0020 20
5225 0000 0
5226 1000 1000
5227 4427 JMS I WTAPE
5230 0241 241 /MISS RUN TIME FOR FIELD 2 WITH DATA WRITTEN OTHERWISE
5231 0020 20
5232 0000 0
5233 1000 1000
5234 4427 JMS I WTAPE
5235 0261 261 / FINISH FIELD 2 Core index
5236 0020 20
5237 0000 0
5240 1000 1000
/NOW FIX REFERENCE LIST
5241 1001 TAD M100 /FIRST ZERO IT CORRECTS ALL INDEX
5242 3267 DCA CRESOIN
5243 1773 TAD PAGE0
5244 3022 DCA RPAGE
5245 3422 DCA I RPAGE
5246 3022 ISZ RPAGE
5247 2267 ISZ CRESOIN
5250 5245 JMP .-3
/REF P 0-3 THE FIELD 4 RUNTIME
5251 3022 DCA RPAGE
5252 1062 TAD M4
5253 3267 DCA CRESOIN
5254 4772 JMS REFER
5255 2022 ISZ RPAGE
5256 2267 ISZ CRESOIN
5257 5254 JMP .-3
5260 1371 TAD (40 /REF F 1 RT

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5231 3022 DCA RPAGE
5232 4772 JMS REFER
/
5233 3770 DCA IGTBLK /FORCE INPUT READ WHEN FIRST BINARY PART IS RECOGNIZED
5234 1053 TAD C4 /THIS CODE IS NECESSARY BECAUSE OF THE WAY BINARY PARTS
5235 3023 DCA CUNSTR /DO NOT ACCIDENTALLY REMOVE NEW PART INTO CODE
5236 5757 JMP ENTER /COOCCOO TO IT
/
5267 0000 CRESCN, 0
/
/
/CBUI...BUILD COMMAND
/
CBUFLD=100
CBUSA=101
DISLOC=102
RBSE=103
PLOCAT=104
PSTART=105
PACONT=106
COREND=107
CFLD=110
DISCNT=111
DISCN2=112
LCDFA=140
LCDFB=141
/
5270 4756 CBUI, JMS DPOI /SEE IF THERE'S A SA
5271 5277 JMP SABRSA /NO
5272 3101 DCA CBUSA /YES SAVE 12 BIT ADDRESS
5273 7006 RTL
5274 7006 RTL
5275 3100 DCA CBUFLD /SAVE FLD LOCATION
5276 5306 JMP CBUI2
5277 5201 SABRSA, CBF /GET FROM RT LOC BY FIRST LARGEST FLD
5300 1755 TAD 300 /THIS IS A 749 I ALSO IN EFFECT
5301 3101 DCA CBUSA /12 BIT ADDRESS
5302 1754 TAD 200 /ACTUALLY AN INDEPENDENT 749
5303 5211 CBF 10
5304 0353 AND (10 /MARK OFF FROM BLD
5305 3100 DCA CBUFLD
5306 4752 CBUI2, JMS WPRESC /WRITE PRESENT CONTENTS OF CBUFLD BUFFER
5307 4427 JMS I RTAPE /W RT FOR FLD 1
5310 0200 200
5311 0004 4
5312 0000 0
5313 0000 0
5314 4423 JMS I RTAPE /RD FLD1 INTO CODE
5315 0240 240
5316 0037 37
5317 0000 0
5320 0000 0
5321 1363 TAD (10
5322 3110 DCA CFLD /SET FLD FOR PACKING
5323 1361 TAD (1400 /CORE DIS BLK IS PACKED STARTING HERE IN FLD 1

