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Physics 140 – Fall 2007

lecture #25: 4 Dec

Ch 15 topics: Sec 1-4, 6-8

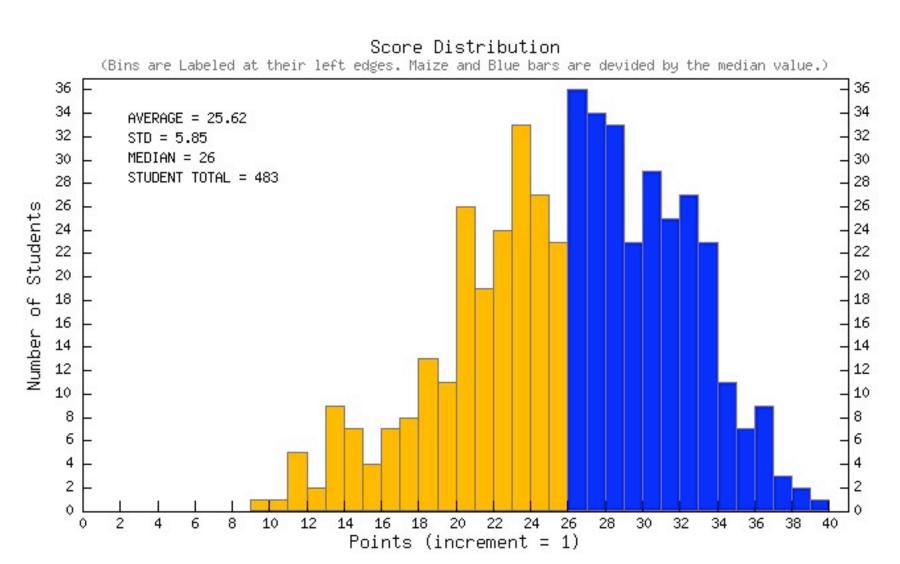
- mechanical waves
 - transverse
 - longitudinal
- wave speed (taut string)
- wave superposition (addition)
- standing waves, nodes, anti-nodes

Note:

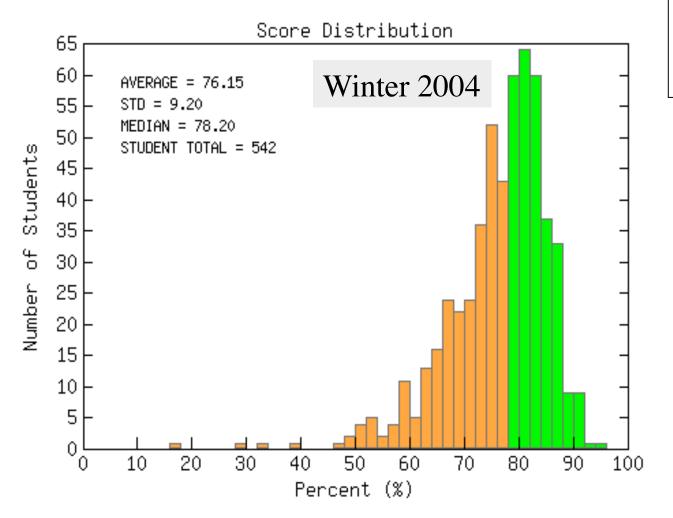
- 1) Guest lecturer this Thursday Prof. Dragan Huterer
- 2) No Help Room Office hours this Wed

