Report of Project MICHIGAN

A STOCHASTIC METHOD OF SOLVING PARTIAL DIFFERENTIAL EQUATIONS USING AN ELECTRONIC ANALOG COMPUTER

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PREFACE

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Robert L. Hess Technical Director Project MICHIGAN

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A STOCHASTIC METHOD OF SOLVING PARTIAL DIFFERENTIAL EQUATIONS USING AN ELECTRONIC ANALOG COMPUTER*

ABSTRACT

This report presents an analog-computer method for solving a general class of two-dimensional boundary-value problems in which only a small number of operational amplifiers is required. The method simulates the boundary-value problem under consideration as a stochastic model by a technique commonly designated the "Monte Carlo method." In this case, the stochastic method becomes a tool for the numerical analysis of the partial differential equation. Although the Monte Carlo method of digital-computer solution of partial differential equations has been extensively studied, its application to the analog computer is believed to be new.

The boundary-value problems for which the stochastic method is applicable belong to a family of generalized Dirichlet problems of the form:

$$D_{1} \frac{\partial^{2} f}{\partial x_{1}^{2}} + D_{2} \frac{\partial^{2} f}{\partial x_{2}^{2}} - K_{1}(x_{1}, x_{2}) \frac{\partial f}{\partial x_{1}} - K_{2}(x_{1}, x_{2}) \frac{\partial f}{\partial x_{2}} = 0$$

$$f(x_1, x_2) = \phi(x_1, x_2)$$
 on the boundary C

where $K_1(x_1, x_2)$ and $K_2(x_1, x_2)$ are arbitrary functions of x_1 and x_2 , respectively The boundary C is an arbitrary, finite closed curve—a Jordon curve

The boundary-value function $\phi(\mathbf{x_1},~\mathbf{x_2})$ is a bounded, single-valued, piecewise continuous function of $\mathbf{x_1}$ and $\mathbf{x_2}$

D₁ and D₂ are constants

The analog computer, using the stochastic method, solves the boundary-value problem at a desired point within the region bounded by C. This solution, which can be shown to be a statistically convergent quantity, appears as the mean value of the summation of discrete boundary values that are randomly generated by the computing system.

A number of one- and two-dimensional boundary-value problems of the type described, whose analytical solutions are known, have been experimentally solved. A comparison of the experimental and analytical solutions corroborates the validity of this method.

INTRODUCTION

The fundamental importance of partial differential equations in our physical universe, and the inherent difficulty of solving them analytically, have resulted in a large number of methods

^{*}This research was performed in the Feedback Control Systems Laboratory of the Electrical Engineering Department of The University of Michigan.

for obtaining their solutions. Since the analytic techniques available are limited in number, and when applied often lead to cumbersome results, several important methods have been developed which utilize the capabilities of digital and analog computers. Such machine methods vary in their approach to the problem and have relative advantages and disadvantages as to accuracy, generality, complexity, cost, etc.

Analog-computer solution of partial differential equations requires special techniques to overcome the computer's inherent limitation, namely, time, the unique independent machine variable. To solve a partial differential equation deterministically on an analog computer, one must replace some of the equation's partial derivatives by finite difference quotients and thus convert the partial differential equation into a system of simultaneous ordinary differential equations. The major drawback of this method, however, is the number of amplifiers and associated equipments needed. For example, for a ten-station problem (i.e., a partial differential equation reduced to ten simultaneous ordinary differential equations), a minimum number of ten amplifiers must be used. For convenience of adjustment of complex boundary conditions, as many as 30 amplifiers may sometimes be preferred.

The purpose of this report is to present a new approach to the analog-computer solution of partial differential equations. The method is based on the intimate relation that exists between partial differential equations and the random process that arises in the analysis of electric circuits subjected to random excitations. Instead of being used to solve a partial differential equation which governs the probability distribution of the randomly excited circuits, the random process becomes a tool for numerical analysis of the partial differential equation. This probabilistic method of solving partial differential equations can be considered a sophisticated simulation method. It is commonly referred as the "Monte Carlo method." Its advantages are that it requires a smaller number of operational amplifiers than the usual differential-difference method, and that the number of amplifiers and associated equipments does not increase appreciably even if the problem to be solved becomes more complex.

STOCHASTIC PROCESSES and RELATED DIFFERENTIAL EQUATIONS

2.1. MARKOFF PROCESS

A discrete Markoff process can be interpreted as a process in which the occurrence of an event depends only on the occurrence of the event immediately preceding it. For continuous cases the direct generalization of this statement is not exactly true. In such a case, the continuous process can best be defined by the following fundamental equation known as the Chapman-Kolmogoroff equation: ¹

It is possible to write two equations into a single Stieltjes integral (see Reference 1).

$$f(s + t, \overrightarrow{y} | \overrightarrow{x}) = \int_{\substack{\text{integrated over} \\ \text{all } \xi \text{ space}}} f(s, \overrightarrow{\xi} | \overrightarrow{x}) f(t, \overrightarrow{y} | \overrightarrow{\xi}) d\overrightarrow{\xi}$$
 (1a)

where $\int_{R} f(t, \vec{y} | \vec{x}) d\vec{y}$ equals the probability of the vector random process \vec{y} in the region R at time $(t + t_0)$ on the condition that, at time t_0 , the vector random process was at point \vec{x} . For discrete cases this becomes:

$$P(s + t, \overrightarrow{y} | \overrightarrow{x}) = \sum_{\substack{\text{sum over} \\ \text{all}}} P(s, \overrightarrow{\xi} | \overrightarrow{x}) P(t, \overrightarrow{y} | \overrightarrow{\xi})$$
(1b)

where P(s, $\overrightarrow{\xi}|\overrightarrow{x}$) = the conditional probability of finding $\overrightarrow{\xi} = \overrightarrow{\xi}$ at time $(t_0 + s)$ on the condition $\overrightarrow{\xi} = \overrightarrow{x}$ at time $t = t_0$.

The above equations may be described as stating that the passage of a random process \vec{y} from state \vec{x} at time $t = t_0$ to \vec{y} at time $(s + t + t_0)$ must occur via some intermediate state $\vec{\xi}$ at some intermediate time $(s + t_0)$.

2.2 DISCRETE RANDOM WALK WITH ABSORBING BOUNDARY

For the sake of simplicity, we will restrict our discussion in this section to a onedimensional case; the extension to higher-dimensional cases follows (at least heuristically) immediately.

Consider a particle which starts a random walk at a point x lying inside an interval [a, b]. The particle has the probability p(x) of moving to (x + h) and the probability q(x) of moving to (x - h). Let $P(t_m, b|x)$ be the probability that the particle starting at x will reach boundary b at time $t_m = (m \Delta t)$, then $P(t_m, b|x)$ satisfies the following Chapmann-Kolmogoroff equation:

$$P(t_m, b | x) = p(x)P(t_{m-1}, b | x + h) + q(x)P(t_{m-1}, b | x - h)$$
 (2)

The above equation implies that the procedure for the particle to reach the boundary, b, at $t = t_m = m(\Delta t)$ can be broken down into the following steps: (1) at $t = t_1$ the particle moves to x + h, then reaches the boundary, b, at the next $(m - 1)\Delta t$ time; (2) at $t = t_1$ the particle moves to x - h, then reaches the boundary, b, at the next $(m - 1)\Delta t$ time. The boundary conditions for the particle to be absorbed into the boundaries, b, are:

$$P(t_{m}, b | x \le a) = 0, P(t_{m}, b | x \ge b) = 1$$
 (3)

Similarly, the probability that the particle disappears into boundary, a, before it reaches boundary, b, is given by

$$P(t_{m}, a | x) = p(x) P(t_{m-1}, a | x + h) + q(x) P(t_{m-1}, a | x - h)$$
 (4)

$$P(t_{m}, a | x \le a) = 1 \quad P(t_{m}, a | x \ge b) = 0$$
 (5)

From these two particle-diffusion probabilities, the following theorem can be proved.

Theorem. Given a function $U(x, t_m)$ defined by the following difference equation,

$$U(x, t_m) = p(x)U(x + h, t_{m-1}) + q(x)U(x - h, t_{m-1})$$
(6)

$$U(x, t_{m}) = A \quad \text{for} \quad x \le a$$

$$U(x, t_{m}) = B \quad \text{for} \quad x \ge b$$
(7)

then

$$U(x, t_m) = AP(t_m, a | x) + BP(t_m, b | x)$$
 (8)

is the solution of Equation 6 with the boundary conditions of Equation 7.

<u>Proof.</u> If Equation 8 is substituted in Equation 6, since $P(t_m, a | x)$ and $P(t_m, b | x)$ are the solutions of Equations 2 and 4, respectively, it becomes evident that Equation 8 satisfies Equation 6. Equation 8 with the boundary conditions stated in Equations 3 and 5 satisfies the boundary conditions stated in Equation 7.

then

$$P(t_1, b|x) \ge P(0, b|x)$$

and then by inductive methods it can be proved that

$$P(t_{m+1}, b|x) \ge P(t_{m}, b|x)$$

Since $P(t_m, b|x)$ is a probability, its upper bound is unity. From function theory: as $t_m \to \infty$, the monotonic sequence $P(t_m, b|x)$ approaches a limit given by $\lim_{t_m \to \infty} P(t_m, b|x) = P(b|x)$. Similarly,

$$\lim_{t_{m}\to\infty} P(t_{m}, a | x) = P(a | x)$$

From the above monotonic properties of these absorbing probabilities it follows immediately that

$$\lim_{t_{m}\to\infty} U(x, t_{m}) = U(x) = \lim_{t_{m}\to\infty} [AP(t_{m}, a|x)] + \lim_{t_{m}\to\infty} [BP(t_{m}, b|x)]$$

$$= AP(a|x) + BP(b|x)$$
(9)

Under these conditions Equation 6 becomes

$$U(x) = P(x)U(x + h) + q(x)U(x - h)$$
(10)

$$U(x) = A \text{ for } x \le a$$

$$U(x) = B \text{ for } x \ge b$$
(11)

Physically, Equation 6 implies that the solution of the boundary-value problem described in Equations 10 and 11 is equal to the mean score of particles that start from x, diffuse into boundary a or b, and make scores equal to A at a, B at b, and zero within the interval [a, b].

2.3. PASSAGE TO THE DIFFERENTIAL EQUATION AND DIRICHLET PROBLEM IN THE ONE-DIMENSIONAL CASE

If the functions p(x) and q(x) are so chosen that $p(x) - q(x) = \frac{h}{2}K(x) + O(h^2)$, where K(x) is a function of x only and $O(h^2)$ is the higher-order function of h, i.e., h^2 , h^3 , then, since p(x) + q(x) = 1,

$$\frac{p(x)}{q(x)} = 1 + hK(x) + O(h^2)$$
 (12)

and Equation 10 can be written in terms of difference quotients:

$$\frac{U(x+h) + U(x-h) - 2U(x)}{h^2} + \left[\frac{p(x) - q(x)}{q(x)h}\right] \left[\frac{U(x+h) - U(x)}{h}\right] = 0$$
 (13)

If h is small enough, then

$$\frac{d^2U}{dx^2} \approx \frac{U(x+h) + U(x-h) - 2U(x)}{h^2}$$

and

$$\frac{dU}{dx} \approx \frac{U(x + h) - U(x)}{h}$$

where $\Delta x = h$. By using the condition stated in Equation 12 and passing $h \rightarrow 0$, Equation 13 formally becomes the following differential equation:

$$\frac{\mathrm{d}^2 U}{\mathrm{d}x} + K(x)\frac{\mathrm{d}U}{\mathrm{d}x} = 0 \tag{14}$$

The problem of finding the solution of Equation 14 with boundary conditions U(a) = A and U(b) = B is called the Dirichlet problem, or the first boundary-value problem, for a one-dimensional case.

In Section 2.2 it is shown that the mean score of a discrete random walk is a solution of the difference Equation 10 with the boundary conditions of Equation 11. If h is chosen small enough and the condition of Equation 12 holds true, then the mean score of this limiting discrete random walk will give an approximate solution to the first boundary-value problem in a one-dimensional case.