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5324 3102 DCA DISLOC / POINT INTO CORE IMAGE DESCRIBED BELOW FIELDS
5325 1353 TAD REFND / MID OF REF TAB
5326 4760 JMS DISCBL / PACK UP CONTENTS OF MEMORY FIELDS 4, I.E. FIELDS 1 CORE IMAGE
5327 7450 SNA / MAY BE EMPTY - AC = # BLKS IN CORE IMAGE SEGMENT
5330 5337 JMP WNUM+3
5331 3334 DCA WNUM / THIS MANY BLKS IN FIELDS 1 SEGMENT
5332 4427 JMS I RTAPE / W FLD 1 INTO UNIT 1 SCRATCH AREA
5333 0040 40 / 'B STARTS IN BLK 37 WITH CORE IMAGE DESC. BLK
5334 0000 WNUM, 0 / ACTUAL CORE STARTS IN BLOCK 40
5335 0001 1
5336 0000 0
5337 1333 TAD WNUM-1 / SET UP NEXT WRITE FOR MEMORY FIELDS 4
5340 1334 TAD WNUM
5341 3757 DCA WNUM2-1
5342 3110 DCA CFLD / SET CORRECT FIELD TO 4
5343 4423 JMS I RTAPE / GET FLD 0 INTO UNIT 1
5344 0200 200
5345 0037 37
5346 0000 0
5347 0000 0
5350 1354 TAD REFST / STAT OF REF TAB
5351 4760 JMS DISCBL / DESC FIELDS 4 CORE IMAGE
5352 5756 JMP GETOUT
/
5353 4434 REFND, PAGE+41
5354 4424 REFST, PAGE+1
/
5356 5514 PAGE
5357 5520
5360 5400
5361 1400
5362 3715
5363 0010
5364 0200
5365 0300
5366 3055
5367 2600
5370 4071
5371 0040
5372 4400
5373 4423
5374 1200
5375 0777
5376 6340
5377 6200

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/ THIS ROUTINE IS CONSIDERABLY COMPLICATED SINCE THE BASIC ALGORITHM
 / DOES NOT LEAVE ANY GAPS IN CORE. ALL THAT IS NEEDED IS TO
 / FIND THE FIRST ENTRY IN THE PAGE REF TABLE WHICH AUTOMATICALLY WILL
 / DETERMINE THE CORE IMAGE SEGMENT SIZE.
 *5400

/

5400	0000	DISCBL, 0 / SUB PACKS FIELD 4 CONTAINS 4 GAPS AT PAGE IN AC
5401	3103	DCA RBSE /SETS UP BASE TABLE OF POINTS INTO PAGE REF TABLE
5402	1103	TAD RBSE /UN REF P 37 ALWAYS!
5403	1037	TAD 37
5404	3111	DCA DISCNT
5405	3511	DCA I DISCNT / OLD POINTER LOC IN PAGE REFER TABLE
5406	1377	TAD (-37
5407	3111	DCA DISCNT / CHECK A MAX OF 3) PACKS
5410	3107	DCA COREND /SET TOP OF PACKED CORE TO 4
5411	3104	DCA PLOCAT /PREV PAGE
5412	1503	LOOPP, TAD I RBSE /GET REF BIT
5413	7650	SNA CLA /S IF REF
5414	5273	JMP AZERO / RETURN FROM A SEGMENT GAP BETWEEN SEGMENTS
5415	1104	TAD PLOCAT
5416	3105	DCA PSTART /NEW START OF A SEGMENT
5417	2111	DIS2, ISZ DISCNT
5420	7000	NOP
5421	2104	ISZ PLOCAT
5422	2103	ISZ RBSE
5423	1503	TAD I RBSE /GET NEXT PAGE REF WORD
5424	7640	SZA CLA /END OF CURR SEC!
5425	5217	JMP DIS2 /MORE YET TO KEEP WORKING FOR SEGMENT END
5426	1105	TAD PSTART /HOW MANY? IN THIS SEGMENT
5427	7041	CIA
5430	1104	TAD PLOCAT
5431	3105	DCA PAGCNT
5432	1105	TAD PAGCNT /ENTER INTO ESC CORE IMAGE DESCRIPTOR BLOCK SIZE
5433	3502	DCA I DISLOC
5434	2102	ISZ DISLOC /ADD POINTER INTO CORE IMAGE DESCRIPTOR
5435	1110	TAD CFLD /SET FLD
5436	3502	DCA I DISLOC /FIELD OF CURRENT SEGMENT
5437	2102	ISZ DISLOC /ADD POINTER
5440	1105	TAD PSTART /FIND ADDR OF SECTION IN CORE
5441	7103	CLL RTL
5442	7003	RTL
5443	7003	RTL
5444	7004	RAL
5445	3502	DCA I DISLOC /STARTING ADDRESS OF SEGMENT
5446	7240	CLA CMA /MOVE CORE TO MATCH DESCRIPTOR
5447	1502	TAD I DISLOC
5450	2102	ISZ DISLOC /POINTS TO NEXT SEGMENT ENTRY IN DESCRIPTOR BLOCK
5451	3010	DCA IC /FROM POINTER CORE INTO INDEX
5452	7240	CLA CMA
5453	1107	TAD COREND /TOP OF PACKED SEGMENTS IN FIELD 4
5454	3011	DCA II /TO /MOVE TO HERE
5455	1106	TAD PAGCNT /HOW CALCULATE HOW MUCH TO MOVE
5456	7103	CLL RTL
5457	7003	RTL
5460	7003	RTL
5461	7004	RAL
5462	7041	CIA
5463	3112	DCA DISCNT2 /HOW MANY MOVE THIS MANY WORDS
5464	5201	CDF

