open.michigan

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Photos from USAID web site

Open Educational Resources: Building Knowledge Communities Worldwide

Catherine M. Casserly The William and Flora Hewlett Foundation Community Information Seminar, University of Michigan October 24, 2008

Today's Changing Technology And Social Norms Are Creating New Opportunities...

Online access makes it easier than ever to reach people at home, at work and in remote locations Fact: Internet users globally have grown ~300% since 2000

> Increasing bandwidth improves global capacity to access, create and personalize rich content Fact: Global broadband penetration increased 20% in 2008

Globally networked communities are becoming the norm for social and professional interactions

Fact: Half of adults globally have made friends online

New collaboration tools for have been quickly adopted around the world

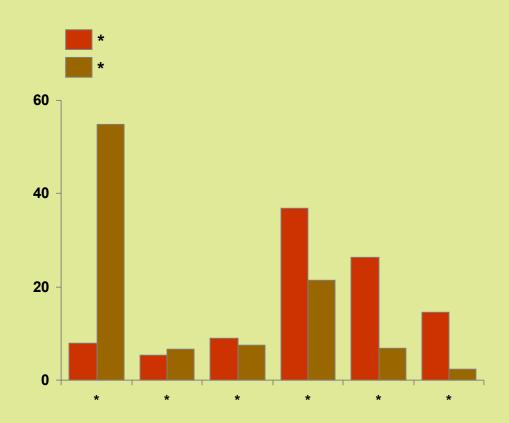
Fact: Wikipedia is the 9th most popular website in the world

...But Global Education Spending Is Not Sufficient, Especially In Developing Countries



Insufficient funding for education leads to negative outcomes for all

- Inadequate infrastructure
- Unfavorable teacher to student ratios
- Insufficient teacher compensation
- Poor teacher training
- Few opportunities for improving teaching practices



Did you know: 75 million children are out-of-school across the world

Open Education Resources Is An Emerging Global Movement That Capitalizes On These Trends

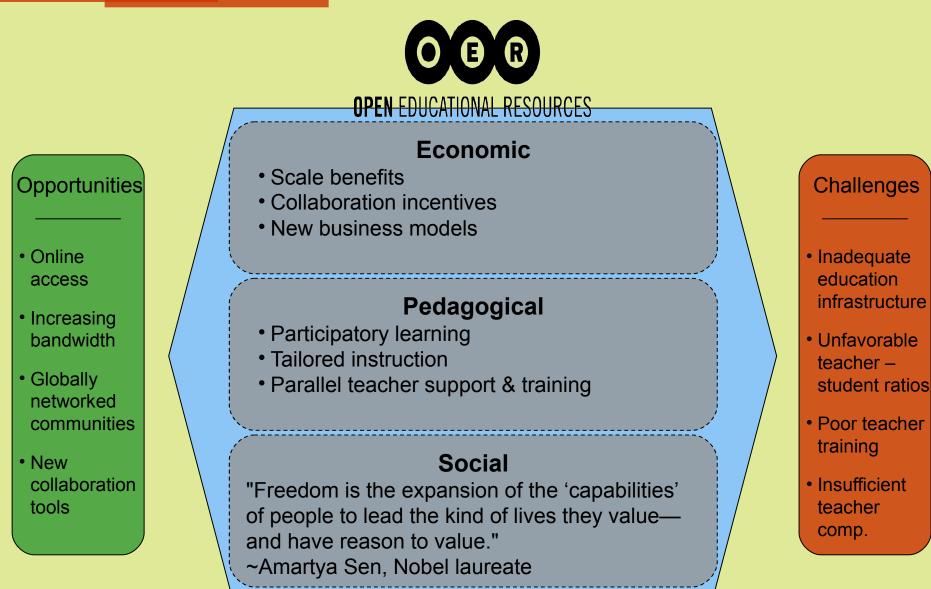




- Open, high quality digitized educational content, tools and communities
- Available anytime, anywhere for free
- Localizable and re-mixable
- Allows for collective improvement and feedback

OER Addresses The Opportunities And Challenges Of Today's World On Multiple Levels







What OER Is...