2.4. PETROWSKY THEOREM

Petrowsky in 1933 proved an important theorem about the generalized Dirichlet problem and stochastic process for a two-dimensional case. This theorem is fundamental to the present research, in the sense that it guarantees the convergence of the stochastic random-walk problem and the generalized Dirichlet problem. Only Petrowsky's result will be stated here; the details of his proof are omitted, since they are readily obtainable from his original paper (Reference 2). The theorem states:

If $F_{\lambda}(A|x, y)$ denotes the conditional probability function that a moving point starting from x, y will reach the inner domain of a point region A and the following limiting relations hold:

$$\lim_{\lambda \to 0} \frac{1}{f_{xy}(\lambda)} \int_{E} (\xi - x) F_{\lambda} (dE \mid x, y) \to M_{x}(x, y)$$
(15)

$$\lim_{\lambda \to 0} \frac{1}{f_{xy}(\lambda)} \int_{E} (\eta - y) F_{\lambda}(dE \mid x, y) \to M_{y}(x, y)$$
 (16)

$$\lim_{\lambda \to 0} \frac{1}{f_{xy}(\lambda)} \int_{\mathbf{E}} (\xi - \mathbf{x})^2 F_{\lambda}(d\mathbf{E} | \mathbf{x}, \mathbf{y}) \to M_{xx}(\mathbf{x}, \mathbf{y})$$
 (17)

$$\lim_{\lambda \to 0} \frac{1}{f_{xy}(\lambda)} \int_{E} (\xi - x) (\eta - y) F_{\lambda} (dE | x, y) \to M_{xy}(x, y)$$
 (18)

$$\lim_{\lambda \to 0} \frac{1}{f_{xy}(\lambda)} \int_{E} (\eta - y)^{2} F_{\lambda}(dE \mid x, y) \to M_{yy}(x, y)$$
 (19)

and

$$\lim_{\lambda \to 0} \frac{1}{f_{xy}(\lambda)} \int_{E-K_{xy}} (\xi - x)^2 F_{\lambda}(dE \mid x, y) \to 0$$
 (20)

$$\lim_{\lambda \to 0} \frac{1}{f_{xy}(\lambda)} \int_{E-K_{xy}} (\eta - y)^2 F_{\lambda}(dE \mid x, y) \to 0$$
 (21)

where $f_{xy}(\lambda)$ is a positive function of λ and $f_{xy}(\lambda) \to 0$ as $\lambda \to 0$, K_{xy} is a circle of arbitrary radius around (x, y), and E is the domain of interest, then, as $\lambda \to 0$, the function U(x, y) defined by the relation

$$U(x, y) = \int_{Q} \phi(Q) P_{\lambda}(dQ | c, y)$$
 (22)

approaches the solution of the following generalized Dirichlet problem

$$M_{xx} \frac{\partial^{2} U}{\partial x^{2}} + 2M_{xy} \frac{\partial^{2} U}{\partial x \partial y} + M_{yy} \frac{\partial^{2} U}{\partial y^{2}} + 2M_{x} \frac{\partial U}{\partial x} + 2M_{y} \frac{\partial U}{\partial y} = 0$$
 (23)

where $M_{xx}M_{yy} - M_{xy}^2 > 0$ and $M_{xx} > 0$ and $M_{yy} > 0$, and with boundary condition $U(x, y) = \phi(x, y)$, where $\phi(x, y)$ is uniformly bounded and piecewise continuous on the boundary C.

The function U(x, y) defined above could be considered as the mean tally of a random walk starting from point x, y, where $\phi(Q)$ is tallied every time it reaches a point Q on the boundary C.

For the one-dimensional case, the Petrowsky theorem is the same as for the two-dimensional case, except that U(x, y) becomes U(x) and the corresponding generalized Dirichlet equation is reduced to an ordinary differential equation.

2.5. APPLICATION OF THE PETROWSKY THEOREM

The importance of the Petrowsky theorem is that it guarantees the convergence of the stochastically obtained solution of the generalized Dirichlet problem to the analytical solution given by Equation 23. For instance, in Section 2.2 it was stated that the mean tally of the discrete random walk will approach the solution of the generalized Dirichlet problem for the one-dimensional case. By applying the Petrowsky theorem to this special case, it can be shown that, as $h \to 0$, the mean tally defined by Equation 8 does approach the solution of the Dirichlet problem in a one-dimensional case (Reference 3).

In the use of Petrowsky's theorem, the stochastic process which approaches the solution of a generalized Dirichlet problem is not unique; in other words, any stochastic process that satisfies the conditions stated in Equations 15 to 21 will approach the solution of the generalized Dirichlet problem, Equation 23.

3

TWO-DIMENSIONAL PARTIAL DIFFERENTIAL EQUATIONS and STOCHASTIC PROCESSES in ELECTRIC CIRCUITS

3.1. ELLIPTIC AND PARABOLIC DIFFERENTIAL EQUATIONS

If $t_m = t + \Delta t$ and $t_{m-1} = t$ are substituted into Equation 6, then the following equation results:

$$U(x, t + \Delta t) = p(x)U(x + h, t) + q(x)U(x - h, t)$$
 (24)

Assuming the following relations, which were given in Section 2.3,

and

$$p(x) + q(x) = 1$$

$$p(x) - q(x) = \frac{h}{2}K(x) + O(h^{2})$$
(25)

Equation 24 can be written in the following difference-quotients form:

$$\frac{U(x, t + \Delta t) - U(x, t)}{\Delta t} = \frac{q(x)}{\Delta t} [U(x + h, t) + U(x - h, t) - 2U(x, t)] + \frac{h}{2} K(x) \frac{U(x + h, t) - U(x, t)}{\Delta t}$$
(26)

From the relations of Equation 25, it is seen that q(x) is of the form

$$q(x) = \frac{1}{2} - \frac{h}{4}K(x) - \frac{1}{2}O(h^2)$$
 (27)

If $\Delta t = h^2$ and Equation 27 is substituted into Equation 26, then letting $\Delta t \rightarrow 0$, Equation 26 formally becomes the following differential equation:

$$\frac{\partial U(x, t)}{\partial t} = \frac{1}{2} \frac{\partial^2 U(x, t)}{\partial x^2} + \frac{1}{2} K(x) \frac{\partial U(x, t)}{\partial x}$$
 (28)

for t > 0, U(x, t) = A for x = a; U(x, t) = B for x = b.

Equation 28, which is known as the Kolmogoroff first differential equation, is an important parabolic differential equation in mathematical physics in the areas of diffusion theory and the Brownian movement of a particle. If $\frac{\partial U(x, t)}{\partial t} = 0$, equation 28 reduces to the form:

$$\frac{\partial^2 \mathbf{U}}{\partial \mathbf{x}^2} + \mathbf{K}(\mathbf{x}) \frac{\partial \mathbf{U}}{\partial \mathbf{x}} = \mathbf{0}$$

or

$$\frac{\mathrm{d}^2 \mathrm{U}}{\mathrm{dx}^2} + \mathrm{K}(\mathrm{x}) \frac{\mathrm{d}\mathrm{U}}{\mathrm{dx}} = 0 \tag{29}$$

Inspection of Equation 29 reveals it to be the same as Equation 14, which means that the elliptic differential equation (Equation 14) and the parabolic differential equation (Equation 28) have an intimate relation. Roughly speaking, a boundary-value problem with an elliptic differential equation can be considered as corresponding to an asymptotic or a steady solution of a parabolic differential equation with consequent emphasis on terminal positions rather than on the numbers of steps required to reach a given position.

3.2. THE ADJOINT DIFFUSION EQUATIONS

For simplicity, a one-dimensional Markoff continuous stochastic process is again considered here. Since the process is a Markoff process, it implies that its conditional probability density function satisfies the Chapmann-Kolmogoroff equation

$$f(y, t + s | x, t_0 = 0) = \int_{-\infty}^{+\infty} f(\xi, s | x, t_0 = 0) f(y, t | \xi, s) d\xi$$
 (30)

If $s = \Delta t$, then Equation 30 is of the form

$$f(y, t + \Delta tx) = \int_{-\infty}^{+\infty} f(\xi, \Delta t | x) f(y, t | \xi, \Delta t) d\xi$$
 (31)

If y and t are fixed and f(y, t $| \xi$, Δt) is expanded into a Taylor series in ξ around x, then Equation 31 becomes

$$f(y, t + \Delta t | x) = \int_{-\infty}^{+\infty} f(\xi, \Delta t | x) \left\{ f(y, t | x, \Delta t) + \frac{\partial f(y, t | x, \Delta t)}{\partial x} (\xi - x) + \frac{1}{2} \frac{\partial^2 f(y, t | x, \Delta t)}{\partial x} (\xi - x)^2 + \ldots \right\} d\xi$$
(32)

since

$$\int_{-\infty}^{+\infty} f(\xi, \Delta t | x) d\xi = 1$$
 (33)

and by assuming

$$\lim_{\Delta t \to 0} \frac{1}{\Delta t} \int_{-\infty}^{+\infty} (\xi - x) f(\xi, \Delta t \mid x) d\xi \to a(x)$$
 (34)

$$\lim_{\Delta t \to 0} \frac{1}{\Delta t} \int_{-\infty}^{+\infty} (\xi - x)^2 f(\xi, \Delta t \mid x) d\xi \to 2b(x)$$
 (35)

and

$$\lim_{\Delta t \to 0} \frac{1}{\Delta t} \int_{-\infty - (x - \xi)}^{+\infty - (x + \xi)} (\xi - x)^2 f(\xi, \Delta t \mid x) d\xi \to 0$$
(36)

Equation 32 reduces to the first Kolmogoroff equation:

$$\frac{\partial f}{\partial t}(t, x) = b(x) \frac{\partial^2 f}{\partial x^2}(t, x) + a(x) \frac{\partial f}{\partial x}(t, x)$$
 (37)

For fixed x, it can be shown that f(y, t | x) as a function of y and t also satisfies the second Kolmogoroff or Fokker-Planck equation. In addition, Kolmogoroff's first and second equations are adjointed to each other, the second having the form

$$\frac{\partial f}{\partial t} = \frac{\partial^2}{\partial y^2} [b(y)f(t, y)] - \frac{\partial}{\partial y} [a(y)f(t, y)]$$
 (38)

It is of interest to note that the conditions stated in Equations 34, 35, and 36 are the same as those stated in Equations 17 and 20 (Petrowsky's theorem), except in this case $f_{xy}(\lambda)$ is equal to Δt . The details of the derivation of the two Kolmogoroff equations for the n-dimensional case can be found in Reference 4. These equations have the following forms:

$$\frac{\partial f}{\partial t} = \sum_{i=1}^{n} A_i(t, x_1, x_2, \dots, x_n) \frac{\partial f}{\partial x_i} + \sum_{i=1}^{n} \sum_{j=1}^{n} B_{ij}(t, x_1, \dots, x_n) \frac{\partial^2 f}{\partial x_i \partial x_j}$$
(39)

$$\frac{\partial f}{\partial t} = \sum_{i=1}^{n} \sum_{j=1}^{n} \frac{\partial^{2}}{\partial y_{i} \partial y_{j}} \left[B_{ij}(t, y_{1}, y_{2}, \dots, y_{n}) f \right] - \sum_{i=1}^{n} \frac{\partial}{\partial y_{i}} \left[A_{i}(t, y_{1}, y_{2}, \dots, y_{n}) f \right]$$
(40)

where

$$B_{ij} = \lim_{\Delta t \to 0} \frac{1}{2\Delta t} \int_{\xi_1, \dots, \xi_n} (\xi_i - x_i)(\xi_j - x_j) f \, d\xi_1 \, d\xi_2 \dots \, d\xi_n$$
 (41)

and

$$A_{i} = \lim_{\Delta t \to 0} \frac{1}{\Delta t} \int_{\xi_{1} \dots \xi_{n}} (\xi_{i} - x_{i}) f d\xi_{1} d\xi_{2} \dots d\xi_{n}$$

$$(42)$$

3.3. ELECTRIC CIRCUITS AND DIFFUSION PROCESSES

It has been shown by Wang and Uhlenbeck (Reference 5) that, when an electric circuit is subjected to an exciting input voltage of Gaussian white noise, the response current of the circuit undergoes a diffusion motion or the current response is a Markoff stochastic process.

Consequently, the conditional probability density function of the current satisfies the Chapmann-Kolmogoroff equation and Kolmogoroff's two differential equations.

If the initial condition, x, of the current is fixed, then the conditional probability density function is a function of the current, y, and t. Therefore, as shown in Section 3.2, the conditional probability density function f(y, t) satisfies the second Kolmogoroff or Fokker-Planck equation.