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5455 1410 TAD I 10 / MAY JUST MOVE COUNTER UP IN SELF
5456 3411 DCA I 11 / BUT THIS IS NO PROBLEM
5457 2112 ISZ DISCN2
5470 5235 JMP .-3
5471 5211 CDF 10
5472 7201 CLA IAC
5473 1011 TAD 11
5474 3107 DCA COREND /UPDATE TOP OF AVAILABLE CORE IN FIELD 1
5475 5302 JMP DONTST /SEE IF DONE
/
5476 2104 AZERO, ISZ PLOCAT
5477 2103 ISZ RESE
5500 2111 ISZ DISCNT
5501 7000 NOP /LAST USE CARD SKIP
5502 1111 DONTST, TAD DISCNT /SEE IF ALL 37 PAGES HAVE BEEN REWIND
5503 7540 SZA CLA
5504 5212 JMP LOOPP /NOT YET
5505 1107 TAD COREND /CALCULATE NUMBER OF PAGES TO BE SENT INTO -B
5506 7012 RTR
5507 7012 RTR
5510 7012 RTR
5511 7010 RAR
5512 0373 AND (37 /MASK
5513 5300 JMP I DISCBL /AC=# DLKS TO GO INTO -B
/
5514 7450 GETOUT, SNA / REST OF BOUND COMMAND
5515 5355 JMP RTDEL / TRIES TO HAVE 2 BOUNDS IN FIELD 4 CORE IMAGE, BUT TO KEEP
5516 2321 DCA WNUM2
5517 4427 JMS I WTAPE
5520 0000 0 /TO BE FILLED PLS TO START OF FIELD 4 CORE IMAGE
5521 0000 WNUM2, 0 /ALSO SIZE OF FIELD 4 CORE IMAGE
5522 0001 1
5523 0000 0
5524 1375 TAD (7000 /NOP CDF'S IN TAPE REAL-TIME SO THAT WE CAN
5525 3540 DCA I LCDFA /WRITE THE CORE IMAGE DESCRIPTOR BLOCK AT
5526 1375 TAD (7000 /LOCATION 1400 IN FIELD 1
5527 3541 DCA I LCDFB
5530 1100 TAD CEUFLD /SET UP FIELD 10 STARTING ADDRESS
5531 3502 DCA I DISLOC
5532 2102 ISZ DISLOC /ADD PTR INTO CORE IMAGE DESCRIPTOR
5533 1101 TAD CEUBA
5534 3502 DCA I DISLOC /SET 12 BIT STARTING ADDRESS
5535 1102 TAD DISLOC /HAVE TO INDICATE IN CORE IMAGE DESCRIPTOR
5536 1374 TAD (-4 /WHICH ENTRY IS LAST ENTRY
5537 3102 DCA DISLOC
5540 1502 TAD I DISLOC
5541 1375 TAD (4000 /THIS IS THE PROTER START
5542 3502 DCA I DISLOC
5543 4427 JMS I WTAPE /NOW WRITE DESCRIPTOR BLOCK
5544 0037 37
5545 0001 1
5546 0001 1
5547 1400 1400
5550 1772 TAD WNUM / NOW CALCULATE THE SIZE OF -B
5551 1321 TAD WNUM2