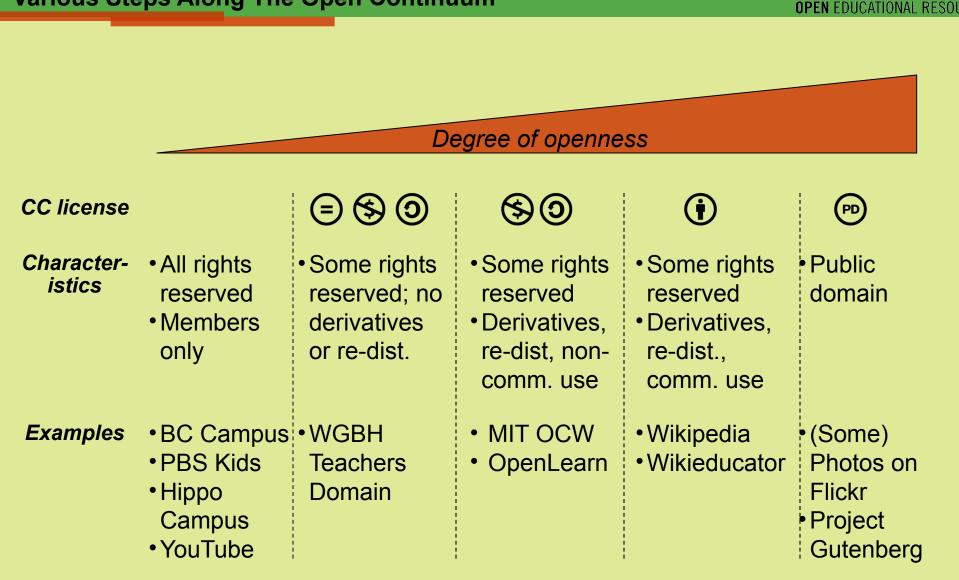
- Open high quality digitized educational content, tools and communities
- Available anytime, anywhere for free
- Localizable and re-mixable
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- ...And What OER Is Not
- A free sample of otherwise costly content
- Open content to a closed community

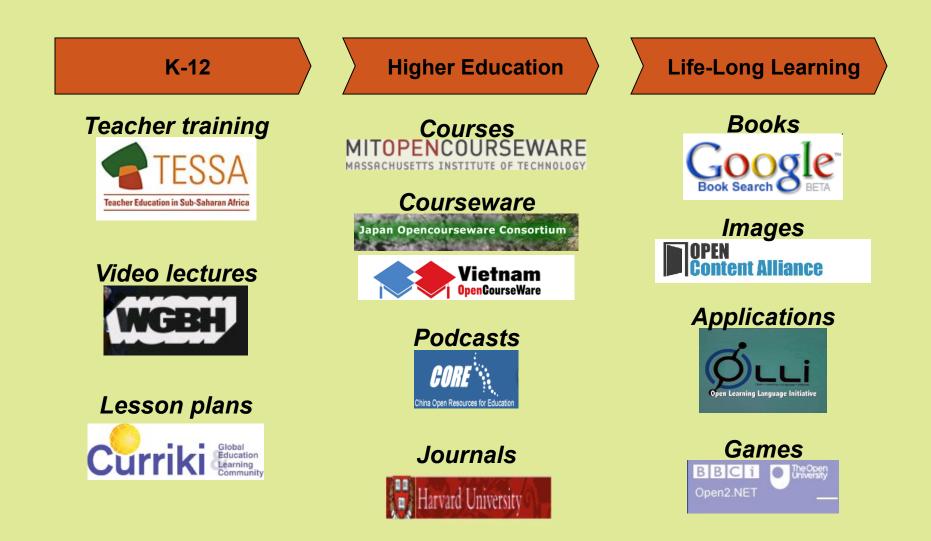
"Everything that is really great and inspiring is created by the individual who can labor in freedom." ~Albert Einstein

However, OER Is Not Simply Black And White

Various Steps Along The Open Continuum







OERs Are Available Across The World





More K-12 Open Education Resources



OER	Description		
MITE	 Growing library of free, high-que content for students and facult 		
NROC HippoCampus	school and Advanced Placeme	J	
WikiEducator	 Planning education projects w Development of free content of learning Networking on funding proposion as free content 	on for e-	
TESSA	•	 Free teacher training resources to support school-based teacher education and training in sub-Saharan Africa 	
urriki	Scholastic	WGBH	

C

More Higher Education Open Education Resources



OER	Des	scription
МІТ	more than 1,800 M	exams and videos from assachusetts Institute of rad and graduate courses
Open University UK	qualification or prioOpen learning mod own pace	rning university with no r experience required el where one learns at ds; ~30,000 post grads
CORE	 Promotes closer interaction and open sharing of educational resources between Chinese and international universities 	
Open Universiteit Nederland	OpenLearn	Vietnam Open Courseware

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More Life-Long Learning Open Education Resources OB®