Given an electric circuit which has an absorbing boundary (that is, whenever the current reaches any value corresponding to the value of the boundary the process is terminated), the conditional probability density function will be a function of the initial value, x, and t. Consequently, the conditional probability density function satisfies the first Kolmogoroff equation, which is the adjoint equation of the Fokker-Planck equation.

An example will illustrate this idea. Let an RL circuit, which is subjected to a Gaussian white noise, F(t), be described by the following ordinary differential equation:

$$\frac{\mathrm{d}y}{\mathrm{d}t} + \beta y = \mathbf{F}(t) \tag{43}$$

where β is a constant and F(t) is a Gaussian random white noise that has the following properties:

$$\langle F(t) \rangle_{av} = 0 \tag{44a}$$

$$\langle \mathbf{F}(t)\mathbf{F}(t+\tau)\rangle_{av} = 2D\delta(\tau)$$
 (44b)

If the conditional probability density function f(y, t | x) as a function of y and t is of interest, then the conditional probability density function can be obtained as a solution of the following Fokker-Planck equation:

$$\frac{\partial f}{\partial t} = \frac{\partial^2}{\partial y^2} [b(y)f] - \frac{\partial}{\partial y} [a(y)f]$$
 (45)

where b(y) and a(y) are the conditional moments given by Equations 34 and 35.

If in a small time interval, Δt , the value of the quantity y in Equation 43 changes only a very small amount, then Equation 43 can be approximately written in a difference form:

$$\Delta y + \beta y \, \Delta t = \int_{t}^{t+\Delta t} \mathbf{F}(t) \, dt \tag{46}$$

where $\int_{t}^{t+\Delta t} F(t) dt$ implies that, although the function y changes very little in time interval Δt , F(t) does not necessarily change very little.

From Equation 46, with the properties of F(t) as given by Equations 44a and 44b, the functions a(y) and b(y) are readily obtained:

$$a(y) = \lim_{\Delta t \to 0} \frac{\langle \Delta y \rangle}{\Delta t} = -\beta y \frac{\Delta t}{\Delta t} = -\beta y$$
 (47a)

and

$$b(y) = \frac{1}{2} \lim_{\Delta t \to 0} \frac{\langle \Delta y^2 \rangle}{\Delta t} = \frac{2D}{2} = D$$
 (47b)

The Fokker-Planck equation for this case is of the form:

$$\frac{\partial f}{\partial t} = D \frac{\partial^2 f}{\partial y^2} + \beta \frac{\partial}{\partial y} (yf)$$
 (48)

If the current y starts from an initial position x and has a fixed absorbing boundary, then the conditional probability function f(y, t | x) = f(x, t) is a function of x and t and accordingly satisfies the first Kolmogoroff equation (Equation 37). Since the first Kolmogoroff equation is the adjoint equation of the Fokker-Planck equation given by Equation 48, then Kolmogoroff's first equation for this case is of the form

$$\frac{\partial f}{\partial t} = D \frac{\partial^2 f}{\partial x^2} - \beta x \frac{\partial f}{\partial x}$$
 (49)

For steady state, $\frac{\partial f}{\partial t} = 0$ and Equation 49 becomes an ordinary differential equation:

$$D\frac{d^2f}{dx^2} - \beta x \frac{df}{dx} = 0 ag{50}$$

If the resistance in the RL circuit is nonlinear, then Equation 43 is of the form

$$\frac{\mathrm{d}y}{\mathrm{d}t} + K(y) = F(t) \tag{51}$$

where K(y) is a function of y.

The first Kolmogoroff equation then has the form

$$\frac{\partial f}{\partial t} = D \frac{\partial^2 f}{\partial x^2} - K(x) \frac{\partial f}{\partial x}$$
 (52)

3.4. TWO-DIMENSIONAL GENERALIZED DIRICHLET PROBLEM AND TWO INDEPENDENT CIRCUITS

If two RL circuits with nonlinear elements $K_1(y_1)$ and $K_2(y_2)$ are given and the corresponding currents of these two circuits are connected to the x and y inputs of an ordinary oscilloscope, then the conditional probability density function $f(y_1, y_2, t | x_1, x_2)$ satisfies one of the two-dimensional Kolmogoroff equations, depending on whether one treats it as a function of x's or y's.

An example of the two-dimensional case is given below. Let two independent RL circuits with nonlinear resistances be given. The equations describing the responses of these circuits subjected to two independent Gaussian white noises are

$$\frac{dy_1}{dt} + K_1(y_1, y_2) = F_1(t)$$
 (53a)

and

$$\frac{dy_2}{dt} + K_2(y_1, y_2) = F_2(t)$$
 (53b)

where $K_1(y_1, y_2)$ and $K_2(y_1, y_2)$ are the functions of y_1 and y_2 and $F_1(t)$ and $F_2(t)$ are the Gaussian random inputs with the following properties:

$$\begin{aligned}
&<\mathbf{F}_{1}(t)>_{av} = 0 \\
&<\mathbf{F}_{2}(t)>_{av} = 0 \\
&<\mathbf{F}_{1}(t)\mathbf{F}_{1}(t+\tau)>_{av} = 2\mathbf{D}_{1}\delta(\tau) \\
&<\mathbf{F}_{2}(t)\mathbf{F}_{2}(t+\tau)>_{av} = 2\mathbf{D}_{2}\delta(\tau) \\
&<\mathbf{F}_{1}(t)\mathbf{F}_{2}(t)>_{av} = <\mathbf{F}_{1}(t)>_{av} <\mathbf{F}_{2}(t)>_{av}
\end{aligned} \tag{54}$$

The conditional probability density of (y1, y2) is given by the Fokker-Planck equation:

$$\frac{\partial f}{\partial t} \sum_{i,j}^{2} \frac{\partial^{2}}{\partial y_{i} \partial y_{j}} \left[B_{ij}^{f} \right] - \sum_{i}^{2} \frac{\partial}{\partial y_{i}} \left[A_{i}^{f} \right]$$
 (55)

The \mathbf{B}_{ij} and \mathbf{A}_{i} functions can be calculated using Equations 41 and 42.

For Equations 53a and b and the condition stated by Equation 54, the $B_{\hat{i}\hat{j}}$ and $A_{\hat{i}}$ functions are of the following form:

$$B_{11} = \frac{1}{2} \lim_{\Delta t \to 0} \frac{\langle \Delta y_1^2 \rangle_{av}}{\Delta t} = D_1$$

$$B_{12} = \frac{1}{2} \lim_{\Delta t \to 0} \frac{\langle \Delta y_1 y_2 \rangle_{av}}{\Delta t} = 0$$

$$B_{22} = \frac{1}{2} \lim_{\Delta t \to 0} \frac{\langle \Delta y_2^2 \rangle_{av}}{\Delta t} = D_2$$

$$A_1 = \lim_{\Delta t \to 0} \frac{\langle \Delta y_1^2 \rangle_{av}}{\Delta t} = K_1(y_1, y_2)$$

$$A_2 = \lim_{\Delta t \to 0} \frac{\langle \Delta y_2^2 \rangle_{av}}{\Delta t} = K_2(y_1, y_2)$$
(56)

If the conditional probability function, f, is considered as the function of x_1 , x_2 and t, then the $f(x_1, x_2, t)$ satisfies the adjoint Fokker-Planck or first Kolmogoroff equation. In this instance the following equation results:

$$D_{1} \frac{\partial^{2} f}{\partial x_{1}^{2}} + D_{2} \frac{\partial^{2} f}{\partial x_{2}^{2}} - K_{1}(y_{1}, y_{2}) \frac{\partial f}{\partial x_{1}} - K_{2}(y_{1}, y_{2}) \frac{\partial f}{\partial x_{2}} = \frac{\partial f}{\partial t}$$

$$(57)$$

For steady state, Equation 57 reduces to an elliptic partial differential equation. Given a boundary, C, in two-dimensional space and a boundary function $\phi(C)$, the following procedure is prescribed: The boundary, C, is placed on the face of the oscilloscope whose horizontal and vertical plates are driven by the random voltages y_1 and y_2 . The oscilloscope beam starting from point (x_1, x_2) within boundary C performs a random walk which eventually reaches boundary C at a point C_i . The random walk is then terminated; the boundary point C_i is recorded; the oscilloscope beam is reset to the point (x_1, x_2) . A second random walk is then initiated. After a large number of repetitions of this procedure, the mean value \overline{f} defined by the equation

$$\sum_{i} \phi(C_{i}) \frac{m_{i}}{N} = \overline{f}$$

approaches in the mean the solution of the following two-dimensional Dirichlet problem:

$$D_{1} \frac{\partial^{2} f}{\partial x_{1}^{2}} + D_{2} \frac{\partial^{2} f}{\partial x_{2}^{2}} - K_{1}(x_{1}, x_{2}) \frac{\partial f}{\partial x_{1}} - K_{2}(x_{1}, x_{2}) \frac{\partial f}{\partial x_{2}} = 0$$
 (58)

where $f = \phi(x_1, x_2)$ on the boundary C and x_1 and x_2 are the initial position of the cathode-ray spot.

PHYSICAL SIMULATION of DIFFUSION MOTION for PROBLEM SOLVING

4.1. REQUIREMENTS OF A COMPUTING SYSTEM USING THE RANDOM-WALK METHOD

Based on the theory presented in Sections 2 and 3, the solution of a Dirichlet problem of the type described by Equation 58 can be obtained through stochastic computing methods, if the following requirements are fulfilled in a physical simulation:

(1) Two RL circuits of the form

$$\frac{dy_1}{dt} + K_1(y_1, y_2) = F_1(t)$$
 (59a)

$$\frac{dy_2}{dt} + K_2(y_1, y_2) = F_2(t)$$
 (59b)

must be simulated where $K_1(y_1, y_2)$ and $K_2(y_1, y_2)$ are equivalent to coupling resistances having some prescribed characteristics which, in general, will be nonlinear.

(2) Two independent voltage sources of white noise, $F_1(t)$ and $F_2(t)$, with adjustable spectral density D_1 and D_2 , respectively, for driving the two RL circuits must be available.

(The simulated two-dimensional random walk resulting from requirements (1) and (2), above, can be observed on a cathode-ray oscillograph if y_1 and y_2 , the response to the driving voltages $F_1(t)$ and $F_2(t)$, are used to drive the horizontal and vertical inputs, respectively, of a cathode-ray oscilloscope.)

- (3) The prescribed boundary, C, must be introduced in such a way as to make detectable the absorption of the random movement of the oscilloscope beam.
- (4) A value of $\phi(Q)$ must be generated to correspond to any point Q on C at which the absorption occurs.
- (5) A continuous record of successive generations of $\phi(Q)$ must be kept or, alternatively, successive values of $\phi(Q)$ must be continuously recorded. Either method will allow the tallying of a mean value of $\sum_{i=1}^n \phi(Q_i)$.

- (6) At each occurrence of an absorption, the oscilloscope beam must be reset to the initial point (x_1, x_2) inside the boundary C, the point at which the solution of Equation 58 is desired and at which each random walk of the oscilloscope beam must begin.
- (7) This cycle of operation must be repeated continuously until such time as the value of the mean of the summed boundary values $\phi(Q)$ ceases to change; that is to say, the $\frac{\partial f}{\partial t}$ in Equation 57 tends to zero or the function, f, reaches its stationary solution.

4. 2. ANALOG-COMPUTER SIMULATION OF THE RANDOM WALK

An accurate and convenient means of generating the random walk in a real-time simulation includes a d-c analog computer for simulation of the RL circuits having requirement (1) above. Equations 59a and b may be simulated by the operational amplifier circuit shown in Figure 1. Appropriate gain factors in this circuit will, of course, allow D to be varied at will.

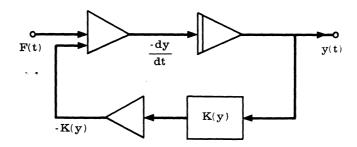


FIGURE 1. ANALOG-COMPUTER CIRCUIT SIMULATION OF A RANDOM WALK

An additional requirement is that each computer circuit must be repeatedly reset to a particular initial condition, (x_1, x_2) (which in general has nonzero value), at random intervals of time. A further reason for the use of an electronic analog computer is its convenience for resetting initial conditions.