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5552	7001	IAC / PLUG 1 FOR DESCRIPTION BLUR
5553	3100	BCA 100 /SAVE IN TEMP
5554	5771	JMP GTCUT2 /CAN GET OF ROOM HERE
		/
5555	1770	RTDEL, TAD NORTH /NO RUN TIME? ERROR
5556	4767	JMS MESSAGE
5557	5768	JMP CEXI /THINGS ARE TOO FAR GOING TO STAY HERE
		/
5566	4311	PAGE /SO GO BACK TO SYSTEM!
5567	3000	
5570	9140	
5571	3730	
5572	5334	
5573	4000	
5574	7774	
5575	7000	
5576	0037	
5577	7741	

```

*5600
/
/SETS UP THE LOADER IN FIELD 1
/
/SYSTEM STARTS HERE WITH EVERYTHING IN LOWER 4K
/
5600 4856 JMS PACKIN /PACK UP INDEX IN UPPER 4K LEFT BY OPS
5601 0200 200 /PAGE REGISTER
5602 4000 4000 /PAGE REGISTER
5603 7300 CLA CLL / FIRST MOVE PAGE # OF THIS LOADER INTO
5604 1377 TAD (7777 /THE UPPER 4K
5605 3010 DCA 10
5606 1377 TAD (7777
5607 3011 DCA 11
5610 1376 TAD (-200 /PAGE 0
5611 3334 DCA MVCNTR
5612 1410 TAD I 10
5613 6211 CDF 10
5614 3411 DCA I 11
5615 6201 CDF
5616 2334 ISZ MVCNTR
5617 5212 JMP .-5 /
5620 1375 TAD (-5600 /THE REST OF THIS LOADER CAN NOW BE MOVED
5621 3334 DCA MVCNTR
5622 1374 TAD (1777 / START AT 2000 TO MISS NOW PACKED INDEX
5623 3010 DCA 10
5624 1374 TAD (1777
5625 3011 DCA 11
5626 1410 TAD I 10
5627 6211 CDF 10
5630 3411 DCA I 11
5631 6201 CDF
5632 2334 ISZ MVCNTR
5633 5226 JMP .-5
5634 1373 TAD (217 /NOW BANNED READ TIME TO PROPER PLACE
5635 3010 DCA 10
5636 1372 TAD (17 /MISSING THE AUTO-INDEX REGISTER
5637 3011 DCA 11
5640 1371 TAD (-100
5641 3334 DCA MVCNTR
5642 1410 TAD I 10
5643 3411 DCA I 11
5644 2334 ISZ MVCNTR
5645 5242 JMP .-3
5646 6213 CDF CDF 10
5647 5250 JMP .+1 /GO TO FIELD 1 WHERE THE LOADER ALSO RESIDES NOW
5650 4427 JMS I WRITE /WRITE FIELD 1 POSITION ONTO TAPE
5651 0240 240 /LOC OF PAGE # OF FIELD 1
5652 0001 1
5653 0000 0
5654 1000 1000
5655 5770 JMP CRCS /GET GOING BY FACING A SYSTEM RESTART
/
/
/INDEX PACKER FOR LOADER

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```

/CALL: JMS PACKIN
/      WHERTO FLD 1
/      WHERFR FLD 1
/      PETS HERE WITH NEXT WHERTO IN AC
/      TERMINATES IND WITH A 0
/      ONLY KEEPS REL BIN
/
5656 0000 PACKIN, 0 / RETAINS ONLY 4 WORDS NAME AND
5657 7300 CLA CLL / TYPE BULL LOCATION
5660 1656 TAD I PACKIN / SIZE AND TYPE LIST
5661 3332 DCA WHERTO / ONLY SIZE FIELD ARE RETAINED
5662 2256 ISZ PACKIN
5663 1656 TAD I PACKIN
5664 7001 IAC
5665 3331 DCA WHERFR /2ND WORD
5666 2256 ISZ PACKIN
5667 6211 CDF 10
5670 1731 TAD I WHERFR
5671 3327 DCA PACKCNT
5672 7240 CLA CMA
5673 1332 TAD WHERTO
5674 3010 DCA 10
5675 7240 CLA CMA
5676 1331 PACKL, TAD WHERFR
5677 1367 TAD C10
5700 3331 DCA WHERFR
5701 1331 TAD WHERFR
5702 1366 TAD C5
5703 3333 DCA LTYPE
5704 1733 TAD I LTYPE
5705 1365 TAD (-1000
5706 7640 SZA CLA
5707 5321 JMP PACKNN
5710 7240 CLA CMA
5711 1331 TAD WHERFR
5712 3011 DCA 11
5713 1364 TAD (-5
5714 3330 DCA PCNT2
5715 1411 TAD I 11
5716 3410 DCA I 10
5717 2330 ISZ PCNT2
5720 5315 JMP .-3
5721 2327 PACKNN, ISZ PACKCNT
5722 5276 JMP PACKL
5723 3410 DCA I 10
5724 1010 TAD 10
5725 6201 CDF
5726 5656 JMP I PACKIN
/
5727 0000 PACKCNT, 0
5730 0000 PCNT2, 0
5731 0000 WHERFR, 0
5732 0000 WHERTO, 0
5733 0000 LTYPE, 0
5734 0000 MVCNTA, 0