OER	Description
Google Books	 Free downloading of books without copyright protection, plus search function for all books, links to libraries for check-out, etc.
Open Content Alliance	 Consortium of cultural, technology, nonprofit, and governmental organizations from around the world building a permanent archive of digitized text and multimedia content
Creative Commons Science Commons	 Collaborative project designing strategies and tools for faster, more efficient web- enabled scientific research

Harvard University

Open2.net

OPEN EDUCATIONAL RESOL

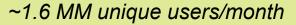
MIT Open Courseware



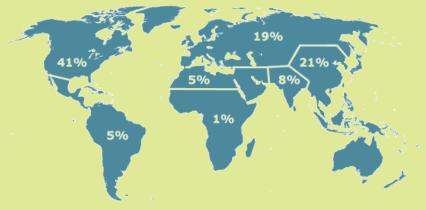
MIT is the first major university to publish academic content for free

- 2000 MIT faculty vote to pilot Open Courseware in order to use the internet to advance knowledge around the world
- 2002 50 courses in three languages published
- 2004 MIT partners with other institutions to form more OCWs and adopts Creative Commons licenses
- 2006 The global Open Courseware Consortium meets for the first time

Tremendous global adoption since launch in 2002



Source: MIT OCW



- 1,800 courses available
- 10 language translations, including:
 - Spanish
 - Portuguese
 - Chinese
 - French
 - German
 - Vietnamese
 - Ukrainian

<u>User profile</u>

- Self Learners (50%)
- Students (33%)
- Educators (17%)
- Typical uses
 - Personal knowledge (40%)
 - Develop or plan a course of study (14%)

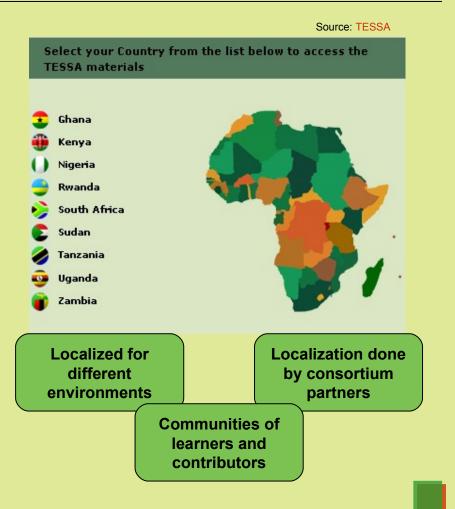
TESSA



The TESSA mission: cheaply and effectively improve teaching in Africa

- Consortium creating OERs and course design guidance for teachers working in Sub-Saharan African countries
- All materials are modular in format. Focus on classroom practices in key areas:
 - Literacy
 - Numeracy
 - Science
 - Social Studies
 - The Arts
 - Life Skills
- All materials licensed by Creative Commons – can be revised and re-shared by anyone

18 national and international universities already participating



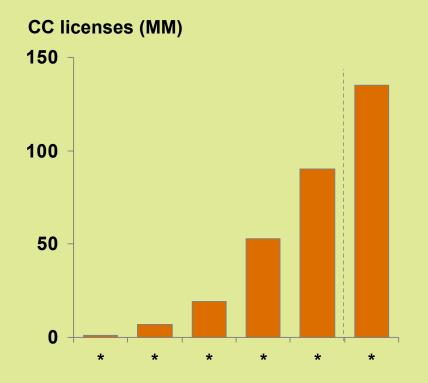
Creative Commons



Organization founded on the belief that current copyright law is outdated

- Non-profit started in 2001 by a collection of IP experts, scholars and media producers
- Released a set of copyright licenses in 2002 free for public use
 - Offer different variations of "some rights reserved" to protect rights of creators
- Developed metadata making license attribution information machine-readable

~130MM licenses granted to date





MITE: addressing the quality gap in online learning

- Founded in 2003 to address the lack of high-quality high school and higher education content available on the internet
- MITE is a non-profit entity which acts as a facilitator between:
 - Academia
 - Business
 - Government
- Now operating at ~75% of breakeven, even though content is free for all individuals



A growing collection of successful

- Many publications on the new social and learning paradigms today's youth experience through digital media
- More than 30 fully developed, modular online courses for college, AP and high school
- More than 50 member institutions, including
 - state departments of education
 - LA Unified School District
 - UC-Berkeley



Applying cognitive science to online learning

Founded by cognitive scientists, experts in human computer interaction and seasoned Carnegie Mellon faculty

- All courses use a combination of these factors to facilitate learning
 - Cognitive tutors
 - Virtual laboratories
 - Group experiments
 - Simulations
- Effectiveness and usability studies are conducted and courses are optimized on a regular basis