Requirement (2) of Section 4.1 forces the use of two independent white-noise sources of voltage; this is, physically, an imposing requirement. This implies that the ideal sources have constant spectral density and Gaussian amplitude probability distribution over an infinite bandwidth of frequencies.

A closer examination of the type of noise sources needed will reveal that the actual requirement need not be as rigid upon F(t) as the ideal source implies, in view of the choice of the d-c analog computer used for simulation of the RL circuits.

Since the RL circuits simulated on the d-c analog computer are low-pass, narrowband circuits, a physical noise source, $F^*(t)$, which has a power spectrum of the type shown in Figure 2, can be used. When $F^*(t)$ has a uniform spectral density of bandwidth, ω_1 , which is

four or five times wider than the passband of the RL circuits, it can be considered as a white-noise source. The particular requirement stated for the bandwidth, ω_1 , necessary for F*(t) to be considered as a white-noise source, is commonly used in engineering applications requiring a white-noise source. For the general case of a nonlinear element in the circuit of Figure 1, however, the adequacy of this requirement has not yet been analytically proven.

However, for a linear case, an analytical approach can be made. Consider the case in which

$$K(y) = C_2 y \tag{60}$$

When a gain factor, g, is inserted in the forward path of Figure 3a, and if Laplace transformations are performed on the elements of the system, Figure 3b is obtained. It follows that

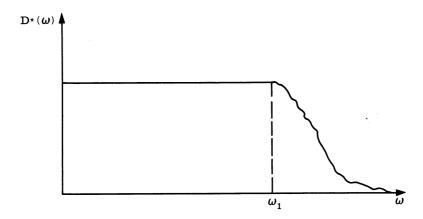


FIGURE 2. POWER SPECTRUM OF A PHYSICAL NOISE SOURCE

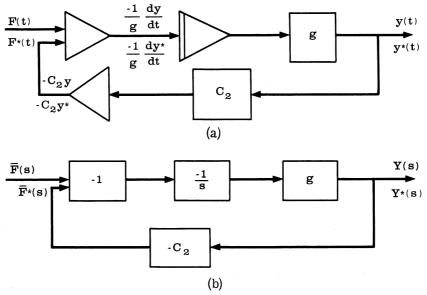


FIGURE 3. ANALOG-COMPUTER CIRCUIT SIMULATING EQUATION 61. (a) In a time domain; (b) in a complex s domain.

$$\frac{\mathbf{Y}^*(\mathbf{s})}{\overline{\mathbf{F}}^*(\mathbf{s})} = \frac{\mathbf{Y}(\mathbf{s})}{\overline{\mathbf{F}}(\mathbf{s})} = \mathbf{T}(\mathbf{s}) = \frac{\mathbf{g}/\mathbf{s}}{1 + \mathbf{C}_2 \mathbf{g}/\mathbf{s}} = \frac{\mathbf{g}}{\mathbf{s} + \mathbf{C}_2 \mathbf{g}}$$
(61)

where $Y^*(s)$, Y(s), $\overline{F}^*(s)$, $\overline{F}(s)$ are the Laplace transforms for $y^*(t)$, y(t), $F^*(t)$, and F(t), respectively. And if

$$D_y(\omega)$$
 is the spectral density of y(t) $D_F(\omega)$ is the spectral density of F(t) (62) $D_{y*}(\omega)$ is the spectral density of y*(t) $D_{F*}(\omega)$ is the spectral density of F*(t)

then

$$\frac{D_{y^*}}{D_{F^*}}(\omega) = \frac{D_y}{D_F}(\omega) = |T(j\omega)|^2 = \frac{g^2}{\omega^2 + (C_2g)^2}$$
(63)

Inspection of Equation 63 reveals that, if g is made small enough, practically speaking the energy at and above ω_1 , in both y(t) and y*(t), can be eliminated, thus yielding $D_{y^*} \rightarrow D_y$. Since doing this has in no way changed the characteristics of y(t) as a response to a perfect white-noise source, y*(t) should have the characteristics necessary to solve a Dirichlet problem of the type proposed.

However, there is a price that must be paid for limiting the gain of the RL circuits. The gain factor, g, which can be defined as the open-loop gain of the circuit of Figure 3, consists of only an integrator. If the open loop is driven by an "error" voltage, E(t), the following results:

$$y(t) = g \int E(t) dt = \int E(t)[g \cdot dt] = \int E(\tau) d\tau$$
 (64)

where $t\Delta$ real time and $\tau = gt = machine time.$

This illustrates that g can equally well be regarded as a time-scale factor for the integrator. It can be seen that, if g is required to be small so that $D_{y^*} \to D_{y}$, there is an upper bound placed on machine time, which differs from real time by the factor g. This limits the speed with which the random walk will reach the boundary, C, on the average and, hence, the average rate at which the experimental boundary values $\phi(Q)$ can be accumulated.

The statistical convergence to the solution of any Dirichlet problem by the random-walk method is inversely proportional to the square root of the number of times the beam crosses the boundary, C, which in turn depends on the bandwidth of the noise source; therefore, for a given convergence to the solution, a minimum fixed time is required.

Nevertheless, because of the foregoing, it appears that, for some simple functions of $K_1(y_1)$ or $K_2(y_2)$, at least a random walk can be physically generated that will have approximately the desired characteristics.

4.3. DETECTION OF BOUNDARY ABSORPTIONS

The requirement that the absorption of a random walk by the boundary, C, be detectable can be conveniently accomplished by placing on the oscilloscope face an opaque mask which represents the region, R, bounded by absorbing boundary, C. One or more photosensitive circuits, when appropriately shielded from any light except the oscilloscope beam, will signal the exit of the random walk from the region, R. If this technique is used, C can be completely general.

The mask of the region, R, will have width and height in the units of the \mathbf{x}_1 and \mathbf{x}_2 of Equation 58. Since the oscilloscope beam is driven by computer voltages representing \mathbf{x}_1 and \mathbf{x}_2 , then by the mere use of the mask for detection, two important scale factors, \mathbf{S}_1 and \mathbf{S}_2 , will have been implied. \mathbf{S}_1 relates \mathbf{x}_1 of Equation 58 to the corresponding \mathbf{x}_1 voltage, and \mathbf{S}_2 relates the \mathbf{x}_2 of Equation 58 to the \mathbf{x}_2 voltage.

 S_1 and S_2 are factors in the closed-loop gain of their respective RL circuits. Thus, to be correct, they must be included in the gain, g, in Figure 3 and in Equations 61 through 63, in order to estimate the degree to which $D_{y_1^*} \rightarrow D_{y_2}$ and $D_{y_2^*} \rightarrow D_{y_2}$. For example, Equation 63, amended, becomes

$$D_{y*}(\omega) = \frac{1}{\left(\frac{\omega}{S_1 g}\right)^2 + \left(\frac{C_2}{S_1}\right)^2} \cdot D_{F*}$$
(65)

4.4. GENERATION OF BOUNDARY VALUES

In general, it will be necessary to generate $\phi(Q)$ at every occurrence of an absorption by C of the random walk, Q being the point of absorption on C. A detailed study into the ways in which a detecting device can be instrumented reveals that the complexity of necessary electronic equipment increases as the complexity of C and $\phi(C)$ increases. A detecting device for a completely general C and $\phi(C)$ would probably be very involved.

One possible technique for instrumenting such a device is described in this section; this technique could be appropriately used for generating any arbitrary single-valued $\phi(C)$, where C satisfies the following conditions:

- (1) C is a Jordan curve.
- (2) C can be divided into two parts by a dividing line of the form

$$x_2 = mx_1 + b$$

such that the arc length (which is usually a function of x_1 and x_2) of each part is a single-valued function of the length of the dividing line.

For example, if a line $x_2 = a$ can be found which divides C into two parts so that $C = C_1(x_1)$ for $x_2 > a$ and $C = C_2(x_1)$ for $x_2 < a$, where $C_1(x_1)$ and $C_2(x_1)$ are single-valued functions of x_1 , then the condition is satisfied.²

It is important to point out that the choice of a dividing line which will cause the condition to be satisfied is not, in general, unique. The choice of a dividing line must be left to the ingenuity of the computer operator. However, in the search for an appropriate dividing line, the following property is useful. Of all the line segments of a particular slope, m_1 , which begin and terminate on C, the only possible dividing line (if it exists) which will cause C to satisfy the condition will be the segment of unique maximum length.

In Figure 4, for example, two different boundaries are tested with a dividing line of the form x_2 = a to see whether the condition is satisfied. In part a of the figure, the condition is satisfied; in part b it is not satisfied.

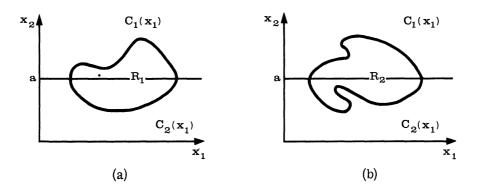


FIGURE 4. GRAPHICAL EXAMPLE OF A TWO-DIMENSIONAL FUNCTION. (a) A single-valued function. $C = C_1(x_1)$, for $x_2 > a$; $C = C_2(x_1)$, for $x_2 < a$, where C_1 and C_2 are single-valued functions of x_1 . (b) A multi-valued function. $C = C_1(x_1)$, for $x_2 > a$; $C = C_2(x_1)$, for $x_2 < a$, where C_1 and C_2 are not single-valued functions of x_1 .

If the condition imposed on C is satisfied, then it is possible to approximate the function $\phi(C)$ with two diode function generators. In Figure 4, the corresponding boundary-value function, $\phi(C)$, is of the form:

$$\phi(C) = \phi[C_1(x_1)] \text{ for } x_2 > a$$

 $\phi(C) = \phi[C_2(x_2)] \text{ for } x_2 < a$

The functions $\phi[C_1(x_1)]$ and $\phi[C_2(x_2)]$ can be approximated in straight segments by driving the two diode function generators by a voltage proportional to x_1 . It should be noted, however, that the boundary-value function is not uniquely defined by the variable x_1 alone, but

The use of a dividing line of more general form than $x_1 = \text{constant or}$, $x_2 = \text{constant some}$ what complicates the computational setup. Details are included in the appendix.

depends also on whether x_2 is greater than or less than a. In other words, either $\phi(C) = \phi[C_1(x_1)]$ or $\phi(C) = \phi[C_2(x_2)]$ is properly the boundary-value function, depending on whether the argument of the decision function, $D(x_2 - a)$, is greater than or less than zero. It can be seen that some decision scheme has to be incorporated with the function generators for generation of $\phi(C)$. One possible scheme is developed below.

An opaque divider passing through $x_2 = a$, which is placed perpendicular to the oscilloscope face, separates two phototubes for boundary-absorption detection. When an absorption occurs along any portion of C, a signal is sensed by a phototube, which opens a gate or a related device depending upon the voltage generated from the diode function generator. Thus, at each absorption, a $\phi(C)$ is generated by one or the other of the function generators. This operation is illustrated in Figure 5.

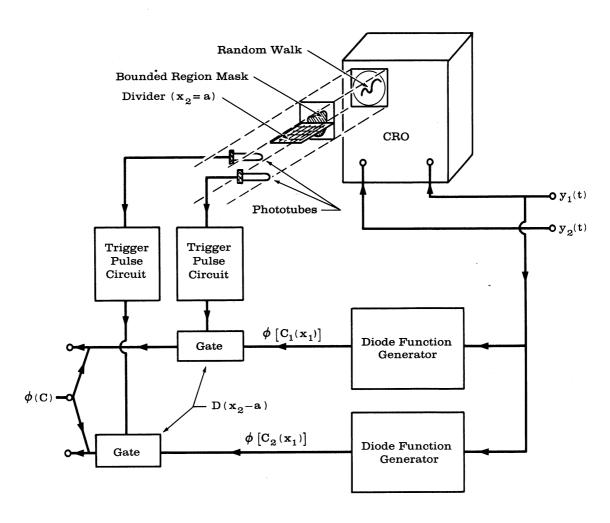


FIGURE 5. DECISION SCHEME WITH FUNCTION GENERATORS FOR GENERATION OF $\phi(C)$

The advantage of this scheme is that, from a practical point of view, the restriction on C is mild, i.e., all common geometric shapes satisfy the condition, and only two single-variable function generators would be required.

4.5. ACCUMULATION OF BOUNDARY VALUES

Since a mean value of the experimental boundary values is desired, a technique for continuous summation of successive boundary values and a coexistent tally of the number of boundary absorptions is most convenient. From the standpoint of accuracy, these would be best done in digital form.