```

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		/	
			PAGE
5764	7773		
5765	7000		
5766	0006		
5767	0010		
5770	5200		
5771	7620		
5772	0017		
5773	0217		
5774	1777		
5775	2200		
5776	7600		
5777	7777		

```

/PATCHES FOR SADR LOADER V(06)
/
BANK=6336
CUR=6540
COML=6340
/
*5224
6224 5625   JMP I .+1
6225 5202   RLSTRIR
/
*5261
6261 7200   CLA /READING SWITCHES
6262 7000   NOP
6263 7000   NOP
/
*6447
6447 7000   NOP
6450 7000   NOP
6451 7000   NOP
6452 7200   CLA
/
*6461
6461 7000   NOP
6462 1763   1763 /TAB WORD
6463 4664   JMS I .+1
6464 3703   RLOAD
6465 7200   CLA
6466 7000   NOP
6467 7000   NOP
6470 7000   NOP
6471 7000   NOP
/
*6652
6652 5653   JMP I .+1
6653 3420   RLERROR /ERROR NUM IN AC
/
*7125 /TYPE ROUTINE
7125 4726   JMS I .+1
7126 3440   RLIYP
7127 7000   NOP
/
*7200 /DON'T KNOW WHY
7200 7402   HLT
/
*7250 /WAIT
7250 5651   JMP I .+1
7251 0000   RESTR, 0 /CALLER COMES HERE
/
*7422 /MSR
7422 4623   JMS I .+1
7423 4000   GETIPT
7424 5621   JMP I .-3
/
*7454
7454 7776   7776

```



```

/
/RUN TIME FOR FIELDS 1 AND 0
/
/FIELD 0 FIRST
/
*233
/
0233 0000 0000
0234 6201 6201
0235 6202 6202
0236 4437 4437
0237 0602 0602
/
0240 0000 0000
0241 6201 6201
0242 6202 6202
0243 4444 4444
0244 0600 0600
/
0245 0000 0000
0246 2045 2045
0247 6201 6201
0250 5445 5445
/
0251 0000 0000
0252 2051 2051
0253 6211 6211
0254 5451 5451
/
0255 0000 0000
0256 6201 6201
0257 6202 6202
0260 4461 4461
0261 0423 0423
/
0262 0000 0000
0263 6201 6201
0264 6202 6202
0265 4466 4466
0266 0400 0400
/
0267 0000 0000
0270 6201 6201
0271 6202 6202
0272 4473 4473
0273 0451 0451
/
/
/NOW FIELD 1
/
*1033
/
1033 0000 0000
1034 6211 6211
1035 6202 6202

```

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1036	4437	4437
1037	0602	0602
		/
1040	0000	0000
1041	6211	6211
1042	6202	6202
1043	4444	4444
1044	0600	0600
		/
1045	0000	0000
1046	2045	2045
1047	6211	6211
1050	5445	5445
		/
1051	0000	0000
1052	2051	2051
1053	6211	6211
1054	5451	5451
		/
1055	0000	0000
1056	6211	6211
1057	6202	6202
1060	4461	4461
1061	0423	0423
		/
1062	0000	0000
1063	6211	6211
1064	6202	6202
1065	4466	4466
1066	0400	0400
		/
1067	0000	0000
1070	6211	6211
1071	6202	6202
1072	4473	4473
1073	0451	0451
		/
		PAGE

CHAPTER 4
CPS FORTRAN LIBRARY

The CPS FORTRAN Library is a collection of relocatable binary files into which the DEC FORTRAN library has been placed. These files were generated using PAPERBIN.

The following are brief descriptions of the general support programs supplied by DEC as part of the FORTRAN-SABR package. Detailed information can be obtained from the FORTRAN manual or from the program listings.