Many ground-breaking courses developed

Statistics



Chemistry

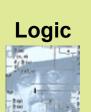


Empirical Research Methods Computational Discrete Mathematics











Open enrollment, open content university for all people

Online course usage data suggest mission is being met

2005-2006 Open Learn data

- Pioneered online "supported open learning"
 - Students learn at own pace, working on assignments and preparing for exams
 - Support from individual tutors and service staff at regional centers
- Learning materials, including printed course materials, set books, audio cassettes, video cassettes, and software are open and free
- 86% of instruction received "Excellent" rating from QAAHE
- Currently ~150,000 undergrads; ~30,000 post grads



- 82% new to the OUUK
- Higher percentage of students
 with low socio-economic status

Course completion

- 60% complete opening course
- Higher percentage of black & minority students

Matriculation

- 44% register for OU programs
- Higher percentage of working adults seeking vocational training

OER From The Perspective Of The Learner Case Study Of Clarissa, Online OER Gamer

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Clarissa is a teen who uses online role play to socialize and improve her writing

		Course: http://www.alahularaway.org/about
Mini bio	 High school student in a West Coast urban center Working class family 	Playde: 175: DM: 30 Server:2 Control of Contro
How she uses OER	 Plays "A Land Far Away," a free, online, user monitored role play game Plays with friends from school and meets new friends from around the world 	There is no cost to join or to piny if A Land Far Alexy, buty our numt meet certain standards to obtain membership. The far sures the quality of role-lay/that our regulation is predicated upon and that our piperse sense to do up anew role of the far alexy is not new role of the far alexy is not even to be apply hard, and be giny your journe to an unforgettable role-piseing experiment.
How she learns through the game	 Participates in writing critiques with other players Collaborating on a script with another user in Spain Wrote 100 page screenplay based on the game for a school assignment 	"It's something I can do to be creative and write and not have to be gradedYou know how in school you're creative, but you're doing it for a grade so it doesn't really count?" -Clarissa

Source: http://www.alandfaraway.org/about



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Technology and Development Challenges

- Content quality assurance and management
- Sustainability of OER organizations and business models
- Design for new learning paradigms
- Intellectual property and privacy issues
- Interoperability between different OERs

Practical and Pedagogical Challenges

- •OER not a substitute for high quality teaching
- •Open assessments not yet developed
- Measures for 21st Century skills not well developed

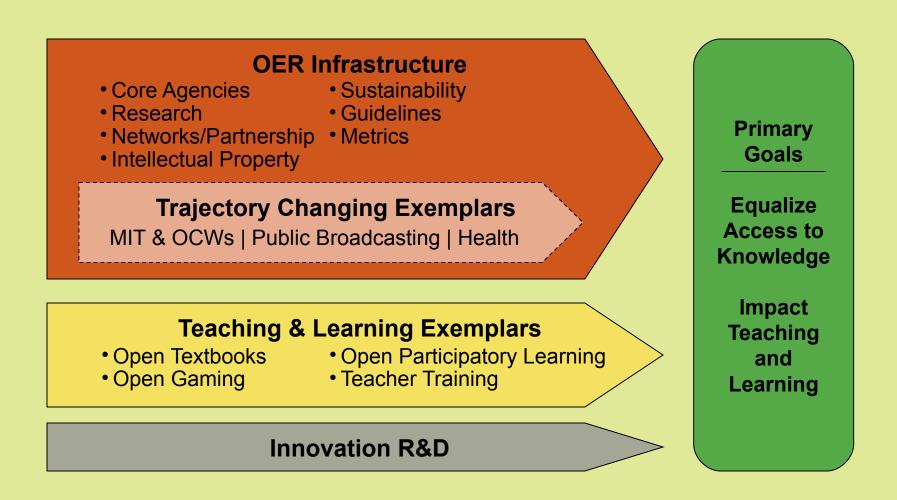


• Google

- Scholastic
- Open Society Institute and Soros Foundations Network
- Shuttleworth Foundation
- Yahoo!
- Bill and Melinda Gates Foundation
- •IBM
- The John D. and Catherine T. MacArthur Foundation
- The William and Flora Hewlett Foundation

Many supporters with one common goal, but each has a unique OER investment strategy





The Hewlett Foundation Plays A Variety Of Roles To Achieve Its Strategic Objectives In OER