An example of a digital accumulating technique is included in Section 4.7 as part of a complete random-walk Dirichlet problem solver.

4.6. NOISE SOURCES

A low-frequency noise source of Gaussian amplitude distribution having the power spectrum of Figure 2 is a commercially available item. Such devices generally employ a gas tube subjected to a cross-magnetic field as the source, the power of which is distributed along a band of frequencies in the audio range. This power band is then narrowed by a bandpass filter and chopper demodulated to obtain a power spectrum extending from d-c to somewhat less than 100 cps. These devices have outputs, whose amplitude distribution is closely Gaussian, and have a uniform power spectrum over this frequency range.

For the use that is described here, however, an additional requirement must be placed on the noise sources, namely that, over a period of days, weeks, and even months, the spectral densities of each source stay constant. This results from the fact that the machine solutions will be functions of D_1 and D_2 of Equation 58. Although, in general, D_1 and D_2 can be varied to values other than the actual densities of the noise-generator outputs by introducing scale factors in the analog computer, the noise-generator spectral densities must be constant, at least for the duration of data-taking on a particular problem. Further, if one is to avoid frequent measurement of these generator spectral densities, a method for long-term constancy must be arranged.

A noise generator of the type described ordinarily fails to meet the requirement of longterm stability of spectral density for periods greater than a few hours.

One possible way to obtain two noise sources with long-term stability is to record the output of a gas-tube noise source simultaneously on two channels of a dual-channel tape recorder equipped with two playback heads whose spacing along the tape can be varied. If the delay time, τ ', which for a particular tape speed is proportional to the separation between the playback heads, is made large enough, the two noise sources obtained from these playback heads can be considered to be statistically independent. This results because the cross correlation between the two taped sources at any frequency is a decreasing function of τ .

As has been implied, the requirements placed on the low-frequency response of the tape recorder is severe, but no problem occurs if certain recorders employing frequency modulation are used. As an alternative, however, the output of an audio range source could be directly recorded on a standard dual-channel audio recorder, which again is equipped with variably spaced playback heads. If the playback channels are equipped with identical⁸ narrow passband filters and demodulators, two independent noise sources are again produced.

4.7. A COMPLETE DIRICHLET PROBLEM SOLVER

A block-diagram representation of a system that employs the stochastic method described in this paper, which automatically solves the Dirichlet problem, is shown in Figure 6.

The types of Dirichlet problems that this system could solve would be limited to those for which:

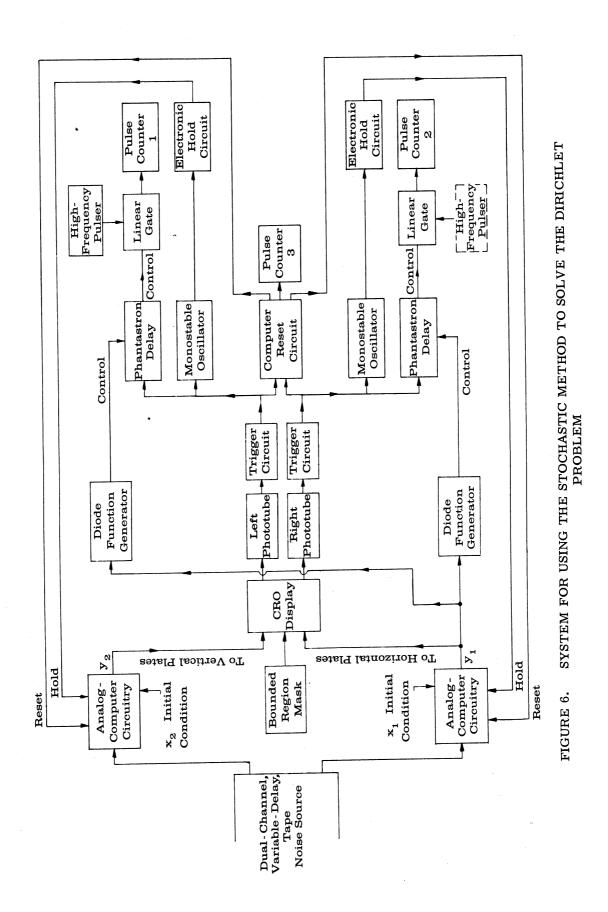
- (1) The feedback elements $K_1(y_1, y_2)$ and $K_2(y_1, y_2)$ of the analog-computer RL circuits are functions that will cause the RL circuit to exhibit a low-pass characteristic of cutoff frequency ω_0 , which is much lower than ω_1 , the highest frequency over which the corresponding F(t) may be said to have uniform spectral density.
 - (2) The boundary C satisfies the conditions stated in Section 4.4.
- (3) The two boundary-value functions resulting from the condition on C can be reasonably approximated by diode function generators.

In Figure 6, an additional refinement has been made, namely, the inclusion of the "hold" circuitry. Its purpose is to hold the RL circuits at the point of boundary absorption, $\mathbf{Q_i}$, during the millisecond period in which the boundary value is being generated and summed.

The generation and summing procedure is accomplished by two identical units which consist of a diode function generator, a phantastron delay circuit, a gate, a high-frequency pulse generator, and a pulse counter.

For one of these combinations, at the occurrence of a detection signal from the phototube, a triggering pulse is produced which simultaneously actuates the phantastron delay circuit and the hold circuit. The phantastron delay circuit then produces a pulse of duration proportional to the value of an external voltage, namely, the output voltage of the diode function generator. However, because the hold circuit has also been actuated during the period of pulse generation of the phantastron delay circuit, the diode function generator receives a constant input voltage corresponding to \mathbf{Q}_i during this period of time. Therefore, the function generator output is a constant voltage proportional to $\phi(\mathbf{Q}_i)$, and this causes the phantastron output pulse to have duration proportional to $\phi(\mathbf{Q}_i)$.

 $^{^{3}}$ It will be an advantage if the spectral densities of the two noise sources are the same. Otherwise, the unpleasant task of 'matching' the sources would result if a problem were specified such that $D_{1} = D_{2}$.



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This phantastron pulse opens the gate for a time proportional to $\phi(Q_i)$ and thereby allows a number of high-frequency pulses, again proportional to $\phi(Q_i)$, to reach the pulse counter. The pulse-counter total, therefore, is at all times proportional to:

$$\sum_{i=1}^{n} \phi \left[C_{1} \left(x_{1}^{i} \right) \right] \quad x_{2} > a$$

or

$$\sum_{j=1}^{m} \phi \left[C_2 \left(x_1^{j} \right) \right] \quad x_2 < a$$

The total of pulse counter 3 (Figure 6) will at all times be equal to the number of resets that have occurred, which is the same as the number of $\phi(Q_i)$ values that have accumulated.

The mean of the sum of these accumulated boundary values is equal to:

$$\frac{A \times (\text{total of pulse counter 1}) + B \times (\text{total of pulse counter 2})}{\text{total of pulse counter 3}}$$
(66)

The proportionality constants, A and B, must, of course, be calibrated.

The reset of the oscilloscope beam to the point (x_1, x_2) after each absorption is accomplished by the "reset" circuit. Again, there is in the reset operation a suitable delay for boundary-value generation.

4.8. SOLUTION TIME

The basic disadvantage of the system described in Section 4.7 is the time that is required to obtain the solution of a problem to a reasonable degree of convergence based on the relatively narrow bandwidths of the modulated gas-tube noise sources previously described, and on the use of a d-c analog computer. A considerable part of an hour would be required to solve a typical problem at one point.

The choice of the noise sources and the kind of analog computer described as part of the computing system of Section 4.7 were limited by the availability of components and the need for economy.

However, nothing mentioned so far would prevent the computation rate from being vastly increased if the following modifications in equipment were made:

- (1) Using a randomly repetitive analog computer for simulation of the RL circuits.
- (2) Using white-noise sources having wide bandwidths, for example, which can be obtained by tape-recording a gas-tube source which is not demodulated.⁴

⁴Some such physical sources exist and have constant spectral density over approximately the same frequency band as a repetitive computer.

(3) Redesigning the detection and boundary-value generation equipment to require less time for performing their functions.

The computing rate, if the above modifications were made, would probably be limited by the operating speed obtainable from the equipment in modification (3). Unfortunately, time has not permitted an adequate investigation of the feasibility of a rapid computing system employing a randomly repetitive computer.

4.9. LABORATORY EQUIPMENT

In this section, the experimental equipment used to demonstrate the principles of this stochastic method to solve partial differential equations is discussed. The reader should understand that the purpose of these procedures was to demonstrate the feasibility of the method, not to develop an elaborate computing machine. Features highly desirable in a working computing machine, notably, rapid rate of computation and, to a lesser degree, accuracy of computation have been sacrificed in order that available laboratory equipment might be utilized wherever possible.

The computing system used to obtain the results in Section 5 is shown in Figure 7. It is similar to, but is somewhat less elaborate than, the one described in Section 4.7. The following additional restrictions were applied to all experimental problems considered:

$$\phi \left[C_1(x_1) \right] = T_1 = \text{constant} \quad x_2 > a$$

$$\phi \left[C_2(x_1) \right] = T_2 = \text{constant} \quad x_2 < a$$
(67a)

or alternatively,

$$\phi \left[C_1'(x_2) \right] = T_1' = \text{constant} \quad x_1 > b$$

$$\phi \left[C_2'(x_2) \right] = T_2' = \text{constant} \quad x_1 < b$$
(67b)

These restrictions of course, eliminated the need for function generators, holding circuits, and the equipment described for the boundary-value summing that was presented in Section 4.7. A detection by one phototube of an absorption caused a count on one scalar, and a detection by the other phototube caused a count on the other scalar; therefore, the mean value of the boundary values was merely

$$\frac{T_1 \times (\text{counts of scalar 1}) + T_2 \times (\text{counts of scalar 2})}{(\text{counts of scalar 1}) + (\text{counts of scalar 2})}$$
(68)

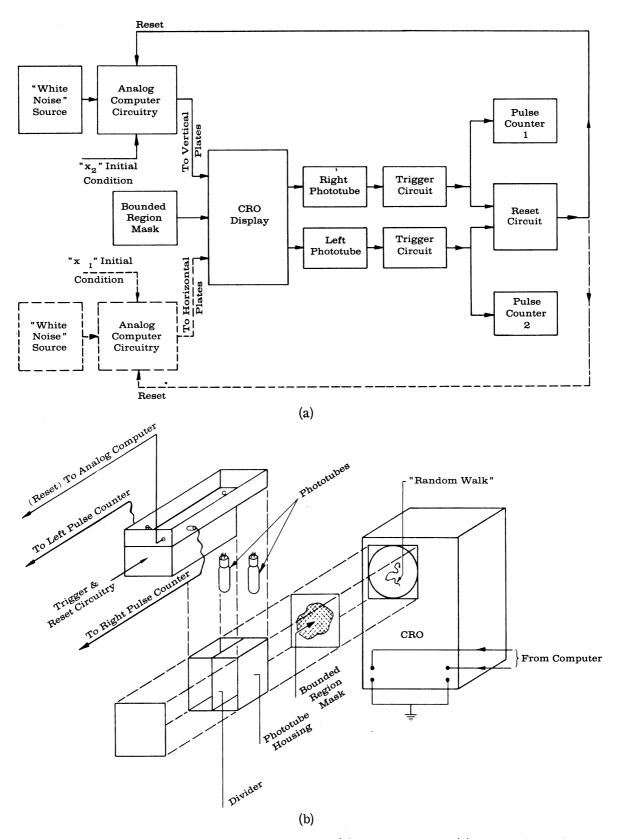


FIGURE 7. EXPERIMENTAL EQUIPMENT. (a) Block diagram; (b) Physical detail.

The d-c analog computer used was a Sterling Model LM-10, a small, inexpensive, tenamplifier, electronic differential analyzer type. Its amplifiers are unstabilized, but after a brief warmup period exhibit relatively little drift. The reset operation is controlled by a relay in each integrator circuit.

The primary noise source was the low-frequency Gaussian noise generator, Pace Model 201 A. This uses a regulated thyratron tube source and employs chopper demodulation to obtain the output. The spectral density of the device is stated by the manufacturer to be constant (± 0.1 db) from 0 to 35 cps and Gaussian distributed in amplitude to $\pm 1\%$. The spectral density of the device at an average setting was measured to be 0.96 volt²/cps.