.IOH

Entry points: READ, WRITE, IOH

This subroutine processes the format specifications used in input and output operations by FORTRAN.

Support required: .FLOAT, .INTEGER, .ERROR, .UTILITY

Space required: 13 octal pages

.FLOAT

Entry points: FAD, FSB, FMP, FDV, STO, FLOT, FLOAT, FIX, IFIX, IFAD, ISTO, CHS, CLEAR

This subroutine does all floating point operations except absolute value which is done in the integer package, .INTEGER.

Support required: .ERROR

Space required: 6 octal pages

.INTEGER

Entry points: IREM, ABS, IABS, DIV, MPY, IRDSW

This subroutine handles integer multiply and divide as well as some floating point operations.

Support required: .ERROR, also .FLOAT if ABS is used

Space required: 2 octal pages

.UTILITY

Entry points: OPEN, CKIO, TTYIN, TTYOUT, HSIN,
HSOUT, EXIT

This subroutine provides the necessary I/O calls to the actual devices. It also provides the system exit.

Support required: .FLOAT, of all things

Space required: 1 octal page

.ERROR

Entry points: SETERR, CLRERR, ERROR

This subroutine handles the run time error messages.

Support required: .IOH

Space required: 2 octal pages

.SUBSC

Entry points: SUBSC

This subroutine calculates addresses for subscripted FORTRAN variables.

Support required: .INTEGER

Space required: 1 page

. POWERS

Entry points: IIPOW, IFPOW, FIPOW, FFPOW, EXP, ALOG

This subroutine handles exponentiation.

Support required: .FLOAT, .INTEGER, .ERROR

Space required: 4 octal pages

Note: EXP may overflow (unfortunately) for large negative arguments.

SQRT

Entry points: SQRT

This subroutine finds floating point square roots.

Support required: .ERROR, .FLOAT

Space required: 1 page

TRIG

Entry points: SIN, COS, TAN

This subroutine calculates the TRIG functions for radian arguments.

Support required: .ERROR, .FLOAT

Space required: 2 octal pages

ATAN

Entry points: ATAN

This subroutine finds the principal value in radians.

Support required: .ERROR, .FLOAT

Space required: 2 octal pages

APPENDIX A

F1TAPE

This appendix contains the listing of the one page tape routine used in the *FORTRAN and *SABR support code.

```

        CSUM=RTAPE
        INTS=6147
        IAAC=6171
        IACB=6161
        ICON=6141
        /
        /
        /TAPE ROUTINE FOR READING
        /AND WRITING SIZE 128 BLOCKS ON
        /THE LINC 8
        /
        /THIS IS TO REPLACE THE ONE
        /I STOLE FROM DEC
        /
        *400
        /
0400  0000  RTAPE, 0
0401  7300      CLA CLL
0402  1200      TAD RTAPE /MOVE POINTER
0403  3206      DCA WTAPE
0404  1367      TAD M4000 /TO FORCE FUNCT = 3
0405  5210      JMP INTO
0406  0000  WTAPE, 0
0407  7300      CLA CLL
0410  1370  INTO, TAD C4003 /WRITE WITH SWITCH
0411  3371      DCA FUNCT
0412  1606      TAD I WTAPE /BLOCK NUMBER
0413  3372      DCA BLN
0414  2206      ISZ WTAPE
0415  1606      TAD I WTAPE /NUMB OF BLOCKS
0416  7041      CIA
0417  3373      DCA NUMB
0420  2206      ISZ WTAPE
0421  1606      TAD I WTAPE /UNIT
0422  7112      RTR CLL /PUT INTO BIT 0
0423  1313      TAD C2 /TO SET SEARCH
0424  3374      DCA UNIT
0425  2206      ISZ WTAPE
0426  1606      TAD I WTAPE /CORE LOC
0427  3375      DCA LOC
0430  2376      ISZ CNTR /TIMEOUT TO ALLOW TAPE
0431  5226      JMP .-3 /DRIVE TO SETTLE DOWN
0432  2206      ISZ WTAPE
0433  7120      STL /LINC = 1, FIRST PASS
0434  2372  SERCHA, ISZ BLN /1'S COMPL ON TAPE
0435  3200  SERCHB, DCA CSUM /ZERO CHECK SUM
0436  1316      TAD C7600
0437  3376      DCA CNTR /WORD COUNT
0440  1374      TAD UNIT /NOW SET SERCH
0441  6141      ICON
0442  7201      CLA IAC /TO START MOTION BACKWARDS
0443  7430      SZL /SEE IF MOVING
0444  6141      ICON
0445  1341      TAD C6 /TO CLEAR INTS