Cosmic Cartography meeting in Chicago

midterm 3 score distribution



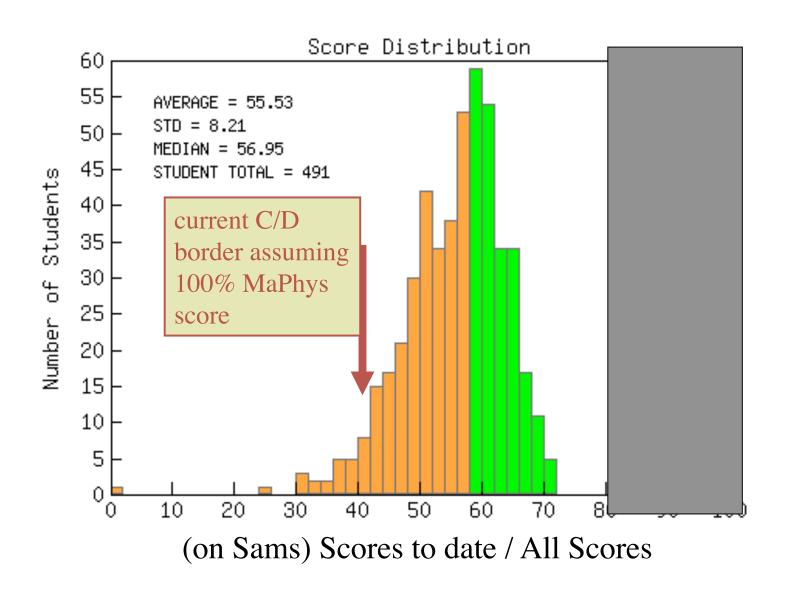
Typical final overall score dist'n



Score	Letter grade
85-1009	6 A
75-85%	В
60-75%	C
45-60%	D
<45%	E

Current score dist'n (out of 80% total)

NOTE: This is missing 20% from MaPhys



Final exam is **next Friday**, **14 Dec**, **7:30–9:30pm** Alternate: 4:00–6:00pm

- bring: up to **four** 3x5 notecards or one 8.5x11 sheet, calculator, #2 pencils, student ID
- 22 questions
 - 12 on Ch 13–16
 - 10 on Ch 1–12
- practice final exam on CTools site

Next Tuesday: Final Review (in lecture)

Final exam Locations Friday, 14 Dec, 7:30–9:30pm

Waves

All waves are *oscillating disturbances* that move through space over time. Some types of waves (electromagnetic and quantum waves of matter) can travel in a vacuum. Others, known as *mechanical waves*, (water waves, sound) *require a medium* that supports the disturbance.



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Mechanical Waves

Mechanical waves produce a **displacement** of particles within a medium that both

- oscillates in time at any location and
- oscillates through space at any time.

There are two basic types of mechanical waves:

1. longitudinal: The particle displacement is <u>parallel to</u> the direction of the traveling wave.

sound is a longitudinal wave

2. transverse: The particle displacement is <u>perpendicular to</u> the direction of the traveling wave.

waves on a pond's surface are transverse waves

Describing wave motion

A traveling wave causes a displacement in the medium that repeats in time over a period T and repeats in space over a wavelength λ .

The general mathematical form for such a disturbance is

$$y(x,t) = h(kx \pm \omega t)$$

where h(z) is a function that specifies the wave amplitude and shape.

A + sign represents a wave moving the in -x direction while a – sign represents a wave moving the in +x direction.

The *angular wavenumber k* is defined by the wavelength $k=2\pi/\lambda$.

Sinusoidal waves

A simple and useful example is a sinusoidal wave

$$y(x,t) = A\cos(kx \pm \omega t)$$

which describes SIMPLE HARMONIC MOTION IN BOTH SPACE AND TIME. Such a wave is characterized by

A: maximum displacement amplitude (or, simply, the amplitude)

 ω : angular frequency $(\omega = 2\pi/T = 2\pi f)$

k: angular wavenumber $(k = 2\pi/\lambda)$

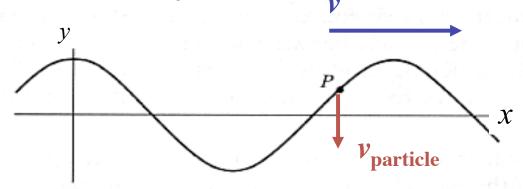
The combination $kx - \omega t$ defines the *phase* of a rightward traveling wave. A point of fixed phase (e.g. a "peak" or a "trough") will move in the +x direction with a velocity given by

$$v = \omega / k$$
, the wave speed.