For the two-dimensional case, the Pace noise-generator output was recorded on an Ampex Model FR 107 tape recorder. This elaborate recorder employs frequency modulation, as previously mentioned, and thereby can reproduce low frequencies extending down to d-c. It was equipped with two sets of seven recording heads and had seven playback heads the position of which was changeable to allow a wide variation of calibrated delays between channels. Only one of four available forward tape speeds was used, namely, 3.75 ips, which allowed a playing time of more than an hour before rewinding. The delay time used between playback heads was about 2 seconds.

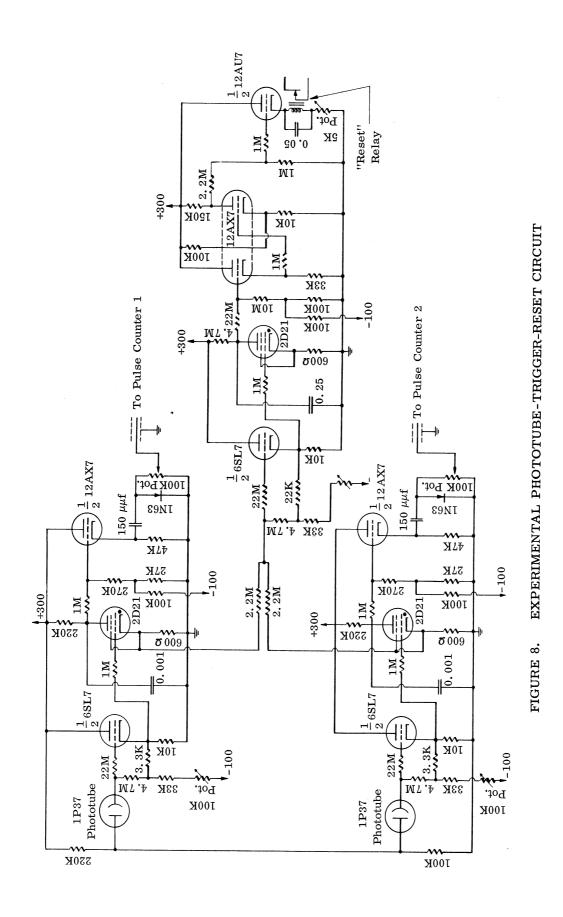
The circuit shown in schematic form in Figure 8 was designed and built for detecting boundary absorptions, triggering the two scalars, and resetting the computer. The latter operation was done by driving the computer relays as slaves to the relay shown in Figure 8. While this method gave a slower solution time than others considered, it proved to be more convenient because it required no internal changes in the computer⁵ and was reasonably dependable.

The upper and lower portions of this circuit, when excited by the phototube, generate a single, negative triggering pulse that contains a very steep leading edge. This was necessary because the counting devices used (Tracerlab Model SC-19 utility scalars) had to be used with sensitivities prefixed for nuclear measurements. The remaining portion (reset control) has a recovery-time constant of about 0.5 second, which was necessary to allow a complete reset of the computer integrators before the next random walk was initiated.

Boundary-region masks were fashioned out of cardboard and placed on the oscilloscope (Tektronics Type 532) face, with a plastic piece showing the coordinate axes.

The entire system was capable of a modest 2000 random walks per hour with no appreciable error in the detection circuit.

⁵The computer had to be kept available for other uses during most of the experimental work.



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5 EXPERIMENTAL RESULTS

5.1. EXPERIMENTAL PROCEDURES

The technique used to demonstrate the feasibility of this stochastic method for solving partial differential equations was to solve a number of representative one- and two-dimensional boundary-value problems by the stochastic method, problems in which a graphical comparison of the machine solutions with the known analytical solutions of these problems could be made.

In order to compare graphically, the solutions found by the machine and analytical methods, it was necessary to (1) restrict the problems to be considered to those with simple boundary conditions whose analytical solutions can be found, and (2) to solve each problem by the machine method at many points within the bounded region R (for example along a straight line in R). Procedure (2) allows the machine solutions at points along such a straight line to be plotted against the length of the straight line for visual comparison with a continuous curve representing the analytical solution along the same straight line in R.

An additional restriction on the kinds of boundary-value problems to be considered experimentally is the restriction on the $\phi(C)$ functions of problems considered. The restrictions stated in Equation 67 were motivated by the simplicity and economy of experimental equipment available to obtain the solutions by the machine method.

The stochastic method described herein is probably of more value for solving two-rather than one-dimensional boundary-value problems, because most one-dimensional boundary-value problems, of the type described in Equation 69 below, can be solved in other ways, for example, by analytical methods or by a more conventional use of the analog computer than the one described here. Nevertheless, one-dimensional boundary-value problems can be solved by the method suggested by this report, as has been shown in Section 3, and can be solved with less laboratory equipment than is required for the two-dimensional case; i.e., only one noise generator and one RL circuit are needed for the one-dimensional case.

A general statement of the one-dimensional boundary-value problem that can be solved by machine method is as follows:

$$D\frac{d^{2}f}{dx_{2}^{2}} - K(x_{2})\frac{df}{dx_{2}} = 0$$

$$f(a) = A$$

$$f(b) = B$$

$$a < x_{2} < b$$
(69)

where a, b, A, and B are constants.

The differential equation in this case reduces to an ordinary differential equation, and the boundary of the problem consists merely of two points, a and b. The random walk which begins at \mathbf{x}_2 for the one-dimensional case occurs along the straight line connecting a and b (the \mathbf{x}_2 axis) and can terminate only by absorption at a or b. The simplified scheme and the equipment needed for generating boundary values described in Section 4.9 for the two-dimensional case can be appropriately used for the one-dimensional case as well, since each boundary value generated is either one or the other of the two numbers A or B.

The initial phase of the experimental work of this research was devoted to the comparison of machine and analytical solutions of some representative one-dimensional boundary-value problems of the type described in Equation 69. This was done for the following reasons:

- (1) A qualitative evaluation of the accuracy of the average machine solution at a point in the one-dimensional case, as a function of the number of random walks used to obtain the solution, was desired.
- (2) The performance of the experimental phototube-trigger-reset circuit of Figure 8 was tested.
- (3) The adequacy of the available noise generator was evaluated without complicating this evaluation by tape recording the generator output to obtain two independent noise sources, as would be required for solving two-dimensional problems.

Following the attainment of these objectives by comparison of machine and analytical solutions in the one-dimensional case, the additional laboratory equipment needed for solving two-dimensional boundary-value problems was acquired and several two-dimensional problems were treated.

Results of these procedures, with graphs (Figures 9-16), are presented below.

5. 2. LABORATORY RESULTS: ONE-DIMENSIONAL CASE

The first boundary-value problem considered experimentally involves the one-dimensional Laplace equation

$$\frac{\mathrm{d}^2 f}{\mathrm{dx}_2^2} = 0 \tag{70}$$

The comparison of the machine solution and its corresponding analytical solution for the particular boundary-value problem solved appears in Figure 9. The number of random walks per experimental point indicated in Figure 9, also indicated on subsequent graphs, refers to the number of boundary values accumulated to find the solution at each experimental point on the graph.

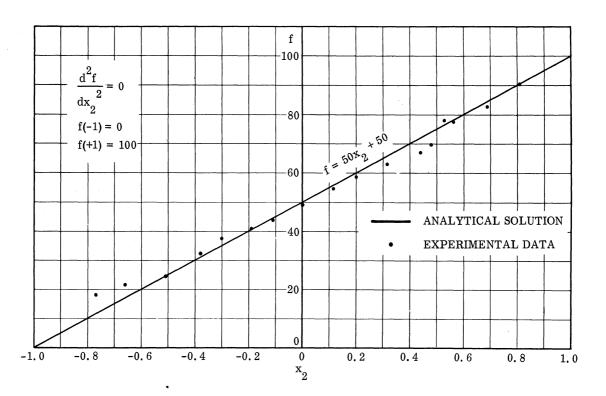


FIGURE 9. STOCHASTIC SOLUTION OF LAPLACE EQUATION, ONE-DIMENSIONAL CASE. 700-900 random walks per experimental point.

Inspection of Equation 69, reveals the Laplace equation, for which K(x) = 0, as the only case of this problem for which the solution is independent of the value of the input spectral density, D.

In order to plot the analytical solutions of boundary-value problems of the type of Equation 69, other than the special case above, the value of the spectral density of the noise generator, $D_{\text{noise generator}}$, must be known. This results from the fact that the analytical solutions are generally functions of the ratio K/D where D, the actual input spectral density of the RL circuit, is related to $D_{\text{noise generator}}$ by certain known scale factors of the RL circuit.

The spectral density of the noise generator can be directly measured by several known methods, but, in this instance, an indirect method was used which involved the solution of the following one-dimensional boundary-value problem by the machine method.

$$D\frac{d^2f}{dx_2^2} + K\frac{df}{dx_2} = 0$$

$$f(0) = 0$$

$$f(1) = 1 \quad 0 \le x_2 \le 1$$

which has the analytical solution

$$f(x_2) = \frac{1 - \exp\left(-\frac{K}{D}x_2\right)}{1 - \exp\left(-\frac{K}{D}\right)}$$
(72)

If in Equation 72, $\frac{K}{D} >> 1$, this solution can be expressed approximately as

$$f(x_2) \cong 1 - \exp\left(-\frac{K}{D}x_2\right) \quad \frac{K}{D} >> 1 \tag{73}$$

The procedure for finding the spectral density was first to set up the stochastic computing machine to solve the boundary-value problem described in Equation 71 and then to arrange the value of K to vary in the RL circuit used.

Machine solutions of the boundary-value problem of Equation 71 in the range $0.7 < x_2 < 1$ were found for various positive values of K until, for a particular positive value of K, the solutions indicated that

$$f(x_2) \approx 1 \quad (0.7 < x_2 < 1)$$
 (74)

This condition assures that, for this value of K, $\frac{K}{D} >> 1$, as can be seen from Equation 72. When the condition of Equation 74 was realized, K was fixed and its value recorded. Machine solutions for other values of \mathbf{x}_2 were then found, so that the point \mathbf{x}_{20} , at which

$$f(x_{20}) = 1 - \frac{1}{e} = 0.636 \tag{75}$$

could be approximately located graphically from a plot of the machine solutions as a function of $\mathbf{x_2}$.

From a comparison of Equation 73 and 75, it can be seen that, at x_{20} ,

$$\frac{Kx_{20}}{D} = 1$$
 or $D = Kx_{20}$ (76)

The spectral density of the noise generator, D_{noise generator}, is related to D by known scale factors in the RL circuit used, and thus can be computed directly.

The graphical procedure involved in finding D is shown in Figure 10, from which

$$D_{\text{noise generator}} \cong 0.96 \text{ volt}^2/\text{ cps}$$

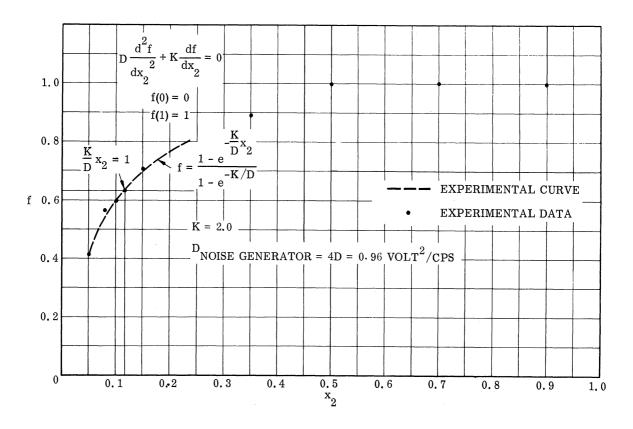


FIGURE 10. DETERMINATION OF SPECTRAL DENSITY OF NOISE GENERATOR. 300 random walks per experimental point.

The second one-dimensional boundary-value problem to be considered involves the ordinary differential equation,

$$D\frac{d^2f}{dx_2^2} - K\frac{df}{dx_2} \cong 0$$
 (77)

The graphical comparison of machine solutions and analytical solutions of a particular boundary-value problem having this differential equation appears in Figure 11. In this case, the machine and analytical solutions are compared for three different values of K, where the input spectral density, D, has the same value throughout. The analytical solutions that appear in Figure 11 were plotted, using a value for D corresponding to $D_{noise\ generator} = 0.96 \, \text{volt}^2/\text{cps}$, which was found by the procedure outlined above.