```

```

0446 6141 B, ICON
0447 4355 A, JMS WAIT /FOR BLK INT
0450 7500 SMA /ONLY NEG VALID
0451 7120 STL /POS WANT FWD FOR BLK 0
0452 1372 TAD BLN
0453 7650 SNA CLA /L=1, WANT FWD
0454 5270 JMP THERE /ON BLOCK
0455 6147 INTS /WANT MO
0456 7010 RAR /MO TO L, L TO BIT 0
0457 0367 AND M4000
0460 7460 SZA SNL
0461 5247 JMP A /WANT FORE, GOT FORE
0462 7020 CML
0463 7520 SNL SMA
0464 5247 JMP A /BACKWARDS
0465 6141 ICON /STOP
0466 7001 IAC /BIT 0 IS OK HERE
0467 5246 JMP B /CHANGE MOTION
0470 6147 THERE, INTS /WANT MI
0471 7012 RTR
0472 7620 SNL CLA /ON AND FOREW
0473 5247 JMP A /ON AND GOING BACK, REVERSE
0474 1371 TAD FUNCT
0475 6141 ICON /SET BLOCK MODE
0476 7500 SMA /S IF TO WRITE
0477 5330 JMP RDATA
0500 1313 TAD C2 /TO GET 5
0501 6141 ICON /TURN WRITERS ON
0502 7200 WRITE, CLA
0503 6211 CDF 10
0504 1775 TAD I LOC
0505 6211 CDF 10
0506 6161 IACB /AC TO LINC REG
0507 1200 TAD CSUM
0510 3200 DCA CSUM
0511 4355 JMS WAIT /PUT IT OUT
0512 2375 ISZ LOC
0513 0002 C2, 2 /STORAGE, THIS HAS NO EFFECT
0514 2376 ISZ CNTR /DONE?
0515 5302 JMP WRITE /NO
0516 7600 C7600, 7600 /ALSO A CLA
0517 1200 TAD CSUM
0520 6161 IACB /WRITE CHECK SUM
0521 4355 JMS WAIT
0522 4355 JMS WAIT /ALLOW ACTUAL WRITE OF CS
0523 7300 WAIT2, CLA CLL
0524 2373 ISZ NUMB /ALL BLOCKS DONE?
0525 5234 JMP SERCHA /NO
0526 6141 ICON /STOP
0527 5606 JMP I WTAPE /GO HOME
0530 4355 RDATA, JMS WAIT /GUARD
0531 4355 RDTA, JMS WAIT
0532 1200 TAD CSUM
0533 3200 DCA CSUM
0534 6171 IAAC /GET AGAIN

```



```
0535 6211 CDF 10
0536 3775 DCA I LOC /PUT IN CORE
0537 6211 CDF 10
0540 2375 ISZ LOC
0541 0006 C6, 6 /STORAGE, NO EFFECT
0542 2376 ISZ CNTR
0543 5331 JMP RDTA /CONTINUE
0544 4355 JMS WAIT /CSUM
0545 7041 CIA
0546 1200 TAD CSUM
0547 7650 SNA CLA /MAYBE BAD
0550 5323 JMP WAIT2 /THIS IS OK
0551 1316 TAD C7600
0552 1375 TAD LOC /FIX BACK
0553 3375 DCA LOC
0554 5235 JMP SERCHB /TRY AGAIN
0555 0000 WAIT, 0
0556 7300 W1, CLA CLL
0557 6147 C7, INTS
0560 7700 SMA CLA /TAPE?
0561 5356 JMP W1
0562 1357 TAD C7
0563 6141 ICON /CLEAR INTS
0564 7300 CLA CLL
0565 6171 IAAC /GET FROM TAPE
0566 5755 JMP I-WAIT
/
/
0567 4000 M4000, 4000
0570 4003 C4003, 4003
0571 0000 FUNCT, 0
0572 0000 BLN, 0
0573 0000 NUMB, 0
0574 0000 UNIT, 0
0575 0000 LOC, 0
0576 0000 CNTR, 0
```

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