Alternate forms for the wave speed are $v = f \lambda = \lambda / T$.

Wave velocity vs. particle velocity

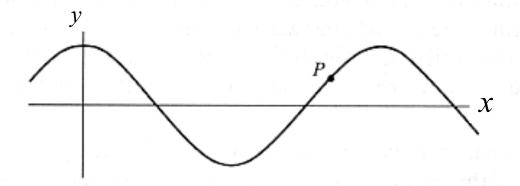
The wave disturbance travels through the medium with a speed given by the wave velocity $v = f \lambda$.



At the same time, a small piece (a particle) of the medium oscillates about its equilibrium location, implying a

maximum particle velocity
$$v_{\text{particle}} = \omega A$$
.

The direction of the particle velocity is either perpendicular to (for transverse waves, as shown above) or parallel to (for longitudinal waves) the direction of the wave velocity.



A wave traveling along a string (shown above) takes the form $y(x,t) = A \cos(2x + 4t)$

with x in meters and t in seconds. Imagine following the motion of the point of constant phase, P, as the wave evolves. After 2s elapse, where will point P be located?

- 1. at the same x position
- 2. 2m to the right of its current position
- 3. 2m to the left of its current position
- 4. 4m to the right of its current position
- 5. 4m to the left of its current position

Speed of waves on a taut string

A string with <u>mass per unit length</u> μ stretched under <u>tension</u> F (we use F here to avoid confusion with the period T) supports transverse waves that travel with speed

$$v = \sqrt{\frac{F}{\mu}}$$

Waves travel faster when the tension is higher or when the medium is less dense.

This expression implies an energy equation for a small length of string Δx of the form

$$(\mu \Delta x)v^2 = F\Delta x$$

meaning tension supplies the work needed to support wave motion in the string.

Superposition (adding) of waves

When two traveling waves $y_1(x,t)$ and $y_2(x,t)$ intersect, their wave displacements add

$$y(x,t) = y_1(x,t) + y_2(x,t)$$

Reflection of waves from a boundary

A wave that travel to a boundary is reflected. Upon reflection, the wave's *velocity reverses* and its phase is either

changed by π radians if the boundary is fixed (closed) or unchanged if the boundary is free (open).

For animated examples of wave superposition and reflection, see http://www.kettering.edu/~drussell/Demos/superposition/superposition.html

Standing waves

Waves on a string of length L that is fixed between two posts are constrained to have reflecting nodes at each end of the string. The superposition of incident and reflected waves

$$y(x,t) = A\cos(kx - \omega t) - A\cos(kx + \omega t)$$

leads to a particular wave form, termed *standing waves*, whose behavior has separated space and time components

$$y(x,t) = 2A\sin(kx)\sin(\omega t)$$

Standing waves have locations with zero displacement (at all times)

nodes: locations x at which y(x,t) = 0,

and also locations with maximum amplitude

anti-nodes: locations x at which y(x,t) = 2A.

Normal modes

For a taut string tied at both ends (as in any stringed musical instrument), the existence of nodes at at x=0 and x=L requires that an integer number of <u>half-wavelengths</u> must fit on the string.

If the string supports wave velocity v, this condition restricts the frequencies that can be expressed by the string to a discrete set of values

$$f_{\rm n} = n (v/2L) ; n=1,2,3,...$$

termed the <u>fundamental mode</u> (n=1) and <u>higher harmonics</u> (n>1).



A string oscillating between two posts exhibits a standing wave pattern with <u>four</u> nodes between the posts. If the tension in the string is decreased by a factor 4 with all else held constant, how many nodes will there be between the posts?

- 1. two
- 2. four
- 3. eight
- 4. nine

When I hang this slinky by one end and then drop it, what will happen?

- 1) The bottom end of the slinky will immediately start falling at the same rate as the top.
- 2) The bottom end of the slinky will rise up, and the two ends will meet in the middle. Then the whole thing will fall to the floor.
- The bottom end of the slinky will hang suspended momentarily, then start falling.