The agreement between the analytical and machine solutions in Figure 11 is good, particularly so because the spectral density of the noise generator was known to change somewhat during the course of data taking. The data taking in this case occurred on several different days, for several hours each day.

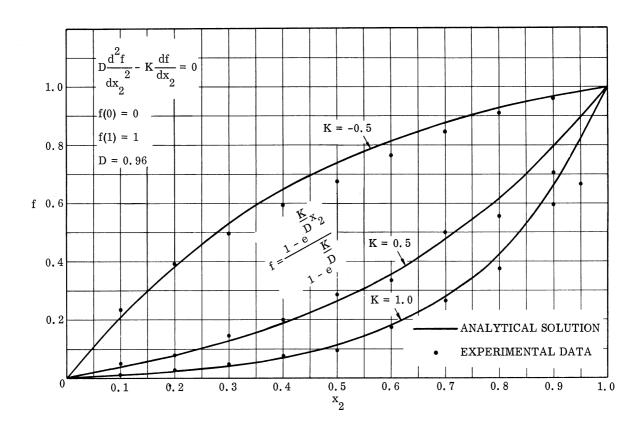


FIGURE 11. STOCHASTIC SOLUTION OF BOUNDARY-VALUE PROBLEM, ONE-DIMENSIONAL CASE. 300-400 random walks per experimental point.

The final boundary-value problem solutions in the one-dimensional case which are included for comparison involve a differential equation of the type

$$D\frac{d^{2}f}{dx_{2}^{2}} + Kx\frac{df}{dx_{2}} = 0$$
 (78)

The machine and analytical solutions for two distinct values of K appear in Figure 12. D, again, has the same value for both sets of solutions. As in the second case, the analytical solutions were plotted with a value of D found by relating the experimental value of $D_{\text{noise generator}} = 0.96 \, \text{volt}^2/\text{cps}$, using scale factors of the RL circuit.

5.3. LABORATORY RESULTS: TWO-DIMENSIONAL CASE

The multichannel FM tape recorder was arranged to provide two independent noise sources by recording the output of the gas-tube noise generator simultaneously on two of the recording channels. This was done in such a way as to make the spectral density of the noise on each tape channel approximately the same. Subsequently, a procedure similar to that used to find $D_{noise\ generator}$, described in Section 5.2, was used to measure the spectral densities of the

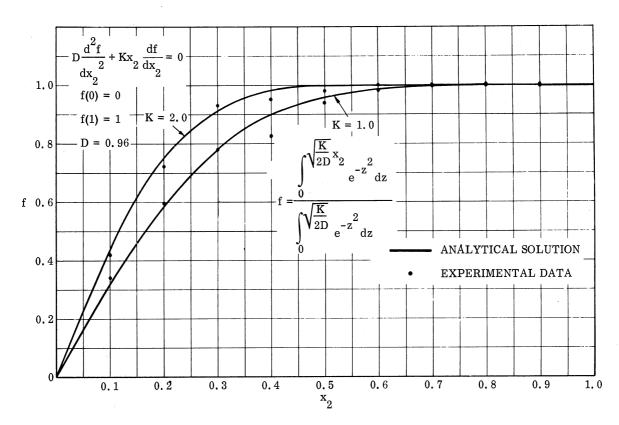


FIGURE 12. STOCHASTIC SOLUTION OF BOUNDARY-VALUE PROBLEM, ONE-DIMENSIONAL CASE, FOR TWO VALUES OF K. 200 random walks per experimental point.

two taped noise sources. These measurements revealed that the value of the spectral density of the noise on each channel was approximately equal to 0.6 x 10^{-4} volt 2 /cps. 6

The first two-dimensional boundary-value problem which was solved by the machine method with the tape-recorded noise sources involved the Laplace equation

$$\nabla^{2}_{f} = \frac{\partial^{2}_{f}}{\partial x_{1}^{2}} + \frac{\partial^{2}_{f}}{\partial x_{2}} = 0$$
 (79)

with a square boundary.

The comparison of the machine and analytical solutions of the boundary-value problem appears in Figure 13. Comparing the Laplace equation of Equation 79 with the general partial differential equation of the Dirichlet problem reveals that if in Equation 58

$$D_1 = D_2 \tag{80a}$$

and

$$K_1(x_1) = K_2(x_2) = 0$$
 (80b)

⁶This value is much smaller than D because the noise-voltage level was deliberately reduced during the tape-recording process so as not to exceed the maximum input voltage which could be properly modulated by the tape recorder.

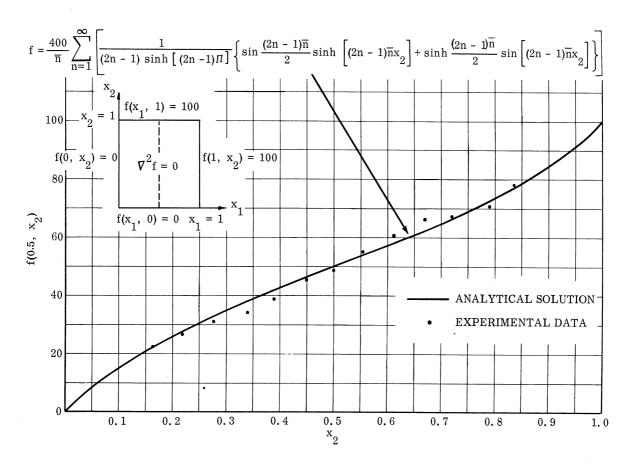


FIGURE 13. STOCHASTIC SOLUTION OF LAPLACE EQUATION WITH SQUARE BOUNDARY.
1200 random walks per experimental point.

then the Laplace equation results. As a result of the restrictions imposed by Equation 80 the solutions of boundary-value problems involving the Laplace equation are independent of the value of $D_1 = D_2$.

The machine solutions shown in Figure 13 were obtained by using two identical RL circuits on the computer; the circuits were driven by two independent noise sources which had the same spectral density.

The omission of machine solutions near the boundary in Figure 13 is explained in Section 5.4 as part of a more general discussion of experimental results.

Figure 14 shows a comparison between the machine and analytical solutions of the Laplace equation with a circular boundary. The Laplace equation for this case is more conveniently stated in terms of the polar coordinates (r, θ) as

$$\nabla^2 \mathbf{f} - \frac{\partial^2 \mathbf{f}}{\partial \mathbf{r}^2} + \frac{1}{\mathbf{r}} \frac{\partial \mathbf{f}}{\partial \mathbf{r}} + \frac{1}{\mathbf{r}^2} \frac{\partial^2 \mathbf{f}}{\partial \theta^2} = 0$$
(81)

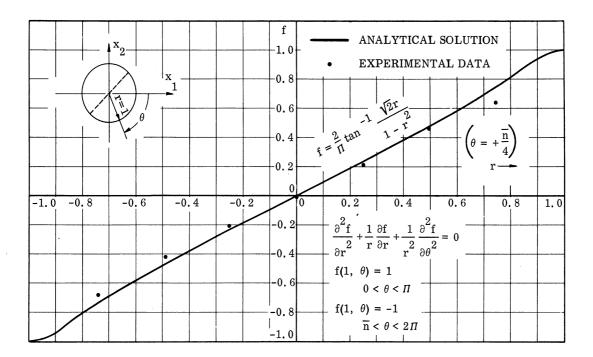


FIGURE 14. STOCHASTIC SOLUTION OF LAPLACE EQUATION WITH CIRCULAR BOUNDARY. 2200 random walks per experimental point.

where

$$r \stackrel{\Delta}{=} \sqrt{x_1^2 + x_2^2}$$

$$\theta \triangleq \tan^{-1} \left(\frac{x_2}{x_1} \right)$$

In Figure 15, a comparison is made between the machine and analytical solutions of a boundary-value problem in which the partial differential equation is

$$D\left(\frac{\partial^{2}_{f}}{\partial x_{1}^{2}} + \frac{\partial^{2}_{f}}{\partial x_{2}^{2}}\right) + K\frac{\partial f}{\partial x_{1}} = 0$$
(82)

and in which the boundary of the problem is a square. The analytical solution of this problem is a function of K/D and was plotted; the value of D was obtained from the value of the spectral density of the tape-recorded noise sources mentioned above.

In Figure 16, a comparison is made between the machine and analytical solutions of a boundary-value problem involving the partial differential equation

$$D\left(\frac{\partial^{2}f}{\partial x_{1}^{2}} + \frac{\partial^{2}f}{\partial x_{2}^{2}}\right) + K\left(\frac{\partial f}{\partial x_{1}} - \frac{\partial f}{\partial x_{2}}\right) = 0$$
(83)

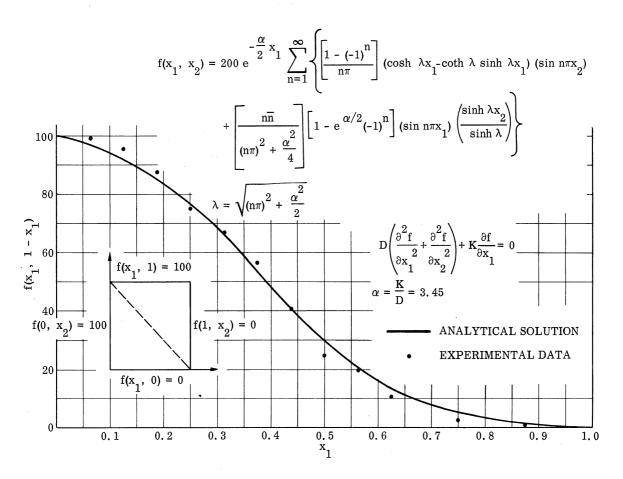


FIGURE 15. STOSCHASTIC SOLUTION OF BOUNDARY-VALUE PROBLEM, EQUATION 82. Two-dimensional case, square boundary. 300 random walks per experimental point.

and a square boundary. Again, when the analytical solution was plotted, the value of the spectral density of the tape-recorded noise sources was used for D.

When the computing machine was instrumented for solution of the boundary-value problems of Figure 15 and Figure 16, the phototube divider was placed along a diagonal line $(x_1 = x_2)$ of the square boundary. As mentioned in Footnote 2, the use of a dividing line of a more general character than x_1 = constant or x_2 = constant requires that the RL circuits used be specifically altered from the usual arrangement in order to solve the desired partial differential equation. The method of properly altering the RL circuits, which is discussed in detail in the appendix, was used to obtain the machine solutions of Figure 15 and Figure 16. These solutions constitute an interesting corroboration of the particular procedure described in the appendix as well as the over-all theory of the stochastic method.

5.4. LABORATORY RESULTS: DISCUSSION

Examination of the machine and analytical solutions of various boundary-value problems presented in Section 5.2 and in Section 5.3 reveals that, although the machine point solutions

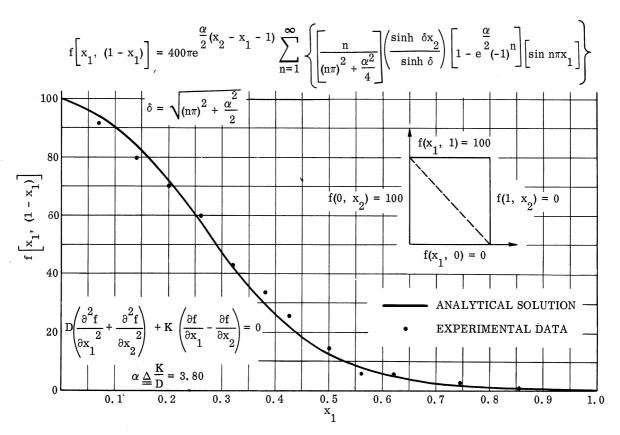


FIGURE 16. STOCHASTIC SOLUTION OF BOUNDARY-VALUE PROBLEM, EQUATION 83. Two-dimensional case, square boundary. 300 random walks per experimental point.

taken together provide agreement with the analytical solutions, there are point-by-point deviations from the analytical curves. These deviations are caused by the stochastic nature of the solution.

In order to discuss the feasibility of the stochastic method as a tool for solving partial differential equations, more must be said of the stochastic convergence of a random process.