<u>Advocate</u>	for general and specific OER causes around the world
<u>Convener</u>	of global OER talent and resources through its grantee network, funding partnerships and industry relationships
<u>Thought Partner</u>	for new and ongoing OER initiatives seeking to improve their impact in the space
<u>Funder</u>	of OER initiatives that advance the foundation's OER strategic goals

Teaching & Learning Exemplars - Open Gaming





Embedded Content & Language Training

Peer-to-Peer Teaching

Immersive, Engaging Learning

Teaching & Learning Exemplars - Open Textbooks



Foster pedagogical innovation and relevance

Core instructional content customizable for local use

Faster feedback loop for rapid improvement

More affordable for students at all levels



Biochemistry: http://web.virginia.edu/Heidi/home.htm Bargaining and Markets: http://ww2.economics.utoronto.ca/osborne/bm/ Der Mensch als Industriepalast: http://www.nlm.nih.gov/exhibition/dreamanatomy/da_g_IV-A-01.html

Teaching & Learning Exemplars – Participatory Learning Environments

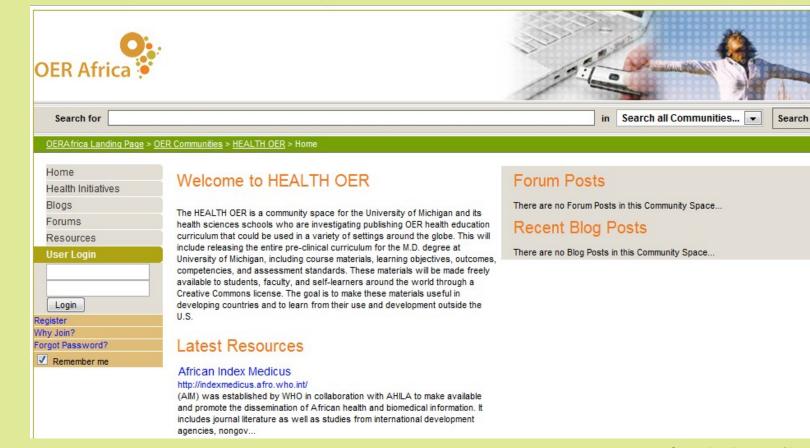


Enhance classroom learning with authentic, hands-on projects

- Empower students as active participants, not just passive recipients
- Expand future career horizons of students at an early age
- **Example:** Gulf of Maine Research Institute Vital Signs program

HEALTH OER





Source: http://www.oerafrica.org/

Lessons From The OER Movement





- Start with a <u>bold</u> <u>plan</u>
- Support the plan with an <u>iterative</u> <u>process</u> to operational-ize it quickly

Ownership

- Secure <u>institutional</u> <u>buy-in</u> up front
- Pursue <u>public and</u> <u>private</u> <u>partnerships</u> where able to
- <u>Involve all</u> <u>stakeholders</u> in planning and implementation

Design

• <u>Demand driven</u>: Let targeted audiences drive design

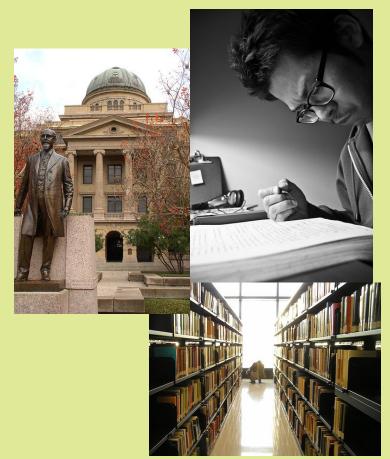


Too many on the outside looking in...





... Too much potential to ignore



Boy at window: CC BY mathew_ramsey (flickr) http://creativecommons.org/licenses/by/2.0/deed.en 3 children: Source: USAID web site Academic building: CC BY-NC olegrauke (flickr) http://creativecommons.org/licenses/by-nc/2.0/deed.en

Student learning: CC BY aldrin_muya (flickr) http://creativecommons.org/licenses/by/2.0/deed.en Library: CC BY-NC mollyali (flickr) http://creativecommons.org/licenses/by-nc/2.0/deed.en

For More Information





THE WILLIAM AND FLORA HEWLETT FOUNDATION

www.hewlett.org



www.oercommons.org



www.creativecommons.org

Sources



Pg 1

- Internet world statistics http://www.internetworldstats.com/stats.htm
- Broadband statistics http://www.ispreview.co.uk/news/EkkEVVVpVFGxJjjYre.html
- Wikipedia data http://www.nielsen.com/media/toptens_internet.html

Pg. 2

• 75 MM out of school children http://www.ungei.org/infobycountry/247_1804.html