If the experimental equipment can be said to introduce no error, a machine solution at a point that is the <u>mean</u> value or mathematical expectation of discrete boundary values as they are accumulated by the computing system is a random variable subject to purely statistical variation. Furthermore, the standard deviation of the statistical solution from its true value varies as the inverse square root of the number of boundary values that have accumulated. Therefore, the solutions can be said to be statistically convergent, in the sense that, as the number of accumulated boundary values is increased, the probability is also increased that the deviation of the machine solution from the stationary solution is less than a given amount. The word "convergent" is advisedly used because, for any finite number of accumulated boundary values, there will always be a finite probability, however small, that the deviation of the machine solution will exceed a given amount, i.e., that the solution will not "converge" at all.

The inherent random deviations of the machine solutions discussed in Sections 5.2 and 5.3 are believed to outweigh most errors introduced into the computation results by components of the computing system.

There are some exceptions. It is likely that the one-dimensional results, notably those in Figure 11, were influenced by the unstabilized spectral density of the gas-tube noise generator used.

In both the one-dimensional and the two-dimensional cases, the solutions at points close to the boundary were erroneously influenced as the result of the limited duty cycle of the reset portion of the phototube-trigger-reset circuit of Figure 8. Because the triggering portions of this circuit have a much shorter recovery time than the reset portion, it was occasionally possible, when the initial conditions placed the oscilloscope beam near a portion of the boundary, for the second of two random walks to be absorbed before the reset portion of the circuit had recovered from the first. When this occurred, the boundary value was erroneously counted a second time. For the machine solution in Figure 13, this difficulty was circumvented by omitting points near the boundary. In later solutions, by reducing the rate of boundary-value accumulation for points near the boundary, the errors caused in this way were reduced sufficiently to allow the machine solutions to be used.

5.5. CONCLUSIONS

The question of the feasibility of the stochastic method for solving partial differential equations is largely influenced by the statistical nature of the "convergence" of solutions, as discussed in Section 5.3. Since this statistical "convergence" is not an absolute or guaranteed convergence as the time of computation is increased, the stochastic method is not a feasible tool for scientific applications requiring a high degree of accuracy.

However, the method is potentially useful in engineering applications where:

- (1) An approximate solution is sufficient.
- (2) Solution time is not the controlling factor in the choice of a computing method.
- (3) The bulk, weight, and/or cost of computing equipment must be kept relatively low.

The precision⁷ of a point solution and the time required to obtain the solution are interrelated parameters of the stochastic computing method. For a given computing system, solution time can be reduced only by reducing the precision which can be attributed to the solution; precision can be increased only by increasing the time of computer operation.

⁷The precision of a point solution can be expressed in terms of a "confidence interval" and a "confidence coefficient." The confidence interval is an interval with the point solution as center within which the stationary value is likely to be situated. The confidence coefficient is a statement of the probability that the stationary value does indeed occur within the confidence interval.

The feasibility of applying the stochastic method will therefore often depend upon the rate of boundary-value accumulation which can be realized, and can be enhanced by the use of repetitive analog-computer circuitry and the associated equipment mentioned in Section 4.8.

In this regard, it should be emphasized that the precision realized in this research, wherein solutions were obtained by generating only a few hundred boundary values, is encouraging from the standpoint of possible application, and warrants further investigation.

A second, more general, observation that deserves some emphasis is this: the analog computer, because of the advantages of real-time simulation, is a natural and convenient tool in the study of random processes. As mentioned in the Introduction, numerical analysis of random processes in the past has been conducted almost exclusively with digital computers. Since the parameters of random processes are statistically varying, the accuracy with which these parameters are controlled and by which they can be measured is not of major importance, particularly if the objective is to study the random processes involved. It therefore seems unnatural to confine the tools of study of random processes to digital computers, wherein the great advantage of accuracy is not fully utilized.

5.6. EXTENSIONS

The machine solution of a boundary-value problem can be described as follows:

$$f(x_1, x_2) = \sum_{n=1}^{N} \left(\frac{T_n}{T}\right) \phi(Q_n)$$
 (84)

where T_n is the number of absorptions occurring at the point Q_n on C

T is the total number of absorptions occurring during the computation

The computer data, $\left(\frac{T_n}{T}, n=1, 2, 3, \ldots, N\right)$, possess a property that is analogous to the Green's function. A set of data, $\left(\frac{T_n}{T}, n=1, 2, 3, \ldots, N\right)$, which is found by the machine method for a particular partial differential equation and a particular absorbing boundary, can be used to solve the partial differential equation for any boundary-value function, $\phi(C)$. It will merely be necessary to carry out the arithmetic operations indicated in Equation 84 to find the solution for a particular $\phi(C)$; no further use of the stochastic computing machine is required.

The Green's function analogy suggests additional applications of the stochastic method. A set of data, $\left(\frac{T_n}{T}, n=1, 2, 3, \ldots, N\right)$, can be recorded in some convenient fashion and stored, thus constituting a means of solving a particular set of boundary-value problems of arbitrary $\phi(C)$, without further need of a stochastic computing machine.

There are practical limitations to this procedure. As the absorbing boundary C and function $\phi(C)$ are made more complicated, carrying out the arithmetic operations indicated in Equation

84 becomes, in general, unreasonably tedious. At this point, one would have to choose between further use of the stochastic computer method and that of some other computing device.

The Green's function property might be well utilized where the boundary-value function, $\phi(C)$, is to be varied in order to optimize in some fashion the solution of a boundary-value problem. Again this could be done by manipulating the data, $\left(\frac{T_n}{T}, n=1, 2, 3, \ldots, N\right)$, arithmetically after a single run with the stochastic method on the computer.

It appears likely that additional investigation, with the present discussion as a base, will lead to the means for solving more general types of partial differential equations than are described here.

Among the possibilities is the two-dimensional generalized Poisson's equation (Reference 3).

$$D_{1} \frac{\partial^{2} f}{\partial x_{1}^{2}} + D_{2} \frac{\partial^{2} f}{\partial x_{2}^{2}} + K_{1} \frac{\partial f}{\partial x_{1}} + K_{2} \frac{\partial f}{\partial x_{2}} = g(x_{1}^{2} x_{2}^{2})$$
(85)

and certain kinds of eigenvalue problems (Reference 6).

The underlying theory of the stochastic method discussed in this paper has been extended to boundary-value problems of more than two dimensions (Reference 3). However, the restrictions on the absorbing boundary, C, become considerably greater in this case. There may be some possibilities of extending the machine method to three dimensions.

Appendix BOUNDARY-VALUE GENERATION with COORDINATE AXES ROTATED

The method of boundary-value generation which is described in Section 4.4 is straight-forward if the phototube divider is appropriately placed on a dividing line of the region R which has the form

$$x_1 = constant$$
 or $x_2 = constant$ (86)

However (see Footnote 2), if a dividing line of the form of Equation 86 cannot be used and a more general dividing line of the form

$$x_2 = mx_1 + b$$
 (87)

is used, some complication is introduced. The phototube housing for this case must be designed so that the phototubes and divider can be pivoted into any position with respect to the oscilloscope face. In addition, the voltage needed to properly drive the two diode function generators is

$$E = y_1 \cos (\tan^{-1} m) + y_2 \sin (\tan^{-1} m)$$

which, for example, may be generated by using a "summing" operational amplifier.

During the laboratory work of the present research, an alternative procedure was devised so that the phototube divider (which was fixed in a position parallel to one of the oscillograph coordinate axes) could be used to solve problems for which only a dividing line of the most general form, $x_2 = mx_1 + b$, was satisfactory.

This procedure is valid only for certain special cases of the general partial differential equation, Equation 58.

Consider the effect of placing the boundary mask on the oscilloscope face so that the dividing line, $x_2 = mx_1 + b$, is parallel to one of the oscillograph coordinate axes. It is apparent that the boundary-value problem has undergone a coordinate transformation with respect to the oscillograph coordinate axes in which the oscillograph horizontal coordinate axis is referred to as u_1 and the vertical axis as u_2 (Figure 17). In this figure, the coordinate transformation used is one of pure rotation; that is, the origin of each coordinate system is the same.⁸ This trans-

⁸The transformation can involve translation as well as rotation; however, there is no advantage gained by it for present purposes.

formation can be described as:

$$x_1 = C_1 u_1 - C_2 u_2$$

 $x_2 = C_2 u_1 + C_1 u_2$ (88)

where

$$C_1 \stackrel{\Delta}{=} \cos \alpha$$

$$C_2 \stackrel{\Delta}{=} \sin \alpha$$

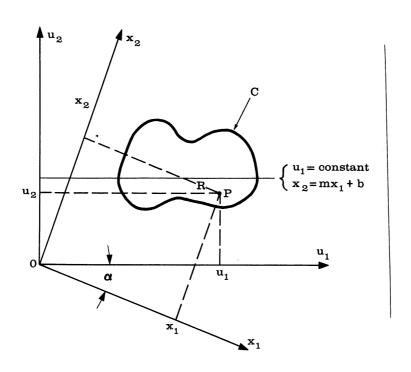


FIGURE 17. COORDINATE TRANSFORMATION OF A BOUNDARY-VALUE PROBLEM, TWO-DIMENSIONAL CASE

In addition, since $C_1^2 + C_2^2 = 1$, the inverse transformation is valid:

$$u_{1} = C_{1}x_{1} + C_{2}x_{2}$$

$$u_{2} = -C_{2}x_{1} + C_{1}x_{2}$$
(89)

By use of the latter set of coordinate transformation equations, Equation 89, a partial differential equation of the form

$$D_{1} \frac{\partial^{2}_{f}}{\partial x_{1}^{2}} + D_{2} \frac{\partial^{2}_{f}}{\partial x_{2}^{2}} + K_{1}(x_{1}) \frac{\partial f}{\partial x_{1}} + K_{2}(x_{2}) \frac{\partial f}{\partial x_{2}} = 0$$

$$(90)$$

is transformed, in general, to a form

$$D_{1}'\frac{\partial^{2}f}{\partial u_{1}^{2}} + D_{12}'\frac{\partial^{2}f}{\partial u_{1}\partial u_{2}} + D_{2}'\frac{\partial^{2}f}{\partial u_{2}^{2}} + K_{1}'\frac{\partial f}{\partial u_{1}} + K_{2}'\frac{\partial f}{\partial u_{2}} = 0$$

$$(91)$$

where
$$D_1' = C_1^2 D_1 + C_2^2 D_2$$

$$D_{12}' = 2C_1 C_2 (D_2 - D_1)$$

$$D_2' = C_1^2 D_2 + C_2^2 D_1$$

$$K_1' = C_1 K_1 (x_1) + C_2 K_2 (x_2)$$

$$K_2' = C_1 K_2 (x_2) - C_2 K_1 (x_1)$$

The transformed boundary-value problem can be handled through use of the computing system of Figure 6 only if Equation 91 reduces to the form of Equation 90 with u_1 and u_2 substituted for x_1 and x_2 , respectively.

Therefore, the transformation result must be such that

$$D_{12}' = 0$$

$$K_{1}' = K_{1}'(u_{1}) = K_{1}'(C_{1}x_{1} + C_{2}x_{2}) = C_{1}K_{1}(x_{1}) + C_{2}K_{2}(x_{2})$$

$$K_{2}' = K_{2}'(u_{2}) = K_{2}'(-C_{2}x_{1} + C_{1}x_{2}) = C_{1}K_{2}(x_{2}) - C_{2}K_{1}(x_{1})$$
(92)

From inspection of the definitions of the quantities D_{12} ', D_{1} ', and D_{2} ', the implication of Equation 92 is seen to be

$$D_{1} = D_{2}$$

$$K_{1}(x_{1}) = \begin{cases} 0 \\ \text{constant} \\ K \cdot x_{1} \end{cases}$$

$$K_{2}(x_{2}) = \begin{cases} 0 \\ \text{constant} \\ K \cdot x_{1} \end{cases}$$
(93)

where K = constant.

If the conditions of Equation 93 are satisfied by the coefficients of the original partial differential equation, two RL circuits of the form

$$\frac{dv_{1}}{dt} + K_{1}'(v_{1}) = G_{1}(t)$$

$$\frac{dv_{2}}{dt} + K_{2}'(v_{2}) = G_{2}(t)$$
(94)

where
$$\langle G_1(t)G_1(t + \tau) \rangle_{av} = 2\delta D_1'$$

 $\langle G_2(t)G_2(t + \tau) \rangle_{av} = 2\delta D_2'$
(95)

corresponding to Equation 91, can be used to solve the original boundary-value problem.

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